

CHRISTOPHER ROBLES

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EDUCATION

Hobart and William Smith Colleges, Geneva, NY

Expected May 2027

Bachelor of Science in Computer Science with a minor in Media and Society

GPA: 3.44

Honors/Awards/ Scholarships: Orange Key Honor Society (2024), Fred L. Emmerson Foundation Scholar (2023), Albert Shanker Scholarship of the United Federation of Teachers (2023), Higher Education Opportunity Programs Scholar (2023-2027)

Relevant Coursework: Intermediate Computer Programming, Introduction to Computer Architecture, Introduction to Computer Programming, Software Development, Topics in Computer Science: Robotics

PROFESSIONAL EXPERIENCE & LEADERSHIP

SEO Career, New York, NY

June 2024 – Present

SEO EDGE Fellow – Technology Track

- Receive coaching and online instruction to achieve targeted interview, technical, and professional developmental goals
- Learn business fundamentals to compete successfully for internship opportunities
- Complete industry-specific training and assessments focused on developing skills and institutional knowledge
- Gained experience in Corporate Financial Analysis, Excel, Project Management, Relational Database Management, Six Sigma, and SQL

SEO Scholars, New York, NY

February 2020 – Present

Scholar

- Selected out of more than 1,000 students to participate in a competitive and rigorous eight-year academic program for first-generation students from NYC public schools
- Completed 720+ hours of college-preparatory courses in reading, writing, math, and SAT preparation
- Attend 10+ college success workshops, networking events, and career readiness seminars to drive college persistence and post-graduate success and receive one-on-one academic, personal and career support throughout college

SEO Tech Developer – First Year Academy, Remote

January 2024 – May 2024

Programming Apprentice

- Participated with one colleague across two projects; worked independently on seven other projects
- Created practical project development in Python and learned Object-Oriented Programming (OOP)
- Created GDD's (Game Design Documents) and how to pitch Unique Selling Points
- Learned to maintain and create Product Backlogs, Sprint Backlogs, and "patches" collaboratively on Slack and GitHub
- Gained experience in working with at an Agile environment and completed projects under such environments

ADDITIONAL ACTIVITIES

Hobart and William Smith Colleges, *Post Office Support Specialist*, Geneva, NY

January 2024 – Present

Adams Intercultural Center, *Space Manager*, Geneva, NY

April 2024 – Present

ALAA Mentorship, *Mentee*, Geneva, NY

November 2023 – Present

Camp Fort Greene, *Junior Counselor*, Brooklyn, NY

July 2024 – August 2024

Hobart and William Smith Colleges, *Orientation Mentor*, Geneva, NY

May 2024 – September 2024

SKILLS

Computer: Proficient in Microsoft Applications (Excel, Word, & PowerPoint) & Google Workspace (Docs, Slides), CSS, HTML, JavaScript, Python, GitHub, Intermediate in Java, Basic in C++, React, OOP, SQL

Languages: Fluent in Spanish