

Robot Arm



OVERVIEW

URDF Robot Manipulator Concept

- Manipulation Concept

MovIt!

- MovIt! Overview
- MoveIt! Setup assistant
- Plan and execution motion using “move_group” node



URDF



KU

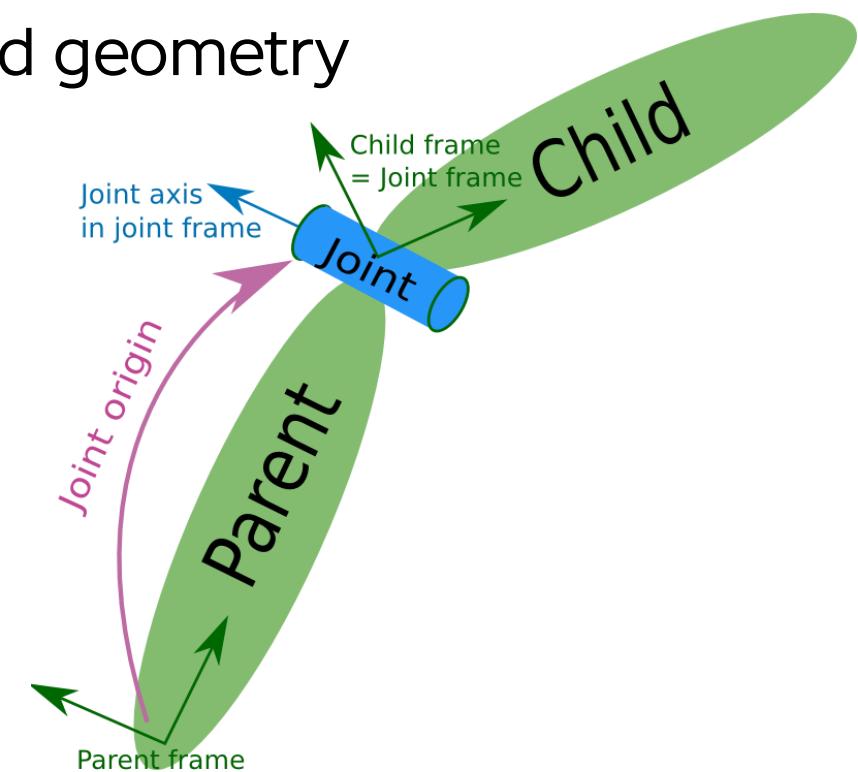
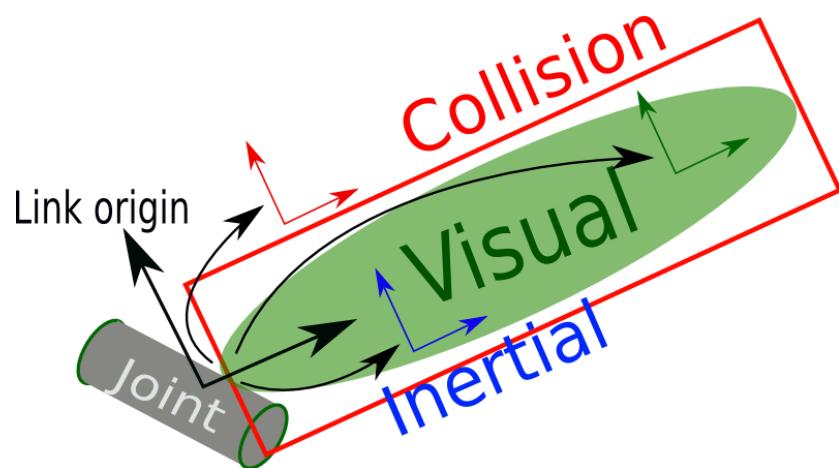
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ROS URDF

URDF (Unified Robot Description Format) used in ROS to describe all elements of a robot. URDF is an XML-formatted file containing:

