RoboCup@Home

Forms & Score Sheets

Registration Form

Team name: _____

Team leader name: _____

Safety first!

The speed of the robots should ensure safe operation. This means that the robot is not allowed to go faster than the local speed limits. During operation in an environment with humans it may not exceed a walking pace of humans (6 kph, 3.7 mph).

At any time when operating the robot inside and outside the scenario the owners have to stop the robot immediately if there is a remote possibility of dangerous behavior towards people and/or objects. If a referee, member of the Technical or Organizational committee, an Executive or Trustee of the federation tells the team to stop the robot, there will be no discussion and the robot has to be stopped *immediately*.

If the team does not comply, the team and its members can be excluded from the ongoing competition immediately by a decision of the RoboCup@Home Technical Committee. Furthermore, the team and its members can be banned from future competitions for a period not less than a year by a decision of the RoboCup Federation Trustee Board.

	Robot 1	**Robot 2**
Size of the robot		
Emergency button(s)		
Start button		
Collision avoidance		
Voice of the robot		
Robot speaker system		
Use of external devices		
ASR Bypassing method		
Other safety issues		
Custom containers.		

External Devices:

I have read and fully understood the "Safety First" statement and agree to it. Furthermore, I agree to obey the rules in the official RoboCup@Home RuleBook.

_____   _____
Date & time   *Team leader*

Score Sheet

Test:　　　　Poster Session

Team name:　 _____

Referee name:　 _____

Instructions:

1. Please watch all posters carefully.
2. There will be a team member for questions about the poster.
3. After viewing the poster and asking your questions you may have, please fill in the evaluation sheet below.
4. Is not allowed to evaluate your own team.
5. You may use the space below "Remarks:" to take notes for yourself.
6. Enter your team's name ("Team name") and your name ("referee name") on top of the sheet.
7. Sign the form using either "Referee" or "Team leader" slots at the bottom.

Evaluation sheet

Team	Overall score of poster (0-10)
Austin Villa@Home	
Australian Centre for Robotic Vision	
CARL@Home	
CATIE Robotics	
eR@sers	
Hibikino-Musashi@Home	
homer@UniKoblenz	
KameRider OPL	
KameRider SSPL	
LiU@HomeWreckers	
LyonTech	
ORIon	
Pumas	
PUMAS-DSPL	
RoboCanes-VISAGE	
RoboFEI@Home	
RT Lions	
SinfonIA Pepper Team	
Team Northeastern	
Team Tidyboy	
Tech United Eindhoven	
Tinker	
Uchile Pepper	
UNSW@Home	
UTS Unleashed!	
Walking Machine	

Remarks:

Score Sheet

Test: Carry my Luggage

Team name: _____

Referee name: _____

The maximum time for this test is 5 minutes.

Action	Score	1st try	2nd try	3rd try
Main Goal				
Picking up the correct bag	*100*	_____	_____	_____
Following the person to the car	*300*	_____	_____	_____
Avoiding the crowd of people obstructing the path	*50*	_____	_____	_____
Avoiding the small object on the ground	*50*	_____	_____	_____
Avoiding the hard-to-see object	*50*	_____	_____	_____
Avoiding the area blocked with retractable barriers	*50*	_____	_____	_____
Bonus rewards				
Re-entering the arena	*100*	_____	_____	_____
Joining and staying in the queue on the way to the arena	*300*	_____	_____	_____
Regular Penalties				
Dropping the bag	*–50*	_____	_____	_____
Deus Ex Machina Penalties				
Rediscovering the operator by natural interaction	*–50*	_____	_____	_____
Rediscovering the operator by unnatural interaction	*–100*	_____	_____	_____
Rediscovering the operator by direct contact	*–200*	_____	_____	_____
Special Penalties & Bonuses				
Not attending	*–500*	_____	_____	_____
Using alternative start signal	*–100*	_____	_____	_____
Score per try	*1000*	_____	_____	_____
Total Score	*1100*	_____		

Remarks:

_____   _____   _____
Date & time   *Referee*   *Team leader*

Score Sheet

Test: Clean Up

Team name: _____

Referee name: _____

Maximum time: 5 minutes

Action	Score	1st **try**	2nd **try**	3rd **try**
Regular Rewards				
Place an object at the appropriate location	_6×100_	_____	_____	_____
Bonus Rewards				
Moving a _tiny_ object	_200_	_____	_____	_____
Moving a _heavy_ object	_200_	_____	_____	_____
Regular Penalties				
Place an object at the wrong location	_6×–50_	_____	_____	_____
Deus ex Machina Penalties				
Physically interacting with object	_6×–60_	_____	_____	_____
Guiding the robot near an object to be moved	_6×–40_	_____	_____	_____
Telling where an object can be found	_6×–30_	_____	_____	_____
Telling robot which category an object is or where to place it	_6×–30_	_____	_____	_____
Pointing out object to be moved	_6×–20_	_____	_____	_____
Special Penalties & Bonuses				
Not attending	_–500_	_____	_____	_____
Using alternative start signal	_–100_	_____	_____	_____
Score per try	_1000_	_____	_____	_____
Total Score	_1100_	_____		

Remarks:

_____ _____ _____
Date & time   _Referee_   _Team leader_

Score Sheet

Test: Farewell

Team name: _____

Referee name: _____

The maximum time for this test is 5 minutes.

Action	Score	1st **try**	2nd **try**	3rd **try**
Main Goal				
Each guest successfully guided to thier cab	*2×200*	_____	_____	_____
Identifying the medical doctor	*200*	_____	_____	_____
Bonus rewards				
Delivering the right coat	*2×100*	_____	_____	_____
Entertaining guest with conversation while ushering person to the cab	*2×100*	_____	_____	_____
Deus Ex Machina				
Tell the robot which guest is leaving	*2×–30*	_____	_____	_____
Guiding the robot to the cab	*2×–120*	_____	_____	_____
Guiding the robot back to the house	*2×–120*	_____	_____	_____
Tell robot which person is a medical doctor	*–200*	_____	_____	_____
Handover the coat	*2×–100*	_____	_____	_____
Special Penalties & Bonuses				
Not attending	*–500*	_____	_____	_____
Using alternative start signal	*–100*	_____	_____	_____
Score per try	*1000*	_____	_____	_____
Total Score	*1100*	_____		

Remarks:

_____   _____   _____
Date & time   *Referee*   *Team leader*

Score Sheet

Test: Find my Mates

Team name: _____

Referee name: _____

The maximum time for this test is 5 minutes.

Action	Score	1st **try**	2nd **try**	3rd **try**
Main Goal				
Report a guest location	*2×100*	_____	_____	_____
Provide location unique feature	*2×50*	_____	_____	_____
Provide description of a guest	*2×150*	_____	_____	_____
Bonus rewards				
Report the 3rd guest location	*150*	_____	_____	_____
Provide description of a 3rd guest	*250*	_____	_____	_____
Deus Ex Machina				
Person has to wave the robot in order to be found	*2×−75*	_____	_____	_____
Person has to tell the robot where he/she is sitting/standing	*2×−75*	_____	_____	_____
Person has to approach the robot (e.g. walk and stand in front of it)	*2×−150*	_____	_____	_____
Special Penalties & Bonuses				
Not attending	*−500*	_____	_____	_____
Using alternative start signal	*−100*	_____	_____	_____
Score per try	*1000*	_____	_____	_____
Total Score	*1100*	_____		

Remarks:

_____   _____   _____
Date & time   *Referee*   *Team leader*

Score Sheet

Test: General Purpose Service Robot

Team name: _____

Referee name: _____

The maximum time for this test is 5 minutes.

Action	Score	1st **try**	2nd **try**	3rd **try**
Main Goal				
Executing the task associated with each command	*3×400*	_____	_____	_____
Bonus Rewards				
Understanding a command given by a non-expert operator	*3×100*	_____	_____	_____
Deus Ex Machina Penalties				
Using a custom operator	*3×–50*	_____	_____	_____
Bypassing speech recognition	*3×–50*	_____	_____	_____
Instructing a human to perform parts of the task will apply a percentage penalty according to similar penalties in other Stage I tests.	*3×–400*	_____	_____	_____
Special Penalties & Bonuses				
Not attending	*–500*	_____	_____	_____
Using alternative start signal	*–100*	_____	_____	_____
Score per try	*1500*	_____	_____	_____
Total Score	*1650*	_____		

Remarks:

_____   _____   _____
Date & time   *Referee*   *Team leader*

Score Sheet

Test: Receptionist

Team name: _____

Referee name: _____

The maximum time for this test is 5 minutes.

