

<i>Tasks</i>	<i>Priority</i>	<i>25/01 - 29/01</i>	<i>30/01 - 01/02</i>	<i>01/02 - 05/02</i>	<i>06/02 - 08/02</i>	<i>08/02 - 12/02</i>	<i>13/02 - 15/02</i>	<i>15/02 - 19/02</i>	<i>20/02 - 21/02</i>
Assessment Three									
Preliminary		ALL	ALL						
Choose another team's product	1	ALL							
Read through all the team's documentation	2		ALL						
Implementation									
Create a working implementation of the game	1								
Implement any new additional features	3								
Documentation									
GUI changes	3								
Method and tools changes	3								
Testing changes	3								
Risk assessment changes	3								
Testing									
Conduct tests and save results	2								
Final Review									
Update user manual									
Check documents	2								ALL
Play test game	2								
Hand-in	1								ALL
Key:									
Lower numbers (1/2) in the priority column indicate the task is of high priority. 3 indicates a lower priority									
ALL - indicates all team members are required to complete this task									
The different sections (preliminary, implementation, documentation etc.) have different colours to make the chart easier to interpret									