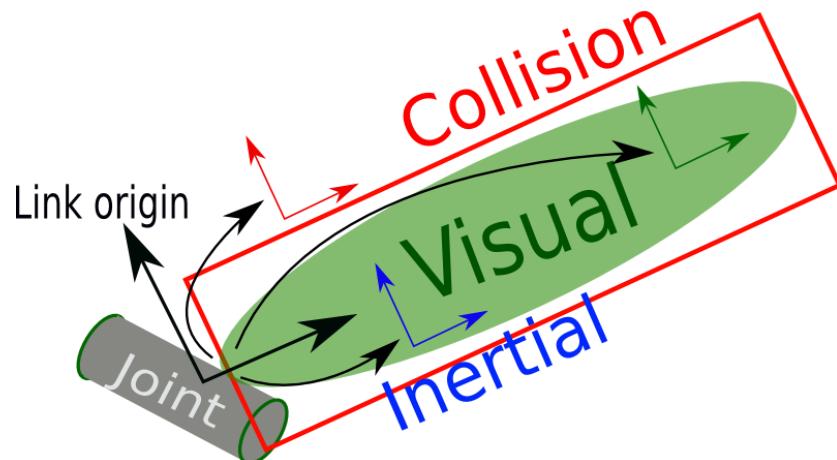
- Links : coordinate frames and associated geometry
- Joints : connections between links





URDF Link

- A Link describes a **physical or virtual object**
 - Physical : robot link, workpiece, end-effector, ...
 - Virtual : robot base frame, map frame, ...
- Each link becomes a **TF frame**
- Can contain visual/collision geometry [optional]



```
<link name="base_link">
  <visual>
    <geometry>
      <cylinder length="0.6" radius="0.2"/>
    </geometry>
  </visual>
  <collision>
    <geometry>
      <cylinder length="0.5" radius="0.1"/>
    </geometry>
    <origin xyz="0 0 -0.05" rpy="0 0 0" />
  </collision>
</link>
```

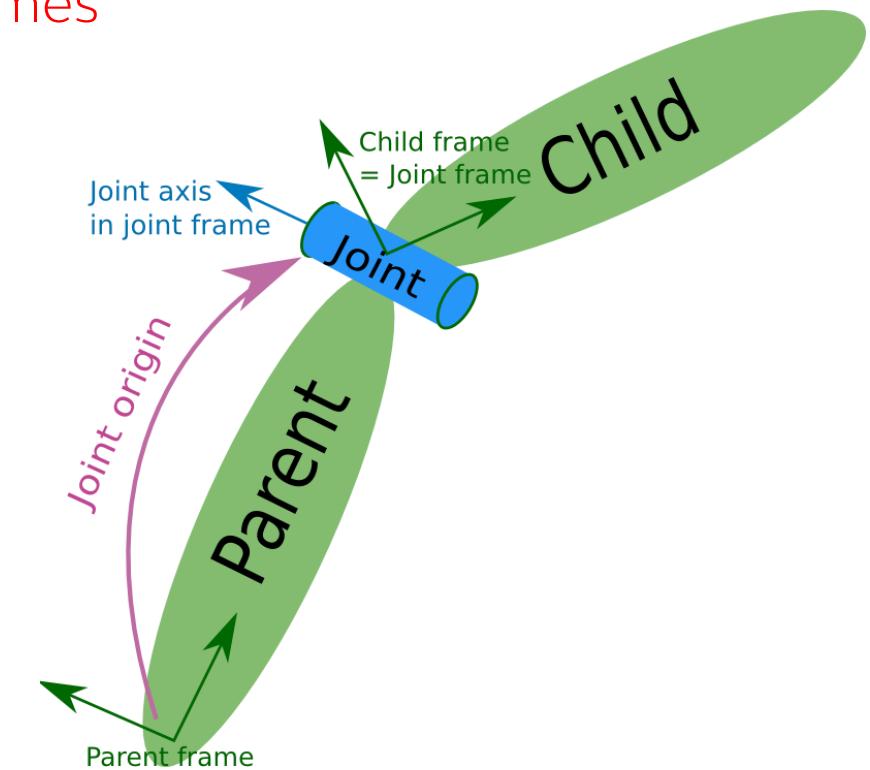


ROS URDF

URDF Joint

- A Joint connects two Links
 - Defines a transform between parent and child frames
Types: fixed, free, linear, rotary
 - Denotes axis of movement (for linear / rotary)
 - Contains joint limits on position and velocity

