



RoboCup@Home

Forms & Score Sheets

Version: 2024 1

Last Build Date: April 8, 2024 $\,$ Time: 859

2024-04-08

Registration Form



Team name:			
Team leader name: _			
Safety first!			
_	s. During operation in an e		robot is not allowed to go faster ans it may not exceed a walking
immediately if there is a remember of the Technical	mote possibility of dangerou	us behavior towards pece, an Executive or Tr	owners have to stop the robot ople and/or objects. If a referee, ustee of the federation tells the stopped <i>immediately</i> .
immediately by a decision	of the RoboCup@Home Trom future competitions for	Cechnical Committee.	from the ongoing competition Furthermore, the team and its nan a year by a decision of the
	Robot 1	Robot 2	
Size of the robot			
Emergency button(s)			
Start button			
Collision avoidance			
Voice of the robot			
Robot speaker system			
Use of external devices			
ASR Bypassing method			
Other safety issues			
Custom containers.			
External Devices: I have read and fully unde the rules in the official Ro		atement and agree to i	it. Furthermore, I agree to obey
$\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ $	- $ -$		

Test:	Poster Session	Silv	
Team name:			
Referee name:			

Instructions:

- 1. Please watch all posters carefully.
- 2. There will be a team member for questions about the poster.
- 3. After viewing the poster and asking your questions you may have, please fill in the evaluation sheet below.
- 4. Is not allowed to evaluate your own team.
- 5. You may use the space below "Remarks:" to take notes for yourself.
- 6. Enter your team's name ("Team name") and your name ("referee name") on top of the sheet.
- 7. Sign the form using either "Referee" or "Team leader" slots at the bottom.

Evaluation sheet

Team	Overall score
Team	of poster (0-10)
Austin Villa@Home	
Australian Centre for Robotic Vision	
CARL@Home	
CATIE Robotics	
eR@sers	
Hibikino-Musashi@Home	
homer@UniKoblenz	
KameRider OPL	
KameRider SSPL	
LiU@HomeWreckers	
LyonTech	
ORIon	
Pumas	
PUMAS-DSPL	
RoboCanes-VISAGE	
RoboFEI@Home	
RT Lions	
SinfonIA Pepper Team	
Team Northeastern	
Team Tidyboy	
Tech United Eindhoven	
Tinker	
Uchile Pepper	
UNSW@Home	
UTS Unleashed!	
Walking Machine	

Remarks:

Pate & time	Referee	$Team\ leader$

 $Date \ \ \mathcal{U} \ time$



beore bi				Ro	boCuj @Hom
Test:	Carry my Luggage				
Team name:					
Referee name:					
The maximum tin	ne for this test is 5 minutes.				
Action		Score	1^{st} try	2^{nd} try	3^{rd} try
Main Goal					
=	rect beg (visualize on screen or say which one)	15			
Picking up the co	rrect bag	100			
Following the pers	son to the car	300			
Avoiding the crow	vd of people obstructing the path	50			
Avoiding the sma	ll object on the ground	50			
Avoiding the hard		50			
	blocked with retractable barriers	50			
Bonus rewards					
Re-entering the a	rena	100			
=	ng in the queue on the way to the arena	300			
$egin{aligned} Penalties \end{aligned}$	18 in the queue on the way to the arena	000			
Dropping the bag		-50			
$egin{aligned} oldsymbol{Deus} & oldsymbol{Ex} & oldsymbol{Machie} \end{aligned}$		00			
	operator by natural interaction	-50			
		-30 -100			
=	operator by unnatural interaction				
_	operator by direct contact	-200			
$Special\ Penaltie$	$es \mathcal{E} Bonuses$	7 00			
Not attending		-500			-
Using alternative	start signal	-100			
$Score\ per\ try$		1015			
score per rry		1010			
Total Score		1116			
Remarks:					

