



**CHATSWOOD HIGH SCHOOL**  
**SOFTWARE DEVELOPMENT AND DESIGN**  
**HSC MAJOR WORK**  
**Part 2**

**Name: Rob**

DESCRIPTION	YOUR MARK	MARKS
<b>Project</b>		
Copied and error free	5	5
Complexity	15	15
Maintainability	15	15
User Documentation	5	5
Originality in design and / or coding	15	15
Features: user-friendliness, intuitiveness	10	10
Graphics	13	15
Enjoyability	5	5
Bonus		
<b>Presentation</b>		
Explanation of different modules	10	10
Design: Evolution of design, ease of modification and changing user requirements & Testing	4	5
<b>TOTAL</b>	<b>97</b>	<b>100</b>

**Comments:**

The thing that stood out in your work was just how logically organised and structured your data was in terms of modularity and the source code was very well documented. The general description at the beginning of the code is great. One thing about the files though, why is scenes.py not inside resource? Then users would know for sure that gamebb.py is where we start.

Another tiny improvement - within the tutorials users couldn't go back to tutorial levels and had to go to the main menu. Other than this, in terms of user features you've thought of everything.

Presentation: We enjoyed your detailed explanation of how your modules worked and the diagrams helped a lot. You certainly proved maintainability by using some of your code from hangman. Colour-coded flowchart was a great idea.

Graphics: 1 mark lost for not being original, 1 mark lost for not citing copyright

I will certainly be spending more time during the holidays reverse-engineering some of your work. It certainly is elegant.