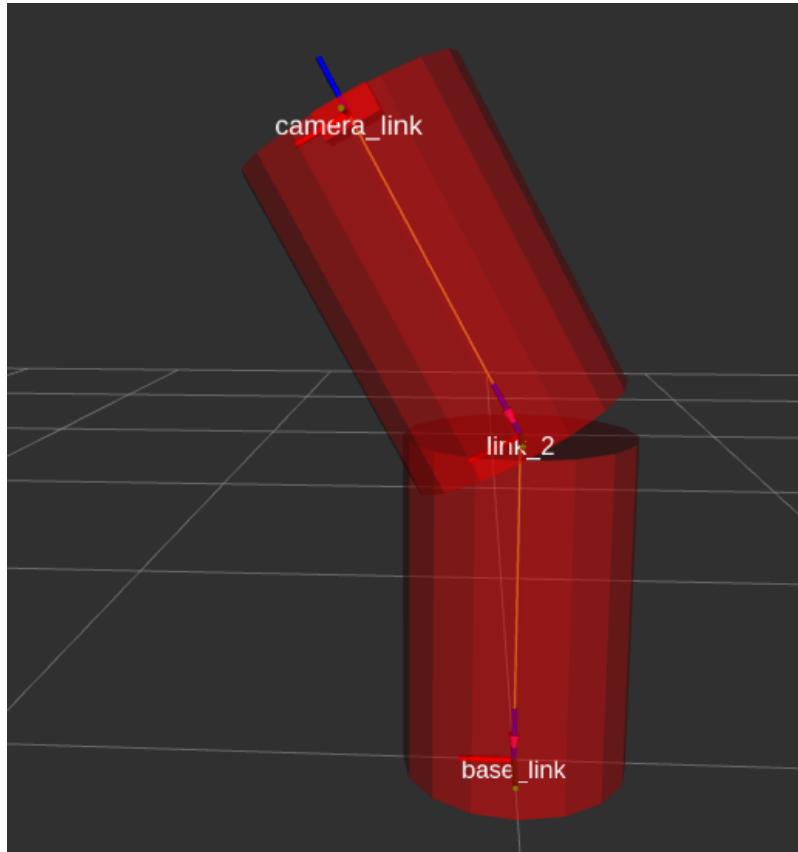
```
<joint name="base_to_link_2" type="revolute">  
  <parent link="base_link"/>  
  <child link="link_2"/>  
</joint>
```





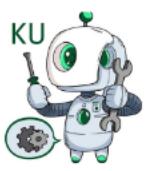
ROS URDF

Create URDF File



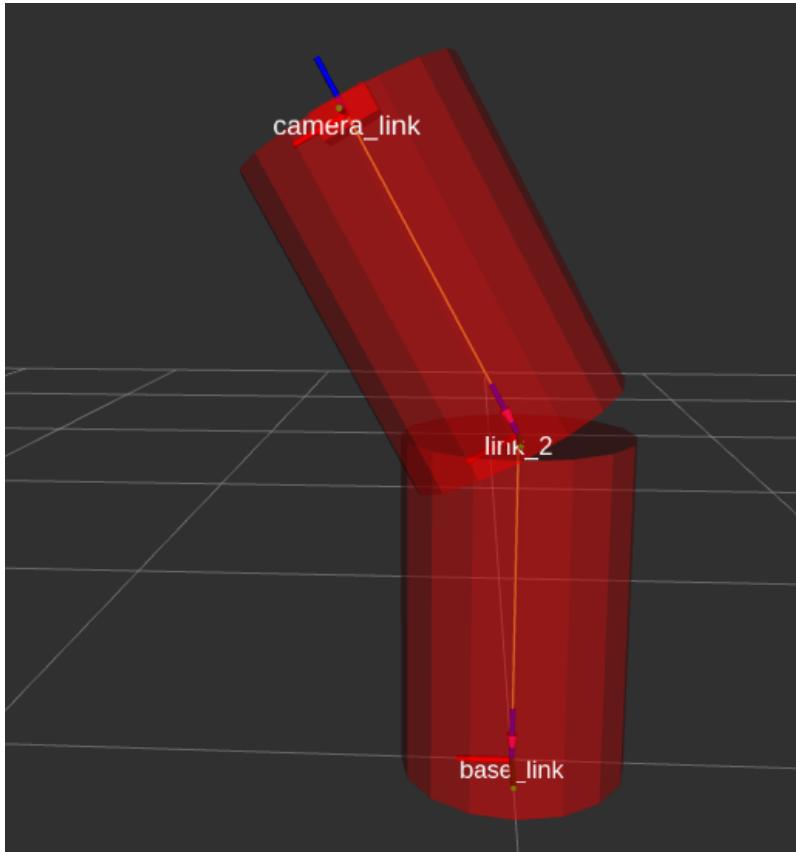
```
<?xml version="1.0"?>
<robot name=" test_urdf ">
  <link name="base_link">
    <visual>
      <geometry>
        <cylinder length="0.6" radius="0.2"/>
      </geometry>
      <origin xyz="0.0 0.0 0.3" rpy="0.0 0.0 0.0"/>
    </visual>
  </link>

  <link name="link_2">
    <visual>
      <geometry>
        <cylinder length="0.6" radius="0.2"/>
      </geometry>
      <origin xyz="0.0 0.0 0.3" rpy="0.0 0.0 0.0"/>
    </visual>
  </link>
```

