



RoboCup@Home

Forms & Score Sheets

Version: 2026 1

Last Build Date: September 29, 2025 Time: 571

2025-09-29

Registration Form



Team name:			
Team leader name: _			
Safety first!			
_	s. During operation in an ex		robot is not allowed to go faster ans it may not exceed a walking
immediately if there is a remember of the Technical	mote possibility of dangerou	us behavior towards pece, an Executive or Tr	owners have to stop the robot ople and/or objects. If a referee, ustee of the federation tells the stopped <i>immediately</i> .
immediately by a decision	of the RoboCup@Home Trom future competitions for	Cechnical Committee.	from the ongoing competition Furthermore, the team and its nan a year by a decision of the
	Robot 1	Robot 2	
Size of the robot			
Emergency button(s)			
Start button			
Collision avoidance			
Voice of the robot			
Robot speaker system			
Use of external devices			
ASR Bypassing method			
Other safety issues			
Custom containers.			
External Devices: I have read and fully unde the rules in the official Ro		atement and agree to i	it. Furthermore, I agree to obey
$\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ $	- $ -$		



Test:	Poster Session	GIIGH
Team name:		-
Referee name:		-

Instructions:

- 1. Please watch all posters carefully.
- 2. There will be a team member for questions about the poster.
- 3. After viewing the poster and asking your questions you may have, please fill in the evaluation sheet below.
- 4. Is not allowed to evaluate your own team.
- 5. You may use the space below "Remarks:" to take notes for yourself.
- 6. Enter your team's name ("Team name") and your name ("referee name") on top of the sheet.
- 7. Sign the form using either "Referee" or "Team leader" slots at the bottom.

Evaluation sheet

T.	Overall score		
Team	of poster (0-10)		
Chief Scientist Office			
EPFL@Home			
eR@sers			
FBOT@Home			
Gentlebots			
Hibikino-Musashi@Home			
KIARO			
LAR@Home			
LASR			
LCASTOR			
LyonTech			
NimbRo@Home			
Pumas			
PUMAS-DSPL			
RoboCanes-VISAGE			
RoboFEI@Home			
RoBorregos rUNSWeep			
Serious Cybernetics Corporation (SCC)			
Sinfonia Uniandes			
SKUBA			
SOBITS			
SocRob@Home			
SUTURO-VaB			
Team of Bielefeld (ToBi)			
Tech United Eindhoven			
Tidyboy-DSPL			
Tidyboy-OPL			
Tinker			
TRAIL			
UT Austin Villa@Home			

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$te \ \& \ time$ $te \ Referee$ $Team \ leader$		
	 - $Referee$	$Team\ leader$



Test:	Help Me Carry	@Но
Team name:		
Referee name:		

Action	\mathbf{Score}	1^{st} try	2^{nd} try	3^{rd} try
Main Goal				
Following the person to the car	300			
Perceiving the correct beg (visualize on screen or say which one)	15			
Picking up the correct bag	100			
Avoiding the crowd of people obstructing the path	50			
Avoiding the small object on the ground	50			
Avoiding the hard-to-see object	50			
Avoiding the area blocked with retractable barriers	50			
Bonus rewards				
Re-reaching the starting location	200			
Joining and staying in the queue on the way to the arena	300			
Penalties				
Dropping the bag	-50			
Deus Ex Machina Penalties				
Rediscovering the operator by natural interaction	-50			
Rediscovering the operator by unnatural interaction	-100			
Rediscovering the operator by asking them to come back	-150			
Rediscovering the operator by direct contact	-200			
$Special\ Penalties\ {\it \&Bonuses}$				
Not attending	-500			
Using alternative start signal	-100			
Outstanding performance	111			
Recordings				
Duration (limit: 5:00 minutes)				
Restart after (sec)				
Score per try	1115			
Total Score	1226			
D. I				

Remarks:

Date & time	Referee	Team leader



Test:	General Purpose Service Robot			Ro	boCup @Home
Team name:	•				
Referee name:					
Action		Score	$1^{st} \; \mathbf{try}$	2^{nd} \mathbf{try}	3^{rd} try
Main Goal			-		-
Executing the task Bonus Rewards	k associated with each command	3×400			
	command given by a non-expert operator	3×100			
Deus Ex Machi					
Using a custom of		3×-50			
Bypassing speech		3×-50			
	nan to perform parts of the task will apply a coording to similar penalties in other Stage I t				
Special Penaltie	$es~ {\it \&}~ Bonuses$				
Not attending		-500			
Using alternative	_	-100			
Outstanding perfo	ormance	150			
Recordings Duration (limit: 5 Restart after (sec)	•				
Score per try		1500			
Total Score Remarks:		1650			