Action	Score	1st try	2nd try	3rd try
Main Goal				
Introduce a new guest to every other guest and offer a seat	*2×250*	_____	_____	_____
Look at the person talking	*50*	_____	_____	_____
Look at the person the robot is introducing the guest to	*50*	_____	_____	_____
Look in the direction of navigation	*50*	_____	_____	_____
Continue with wrong name or drink	*2×–50*	_____	_____	_____
Persistent inappropriate gaze - away from conversational partner	*2×–50*	_____	_____	_____
Persistent gaze not in the direction of the navigation while moving	*–50*	_____	_____	_____
Bonus Rewards				
Open the entrance door for a guest	*2×100*	_____	_____	_____
Describe the first guest to the second guest	*150*	_____	_____	_____
Deus Ex Machina				
Alternative HRI	*2×–75*	_____	_____	_____
Not recognizing people	*2×–200*	_____	_____	_____
Special Penalties & Bonuses				
Not attending	*–500*	_____	_____	_____
Score per try	*1000*	_____	_____	_____
Total Score	*1100*	_____		

Remarks:

_____ _____ _____
Date & time   *Referee*   *Team leader*

Score Sheet

Test: Serving Drinks

Team name: _____

Referee name: _____

The maximum time for this test is **5 minutes**.

Action	Score	1st **try**	2nd **try**	3rd **try**
Main Goal				
Approaching guest without a drink and take order	*3×50*	_____	_____	_____
Picking up correct drink from the bar	*3×80*	_____	_____	_____
Delivering a drink to the right person	*3×70*	_____	_____	_____
Bonus rewards				
Informing a guest of drink unavailability upon request	*200*	_____	_____	_____
Correcting the bartender	*2×100*	_____	_____	_____
Regular Penalties				
Approaching guest with a drink and take order (per wrong guest)	*–50*	_____	_____	_____
Approaching the host to take an order	*–50*	_____	_____	_____
Deus Ex Machina Penalties				
Guest waves to the robot to place order	*3×–30*	_____	_____	_____
Guest approaches the robot to place order	*3×–50*	_____	_____	_____
Drink handed over to the robot (bypass picking)	*3×–30*	_____	_____	_____
Drink taken by a guest (bypass drink handover)	*3×–30*	_____	_____	_____
Special Penalties & Bonuses				
Not attending	*–500*	_____	_____	_____
Using alternative start signal	*–100*	_____	_____	_____
Score per try	*1000*	_____	_____	_____
Total Score	*1100*	_____		

Remarks:

_____   _____   _____
Date & time   *Referee*   *Team leader*

Score Sheet

Test: Serve the Breakfast

Team name: _____

Referee name: _____

The maximum time for this test is 5 minutes.

Action	Score	1st try	2nd try	3rd try
Main Goal				
Picking up breakfast items for transportation to the table	*4×15*	_____	_____	_____
Placing breakfast items on the table	*4×60*	_____	_____	_____
Pouring cereal into the bowl	*300*	_____	_____	_____
Bonus Rewards				
Pouring milk into the bowl	*300*	_____	_____	_____
Placing a spoon next to the bowl	*100*	_____	_____	_____
Regular Penalties				
Throwing or dropping an object on the table	*4×–30*	_____	_____	_____
Spilling cereal while pouring	*–100*	_____	_____	_____
Spilling milk while pouring	*–150*	_____	_____	_____
Deus Ex Machina Penalties				
Pointing at an object	*4×–5*	_____	_____	_____
Handing an object over to the robot	*4×–15*	_____	_____	_____
A human placing an object on the table	*4×–60*	_____	_____	_____
A human pouring cereal in the bowl	*–300*	_____	_____	_____
Special Penalties & Bonuses				
Not attending	*–500*	_____	_____	_____
Using alternative start signal	*–100*	_____	_____	_____
Score per try	*1000*	_____	_____	_____
Total Score	*1100*	_____		

Remarks:

_____   _____   _____
Date & time   *Referee*   *Team leader*

Score Sheet

Test: Storing Groceries

Team name: _____

Referee name: _____

The maximum time for this test is 5 minutes.

Action	Score	1st try	2nd try	3rd try
Main Goal				
Picking up an object for transportation to the cabinet	*5×30*	_____	_____	_____
Moving an object next to similar objects on the cabinet	*5×90*	_____	_____	_____
Bonus Rewards				
Opening the cabinet door without human help	*200*	_____	_____	_____
Picking and placing a tiny object	*100*	_____	_____	_____
Picking and placing a heavy object	*100*	_____	_____	_____
Regular Penalties				
Storing an object without categorizing it correctly	*5×–60*	_____	_____	_____
Deus Ex Machina Penalties				
A human handing an object over to the robot	*5×–30*	_____	_____	_____
A human placing an object in the cabinet	*5×–90*	_____	_____	_____
A human placing an object in the cabinet at a location clearly indicated by the robot	*5×–30*	_____	_____	_____
A human pointing at a target location	*5×–45*	_____	_____	_____
Special Penalties & Bonuses				
Not attending	*–500*	_____	_____	_____
Using alternative start signal	*–100*	_____	_____	_____
Score per try	*1000*	_____	_____	_____
Total Score	*1100*	_____		

