



# RoboCup@Home

Forms & Score Sheets

Version: 2025 1

Last Build Date: July 8, 2025 Time: 1024

2025-07-07

# Registration Form



Team name:			
Team leader name:			
Safety first!			
_	. During operation in an en		cobot is not allowed to go faster ans it may not exceed a walking
immediately if there is a remember of the Technical of	mote possibility of dangerou	ns behavior towards pec ee, an Executive or Tru	owners have to stop the robot ople and/or objects. If a referee, ustee of the federation tells the stopped <i>immediately</i> .
immediately by a decision	of the RoboCup@Home Trom future competitions for	Cechnical Committee.	from the ongoing competition Furthermore, the team and its an a year by a decision of the
	Robot 1	Robot 2	
Size of the robot			
Emergency button(s)			
Start button			
Collision avoidance			
Voice of the robot			
Robot speaker system			
Use of external devices			
ASR Bypassing method			
Other safety issues			
Custom containers.			
External Devices:			
I have read and fully under the rules in the official Ro		atement and agree to i	t. Furthermore, I agree to obey
Date & time	$\overline{Team\ leader}$		



Test:	Poster Session	Silo
Team name:		
Referee name:		

#### **Instructions:**

- 1. Please watch all posters carefully.
- 2. There will be a team member for questions about the poster.
- 3. After viewing the poster and asking your questions you may have, please fill in the evaluation sheet below.
- 4. Is not allowed to evaluate your own team.
- 5. You may use the space below "Remarks:" to take notes for yourself.
- 6. Enter your team's name ("Team name") and your name ("referee name") on top of the sheet.
- 7. Sign the form using either "Referee" or "Team leader" slots at the bottom.

#### **Evaluation** sheet

T.	Overall score		
Team	of poster (0-10)		
Chief Scientist Office			
EPFL@Home			
eR@sers			
FBOT@Home			
Gentlebots			
Hibikino-Musashi@Home			
KIARO			
LAR@Home			
LASR			
LCASTOR			
LyonTech			
NimbRo@Home			
Pumas			
PUMAS-DSPL			
RoboCanes-VISAGE			
RoboFEI@Home			
RoBorregos rUNSWeep			
Serious Cybernetics Corporation (SCC)			
Sinfonia Uniandes			
SKUBA			
SOBITS			
SocRob@Home			
SUTURO-VaB			
Team of Bielefeld (ToBi)			
Tech United Eindhoven			
Tidyboy-DSPL			
Tidyboy-OPL			
Tinker			
TRAIL			
UT Austin Villa@Home			

Remarks:
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Test:	Help Me Carry	@Hon
Team name:		_
Referee name:		_

Action	Score	$1^{st}$ try	$2^{nd}$ try	$3^{rd}$ try
Main Goal				
Following the person to the car	300			
Perceiving the correct beg (visualize on screen or say which one)	15			
Picking up the correct bag	100			
Avoiding the crowd of people obstructing the path	50			
Avoiding the small object on the ground	50			
Avoiding the hard-to-see object	50			
Avoiding the area blocked with retractable barriers	50			
Bonus rewards				
Re-reaching the starting location	200			
Joining and staying in the queue on the way to the arena	300			
Penalties				
Dropping the bag	-50			
Deus Ex Machina Penalties				
Rediscovering the operator by natural interaction	-50			
Rediscovering the operator by unnatural interaction	-100			
Rediscovering the operator by asking them to come back	-150			
Rediscovering the operator by direct contact				
$Special\ Penalties\ {\it \&Bonuses}$				
Not attending	-500			
Using alternative start signal	-100			
Outstanding performance	111			
Recordings				
Duration (limit: 5:00 minutes)				
Restart after (sec)				
Score per try	1115			
Total Score	1226			
Remarks:				

 $\overline{Date\ {\it \& time}}$   $\overline{Referee}$   $\overline{Team\ leader}$ 