 $Date \ \ \mathcal{U} \ time$ Referee $Team\ leader$

 $Date \ \ \mathcal{U} \ time$



$\Gamma\!\mathrm{est}$:	Receptionist			RC	@Home
Team name:					
Referee name:					
f Action		Score	1^{st} try	2^{nd} try	3^{rd} try
Main Goal					
Offer a free seat to	the new guest	2×100			
Show the guest around	and (navigate to the beverage area and living room)	2×30			
Look in the directi	on of navigation or at the navigation goal	2×15			
Tell position of fav	orite drink	2×20			
Look at the person	talking	2×75			
Introduce both gue	ests to each other	180			
Bonus Rewards					
Open the entrance	door for a guest	2×200			
State a similarity b	between an interest between two or more persons	50			
Describe the first groom (per correct	uest to the second guest before reaching the living visual attribute)	4×30			
Penalties					
Wrong guest inform drink or interest)	nation was memorized (continue with wrong name,	6×-20			
Describe the first groom (per incorrec	uest to the second guest before reaching the living t visual attribute)	4×-30			
Introduce the wron	ng persons	-120			
Deus Ex Machin	aa				
Alternative HRI		2×-75			
Not recognizing pe	ople	2×-200			
$Special\ Penalties$	$s \mathcal{E} Bonuses$				
Not attending		-500			
Outstanding perfor	rmance	123			
Recordings					
Duration (limit: 6:	00 minutes)				
Restart after (sec)					
Score per try		1230			
Total Score		1353			
Remarks:					

 $Team\ leader$

Referee

Test:	Storing Groceries
Геат пате:	
Referee name:	

Action		Score	1^{st} try	2^{nd} try	3^{rd} try
Main Goal					
Navigating to the table		15			
Perceiving object and categorizing it co	rrectly	5×15			
Picking up an object for transportation	to the cabinet	5×50			
Perceiving objects in shelf and saying handled object should be placed	on which layer the currently	5×15			
Placing an object in the cabinet		5×15			
Placing an object next to similar object	s on the cabinet	5×50			
Opening the first cabinet door		200			
Opening the second cabinet door		100			
Pouring cereal into the container		300			
Bonus Rewards					
Picking up an object from the shopping	bag	5×50			
Picking up a tiny object		70			
Placing a tiny object		30			
Picking up a heavy object		70			
Placing a heavy object		30			
Autonomously Picking any Object		50			
Autonomously Placing any Object		50			
Deus Ex Machina Penalties					
Perceiving object and categorizing it w	rongly	10×-15			
A human handing an object over to the	e robot	5×-50			
A human placing an object in the cabir	net	5×-15			
A human placing an object in the cabir	net next to similar objects	5×-50			
A human pointing at a target location		5×-25			
A human opening the first cabinet door	•	-200			
A human opening the second cabinet d	oor	-100			
Spilling cereal while pouring		-100			
Leaving cereal in the box		-100			
A human pouring cereal in the bowl		-300			
Special Penalties & Bonuses					
Not attending		-500			
Using alternative start signal		-100			
Outstanding performance		189			
Recordings					
Duration (limit: 7:00 minutes)					
Restart after (sec)					
Score per try		1890			
Total Score		2079			
Remarks:					
$\frac{}{\mathit{Date}\mathscr{C}\mathit{time}}$	Referee		Team le	eader	



Test:	Clean the Table
Team name:	
Referee name:	

Action		Score	1^{st} try	2^{nd} try	3^{rd} try
Main Goal					
Navigate to the table to pick u	p items	15			
Picking up the cup, bowl and o	drinks for transportation	4×50			
Picking up cutlery (spoon, fork	t) for transportation	2×80			
Picking up the plate for transp	ortation	100			
Placing the tableware and cutl	ery inside the dishwasher	5×50			
Placing an item correctly (clear in the dishwasher	nable, convenient like a hum	an would) 5×75			
Placing a drink inside the trasl	n bin	2×50			
Bonus Rewards					
Pulling and pushing the dishwa	asher rack	2×100			
Opening and closing the dishw	asher door	2×200			
Picking up the dishwasher tab	for transportation to the dish	nwasher 100			
Placing the dishwasher tab ins the tab	_				
	alr woo	2×50			
Wiping the area where the dring any Ob		2×50 50			
Autonomously Picking any Ob					
Autonomously Placing any Ob	•	50			
Deus Ex Machina Penaltie		0 70			
Handing cup, bowl and drinks		3×-50			
Handing cutlery over to the ro		2×-80			
Handing the plate over to the		-100 5 50			
Having a human place an objective in the state of the sta		5×-50			
Having a human place a drink		2×-50			
A human pointing at the trash		2×-25			
Special Penalties & Bonus	es				
Not attending		-500			
Using alternative start signal		-100			
Outstanding performance		230			
Recordings					
Duration (limit: 10:00 minute	s)				
Restart after (sec)					
Score per try		2300			
Total Score		2530			
Remarks:					
Date & time	$\overline{Referee}$		Team le	eader	