Remarks:

_____   _____   _____
Date & time   *Referee*   *Team leader*

Score Sheet

Test: Take out Garbage

Team name: _____

Referee name: _____

Maximum time: 5 minutes

Action	Score	1st **try**	2nd **try**	3rd **try**
Regular Rewards				
Move a bag inside the designated zone	*2×300*	_____	_____	_____
Bonus Rewards				
Opening the bin lid	*2×100*	_____	_____	_____
Carry both bags at once	*200*	_____	_____	_____
Regular Penalties				
Placing bag outside collection zone	*2×–100*	_____	_____	_____
Tipping a bin / tearing a bag	*2×–50*	_____	_____	_____
Deus ex Machina Penalties				
Receiving the bag via handover	*2×–250*	_____	_____	_____
Special Penalties & Bonuses				
Not attending	*–500*	_____	_____	_____
Using alternative start signal	*–100*	_____	_____	_____
Score per try	*1000*	_____	_____	_____
Total Score	*1100*	_____		

Remarks:

_____   _____   _____

Date & time   *Referee*   *Team leader*

Score Sheet

Test: Clean the Table

Team name: _____

Referee name: _____

The maximum time for this test is 10 minutes.

Action	Score	1st **try**	2nd **try**	3rd **try**
Main Goal				
Picking tableware and cutlery for transportation to the dishwasher	*5×60*	_____	_____	_____
Placing the tableware and cutlery inside the dishwasher	*5×180*	_____	_____	_____
Bonus Rewards				
Opening the dishwasher door	*200*	_____	_____	_____
Pulling out the dishwasher rack	*100*	_____	_____	_____
Placing an item correctly in the dishwasher	*5×40*	_____	_____	_____
Placing the dishwasher tab inside the dishwasher's hatch intended for the tab	*300*	_____	_____	_____
Deus Ex Machina Penalties				
Pointing at an object or telling the robot where an object is	*5×–20*	_____	_____	_____
Handing an object over to the robot	*5×–60*	_____	_____	_____
Placing an object	*5×–180*	_____	_____	_____
Special Penalties & Bonuses				
Not attending	*–500*	_____	_____	_____
Using alternative start signal	*–100*	_____	_____	_____
Score per try	*2000*	_____	_____	_____
Total Score	*2200*	_____		

Remarks:

_____ _____ _____
Date & time *Referee* *Team leader*

Score Sheet

Test: Enhanced General Purpose Service Robot

Team name: _____

Referee name: _____

The maximum time for this test is 10 minutes.

Action	Score	1st **try**	2nd **try**	3rd **try**
Main Goal				
Executing the task associated with each command	*3×800*	_____	_____	_____
Bonus rewards				
Understanding a command given by a non-expert operator	*3×200*	_____	_____	_____
Deus Ex Machina Penalties				
Using a custom operator	*3×−100*	_____	_____	_____
Bypassing speech recognition	*3×−100*	_____	_____	_____
Instructing a human to perform parts of the task will apply a per-centage penalty according to similar penalties in other Stage II tests.	*3×−800*	_____	_____	_____
Special Penalties & Bonuses				
Not attending	*−500*	_____	_____	_____
Using alternative start signal	*−100*	_____	_____	_____
Score per try	*3000*	_____	_____	_____
Total Score	*3300*	_____		

Remarks:

_____	_____	_____
Date & time	*Referee*	*Team leader*

Score Sheet

Test: Find my Disk

Team name: _____

Referee name: _____

The maximum time for this test is 5 minutes.

Action	Score	1st **try**	2nd **try**	3rd **try**
Main Goal				
Provide an accurate description of the desired disk	*600*	_____	_____	_____
Desired disk is found	*600*	_____	_____	_____
Bonus rewards				
Help operator to find a second disk	*800*	_____	_____	_____
Special Penalties & Bonuses				
Not attending	*–500*	_____	_____	_____
Using alternative start signal	*–100*	_____	_____	_____
Score per try	*2000*	_____	_____	_____
Total Score	*2200*	_____		

Remarks:

_____   _____   _____
Date & time   *Referee*   *Team leader*

Score Sheet

Test: Hand me That

Team name: _____

Referee name: _____

The maximum time for this test is 10 minutes.

