



RoboCup@Home

Forms & Score Sheets

Version: 2025 1

Last Build Date: November 25, 2024 Time: 1094

2024-11-26

Registration Form



Team name:			
Team leader name:			
Safety first!			
-	. During operation in an ϵ		obot is not allowed to go faster as it may not exceed a walking
immediately if there is a rea	note possibility of dangero or Organizational committ	us behavior towards peo ee, an Executive or Tru	owners have to stop the robot ple and/or objects. If a referee stee of the federation tells the stopped <i>immediately</i> .
immediately by a decision	of the RoboCup@Home rom future competitions f	Technical Committee. I	from the ongoing competition Furthermore, the team and its an a year by a decision of the
	Robot 1	Robot 2	
Size of the robot			
Emergency button(s)			
Start button			
Collision avoidance			
Voice of the robot			
Robot speaker system			
Use of external devices			
ASR Bypassing method			
Other safety issues			
Custom containers.			
External Devices: I have read and fully under	stood the "Safety First" s	tatement and agree to it	. Furthermore, I agree to obey
the rules in the official Rol			, Gv
Date & time	$\overline{Team\ leader}$		



Test:	Poster Session	GIIGH
Team name:		-
Referee name:		-

Instructions:

- 1. Please watch all posters carefully.
- 2. There will be a team member for questions about the poster.
- 3. After viewing the poster and asking your questions you may have, please fill in the evaluation sheet below.
- 4. Is not allowed to evaluate your own team.
- 5. You may use the space below "Remarks:" to take notes for yourself.
- 6. Enter your team's name ("Team name") and your name ("referee name") on top of the sheet.
- 7. Sign the form using either "Referee" or "Team leader" slots at the bottom.

Evaluation sheet

Team	Overall score of poster (0-10)
Chief Scientist Office	
EPFL@Home	
eR@sers	
FBOT@Home	
Gentlebots	
Hibikino-Musashi@Home	
KIARO	
LAR@Home	
LASR	
LCASTOR	
LyonTech	
NimbRo@Home	
Pumas	
PUMAS-DSPL	
RoboCanes-VISAGE	
RoboFEI@Home	
RoBorregos rUNSWeep	
Serious Cybernetics Corporation (SCC)	
Sinfonia Uniandes	
SKUBA	
SOBITS	
SocRob@Home	
SUTURO-VaB	
Team of Bielefeld (ToBi)	
Tech United Eindhoven	
Tidyboy-DSPL	
Tidyboy-OPL	
Tinker	
TRAIL	
UT Austin Villa@Home	

Т				1		
к	e	rr	ıa	r	ks	:

$\beta \ time$	$\overline{Referee}$	$\phantom{aaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaa$



Test:	Help Me Carry				@Home
Team name:					
Referee name:					
Action		Score	1^{st} try	2^{nd} try	3^{rd} try
Main Goal					
Following the pers	son to the car	300			
Perceiving the cor	rect beg (visualize on screen or say which one)	15			
Picking up the con	rrect bag	100			
Avoiding the crow	rd of people obstructing the path	50			

Following the person to the car	300	 	
Perceiving the correct beg (visualize on screen or say which one)	15	 	
Picking up the correct bag	100	 	
Avoiding the crowd of people obstructing the path	50	 	
Avoiding the small object on the ground	50	 	
Avoiding the hard-to-see object	50	 	
Avoiding the area blocked with retractable barriers	50	 	
Bonus rewards			
Re-reaching the starting location	200	 	
Joining and staying in the queue on the way to the arena	300	 	
Penalties			
Dropping the bag	-50	 	
Deus Ex Machina Penalties			
Rediscovering the operator by natural interaction	-50	 	
Rediscovering the operator by unnatural interaction	-100	 	
Rediscovering the operator by asking them to come back	-150	 	
Rediscovering the operator by direct contact	-200	 	
Special Penalties & Bonuses			
Not attending	-500	 	
Using alternative start signal	-100	 	
Outstanding performance	111	 	
Recordings			
Duration (limit: 5:00 minutes)		 	
Score per try	1115	 	
Total Score	1226		

Remarks:

 $\overline{Date\ \mathscr{C}\ time}$ $\overline{Referee}$ $\overline{Team\ leader}$



Test:	General Purpose Service Robot	@Hom
Team name:		
Referee name:		

Action	Score	1^{st} try	2^{nd} try	3^{rd} try
Main Goal				
Executing the task associated with each command	3×400			
Bonus Rewards				
Understanding a command given by a non-expert operator	3×100			
Deus Ex Machina Penalties				
Using a custom operator	3×-50			
Bypassing speech recognition	3×-50			
Instructing a human to perform parts of the task will apply a percentage penalty according to similar penalties in other Stage I tests.	3×-400			
Special Penalties & Bonuses				
Not attending	-500			
Using alternative start signal	-100			
Outstanding performance	150			
Recordings				
Duration (limit: 5:00 minutes)				
Score per try	1500			
Total Score Remarks:	1650			

Date & time	$\overline{Referee}$	Team leader
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Test:	Receptionist	@/
Team name:		
Referee name:		