Test:	General Purpose Service Robot			RC	@Home
Team name:					
Referee name:					
Action		Score	$1^{st}$ try	$2^{nd}$ try	$3^{rd}$ try
Main Goal					
Executing the task associated with each command		3×400			
Bonus Reward	S				
Understanding a	command given by a non-expert operator	$3 \times 100$			
Deus Ex Mach	ina Penalties				
Using a custom of	perator	$3 \times -50$			
Rypassing speech recognition		$3\times-50$			

Date & time	Referee	Team leader
	D. 6	
Remarks:		
Total Score	1650	
Score per try	1500	
Recordings Duration (limit: 5:00 minutes) Restart after (sec)		
Outstanding performance	150	
Special Penalties & Bonuses Not attending Using alternative start signal	$-500 \\ -100$	
Instructing a human to perform pacentage penalty according to similar	arts of the task will apply a per- $3\times-400$	
Using a custom operator Bypassing speech recognition	$3 \times -50$ $3 \times -50$	

Recordings

Restart after (sec)

Score per try

Duration (limit: 6:00 minutes)



Test:	Receptionist			AC	@Home
Team name:					
Referee name:					
referee name.					
A		a	101	and 1	ord i
Action		Score	$1^{st}$ try	$2^{nd}$ try	$3^{rd}$ try
Main Goal	41	0100			
Offer a free seat t		2×100			
_	ound (navigate to the beverage area and living room)				
	tion of navigation or at the navigation goal	2×15			
Tell position of fa		2×20			
Look at the perso		2×75			
Introduce both guests to each other 180					
Bonus Rewards					
1		2×200			
State a similarity between an interest between two or more persons		50			
Describe the first guest to the second guest before reaching the living $4\times30$ room (per correct visual attribute)					
Penalties					
Wrong guest infordrink or interest)	rmation was memorized (continue with wrong name	, 6×-20			
Describe the first guest to the second guest before reaching the living $4\times$ - room (per incorrect visual attribute)		g 4×-30			
\ <u>-</u>		-120			
Deus Ex Mach	ina				
Alternative HRI		$2\times-75$			
		2×-200			
Special Penalti	-				
Not attending		-500			
Outstanding performance		123			

**Total Score** 1353 Remarks:

1230

 $Date \ \mathcal{E} \ time$ Referee $Team\ leader$ 

$\mathbf{Test:}$	Storing Groceries
Team name:	
Referee name:	

Main Goal  Navigating to the table  Perceiving object and categorizing it correctly  Picking up an object for transportation to the cabinet		$1^{st}$ try	$2^{nd}$ try	$3^{rd}$ try
Perceiving object and categorizing it correctly				
	15			
Picking up an object for transportation to the cabinet	$5 \times 15$			
reming up an object for transportation to the easinet	$5 \times 50$			
Perceiving objects in shelf and saying on which layer the currently handled object should be placed	5×15			
Placing an object in the cabinet	$5 \times 15$			
Placing an object next to similar objects on the cabinet	$5 \times 50$			
Opening the first cabinet door	200			
Opening the second cabinet door	100			
Pouring cereal into the container	300			
Bonus Rewards				
Picking up an object from the shopping bag	$5 \times 50$			
Picking up a tiny object	70			
Placing a tiny object	30			
Picking up a heavy object	70			
Placing a heavy object	30			
Autonomously Picking any Object	50			
Autonomously Placing any Object	50			
Deus Ex Machina Penalties				
Perceiving object and categorizing it wrongly	$10 \times -15$			
A human handing an object over to the robot	$5 \times -50$			
A human placing an object in the cabinet	$5 \times -15$			
A human placing an object in the cabinet next to similar objects	$5 \times -50$			
A human pointing at a target location	$5 \times -25$			
A human opening the first cabinet door	-200			
A human opening the second cabinet door	-100			
Spilling cereal while pouring	-100			
Leaving cereal in the box	-100			
A human pouring cereal in the bowl	-300			
Special Penalties & Bonuses				
Not attending	-500			
Using alternative start signal	-100			
Outstanding performance	189			
Recordings				
Duration (limit: 7:00 minutes)				
Restart after (sec)				
Score per try	1890			
Total Score	2079			