 $Team\ leader$

 $Date \ \& \ time$



Test:	Clean Up			Ro	BoCup @Home
Team name:					
Referee name:					
Maximum tim	ne:			5 r	ninutes
Action		Score	1^{st} try	2^{nd} try	3^{rd} try
Regular Rewards	3				
Place an object at	the appropriate location	6×100			
Bonus Rewards					
Moving a tiny obje	ct	200			
Moving a heavy ob	ject	200			
$Regular\ Penaltie$					
Place an object at		6×-50			
Deus ex Machin					
Physically interacti		6×-60			
_	near an object to be moved	6×-40			
Telling where an ol	oject can be found	6×-30			
_	a category an object is or where to place it	6×-30			
Pointing out object		6×-20			
$Special\ Penalties$	$s \mathcal{E} Bonuses$				
Not attending		-500			
Using alternative s	tart signal	-100			
Score per try		1000			
Total Score		1100			
Remarks:					

 $Team\ leader$

 $Date \ \ \mathcal{U} \ time$



					boCup @Home
Test:	Farewell				
Team name:					
Referee name:					
The maximum tin	ne for this test is 5 minutes.				
Action		Score	1^{st} try	2^{nd} try	3^{rd} try
Main Goal					
_	sfully guided to thier cab	2×200			
Identifying the me	edical doctor	200			
Bonus rewards					
Delivering the right		2×100			
	with conversation while ushering pe	erson to the cab 2×100			
Deus Ex Machi		2 20			
	ch guest is leaving	2×-30			
Guiding the robot		2×-120			
_	back to the house	2×-120			
-	person is a medical doctor	-200			
Handover the coar		2×-100			
Special Penaltie	$s \ {\it \& Bonuses}$				
Not attending		-500		-	
Using alternative	start signal	-100			
Score per try		1000			
Total Score		1100			
Remarks:					
reciliar is:					

 $Team\ leader$



Test:	Find my Mates			RC	фоСир [®] Ноте
Team name:	-				
Referee nam					
The maximum	n time for this test is 5 minutes.				
Action		Score	1^{st} try	2^{nd} try	3^{rd} try
Main Goal					
Report a gues		2×100			
	on unique feature	2×50			
Provide descri	ption of a guest	2×150			
Bonus rewa					
•	d guest location	150			
Provide descri	ption of a 3rd guest	250			
Deus Ex Mo					
	wave the robot in order to be found	2×-75			
	tell the robot where he/she is sitting/standing				
	approach the robot (e.g. walk and stand in fro	ont of it) 2×-150			
_	$alties~ {\it \& Bonuses}$				
Not attending		-500			
Using alternat	ive start signal	-100			
$Score\ per\ tr$	y	1000			
Total Score		1100			
Remarks:					
Date & time	$\overline{Referee}$		Team le	eader	

 $Date \ \ \mathcal{U} \ time$



Test:	General Purpose Service Robot			Ro	@Home
Team name:					
Referee nam	e:				
The maximum	time for this test is 5 minutes.				
Action		Score	1^{st} try	2^{nd} try	3^{rd} try
$\overline{Main~Goal}$				<u>-</u>	
Executing the	task associated with each command	3×400			
Bonus Rewa	rds				
Understanding	g a command given by a non-expert operator	3×100			
Deus Ex Ma	china Penalties				
Using a custon	n operator	3×-50			
Bypassing spec	ech recognition	3×-50			
	human to perform parts of the task will apply a y according to similar penalties in other Stage I to				
-	$lties~ {\it \&Bonuses}$				
Not attending		-500			
Using alternation	ive start signal	-100			
Score per try	y	1500			
Total Score Remarks:		1650			
remarks.					

