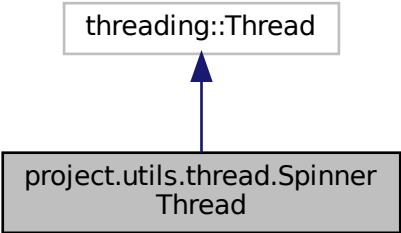


threading::Thread



```
graph BT; A[project.utils.thread.Spinner Thread] --> B[threading::Thread]
```

project.utils.thread.Spinner  
Thread