

RoboCup 2021 Junior soccer simulation moyasirobo

Team Description Paper

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Abstract

RoboCupJunior Simulation Challenge is Soccer robot simulation

Run a program written in python with webots and compete with enemies for scores

We wrote the program separately for the keeper and the attacker

The keeper defends the goal and the attacker goes to score the goal

It was very difficult because it is my first experience

Introduction



Horiuchi, in right side has never challenged RoboCupJunior.

But Tabei, in left side has participated in 2020.

Basically, Horiuchi gave an idea and Tabei make it happen by wright program. But both of us writing program.

Our programs

Usually, we only improved.

First, we wrote program that robots only chase down the ball.

But it is easy to goal for enemy robots, so we made Goalkeeper. And we wrote program that robots don't own goal. However, our team robots didn't goal. So, we wrote that attack program.

(1) base program- Chase the ball

we wrote this

In utils

```
def go(posx, posy, robo_posx, robo_posy, ori):  
    """  
    in1:posx  Destination's x coordinate  
    in2:posy  Destination's y coordinate  
    in3:robo_posx  robot position x  
    in4:robo_posy  robot position y  
    in5:ori  robot_angle  
  
    out0:delta Distance to destination  
    out1:deltath Angle to the destination  
    """  
  
    deltax = posx - robo_posx  
    deltay = posy - robo_posy  
    roboo = ori  
    delta = math.sqrt((deltax*deltax)+(deltay*deltay))  
    deltath = math.atan2(deltay, deltax)  
    if deltath < 0 :  
        deltath = 2 * math.pi + deltath  
  
    deltath = deltath + roboo - (math.pi / 2)  
    if deltath > 2 * math.pi:  
        deltath -= 2 * math.pi  
    return delta , deltath
```

In each robot

```
direction = utils.go(-0.2*sss, 0.038, rx, rx, robot_angle)  
direction1 = math.degrees(direction[1])  
direction2 = utils.get_direction(direction1)  
  
dr = direction2  
  
if dr == 0:  
    left_speed = -10  
    right_speed = -10  
  
#behind the robot  
elif dr==2:  
    left_speed = 10  
    right_speed = 10  
  
elif dr == -1:  
    left_speed = -10  
    right_speed = 10  
  
else:  
    left_speed = 10  
    right_speed = -10  
# Set the speed to motors  
self.left_motor.setVelocity(left_speed)  
self.right_motor.setVelocity(right_speed)
```

We cased whether the ball was in front of, to the right, to the left, or behind the robot.

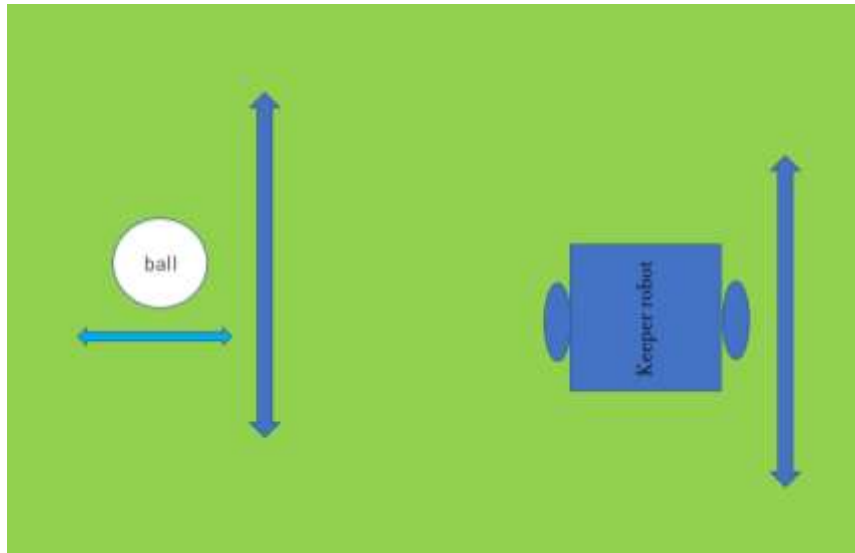
In front, the robot goes straight

To right, it turns right.

To left, it turns left.

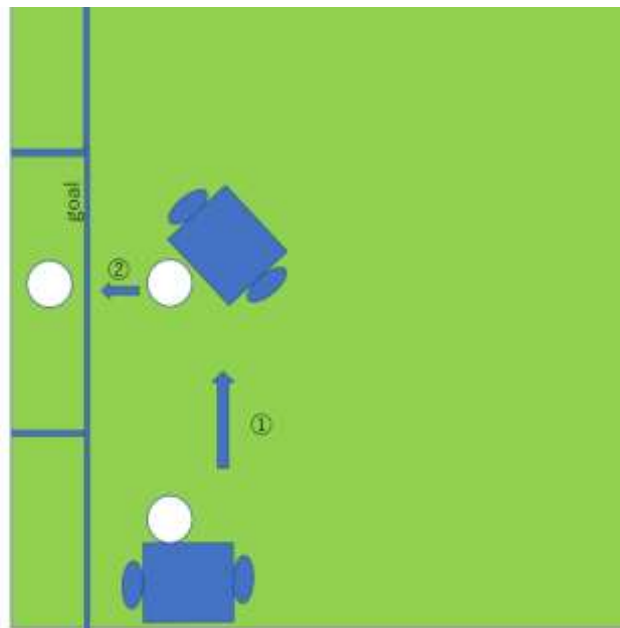
(2) keeper program

Move along the y coordinate of the ball



(3) attack program

Robot 1 passes to robot 2 in front of the goal and makes it goal



Conclusions and Future Work

We want to use skillful footwork to disturb the enemy and follow the plow to reach the goal.

We didn't have time to research because of various things this time.

We want to increase the variation of offense and want the robot to chase the ball more smoothly.

References

<https://docs.python.org/ja/3/>