Test:	Clean the Table
Team name:	
Referee name:	

Action		$\mathbf{Score}$	$1^{st}$ <b>try</b>	$2^{nd}$ try	$3^{rd}$ try
Main Goal					
Navigate to the table to pick up items		15			
Picking up the cup, bowl and drinks for tran	sportation	$4 \times 50$			
Picking up cutlery (spoon, fork) for transpor	tation	$2 \times 80$			
Picking up the plate for transportation		100			
Placing the tableware and cutlery inside the	dishwasher	$5 \times 50$			
Placing an item correctly (cleanable, convening the dishwasher	ient like a human	would) $5 \times 75$			
Placing a drink inside the trash bin		$2 \times 50$			
$Bonus \; Rewards$					
Pulling and pushing the dishwasher rack		2×100			
Opening and closing the dishwasher door		$2 \times 200$			
Picking up the dishwasher tab for transporta	tion to the dishwa	asher 100			
Placing the dishwasher tab inside the dishwathe tab					
Wiping the area where the drink was		$2 \times 50$			
Autonomously Picking any Object		50			
Autonomously Placing any Object		50			
Deus Ex Machina Penalties					
Handing cup, bowl and drinks over to the ro	bot	$3 \times -50$		·	-
Handing cutlery over to the robot		$2 \times -80$		·	
Handing the plate over to the robot		-100			
Having a human place an object in the dishw	vasher	$5 \times -50$			
Having a human place a drink inside the tras		$2 \times -50$			
A human pointing at the trash bin		$2\times-25$			
Special Penalties & Bonuses					
Not attending		-500		·	
Using alternative start signal		-100			
Outstanding performance		230			
Recordings Duration (limit: 10:00 minutes)					
Restart after (sec)					
Score per try		2300			
Total Score		2530			
Remarks:					
$Date \ \mathcal{E} \ time$ Refer	ree		${Team\ l\epsilon}$	eader	



Test:	Enhanced General Purpose Service Robot			AC	@Home
Team name:					
Referee name:					
Action		Score	$1^{st}$ try	$2^{nd}$ try	$3^{rd}$ try
Main Goal (ca	n be repeated unlimited times)				
=	state an encountered problem	$3 \times 150$			
Solve a problem		$3 \times 650$			
Penalties					
Find repeated pr		-100			
	problem category for the 2nd time	-300			
	problem category for the 3rd (or more) time	-500			
These Penalties Machina Penaltie	are applied before any percentage based Dev es	is Ex			
Deus Ex Mach	ina Penalties				
Asking for location	on of a problem	$3 \times -150$			
_	man to perform parts of the task will apply a				
	ty according to similar penalties in other	2 252			
Stage II tests.	21.7	$3 \times -650$			
Special Penalti	$es  {\mathfrak C}  Bonuses$	700			
Not attending	atout signal	-500			
Using alternative Outstanding perf	_	-100 240			
	ormance	240			
Recordings Duration (limit:	10.00 minutes)				
Restart after (see	,				
	·)				
Score per try		2400			
Total Score		2640			
	nation: Note each problem (category, item, lo		ark if the	y are stat	ed by the
robot in remarks					
Remarks:					
Date & time			Team le	eader	

Remarks:



Test:	Restaurant	©H
Team name:		
Referee name:		