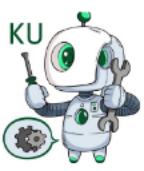


ROS URDF

Create URDF File



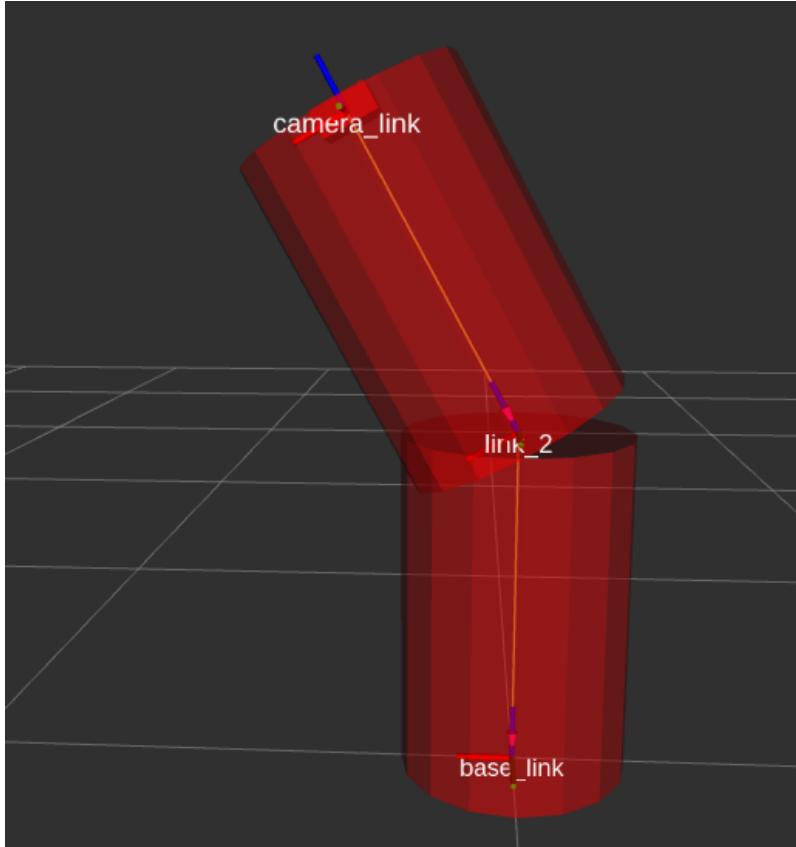
```
<link name="camera_link">
  <visual>
    <geometry>
      <box size="0.1 0.1 0.05"/>
    </geometry>
  </visual>
</link>
<joint name="base_to_link_2" type="fixed">
  <parent link="base_link"/>
  <child link="link_2"/>
  <origin xyz="0.6 0.0 0.0" rpy="0.0 0.5 0.0"/>
</joint>
<joint name="link_2_to_camera" type="fixed">
  <parent link="link_2 "/>
  <child link="camera_link "/>
  <origin xyz="0.6 0.0 0.0" rpy="0.0 0.0 0.0"/>
</joint>
</robot>
```



ROS URDF

Test URDF file

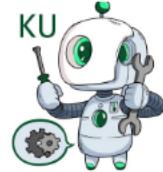
```
$ rosrun urdf_tutorial display.launch model:=test_robot.urdf
```



Get transformation between a
base_link and a **camera_link**

```
$ rosrun tf tf_echo /base_link /camera_link
```

