

GridSim simulator manual

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Developed by **ROBOLABO**

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Contents

1	Simulator description	5
2	Installation	7
2.1	Parallel launcher compilation	8
2.2	Documentation generation	8
3	Execution	9
3.1	Parallel launcher	9
3.2	Experiment configuration	9
3.2.1	Visualization definition	10
3.2.2	Structure definition	11
3.3	Parallel experiment configuration	13
4	Examples	15
4.1	MuFCO demo	15

Chapter 1

Simulator description

*GridSim*¹ is an open source simulator developed to analyze the power balances on a virtual electrical grid. Figure 1.1 shows a scheme of its modular architecture. The grid is composed by lines. A line represents a set of nodes with the same features. The nodes are complex elements connected to the lines which can be equipped with different types of consumption, *Distributed Energy Resources* (DER) technologies and control systems. These nodes can represent from a single device which only consumes as a single device to a complex microgrid. In addition, a base consumption function can be added to the grid. It represents an uncontrollable consumption which is added to the aggregated consumption of the simulated grid.

The structure of a grid is defined by an XML file. In this file, the number of lines and the number of nodes per line can be defined. Each line has a concrete type of node; it means that all the nodes of each line have the same features. *GridSim* can run multiple executions in parallel. This feature of the simulator has been implemented by making use of the MPI² protocol.

GridSim calculates the power balances of every node and they are aggregated in their common line. The aggregated consumption of the virtual electrical grid is calculated as the sum of the power balances of every line plus the base consumption function. The nodes can be equipped with different controllers to control the possible elements which a node is composed of. For example, the charge power of the storage system can be controlled by a battery controller. The controllers can obtain information from every element of the *GridSim* simulator.

Algorithm 1 describes the operation of *GridSim*. In the first place, the simulator is initialized—see from line 1 to 3. The virtual electrical grid is created by using a configuration file which indicates structure of the grid. In addition, the counter of *time steps* is set to zero. A time step is one execution of the main loop of the simulator. It is the virtual clock of a simulation which marks the events that happen. A time step is related to an amount of time in the real world. For example, if a time step represents one minute, in each execution of the

¹ *GridSim* is released under GPLv3.0. It can be downloaded from: <https://github.com/Robolabo/gridSim.git>

² Message Passing Interface (MPI) is a standardized and portable message-passing system designed by a group of researchers from academia and industry to function on a wide variety of parallel computers. The standard defines the syntax and semantics of a core of library routines useful to a wide range of users writing portable message-passing programs in different computer programming languages.

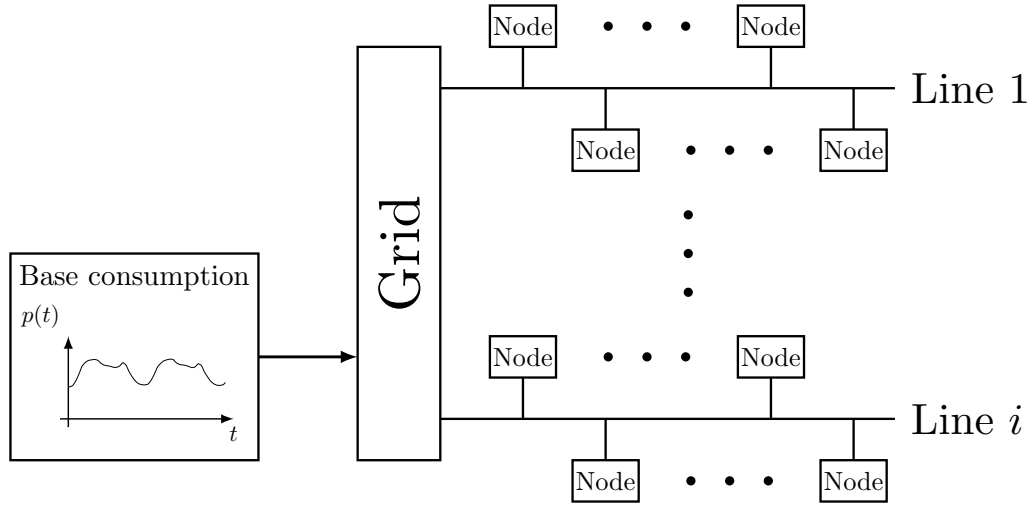


Figure 1.1: Scheme of the modular architecture of *GridSim* simulator.