Action	Score	1^{st} try	2^{nd} try	3^{rd} try
Main~Goal				
Guide the guest to the other guests (navigate to the guest group)	2×15			
Look in the direction of navigation or at the navigation goal	2×50			
Introduce a new guest to every other guest and the host	2×50			
Offer a free seat to the new guest	2×100			
Look at the person talking	2×25			
Look at the person the robot is introducing the guest to	2×50			
Bonus Rewards				
Open the entrance door for a guest	2×100			
Describe the first guest to the second guest (per corect attribute)	4×30			
Describe the first guest to the second guest (per incorrect attribute)	4×-30			
Penalties				
Wrong guest information was memorized (continue with wrong name	-50			
or drink)				
Persistent inappropriate gaze (away from conversational partner)	-50			
Persistent gaze not in the direction of the navigation while moving.	-10			
Deus Ex Machina				
Alternative HRI	2×-75			
Not recognizing people	2×-200			
Special Penalties & Bonuses				
Not attending	-500			
Outstanding performance	90			
Recordings				
Duration (limit: 5:00 minutes)				
Score per try	900			
Total Score	990			

Remarks:



Test: Se	rve the Breakfast				@Hon
Team name:					
Referee name:					
Action		Score	1^{st} \mathbf{try}	2^{nd} try	3^{rd} try
Main Goal					
Initial navigation to p		15			
= -	categorizing it correctly (visualize or say)	4×15			
	items for transportation to the table	4×50			
Placing breakfast iter		4×50			
Pouring cereal into the	ne bowl	300			
Bonus Rewards					
Pouring milk into the		300			
Placing a spoon next	to the bowl	100			
Penalties	1				
	g an object on the table	4×-30			
Spilling cereal while p	_	-100			
Spilling milk while po		-100			
Deus Ex Machina		~			
Pointing at an object		4×-5			
Handing an object ov		4×-50			
A human placing an		4×-50			
A human pouring cer		-300			
Special Penalties &	§ Bonuses	500			
Not attending Using alternative star	et giornal	$-500 \\ -100$			
Using alternative star	_	-100 117			
Outstanding perform	ance	117			
Recordings Duration (limit: 5:00	minutes)				
Score per try		1175			
Total Score		1292			
Remarks:					

 $Date \ \ \mathcal{U} \ time$ Referee $Team\ leader$

 $Date \ \ \mathcal{U} \ time$



T				Ro	boCup @Home
Test:	Storing Groceries				
Team name:					
Referee name:					
		a		and .	and .
Action		Score	1 st try	2^{nd} try	3^{rd} try
Main Goal	ra bla	1 5			
Navigating to the t		15 5× 15			
= -	and categorizing it correctly ct for transportation to the cabinet	5×15			
	in shelf and saying on which layer the current	5×50			
handled object sho	v g	Liy J×15			
Placing an object i	-	5×15			
	next to similar objects on the cabinet	5×50			
$Bonus \; Rewards$	to billion objects on the cushion	07.00			
	et door without human help	200			
Picking up a tiny o		70			
Placing a tiny obje		30			
Picking up a heavy		70			
Placing a heavy ob		30			
Deus Ex Machin	~				
	an object over to the robot	5×-50			
_	an object in the cabinet	5×-15			
	an object in the cabinet next to similar objects	5×-50			
	at a target location	5×-25			
Special Penalties	-				
Not attending	20.0000	-500			
Using alternative s	tart signal	-100			
Outstanding perfor		114			
Recordings		,			
Duration (limit: 5:	00 minutes)				
		1140			
$Score\ per\ try$					
Score per try Total Score		1254			

 $Team\ leader$

Referee

 $Date \ \ \mathcal{U} \ time$



Test:	Clean the Table			RC	®Home
Team name:					
Referee name:					
Action		Score	$1^{st} ext{ try}$	2^{nd} try	3^{rd} try
Main Goal			-	-	-
Navigate to the ta	ble to pick up items	15			
Picking tableware	(cup, bowl) for transportation to the dishwa	sher 2×40			
Picking up a plate	for transportation to the dishwasher	50			
Picking up cutlery	(spoon, fork) for transportation to the dish	washer 2×80			
Placing the tablew	rare and cutlery inside the dishwasher	5×50			
Placing an item co in the dishwasher	orrectly (cleanable, convenient like a human	would) 5×50			
Bonus Rewards					
Pulling out the dis	shwasher rack	100			
Pushing in the dis	hwasher rack	100			
Opening the dishw	vasher door	200			
Closing the dishwa	sher door	200			
Picking up the dis	hwasher tab for transportation to the dishwa	asher 100			
Placing the dishwathe tab	asher tab inside the dishwasher's hatch inter	ded for 200			
Deus Ex Machie	na Penalties				
Handing tableware	e over to the robot	2×-40			
Handing plate ove	r to the robot	-50			
Handing cutlery o	ver to the robot	2×-80			
Having a human p	lace an object in the dishwasher	5×-50			
Special Penaltie	$s \ {\it \& Bonuses}$				
Not attending		-500			
Using alternative s	start signal	-100			
Outstanding perfo	rmance	170			
Recordings					
Duration (limit: 1	0:00 minutes)				
Score per try		1705			
Total Score		1875			
Remarks:					