 $Team\ leader$



				RC	boCup @Home
Test:	Receptionist				
Team name:					
Referee name:					
The maximum tin	ne for this test is 5 minutes.				
Action		Score	1^{st} try	2^{nd} try	3^{rd} try
$\overline{Main~Goal}$					
Navigate to the de	oor, when the door bell rings	2×15			
Guide the guest to	o the other guests (navigate to the guest group)	2×100			
Look in the direct	ion of navigation or at the navigation goal	2×50			
Introduce a new g	guest to every other guest	2×50			
Offer a free seat to	o the new guest	2×100			
Look at the perso	n talking	2×25			
Look at the perso	n the robot is introducing the guest to	2×50			
Qualitative robot	social performance	50			
Bonus Rewards	_				
Open the entrance		2×100			
=	guest to the second guest	150			
Penalties					
	mation was memorized (continue with wrong name	-50			
,	opriate gaze (away from conversational partner)	-50			
= =	et in the direction of the navigation while moving.	-10			
Deus Ex Machi	$\bar{n}a$				
Alternative HRI		2×-75			
Not recognizing p	eople	2×-200			
Special Penaltie					
Not attending	25 C Donusca	-500			
Score per try		1180			
Total Score		1298			
Remarks:					
Date & time			$\overline{Team\ le}$	eader	



Test:	Serving Drinks				@Ноте
Team name:					
Referee nam	ne:				
The maximum	n time for this test is 5 minutes.				
Action		Score	1^{st} try	2^{nd} try	3^{rd} try
$\overline{Main~Goal}$					
Approaching a	guest without a drink and take order	3×50			
Picking up co	rrect drink from the bar	3×80			
Delivering a d	rink to the right person	3×70			
Bonus rewa	rds				
Informing a g	uest of drink unavailability upon request	200			
Correcting the	e bartender	2×100			
Regular Pen	nalties				
Approaching a	guest with a drink and take order (per wrong guest)	-50			
Approaching t	the host to take an order	-50			
Deus Ex Me	achina Penalties				
Guest waves t	to the robot to place order	3×-30			
Guest approach	ches the robot to place order	3×-50			
Drink handed	over to the robot (bypass picking)	3×-30			
Drink taken b	y a guest (bypass drink handover)	3×-30			
Special Pena	$alties \ {\cal E} \ Bonuses$				
Not attending		-500			
Using alternat	tive start signal	-100			
Score per tr	y	1000			
Total Score		1100			
Remarks:					
itemarks.					
Date & time	Referee		Team le	eader	



Test:	Serve the Breakfast			RC	@Home
Team name	:				
Referee nan	me:				
The maximum	m time for this test is 5 minutes.				
Action		Score	1^{st} try	2^{nd} try	3^{rd} try
$\overline{Main~Goal}$					
Initial naviga	tion to pick up area	15			
Perceiving ob	ject and categorizing it correctly (visualize or say)	4×15			
Picking up br	reakfast items for transportation to the table	4×50			
Placing break	fast items on the table	4×50			
Pouring cerea	d into the bowl	300			
Bonus Rew	ards				
Pouring milk	into the bowl	300			
Placing a spo	on next to the bowl	100			
Penalties					
Throwing or	dropping an object on the table	4×-30			
Spilling cerea	l while pouring	-100			
Spilling milk	while pouring	-100			
Deus Ex M	achina Penalties				
Pointing at a	n object	4×-5			
Handing an o	bject over to the robot	4×-20			
A human plac	cing an object on the table	4×-60			
A human pou	uring cereal in the bowl	-100			
Special Pen	$alties {\it \& Bonuses}$				
Not attending	r S	-500			
Using alterna	tive start signal	-100			
Score per tr	ry	1175			
Total Score		1292			
Remarks:					
Date & time	$\overline{Referee}$		Team le	eader	