Algorithm 1 High-level description of the main loop of *GridSim* simulator.

```

1: /* Initialization */
2: createGrid(< configurationFile >)
3: TimeStep ← 0
4: /* Main Loop */
5: while TimeStep < TimeStepLimit do
6:   /* Execute main control function */
7:   mainControlFunction()
8:   /* Execute virtual user functions on all nodes */
9:   for i < numNodes do
10:    node[i] → userFunction()
11:   end for
12:   /* Execute control functions on all nodes */
13:   for i < numNodes do
14:    node[i] → controlFunction()
15:   end for
16:   /* Execute grid energy balance - physics engine */
17:   gridExecutionFunction()
18:   TimeStep ++
19: end while

```

main loop, the power balances are calculated for one minute in the real world. The lower the amount of time in the real world is, the higher the accuracy of the simulator is, but also the greater the computing power. After *GridSim* is initialized, the main loop begins. The main loop simulates the virtual electrical grid, the virtual users and controllers in each time step. The counter of time steps is increased at the end of this loop. When the main loop finishes, the simulation finishes. This condition is satisfied when the counter of time steps reaches a certain value indicated in the configuration file—see the condition of line 5.

Chapter 2

Installation

GridSim is open source simulator of electrical grids released under GPLv3.0. It can be downloaded from: <https://github.com/Robolabo/gridSim.git>. The repository can also be directly downloaded from *github* in your computer:

```
$ git clone https://github.com/Robolabo/gridSim.git
```

Once the simulator has been downloaded, you can attempt to install it.

GridSim must be compile in your computer. It is preapared to be compile and executed in Linux, this manual does not indicate how to install *GridSim* in other operating systems. In addition, this manual describes the instillation process for an Ubuntu distribution. *GridSim* is programmed in *C++*, thus, the *C++* compiler is required. The simulator's compilation has been teste for *g++* compiler version 4.4 or higher. The installation of this compiler is recommended:

```
$ sudo apt-get install g++
```

The compilation of *GridSim* is performed by *autotools* with *libtool*. Therefore, these tools should be installed in your computer:

```
$ sudo apt-get install automake autotools-dev libtool
```

There is a compilation script which prepare the compilation folder and compile the simulator. To execute this script:

```
$ ./build_simulator.sh
```

It creates the **build** folder. All compilation files are in this folder. After the compilation, the executable file is copied in the main folder of *GridSim*. This file is called **gridSim**.

2.1 Parallel launcher compilation

Different instances of *GridSim* can be launched in parallel. It allows to use the possibilities of a multicore machine or a cluster. This parallel execution is based on MPI. Thus, MPI should be installed in your computer:

```
$ sudo apt-get install openmpi-bin mpi-default-dev
```

There is a compilation script for the compilation of the parallel launcher:

```
$ ./build_simulator_parallel.sh
```

After the compilation, the executable file is copied in the main folder of *GridSim*. It is called **gridSim_parallel**.

2.2 Documentation generation

This manual can be compile from the \LaTeX sources. The \LaTeX packages should be installed in your computer:

```
$ sudo apt-get install texlive-latex-extra texlive-latex-recommended  
texlive-bibtex-extra texlive-math-extra
```

There is compilation script for the documentation compilation:

```
$ ./build_doc.sh
```

After the compilation, the documentation file is copied in the main folder of *GridSim*. It is called **gridsim_manual.pdf**.

Chapter 3

Execution

GridSim is executed by using its executable file **gridSim**. The execution requires a configuration file to configure the experiment that you want to simulate. The content of this file is explained in Section 3.2. It is launch through:

```
$ ./gridSim -p <CONFIGURATION_FILE>
```

The simulator is launched during the stipulated time.

3.1 Parallel launcher

The parallel launcher of GridSim is based on MPI. The parallel executin must be configured with an independent file. The content of this file is explained in Section 3.3. It is launch through:

```
$ mpirun -np <N_PROCESS> ./gridSim_parallel  
-p <PARALLEL_CONFIGURATION_FILE>
```

where $< N_PROCESS >$ is the number of process launched in parallel. Notice that the parallel execution requires a master process which does not calculate nothing, it is only a job dealer. Therefore, $< N_PROCESS >$ should be at least 2, one master dealing job and a slave simulating.

3.2 Experiment configuration

The experiments are configured by using the xml configurations files. These files have the following main structure:

```
<?xml version="1.0"?>  
<GridSim>  
  <Simulation  
    seed="SED_NUMBER"  
    length="LENGTH"
```

```

        sampling="SMP_PERIOD"
        fft_lng="FFT_LENFGTH"
        data_folder="DATA_FOLDER"
    />
    <Visualization
        active="FLAG_ACTIVE"
        rf_rate="RF_RATE" >
        WINDOWS_DEF
        ...
    </Visualization>
    <Grid
        file="GRID_PROFILE"
        amp="GRID_AMP"
    />
    <Structure>
        STRUCTURE_DEF
    </Structure>
    <Writer file="OUTPUT_FILE" />
    <Main_control name="MAIN_CONTROLLER" />
</GridSim>

```

Table 3.1 shows the definition of the configurable parameters previously defined.

