

#### Escena Normal

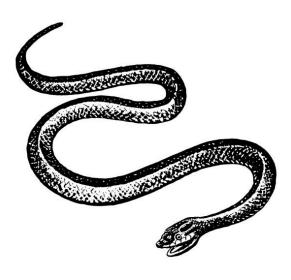




#### Escena con Camino



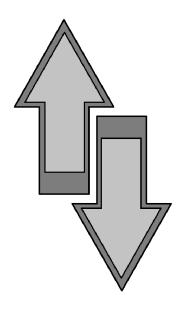




### Escena con Pared Horizontal



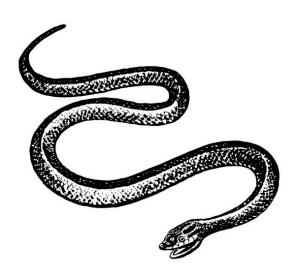


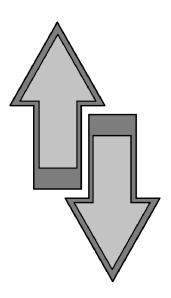


### Escena con Camino y Pared Horizontal





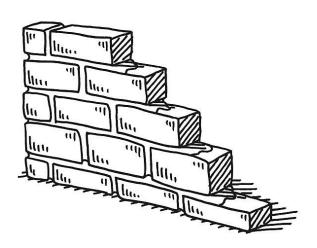




#### Escena con Mazmorra



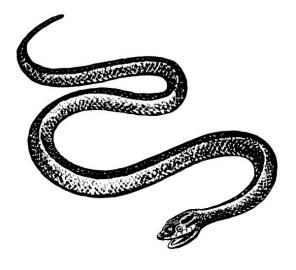


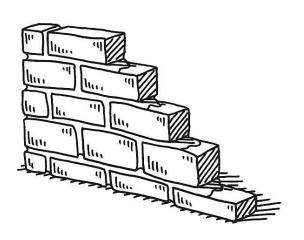


### Escena con Camino y Mazmorra





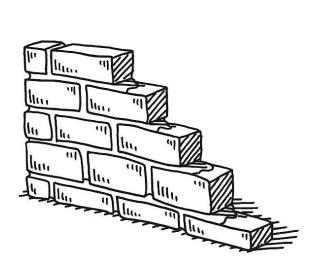


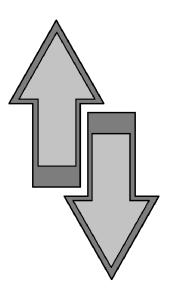


### Escena con Mazmorra y Pared Horizontal





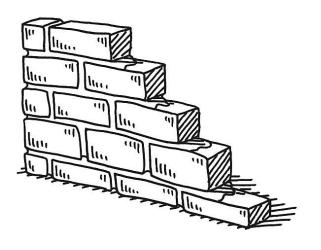


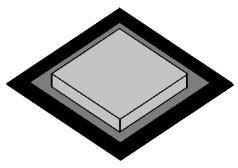


### Escena con Mazmorra y Pared vertical





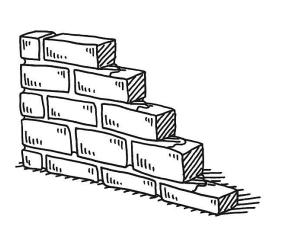


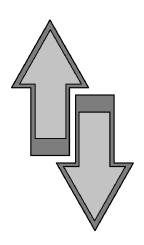


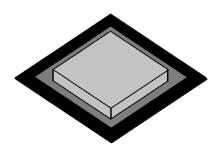
# Escena con Mazmorra y Pared horiz y vert