 $Date \ \ \mathcal{U} \ time$



$\Gamma \mathrm{est}$:	Storing Groceries			RC	@Home
Team name:					
Referee name:					
Γhe maximum t	ime for this test is 5 minutes.				
Action		Score	1^{st} try	2^{nd} try	3^{rd} try
Main Goal					
Navigating to the	ne table	15			
Perceiving object	et and categorizing it correctly (visualize or say)	5×15			
Picking up an ol	bject for transportation to the cabinet	5×50			
	ets in shelf and saying on which layer the current should be placed (visualize or say)	ntly 5×15			
· ·	et in the cabinet	5×15			
o v	et next to similar objects on the cabinet	5×50			
$egin{array}{cccccccccccccccccccccccccccccccccccc$	-				
	pinet door without human help	200			
	eing a tiny object	100			
Picking and place	cing a heavy object	100			
Penalties					
Storing an object	et without categorizing it correctly	5×-60			
	hina Penalties ng an object over to the robot (the object is clear robot)	$arly 5 \times -15$			
	ng an object over to the robot	5×-30			
A human placing by the robot	g an object in the cabinet at a location clearly indica	$ted 5 \times -45$			
A human placin	g an object in the cabinet	5×-90			
A human placing by the robot	g an object in the cabinet at a location clearly indica	ted 5×-30			
A human pointi	ng at a target location	5×-45			
Special Penalt	ies & Bonuses				
Not attending		-500			
Using alternativ	e start signal	-100			
Score per try		1140			
Total Score		1254			
Remarks:					

 $Team\ leader$

 $Date \ \& \ time$



Test:	Take out Garbage			AC	@Home
Team name:					
Referee nam	ne:				
Maximum	time:			5 r	ninutes
Action		Score	1^{st} \mathbf{try}	2^{nd} try	3^{rd} try
Regular Rewo	ards		<u> </u>	•	<u> </u>
	ide the designated zone	2×300			
Bonus Rewar					
Opening the bi		2×100			
Carry both bag		200			
Regular Pena					
	tside collection zone	2×-100			
Tipping a bin /		2×-50			
	hina Penalties				
	oag via handover	2×-250			
_	ties & Bonuses				
Not attending		-500			
Using alternative	ve start signal	-100			
	-				
Score per try		1000			
Total Score		1100			
Remarks:					

 $Team\ leader$



Test:	Clean the Table				@Home
Team name:					
Referee name:					
The maximum ti	me for this test is 10 minutes.				
Action		Score	1^{st} try	2^{nd} try	3^{rd} try
$\overline{Main~Goal}$					
	able to pick up items	15			
0	e (cup, bowl) for transportation to the dishwasher	2×40			
_	the for transportation to the dishwasher	50			
	y (spoon, fork) for transportation to the dishwasher	2×80			
	ware and cutlery inside the dishwasher	5×50			
=	correctly (cleanable, convenient like a human would)	5×50			
in the dishwasher	·	<i>3×30</i>			
Bonus Reward	8				
Pulling out the d	ishwasher rack	100			
Pushing in the di	shwasher rack	100			
Opening the dish	washer door	200			
Closing the dishv		200			
_	shwasher tab for transportation to the dishwasher	100			
	vasher tab inside the dishwasher's hatch intended for	200			
the tab		~00			
Deus Ex Mach	ina Penalties				
Pointing at an ob	eject or telling the robot where an object is	5×-20			
Handing an object	ct over to the robot	5×-70			
Placing an object		5×-180			
Special Penalti	es & Bonuses				
Not attending		-500			
Using alternative	start signal	-100			
	Sour o Digital	100			
Score per try		1705			
Total Score		1875			
Remarks:					
Date & time	$\overline{Referee}$		Team le	eader	

 $Date \ \ \mathcal{U} \ time$



Test:	Enhanced General Purpose Service R	obot		E	@Home
Team name:					
Referee name:					
The maximum tir	me for this test is 10 minutes.				
Action		Score	1^{st} try	2^{nd} try	3^{rd} try
$\overline{Main~Goal}$		20010	1 013	2 01 9	0 013
Find and clearly s	state an encountered problem	3×150			
Solve a problem		3×650			
Deus Ex Machi	ina Penalties				
Asking for location	n of a problem	3×-200			
_	nan to perform parts of the task will eccording to similar penalties in other S				
Special Penaltie	$es~ {\it \& Bonuses}$				
Not attending		-500			
Using alternative	start signal	-100			
Score per try		2400			
Total Score		2640			
Remarks:					

