



RoboCup@Home

Forms & Score Sheets

Version: 2025 1

Last Build Date: January 14, 2025 $\,$ Time: 588

2025-01-06

Registration Form



Team name:			
Team leader name:			
Safety first!			
-	During operation in an e		obot is not allowed to go faster ns it may not exceed a walking
immediately if there is a rer	note possibility of dangerour r Organizational committe	us behavior towards peo ee, an Executive or Tru	owners have to stop the robot ple and/or objects. If a referee, stee of the federation tells the stopped <i>immediately</i> .
immediately by a decision	of the RoboCup@Home Tom future competitions for	Technical Committee. I	from the ongoing competition Furthermore, the team and its an a year by a decision of the
	Robot 1	Robot 2	
Size of the robot	100001	100001 2	-
Emergency button(s)			
Start button			
Collision avoidance			
Voice of the robot			—
Robot speaker system			_
Use of external devices			
ASR Bypassing method			
Other safety issues			
Custom containers.			_
External Devices: I have read and fully under the rules in the official Rob	-	atement and agree to it	z. Furthermore, I agree to obey
Date & time	$\overline{Team\ leader}$		



Test:	Poster Session	endi
Team name:		
Referee name:		

Instructions:

- 1. Please watch all posters carefully.
- 2. There will be a team member for questions about the poster.
- 3. After viewing the poster and asking your questions you may have, please fill in the evaluation sheet below.
- 4. Is not allowed to evaluate your own team.
- 5. You may use the space below "Remarks:" to take notes for yourself.
- 6. Enter your team's name ("Team name") and your name ("referee name") on top of the sheet.
- 7. Sign the form using either "Referee" or "Team leader" slots at the bottom.

Evaluation sheet

T.	Overall score
Team	of poster (0-10)
Chief Scientist Office	
EPFL@Home	
eR@sers	
FBOT@Home	
Gentlebots	
Hibikino-Musashi@Home	
KIARO	
LAR@Home	
LASR	
LCASTOR	
LyonTech	
NimbRo@Home	
Pumas	
PUMAS-DSPL	
RoboCanes-VISAGE	
RoboFEI@Home	
RoBorregos rUNSWeep	
Serious Cybernetics Corporation (SCC)	
Sinfonia Uniandes	
SKUBA	
SOBITS	
SocRob@Home	
SUTURO-VaB	
Team of Bielefeld (ToBi)	
Tech United Eindhoven	
Tidyboy-DSPL	
Tidyboy-OPL	
Tinker	
TRAIL	
UT Austin Villa@Home	

\mathbf{R}	6	n	าล	\mathbf{r}	ks:
	ਢ		10		n. ¬.

Date & time	Referee	$\overline{Team\ leader}$	



				Ro	boCup
Test:	Help Me Carry			E	enome
Team name:					
Referee name:					
Action		Score	$1^{st} ext{ try}$	2^{nd} try	3^{rd} try
Main Goal		Score	1 try	2 tiy	э ну
Following the pers	son to the car	300			
= =	rect beg (visualize on screen or say which one)	15			
Picking up the cor	- ` ,	100			
	rd of people obstructing the path	50			
=	ll object on the ground	50			
Avoiding the hard	· ·	50			
=	blocked with retractable barriers	50			
Bonus rewards					
Re-reaching the st	arting location	200			
	ng in the queue on the way to the arena	300			
Penalties	,				
Dropping the bag		-50			
Deus Ex Machi	na Penalties				
	operator by natural interaction	-50			
	operator by unnatural interaction	-100			
_	operator by asking them to come back	-150			
_	operator by direct contact	-200			
Special Penaltie					
Not attending		-500			
Using alternative :	start signal	-100			
Outstanding perfo	ormance	111			
Recordings					
Duration (limit: 5	:00 minutes)				
Score per try		1115			
Total Score		1226			
Remarks:					

 $Date \ \ \mathcal{U} \ time$ Referee $Team\ leader$



Test:	General Purpose Service Robot	@Hom
Team name:		-
Referee name:		-

Action	\mathbf{Score}	1^{st} try	2^{nd} try	3^{rd} try
Main Goal				
Executing the task associated with each command	3×400			
Bonus Rewards				
Understanding a command given by a non-expert operator	3×100			
Deus Ex Machina Penalties				
Using a custom operator	3×-50			
Bypassing speech recognition	3×-50	-		
Instructing a human to perform parts of the task will apply a per	-3×-400			
centage penalty according to similar penalties in other Stage I tests.				
$Special\ Penalties\ {\it \&Bonuses}$				
Not attending	-500			
Using alternative start signal	-100			
Outstanding performance	150			
Recordings				
Duration (limit: 5:00 minutes)				
Score per try	1500			
Total Score Remarks:	1650			

 $\overline{Date~\&~time}$ $\overline{Referee}$ $\overline{Rem~leader}$ RoboCup@Home Forms & Score Sheets / Draft version for RoboCup 2025 (Revision 2025-01-06_1)



Test:	Receptionist	@Hom
Team name:		
Referee name:		