Action	Score	1st **try**	2nd **try**	3rd **try**
Main Goal				
Correctly determine each item	*5×400*	_____	_____	_____
Correctly determine an item on the second attempt	*5×−150*	_____	_____	_____
Correctly determine an item on the third or fourth attempt	*5×−300*	_____	_____	_____
Correctly determine an item on a subsequent attempt	*5×−400*	_____	_____	_____
Asking 1 clarifying question	*5×−100*	_____	_____	_____
Asking 2 clarifying questions	*5×−200*	_____	_____	_____
Asking 3 or more clarifying questions	*5×−350*	_____	_____	_____
Deus ex Machina Penalties				
Being told the name of the object	*5×−400*	_____	_____	_____
Special Penalties & Bonuses				
Not attending	*−500*	_____	_____	_____
Using alternative start signal	*−100*	_____	_____	_____
Score per try	*2000*	_____	_____	_____
Total Score	*2200*	_____		

Remarks:

_____   _____   _____
Date & time   *Referee*   *Team leader*

Score Sheet

Test: Set the Table

Team name: _____

Referee name: _____

The maximum time for this test is 10 minutes.

Action	Score	1st **try**	2nd **try**	3rd **try**
Main Goal				
Open the drawer or cupboard door	*100*	_____	_____	_____
Pick up plate and cup	*2×50*	_____	_____	_____
Pick up knife, spoon, and fork	*3×150*	_____	_____	_____
Pick up napkin	*50*	_____	_____	_____
Correctly place each item	*5×100*	_____	_____	_____
Pointing at object	*5×–25*	_____	_____	_____
Pointing at destination	*5×–50*	_____	_____	_____
Bonus rewards				
Layplace mat before objects	*500*	_____	_____	_____
Placing all objects correctly	*250*	_____	_____	_____
Closing the door or drawer	*50*	_____	_____	_____
Special Penalties & Bonuses				
Not attending	*–500*	_____	_____	_____
Using alternative start signal	*–100*	_____	_____	_____
Score per try	*2000*	_____	_____	_____
Total Score	*2200*	_____		

Remarks:

_____   _____   _____
Date & time   *Referee*   *Team leader*

Score Sheet

Test: Restaurant

Team name: _____

Referee name: _____

Maximum time: 15 minutes

Action	Score	1st **try**	2nd **try**	3rd **try**
Regular Rewards				
Detect calling or waving customer	2×100	_____	_____	_____
Reach a customer's table without prior guidance/training	2×100	_____	_____	_____
Take and serve an order.	2×600	_____	_____	_____
Bonus Rewards				
Use an unattached tray to transport	2×200	_____	_____	_____
Regular Penalties				
Not making eye-contact when taking an order	2×–100	_____	_____	_____
Deus ex Machina Penalties				
Being guided to a table	2×–200	_____	_____	_____
Asking the Barman to handover object to the robot	4×–100	_____	_____	_____
Guest needing to take the object from a tray or the robot's hand	4×–100	_____	_____	_____
Being told/pointed where is a table/*Kitchen-bar*	2×–100	_____	_____	_____
Special Penalties & Bonuses				
Not attending	–500	_____	_____	_____
Using alternative start signal	–100	_____	_____	_____
Score per try	2000	_____	_____	_____
Total Score	2200	_____		

Remarks:

_____   _____   _____
Date & time   *Referee*   *Team leader*

Score Sheet

Test: Smoothie Chef

Team name: _____

Referee name: _____

The maximum time for this test is 10 minutes.

Action	Score	1st **try**	2nd **try**	3rd **try**
Main Goal				
Placing all three fruits in the blender	*3×200*	_____	_____	_____
Pouring a teaspoon of sugar in the blender	*300*	_____	_____	_____
Pouring milk in the blender	*300*	_____	_____	_____
Bonus Rewards				
Pouring sugar in the blender without spilling	*400*	_____	_____	_____
Pouring milk in the blender without spilling	*400*	_____	_____	_____
Regular Penalties				
Placing an incorrect fruit into the blender	*3×−200*	_____	_____	_____
Deus Ex Machina Penalties				
Starting the test in front of the kitchen counter	*−150*	_____	_____	_____
Handing an object over to the robot	*−200*	_____	_____	_____
Telling the robot which ingredient comes next	*−250*	_____	_____	_____
Using a custom operator	*−250*	_____	_____	_____
Special Penalties & Bonuses				
Not attending	*−500*	_____	_____	_____
Using alternative start signal	*−100*	_____	_____	_____
Score per try	*2000*	_____	_____	_____
Total Score	*2200*	_____		