Name	Description	Data type
SED_NUMBER	The initial random number seed	int
LENGTH	Duration of experiment in real world in minutes	int
SMP_PERIOD	Sampled period for DFT	int
FFT_LENFGTH	DFT window length	int
DATA_FOLDER	Data folder address	string
FLAG_ACTIVE	0 deactivate visualization; 1 activate visualization	bool
RF_RATE	Refresh rate for visualization	int
WINDOWS_DEF	Definition of windows (see Section 3.2.1)	
GRID_PROFILE	Base consumption profile file name	string
GRID_AMP	Amplitude of the base consumption	float
STRUCTURE_DEF	Definition of structure (see Section 3.2.2)	
OUTPUT_FILE	Output file name	string
MAIN_CTR	Main controller name	string

Table 3.1: Experiment configuration parameters.

3.2.1 Visualization definition

The windows for visualization are defined with the following structure in the xml file:

```

<scr
    title="TITLE"
    x_lng="X_LENGTH"
    y_ini="Y_INI"
    y_end="Y_END"
/>

```

Table 3.2 shows the definition of the configurable parameters previously defined.

Name	Description	Data type
TITLE	Title of the window	string
X_LENGTH	Length of the x-axis in samples	int
Y_INI	Initial y-axis value	int
Y_END	Final y-axis value	int

Table 3.2: Window configuration parameters.

3.2.2 Structure definition

The structure of the simulated grid is defined with the following structure in the xml file:

```

<Structure lines="LINES_NUMBER" >
    <line_X nodes="NODES_NUMBER" type="NODE_NAME"/>
    ...
    <NODE_NAME>
        ELEMENTS
    </NODE_NAME>
</Structure>

```

Table 3.3 shows the definition of the configurable parameters previously defined.

Name	Description	Data type
LINES_NUMBER	Number of lines	int
line_X	Definition of line X	int
NODES_NUMBER	Number on nodes	int
NODE_NAME	Definition of the nodes of the line	string
ELEMENTS	Elements in the node (explained below)	

Table 3.3: Structure configuration parameters.

The structure of the simulated node is defined with the following structure in the xml file:

```

<NODE_NAME>
    <load
        type_nd = "ND_TYPE"
        amp_nd  = "ND_AMP"
        file_nd = "ND_FILE"
    />
    <pv
        type  = "PV_TYPE"
        gen   = "PV_PROFILE"
        frc   = "PV_FR_PROFILE"
        power = "PV_AMP"
    >

```

```

    />
    <bat
        cap      = "CAP"
        num_inv  = "NUM_INV"
    />
    <ctr
        name="CTR_NAME"
        CTR_CONF
    />
</NODE_NAME>

```

Table 3.4 shows the definition of the configurable parameters previously defined.

Name	Description	Data type
ND_TYPE	No deferrable consumption type (see Table 3.5)	int
ND_AMP	No deferrable consumption amplitude	float
ND_FILE	No deferrable consumption file	string
PV_TYPE	PV type (see Table 3.6)	int
PV_PROFILE	PV profile file	string
PV_FR_PROFILE	PV forecast file	string
PV_AMP	PV inverter nominal power	float
CAP	Storage system capacity	float
NUM_INV	Storage system number of inverters	int
CTR_NAME	Node controller name	string
CTR_CONF	Configuration of the node controller	

Table 3.4: Node configuration parameters.

Table 3.5 shows the different types of no deferrable consumption.

Number	Description
0	Constant consumption; ND_AMP indicates its amplitude
1	Consumption defined by a file; ND_FILE indicates the address
2	Consumption defined by the base consumption profile

Table 3.5: No deferrable types.

Table 3.6 shows the different types of PV generation.

Number	Description
0	PV profile defined by file; PV_PROFILE indicates the address
1	PV profile generated by internal model

Table 3.6: No deferrable types.

3.3 Parallel experiment configuration

Chapter 4

Examples

4.1 MuFCO demo

The configuration file for the MuFCO demo experiment can be executed with:

```
$ ./gridSim -p cnf/mufco_demo.xml
```

The MuFCO demo has the following configuration parameters:

Name	Description	Data type	Range
ctr_act_time	Simulation step after which the controllers start running	int	[0, <i>int length</i>]
wt_beg	Simulation step after which data starts being written	int	[0, <i>int length</i>]
wt_end	Simulation step when data stops to be written	int	[0, <i>int length</i>]

Table 4.1: MuFCO demo configuration parameters.