Action	Score	1^{st} try	2^{nd} try	3^{rd} try
Main Goal				
Guide the guest to the other guests (navigate to the guest group)	2×15			
Look in the direction of navigation or at the navigation goal	2×50			
Introduce a new guest to every other guest and the host	2×50			
Offer a free seat to the new guest	2×100			
Look at the person talking	2×25			
Look at the person the robot is introducing the guest to	2×50			
Bonus Rewards				
Open the entrance door for a guest	2×100			
Describe the first guest to the second guest (per corect attribute)	4×30			
Describe the first guest to the second guest (per incorrect attribute)	4×-30			
Penalties				
Wrong guest information was memorized (continue with wrong name or drink)	-50			
Persistent inappropriate gaze (away from conversational partner)	-50			
Persistent gaze not in the direction of the navigation while moving.	-10			
Deus Ex Machina				
Alternative HRI	2×-75			
Not recognizing people	2×-200			
Special Penalties & Bonuses				
Not attending	-500			
Outstanding performance	90			
Recordings				
Duration (limit: 5:00 minutes)				
Score per try	900			
Total Score	990			

Remarks:

Date & time	Referee	$Team\ leader$



Test:	Storing Groceries
Team name:	
Referee name:	

Action		Score	1^{st} try	2^{nd} try	3^{rd} try
Main Goal					
Navigating to the table		15			
Perceiving object and categorizing it con	rectly	5×15			
Picking up an object for transportation	to the cabinet	5×50			
Perceiving objects in shelf and saying of	on which layer the currently	5×15			
handled object should be placed					
Placing an object in the cabinet		5×15			
Placing an object next to similar objects	s on the cabinet	5×50			
Opening a cabinet door		2×100			
Pouring cereal into the container		300			
Bonus Rewards					
Picking up an object from the shopping	bag	50			
Picking up a tiny object		70			
Placing a tiny object		30			
Picking up a heavy object		70			
Placing a heavy object		30			
Deus Ex Machina Penalties					
A human handing an object over to the	robot	5×-50			
A human placing an object in the cabine		5×-15			
A human placing an object in the cabine		5×-50			
A human pointing at a target location	·	5×-25			
A human opening the cabinet door	4	2×-100			
Spilling cereal while pouring		-100			
Leaving cereal in the box		-100			
A human pouring cereal in the bowl		-300			
Special Penalties & Bonuses					
Not attending		-500			
Using alternative start signal		-100			
Outstanding performance		149			
Recordings		7-			
Duration (limit: 7:00 minutes)					
Score per try		1490			
Total Score		1639			
_					
Remarks:					
Date & time	 Referee		Team le	eader	



Test:	Clean the Table	
Team name:		
Referee name:		

Action		Score	1^{st} try	2^{nd} try	3^{rd}	\mathbf{try}
Main Goal			-	-		
Navigate to the table to pick up items		15				
Picking tableware (cup, bowl, plate) for	or transportation to the dish-	3×50				
washer						
Picking up cutlery (spoon, fork) for tran	asportation to the dishwasher	2×80				
Picking up a drink for transportation to	the trash bin	2×50				
Placing the tableware and cutlery inside	e the dishwasher	5×50				
Placing an item correctly (cleanable, co	envenient like a human would)	5×75				
in the dishwasher						
Placing a drink inside the trash bin		2×50				
Bonus Rewards						
Pulling out the dishwasher rack		100				
Pushing in the dishwasher rack		100				
Opening the dishwasher door		200				
Closing the dishwasher door		200				
Picking up the dishwasher tab for transp	portation to the dishwasher	100				
Placing the dishwasher tab inside the d	ishwasher's hatch intended for	200				
the tab						
Wiping the area where the drink was		2×50				
Deus Ex Machina Penalties						
Handing tableware over to the robot		3×-50				
Handing cutlery over to the robot		2×-80				
Handing a drink over to the robot		2×-50				
Having a human place an object in the	dishwasher	5×-50				
Having a human place a drink inside the	e trash bin	2×-50				
A human pointing at the trash bin		2×-25				
Special Penalties & Bonuses						
Not attending		-500				
Using alternative start signal		-100				
Outstanding performance		215				
Recordings						
Duration (limit: 10:00 minutes)						
Score per try		2150				
Total Score		2365				_
Remarks:						
Date & time	Referee		Team le	eader		



Test:	Enhanced General Purpose Service R	obot			@Home
Team name:	1				
ream name.					
Referee name:					
Action		Score	1^{st} try	2^{nd} try	3^{rd} try
Main Goal					
Find and clearly s	state an encountered problem	3×150			
Solve a problem		3×650			
Deus Ex Machi	ina Penalties				
Asking for locatio	_	3×-150			
	nan to perform parts of the task will coording to similar penalties in other S				
Special Penaltie	$es~ {\it \&}~ Bonuses$				
Not attending		-500			
Using alternative $$	start signal	-100			
Outstanding perfe	ormance	240			
Recordings Duration (limit: 1	10:00 minutes)				
Score per try		2400			
Total Score		2640			
Remarks:					