Robot Manipulator Concept



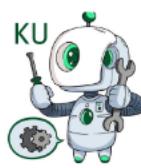


Robot Manipulator Concept

Interact with the environment and modify it using a robot to perform useful task

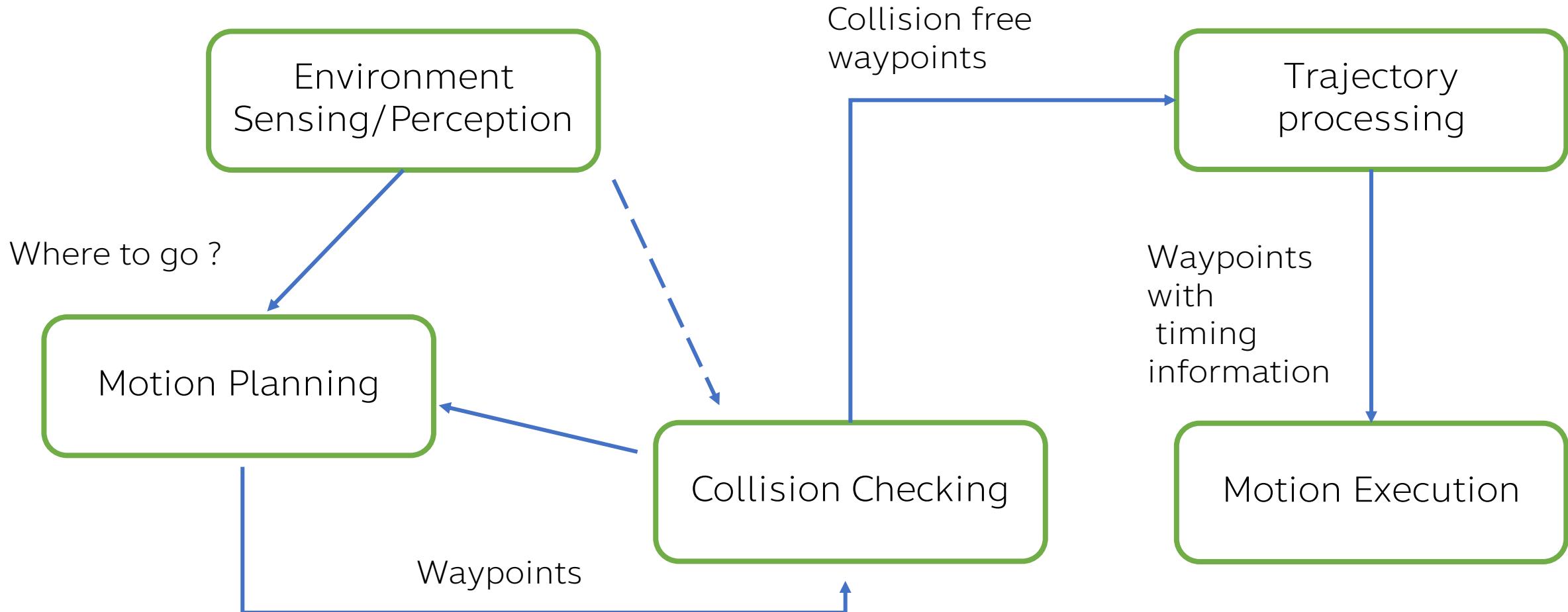
- Pick and place object
- CNC milling, wire cut
- Fasten two parts of car