Action	Score	$1^{st}$ <b>try</b>	$2^{nd}$ try	$3^{rd}$ try
Regular Rewards			· · ·	
Detect calling or waving customer	$2 \times 100$			
Reach a customer's table without prior guidance/training	$2 \times 100$			
Understand and confirm the order received to the customer	$2 \times 200$			
Communicate the order to the barman	$2 \times 100$			
Return to the customer table with the order	$2 \times 100$			
Serve the order to the customer	$2 \times 200$			
Bonus Rewards				
Use an unattached tray to transport	$2 \times 200$			
Regular Penalties				
Being guided to a table	$2 \times -200$			
Not making eye-contact when taking an order	$2 \times -80$			
Not reaching the bar (barman has to move from behind the bar to inte	eract $2 \times -80$			
with the robot)				
Deus ex Machina Penalties				
Asking the Barman to handover object to the robot	$4 \times -50$			
Guest needing to take the object from a tray or the robot's hand	$4 \times -50$			
Being told/pointed where is a table/Kitchen-bar	$2 \times -100$			
$Special\ Penalties\ {\it \&Bonuses}$				
Not attending	-500			
Using alternative start signal	-100			
Outstanding performance	200			
Recordings				
Duration (limit: 15:00 minutes)				
Restart after (sec)				
Score per try	2000			
Total Score	2200			

 $\overline{Date\ \mathscr{E}\ time}$   $\overline{Referee}$   $\overline{Team\ leader}$ 



Test:	New HRI			E	@Home
Team name:					
Referee name:					
Action		Score	$1^{st}$ $\mathbf{try}$	$2^{nd}$ try	$3^{rd}$ try
Regular Rewar	ds				
Approach a callin	g operator	100			
Approach the hu	man's hand without contact	$5 \times 50$			
	0				

Regular Rewards			
Approach a calling operator	100	 	
Approach the human's hand without contact	$5 \times 50$	 	
Receive an object from the operator	$5 \times 100$	 	
Use natural interaction to clarify ambiguous delivery locations	$5 \times 50$	 	
Place an object at the correct location	$5 \times 100$	 	
Penalties			
Initiating unattended interaction (e.g., talking to the open air)	$5 \times -50$	 	
Place an object at the wrong location or by guessing the inte	ended $5 \times -75$	 	
location			
Deus Ex Machina Penalties			
Instruct the user how to hand over an object	$5 \times -75$	 	
Special Penalties & Bonuses			
Not attending	-500	 	
Using alternative start signal	-100	 	
Outstanding performance	160	 	
Recordings			
Duration (limit: 10:00 minutes)		 	
Restart after (sec)		 	 _
Score per try	1600	 	
Total Score	1760		

Remarks:

Date & time	$\overline{Referee}$	$\overline{Team\ leader}$



			RoboCup @Home
Test:	Final Demonstration		
Team name:			
Referee name:			
Action		Score	Single try
Main Goal (can	be repeated unlimited times)		
Find and clearly s	tate an encountered EGPSR problem	$3 \times 150$	
Solve a EGPSR pr		$3 \times 650$	
= =	of the Apartment	600	
Closing the Dishw	asher	600	
Closing a Cabinet	Door	300	
Custom Task			
Custom Task			
Custom Task			
Penalties			
Find repeated EG	PSR problem category	-100	
Solving repeated B	EGPSR problem category for the 2nd time	-300	
Solving repeated B	EGPSR problem category for the 3rd (or more) time	-500	
Deus Ex Machi	$na\ Penalties$		
Asking for location	n of a problem	$3 \times -150$	
Restart (only appl	ies if the robot continues scoring afterwards)	-50	
_	an to perform parts of the task will apply a coording to similar penalties in other		
Stage II tests.		$3 \times -650$	
Recordings			
Duration (limit: $1$	<b>0:00</b> minutes)		
Restart after (sec)			
Total Score		3900 _	
			1 1 1 1
<b>Referee Informa</b> robot in remarks	ation: Note each problem (category, item, location)	and mark if the	hey are stated by the
Remarks:			
Date & time	$\overline{Referee}$	$\overline{Team}$	leader