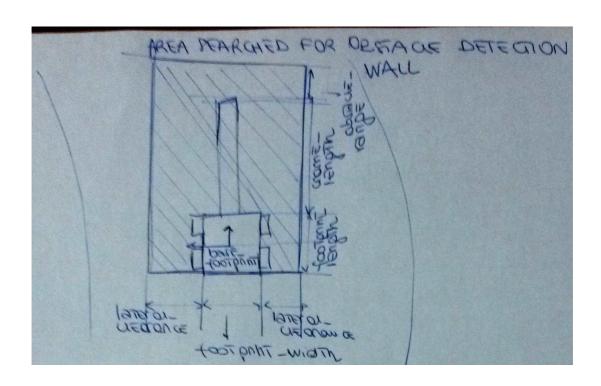
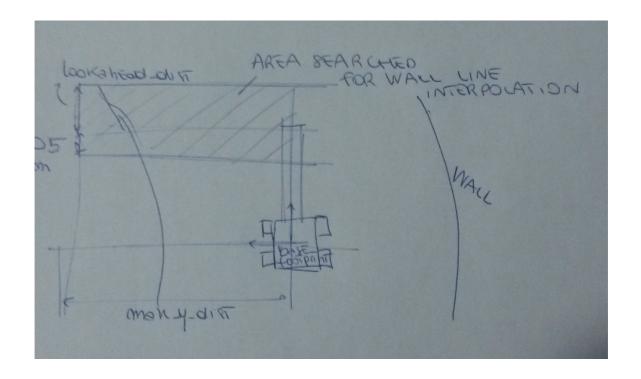
PARAMETERS in TunnelMap:

- **footprint_width: 0.60** (SEE PICTURE)
- **footprint_length: 0.70** (SEE PICTURE)
- **crane_length: 3.0** (SEE PICTURE)
- **lateral_clearance: 0.20** (SEE PICTURE. When the robot is approaching the wall -i.e. the difference between robot orientation and wall orientation is higher than 0.25 rad its value is lowered to 0.05 by default. This is to avoid that the wall is detected as obstacle)
- **obstacle_range: 0.6** (SEE PICTURE. When the robot is approaching the wall, its value is lowered to 0.4 by default)
- lookahead_distance: 2.0 (SEE PICTURE)
- max_y_dist: 4.0 (SEE PICTURE)
- preferred_wall_side: "LEFT"
- **ransac_threshold: 0.05 .** RANSAC param for wall line interpolation. If the distance of a point from the interpolated wall line is lower than the threshold, the point belongs to the line. In case of many obstacles in the wall, it should be lowered)
- publish_wall_dist: "true"pcl_topic: "/scan_cloud"





PARAMETERS in TunnelPlanner:

odom_topic: "/summit_xl/odom"

cmd_topic_vel: "/cmd_vel"

position_source: "ODOM"

desired_freq: 50.0

• target_frame: "/base_footprint"

command_type: "Twist"

• **d_lookahead_min: 3.0** (high value with the grua)

d lookahead max: 3.5

d_dist_wheel_to_center: 0.3

• desired_distance: 1.0

max_speed: 1.2

• **kr: 0.80 # default 0.20** (higher value to align the robot with the wall orientation)

Launch the simulation:

> roslaunch summit_xl_gazebo summit_xl_tunnel.launch (Worlds model available: fake_tunnel.world)

TODO: Add the collision tag in summit model with the grua

> roslaunch robospect_planner robospect_planner.launch (With Rviz)

> rosrun gmapping slam_gmapping scan:=hokuyo_base/scan (For visualization purposes in Rviz)