 $Team\ leader$



Test: Find my Disk				RC	BoCu @Hom
Team name:					
Referee nam					
iteleree nan					
The maximum	n time for this test is 5 minutes.				
Action		Score	1^{st} try	2^{nd} try	3^{rd} try
Main Goal					
Provide an ac	curate description of the desired disk	600			
Desired disk is	s found	600			
Bonus rewa	rds				
Help operator	to find a second disk	800			
Special Pena	$alties~ {\it \& Bonuses}$				
Not attending		-500			
Using alternat	ive start signal	-100			
Score per tr	y	2000			
Total Score		2200			
Remarks:					

 $Date \ \ \mathcal{U} \ time$ Referee $Team\ leader$



Test:	Hand me That	@Home
Team name:		
Referee name:		

The maximum time for this test is 10 minutes.

Action	\mathbf{Score}	1^{st} try	2^{nd} try	3^{rd} try
Main Goal				
Correctly determine each item	5×400			
Correctly determine an item on the second attempt	5×-150			
Correctly determine an item on the third or fourth attempt	5×-300			
Correctly determine an item on a subsequent attempt	5×-400			
Asking 1 clarifying question	5×-100			
Asking 2 clarifying questions	5×-200			
Asking 3 or more clarifying questions	5×-350			
Deus ex Machina Penalties				
Being told the name of the object	5×-400			
Special Penalties & Bonuses				
Not attending	-500			
Using alternative start signal	-100			
Score per try	2000			
Total Score	2200			

Remarks:

Date & time	$\overline{Referee}$	$\phantom{aaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaa$

 $Date \ \ \mathcal{U} \ time$



Test:	Set the Table			Ro	boCup @Home
Team name:					
Referee name:					
The maximum tin	me for this test is 10 minutes.				
Action		Score	1^{st} try	2^{nd} try	3^{rd} try
Main Goal					
Open the drawer	or cupboard door	100			
Pick up plate and	l cup	2×50			
Pick up knife, spo	oon, and fork	3×150			
Pick up napkin		50			
Correctly place ea	ach item	5×100			
Pointing at objec	t	5×-25			
Pointing at destir	nation	5×-50			
Bonus rewards					
Layplace mat bef	ore objects	500			
Placing all object		250			
Closing the door	-	50			
$Special\ Penalti$					
Not attending	2000000	-500			
Using alternative	start signal	-100			
Score per try		2000			
Total Score		2200			
Remarks:					
itemarks.					

 $Team\ leader$



				RC	boCup @Home
Test:	Restaurant				
Team name:					
Referee name:					
Maximum time	»:			15	minutes
Action		Score	1^{st} \mathbf{try}	2^{nd} try	3^{rd} try
$\overline{Regular\ Rewards}$					
Detect calling or war		2×100			
	table without prior guidance/training	2×100			
Take an order.		2×300			
Serve an order.		2×300			
Qualitative robot so	cial performance	50			
Bonus Rewards		0 000			
Use an unattached t		2×200			
Regular Penalties	act when taking an order	2×-100			
Deus ex Machina		2×-100			
Being guided to a ta		2×-200			
	to handover object to the robot	4×-100			
_	se the object from a tray or the robot's hand	4×-100			
	where is a table $/ Kitchen$ -bar	2×-100			
Special Penalties	·				
Not attending		-500			
Using alternative sta	art signal	-100			
Score per try		2050			
Total Score		2255			
Remarks:					
Date & time	 Referee		Team le	ader	

 $Team\ leader$



Test:	Smoothie Chef			Ro	@Home
Team name	o:				
Referee nai	me:				
The maximu	m time for this test is 10 minutes.				
Action		Score	$1^{st} \; \mathbf{trv}$	2^{nd} try	3^{rd} try
Main Goal					
Placing all th	aree fruits in the blender	3×200			
Pouring a tea	aspoon of sugar in the blender	300			
Pouring milk	in the blender	300			
Bonus Rew	vards				
Pouring suga	r in the blender without spilling	400			
Pouring milk	in the blender without spilling	400			
$Regular\ Pe$	nalties				
Placing an in	acorrect fruit into the blender	3×-200			
	Tachina Penalties				
	test in front of the kitchen counter	-150			
_	object over to the robot	-200			
_	bbot which ingredient comes next	-250			
Using a custo	_	-250			
_	$alties~ {\it \&}~ Bonuses$	F 0.0			
Not attendin		-500			
Using afterna	ative start signal	-100			
Score per t	ry	2000			
Total Score		2200			
Remarks:					
Date & time	Referee		Team le	eader	