 $Team\ leader$

Referee



Toate	Enhanced Cananal Dumaga Camica Da	h a t		RC	@Home
Test:	Enhanced General Purpose Service Ro	DOT			
Team name:					
Referee name:					
Action		Score	1^{st} try	2^{nd} try	3^{rd} try
Main Goal					
Find and clearly s	state an encountered problem	3×150			
Solve a problem		3×650			
Deus Ex Machi	ina Penalties				
Asking for locatio	n of a problem	3×-150			
~	nan to perform parts of the task will a ccording to similar penalties in other Sta				
Special Penaltie	$es~ {\it \&}~ Bonuses$				
Not attending		-500			
Using alternative	start signal	-100			
Outstanding perfe	ormance	240			
Recordings Duration (limit: 1	10:00 minutes)				
Score per try		2400			
Total Score		2640			
Remarks:					

 $Date \ \ \mathcal{U} \ time$ Referee $Team\ leader$



Test:	Restaurant	@Hom
Team name:		
Referee name:		

Action	Score	1^{st} try	2^{nd} try	3^{rd} try
Regular Rewards			-	-
Detect calling or waving customer	2×100			
Reach a customer's table without prior guidance/training	2×100			
Take an order.	2×300			
Serve an order.	2×300			
Bonus Rewards				
Use an unattached tray to transport	2×200			
Regular Penalties				
Not making eye-contact when taking an order	2×-80			
Not reaching the bar (barman has to move from behind the bar to interact with the robot)	2×-80			
Deus ex Machina Penalties				
Being guided to a table	2×-200			
Asking the Barman to handover object to the robot	4×-50			
Guest needing to take the object from a tray or the robot's hand	4×-50			
Being told/pointed where is a table/Kitchen-bar	2×-100			
Special Penalties & Bonuses				
Not attending	-500			
Using alternative start signal	-100			
Outstanding performance	200			
Recordings				
Duration (limit: 15:00 minutes)				
Score per try	2000			
Total Score	2200			

Remarks:

Date & time	$\overline{Referee}$	$\phantom{aaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaa$



Test:	Stickler for Rules				@Home
Team name:					
Referee name:					
Action		Score	1^{st} try	2^{nd} try	3^{rd} try
Regular Rewar					
	breaking a house rule (indicating the rule by voice	, .			
Making eye-conta take.	act, politely clarify to the guest what action he shou	11114×100			
	e guest is following the rule.	1×200			
Bonus Reward		4/200			
	act, politely clarify to the guest what rule is bei	ng 4×100			
Regular Penali	ties				
Talking to a gues	st about a rule they are not breaking	4×-100			
Deus ex Mach					
	the robot towards a guest who is breaking a rule				
	ne robot which rule is being broken	4×-100			
Special Penalta	nes & Bonuses	-500			
Not attending Using alternative	e start signal	-500 -100			
Outstanding per		200			
Recordings		200			
Duration (limit:	10:00 minutes)				
Score per try		2000			
Total Score		2200			
Remarks:					
Date & time		-	Team le	eader	



Sc	core	Sheet			RoboCup @Home
\mathbf{Tes}	t:	Final Deme	onstration — Jury Evaluat	tion	@Home
Tea	m nam	e:			
Ref	eree na	me:			
Inst	truction	ıs:			
2 3 4 5	. At the . After of . You m	e end of the demonder demonstration and any use the space by your your name (strations carefully. Instration you may ask questions, please fill in the below "Remarks:" to take "referee name") on top of "Referee" slot at the bottom.	ne evaluation sheet below notes for yourself. the sheet.	v.
Eva	luation	sheet			
		Originality and	Relevance/usefulness to	Elegance of	Success of
7	Team	$presentation^{\star}$	everyday life	overall demonstration	overall demonstration
		(0-10)	(0-10)	(0-10)	(0-10)
[]	Fifth				
]	Fourth				
r	Third				
,	Second				
[]	First				

Remarks:

D		
Date & time	Referee	$Team\ leader$
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^{*} Story telling is to be rewarded

 $Date \ \ \mathcal{U} \ time$



Test:		on — Executive Committee		@Home
Team nam	e:			
Referee na	me:			
T.,				
 At the After of You m Enter; 	watch all demonstrations end of the demonstration demonstration and questionay use the space below "Formula 12 and the space b	you may ask questions. ons, please fill in the evaluation Remarks:" to take notes for youname") on top of the sheet.		
Criteria:				
ScientiContriReleva	fic contribution bution to @Home ance for @Home / Novelty station and performance in			
Evaluation	sheet			
Team so	Efficacy of colution to main objective (0-10)	Elegance of solution to main objective (0-10)	Innovation/contribution of additional tasks (0-10)	Difficulty/Success of overall demonstratio (0-10)
Fifth	(* *)	(* -)	(* - /	()
Fourth				
Third				
Second				
First				
Remarks:				

 $Team\ leader$

Referee