Test:	Enhanced General Purpose Service Robot				@Home
Team name:					
Referee name:					
Action		Score	1^{st} try	2^{nd} try	3^{rd} try
•	be repeated unlimited times)				
=	tate an encountered problem	3×150			
Solve a problem		3×650			
Penalties					
Find repeated pro		-100			
	problem category for the 2nd time	-300			
	problem category for the 3rd (or more) time	-500			
These Penalties Machina Penalties	are applied before any percentage based Dev s	us Ex			
Deus Ex Machi	na Penalties				
Asking for location	n of a problem	3×-150			
_	an to perform parts of the task will apply a y according to similar penalties in other				
Stage II tests.		3×-650			
Special Penaltie	$es~ {\it \&}~ Bonuses$				
Not attending		-500			
Using alternative		-100			
Outstanding perfo	ormance	240			
Recordings Duration (limit: 1 Restart after (sec)	,				
Score per try		2400			
Total Score		2640			
Referee Informarobot in remarks	ation: Note each problem (category, item, lo	ecation) and ma	ark if the	y are stat	ed by the
Remarks:					
Date & time			Team le	eader	



Test:	Restaurant	@Home
Team name:		
Referee name:		

Action	Score	1^{st} try	2^{nd} try	3^{rd} try
Regular Rewards				
Detect calling or waving customer	2×100			
Reach a customer's table without prior guidance/training	2×100			
Understand and confirm the order received to the customer	2×200			
Communicate the order to the barman	2×100			
Return to the customer table with the order	2×100			
Serve the order to the customer	2×200			
Bonus Rewards				
Use an unattached tray to transport	2×200			
Regular Penalties				
Being guided to a table	2×-200			
Not making eye-contact when taking an order	2×-80			
Not reaching the bar (barman has to move from behind the bar to inter	$act 2 \times -80$			
with the robot)				
Deus ex Machina Penalties				
Asking the Barman to handover object to the robot	4×-50			
Guest needing to take the object from a tray or the robot's hand	4×-50			
Being told/pointed where is a table/Kitchen-bar	2×-100			
$Special\ Penalties\ {\it \&Bonuses}$				
Not attending	-500			
Using alternative start signal	-100			
Outstanding performance	200			
Recordings				
Duration (limit: 15:00 minutes)				
Restart after (sec)				
Score per try	2000			
Total Score	2200			

Remarks:

$-rac{-}{Referee}$	Team leader

Remarks:



Test:	New HRI	
Team name:		
Referee name:		

Action	\mathbf{Score}	1^{st} try	2^{nd} try	3^{rd} try
Regular Rewards				
Approach a calling operator	100			
Approach the human's hand without contact	5×50			
Receive an object from the operator	5×100			
Use natural interaction to clarify ambiguous delivery locations	5×50			
Place an object at the correct location	5×100			
Penalties				
Initiating unattended interaction (e.g., talking to the open air)	5×-50			
Place an object at the wrong location or by guessing the intende	$d5 \times -75$			
location				
Deus Ex Machina Penalties				
Instruct the user how to hand over an object	5×-75			
Special Penalties & Bonuses				
Not attending	-500			
Using alternative start signal	-100	·		
Outstanding performance	160	·		
Recordings				
Duration (limit: 10:00 minutes)				
Restart after (sec)				
Score per try	1600			
Total Score	1760			

 $\overline{Date\ \&\ time}$ $\overline{Referee}$ $\overline{Team\ leader}$

 $Date \ \mathcal{C} \ time$



Dedie Di			RoboCup ®Home
Test:	Final Demonstration		@номе
Team name:		_	
Referee name:		_	
Action		Score	Single try
Main Goal (car	n be repeated unlimited times)		
Find and clearly s	state an encountered EGPSR problem	3×150	
Solve a EGPSR p	roblem	3×650	
Opening the Door	of the Apartment	600	
Closing the Dishw	vasher	600	
Closing a Cabinet	Door	300	
Custom Task			
Custom Task			
Custom Task			
Penalties			
	PSR problem category	-100	
•	EGPSR problem category for the 2nd time	-300	
	EGPSR problem category for the 3rd (or more) time	-500	
Deus Ex Machi			
Asking for location		3×-150	
=	lies if the robot continues scoring afterwards)	-50	
Instructing a hum	nan to perform parts of the task will apply a y according to similar penalties in other		
Stage II tests.		3×-650	
Recordings			
Duration (limit: 1	10:00 minutes)		
Restart after (sec			
	,		
Total Score		<i>3900</i> _	
Referee Inform robot in remarks	ation: Note each problem (category, item, location) a	and mark if t	hey are stated by the
Remarks:			

 $Team\ leader$

Referee