Test:	Stickler for Rules			AC.	@Home
Team name:					
Referee name:					
Maximum tin	ne:			10	minutes
Action		Score	1^{st} try	2^{nd} try	3^{rd} try
Regular Rewar Identify a guest	rds preaking a house rule (indicating the	e rule by voice or 4×100			
log). Making eye-conta	act, politely clarify to the guest what				
take. Confirm that the	e guest is following the rule.	4×200			
Bonus Reward		·			
Regular Penal	ties st about a rule they are not breaking	4×-100			
	ina Penalties the robot towards a guest who is be robot which rule is being broken	breaking a rule 4×-50 4×-100			
Special Penalt	_	·			
Not attending Using alternative	e start signal	$-500 \\ -100$			
Score per try		2000			
Total Score		2200			
Remarks:					
Date & time	$rac{$		Team le	eader	



Test:	Where is this	@номе
Team name:		
Referee name:		

The maximum time for this test is 10 minutes.

Action	Score	1^{st} try	2^{nd} try	3^{rd} try
Main Goal				
Describing and show the requested location accurately	3×100			
Monitoring operator's navigation, intervening when necessary	3×200			
Describing the areas of the Arena traversed during navigation	3×100			
Bonus rewards				
Leading non-expert operator	3×100			
Giving instructions to returning operator based on previous instruc-	300			
tions				
Natural interaction while guiding	200			
Deus Ex Machina Penalties				
Bypassing speech recognition	3×-50			
Helping the robot find the operator	3×-150			- <u></u> -
Special Penalties & Bonuses				
Not attending	-500			
Using alternative start signal	-100			
Score per try	2000			
Total Score	2200			

Remarks:

$Date \ \mathcal{C} \ time$	Referee	$\overline{Team\ leader}$



$\mathbf{Test:}$	Final Demo	onstration — Jury Evalua	tion	RoboC
Team name	e :			
Referee na	me:			
Instruction	ıs:			
 At the After of You m. Enter y 	demonstration and ay use the space by your your name (estrations carefully. Instration you may ask quest a questions, please fill in the pelow "Remarks:" to take "referee name") on top of "Referee" slot at the bott	he evaluation sheet below notes for yourself. the sheet.	v.
Evaluation	sheet			
Team	Originality and presentation* (0-10)	Relevance/usefulness to everyday life (0-10)	Elegance of overall demonstration (0-10)	Success of overall demonstration (0-10)
Fifth Fourth Third				
Second First				
THSU		* Story telling is to	be rewarded	
		* Story telling is to	be rewarded	

Referee $Date \ \ \mathcal{U} \ time$ $Team\ leader$

 $Date \ \ \mathcal{U} \ time$



Test:		Final Demonstration	on — Executive Committee		@Home
Team na	me:				
Referee	name:				
Instructi		11 1	C 11		
 At t Afte You Ente 	the end over demon may use er your y	stration and question the space below "Formula to the space to the space of the space of the space of the strategies of the space of th	carefully. you may ask questions. ons, please fill in the evaluation Remarks: to take notes for y name) on top of the sheet. e" slot at the bottom.		
Criteria:	;				
ConRele	tribution evance fo	ntribution n to @Home r @Home / Novelty n and performance in			
Evaluati	on shee	t			
Team	solution	Efficacy of n to main objective (0-10)	Elegance of solution to main objective (0-10)	Innovation/contribution of additional tasks (0-10)	Difficulty/Success of overall demonstration (0-10)
Fifth					
Fourth					
Third Second					
First					
Remarks	S:				

 $Team\ leader$