Remarks:

_____   _____   _____
Date & time   *Referee*   *Team leader*

Score Sheet

Test: Stickler for Rules

Team name: _____

Referee name: _____

Maximum time: 10 minutes

Action	Score	1st try	2nd try	3rd try
Regular Rewards				
Identify a guest breaking a house rule (indicating the rule by voice or log).	4×100	_____	_____	_____
Making eye-contact, politely clarify to the guest what action he should take.	4×100	_____	_____	_____
Confirm that the guest is following the rule.	4×200	_____	_____	_____
Bonus Rewards				
Making eye-contact, politely clarify to the guest what rule is being broken.	4×100	_____	_____	_____
Regular Penalties				
Talking to a guest about a rule they are not breaking	4×-100	_____	_____	_____
Deus ex Machina Penalties				
A human directs the robot towards a guest who is breaking a rule	4×-50	_____	_____	_____
A human tells the robot which rule is being broken	4×-100	_____	_____	_____
Special Penalties & Bonuses				
Not attending	-500	_____	_____	_____
Using alternative start signal	-100	_____	_____	_____
Score per try	*2000*	_____	_____	_____
Total Score	*2200*	_____		

Remarks:

_____   _____   _____
Date & time   *Referee*   *Team leader*

Score Sheet

Test: Where is this

Team name: _____

Referee name: _____

The maximum time for this test is 10 minutes.

Action	Score	1st try	2nd try	3rd try
Main Goal				
Describing and show the requested location accurately	*3×100*	_____	_____	_____
Monitoring operator's navigation, intervening when necessary	*3×200*	_____	_____	_____
Describing the areas of the *Arena* traversed during navigation	*3×100*	_____	_____	_____
Bonus rewards				
Leading non-expert operator	*3×100*	_____	_____	_____
Giving instructions to returning operator based on previous instructions	*300*	_____	_____	_____
Natural interaction while guiding	*200*	_____	_____	_____
Deus Ex Machina Penalties				
Bypassing speech recognition	*3×–50*	_____	_____	_____
Helping the robot find the operator	*3×–150*	_____	_____	_____
Special Penalties & Bonuses				
Not attending	*–500*	_____	_____	_____
Using alternative start signal	*–100*	_____	_____	_____
Score per try	*2000*	_____	_____	_____
Total Score	*2200*	_____		

Remarks:

_____   _____   _____
Date & time   *Referee*   *Team leader*

Score Sheet

Test:　　　　　Final Demonstration — Jury Evaluation

Team name:　　　_____

Referee name:　　_____

Instructions:

1. Please watch all demonstrations carefully.
2. At the end of the demonstration you may ask questions.
3. After demonstration and questions, please fill in the evaluation sheet below.
4. You may use the space below "Remarks:" to take notes for yourself.
5. Enter your your name ("referee name") on top of the sheet.
6. Sign the form using the "Referee" slot at the bottom.

Evaluation sheet

Team	Originality and presentation* (0-10)	Relevance/usefulness to everyday life (0-10)	Elegance of overall demonstration (0-10)	Success of overall demonstration (0-10)
Fifth				
Fourth				
Third				
Second				
First				

* Story telling is to be rewarded

Remarks:

Date & time　　　　　　　　_Referee_　　　　　　　　_Team leader_

Score Sheet

Test: Final Demonstration — Executive Committee

Team name: _____

Referee name: _____

Instructions:

1. Please watch all demonstrations carefully.
2. At the end of the demonstration you may ask questions.
3. After demonstration and questions, please fill in the evaluation sheet below.
4. You may use the space below "Remarks:" to take notes for yourself.
5. Enter your your name ("referee name") on top of the sheet.
6. Sign the form using the "Referee" slot at the bottom.

Criteria:

- Scientific contribution
- Contribution to @Home
- Relevance for @Home / Novelty of approaches
- Presentation and performance in the finals

Evaluation sheet

Team	Efficacy of solution to main objective (0-10)	Elegance of solution to main objective (0-10)	Innovation/contribution of additional tasks (0-10)	Difficulty/Success of overall demonstration (0-10)
Fifth				
Fourth				
Third				
Second				
First				

Remarks:

_____	_____	_____
Date & time	*Referee*	*Team leader*