Restaurant	@Hom
	Restaurant

Action	Score	1^{st} try	2^{nd} try	3^{rd} try
Regular Rewards				
Detect calling or waving customer	2×100			
Reach a customer's table without prior guidance/training	2×100			
Take an order.	2×300			
Serve an order.	2×300			
Bonus Rewards				
Use an unattached tray to transport	2×200			
Regular Penalties				
Not making eye-contact when taking an order	2×-80			
Not reaching the bar (barman has to move from behind the bar to interact	2×-80			
with the robot)				
Deus ex Machina Penalties				
Being guided to a table	2×-200			
Asking the Barman to handover object to the robot	4×-50			
Guest needing to take the object from a tray or the robot's hand	4×-50			
Being told/pointed where is a table/Kitchen-bar	2×-100			
Special Penalties & Bonuses				
Not attending	-500			
Using alternative start signal	-100			
Outstanding performance	200			
Recordings				
Duration (limit: 15:00 minutes)				
Score per try	2000			
Total Score	2200			

Remarks:

Date & time	$\overline{Referee}$	$\overline{Team\ leader}$



Test:	Stickler for Rules			AC.	@Home
Team name:					
Referee name:					
Action		Score	1^{st} \mathbf{try}	2^{nd} try	3^{rd} try
Regular Reward					
	reaking a house rule (indicating the rule by	, ,			
take.	et, politely clarify to the guest what action he				
	guest is following the rule.	4×200			
Bonus Rewards Making eye-conta broken.	ct, politely clarify to the guest what rule is	s being 4×100			
Regular Penalti Talking to a guest	es about a rule they are not breaking	4×-100			
Deus ex Machin	na Penalties				
	the robot towards a guest who is breaking a				
	robot which rule is being broken	4×-100			
Special Penaltie	es & Bonuses	500			
Not attending Using alternative	stort signal	-500 -100			
Outstanding perfe		$\frac{-100}{200}$			
Recordings	rmanee	200			
Duration (limit: 1	0:00 minutes)				
Score per try		2000			
Total Score		2200			
Remarks:					
Date & time			Team le	eader	



Test:	Final Demonstration — Jury Evaluation	@Hom
Team name:		
Referee name:		

Instructions:

- 1. Please watch all demonstrations carefully.
- 2. At the end of the demonstration you may ask questions.
- 3. After demonstration and questions, please fill in the evaluation sheet below.
- 4. You may use the space below "Remarks:" to take notes for yourself.
- 5. Enter your your name ("referee name") on top of the sheet.
- 6. Sign the form using the "Referee" slot at the bottom.

Evaluation sheet

	Originality and	Relevance/usefulness to	Elegance of	Success of
Team	presentation*	everyday life	overall demonstration	overall demonstration
	(0-10)	(0-10)	(0-10)	(0-10)
Fifth				
Fourth				
Third				
Second				
First				

^{*} Story telling is to be rewarded

Remarks:

	_	
$Date \ \mathcal{E} \ time$	Referee	$Team\ leader$
Robo Cun@L	lome Forms & Score Sheets / Draft version for Rob	oCup 2025 (Revision 2025-01-06 1)

 $Date \ \ \mathcal{U} \ time$



of the demonstration nstration and question se the space below "F your name ("referee:	you may ask questions. ns, please fill in the evaluation temarks:" to take notes for youname") on top of the sheet.		
on to @Home for @Home / Novelty			
et			
Efficacy of on to main objective (0-10)	Elegance of solution to main objective (0-10)	Innovation/contribution of additional tasks (0-10)	Difficulty/Success of overall demonstratio (0-10)
	of the demonstration on the space below "Referee to the space below "Referee to the wing the the wi	se the space below "Remarks:" to take notes for y your name ("referee name") on top of the sheet. It is musing the "Referee" slot at the bottom. Ontribution on to @Home for @Home / Novelty of approaches in and performance in the finals et Efficacy of Elegance of solution to main objective	of the demonstration you may ask questions. Instration and questions, please fill in the evaluation sheet below. Instration and questions, please fill in the evaluation sheet below. Instration and questions, please fill in the evaluation sheet below. Instration and questions, please fill in the evaluation sheet below. Instration and questions, please fill in the evaluation sheet below. Instration and questions, please fill in the evaluation sheet below. Instration and questions, please fill in the evaluation sheet below. Instration and questions, please fill in the evaluation sheet below. Instration and questions, please fill in the evaluation sheet below. Instration and questions, please fill in the evaluation sheet below. Instration and questions, please fill in the evaluation sheet below. Instration and questions, please fill in the evaluation sheet below. Instration and questions, please fill in the evaluation sheet below. Instration and questions, please fill in the evaluation sheet below. Instration and questions, please fill in the evaluation sheet below. Instration and questions, please fill in the evaluation sheet below. Instration and questions, please fill in the evaluation sheet below. Instration and questions, please fill in the evaluation sheet below. Instration and questions, please fill in the evaluation sheet below. Instration and questions, please fill in the evaluation sheet. Instration and questions, please fill in the evaluation sheet. Instration and question and question sheet. Instration and question and question and question sheet. Instration and question and question sheet. Instration and question sheet. Instruction and question sheet. Instruction and question sheet. Instruction and question sheet. Instruction and question she

 $Team\ leader$

Referee