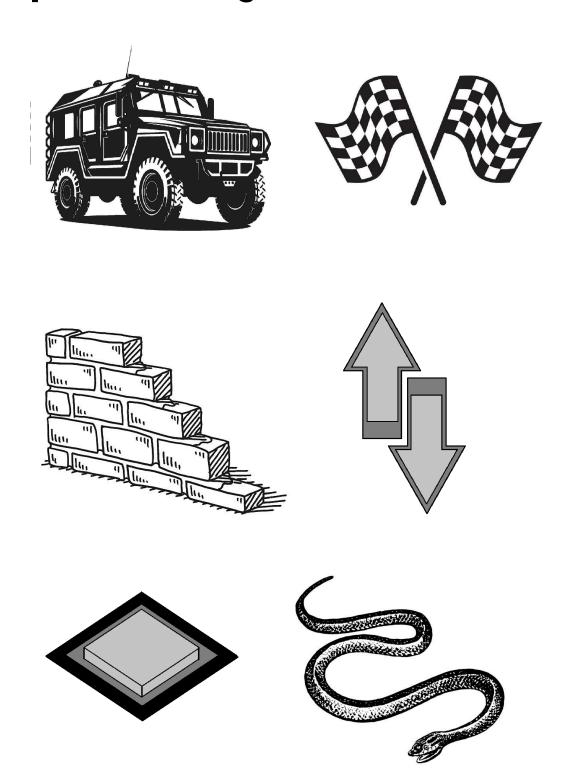








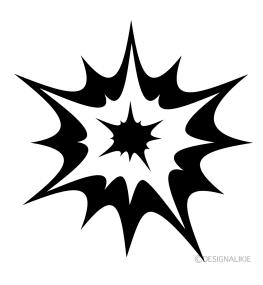
# Escena con laberinto, 2 paredes y camino



### Escena con color



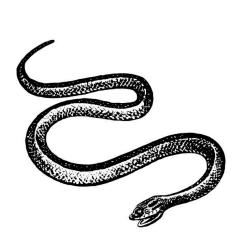


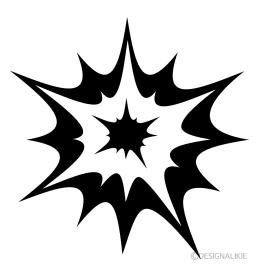


# Escena con Camino y color





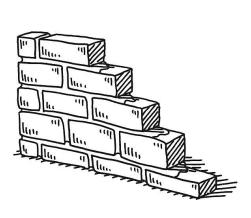


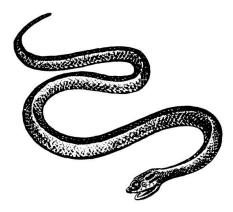


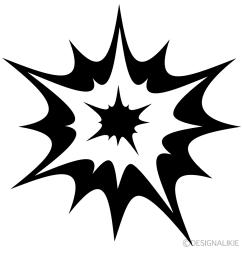
## Escena con Camino, Mazmorra y color











### Escena sin color



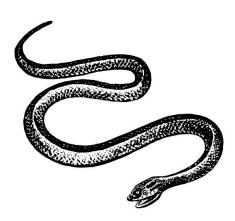


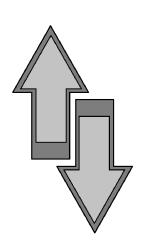


# Escena con Camino, pared Horiz y sin color







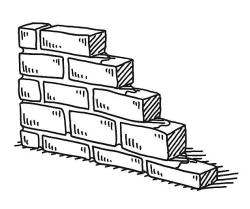


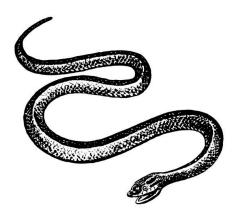


### Escena con Camino, Mazmorra y sin color







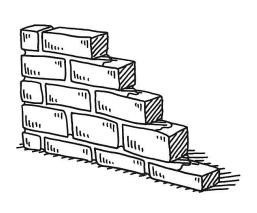


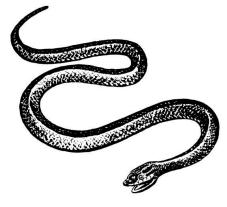


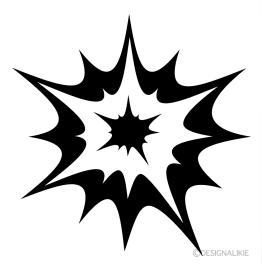
### Escena con Camino, Mazmorra y color (B&N)









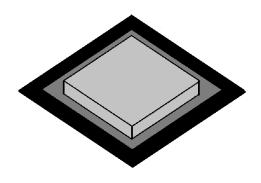




### Escena con Pared Vertical



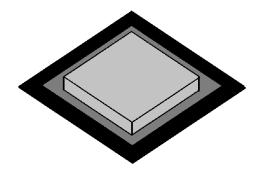


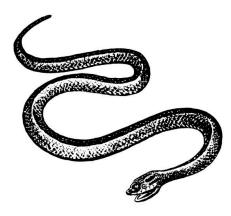


### Escena con Pared Vertical y Camino





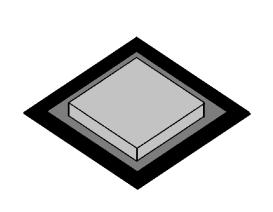


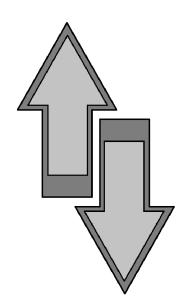


# Escena con Pared Horiz y Vert









## Escena con Pared Horiz y Vert + Camino