Robot Manipulator Concept

Manipulation – function modules



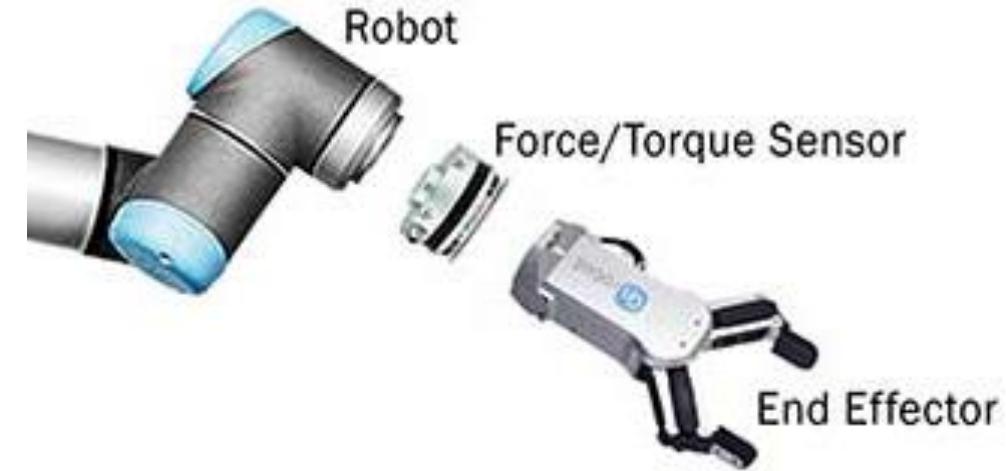


Robot Manipulator Concept

- Kinect
- Lidar

Environment
Sensing/Perception

3D sensor, Camera, Force sensor

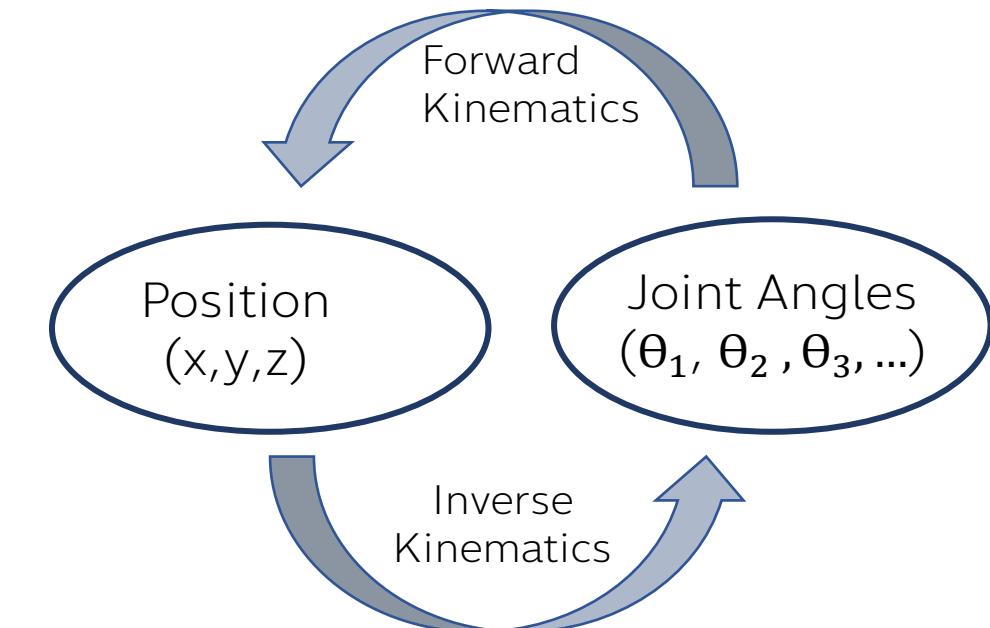
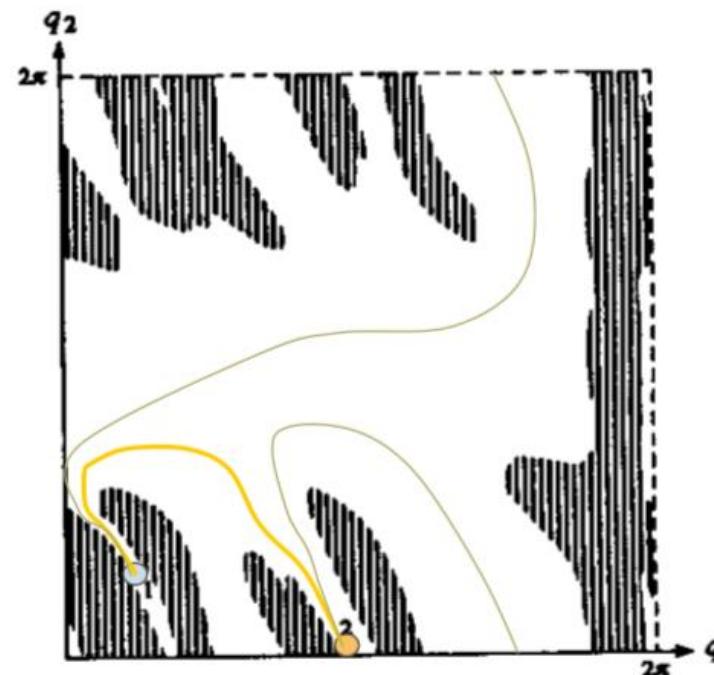
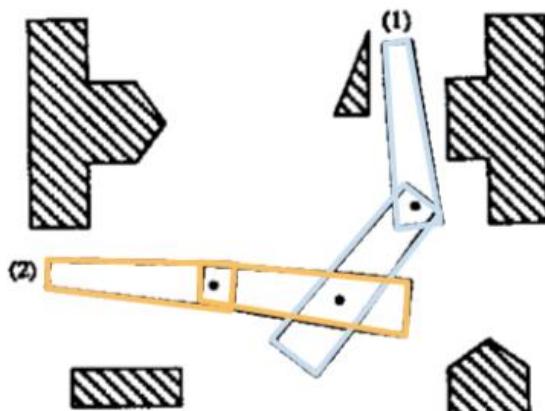




Robot Manipulator Concept

- OMPL library
- CHOMP library

Motion Planning

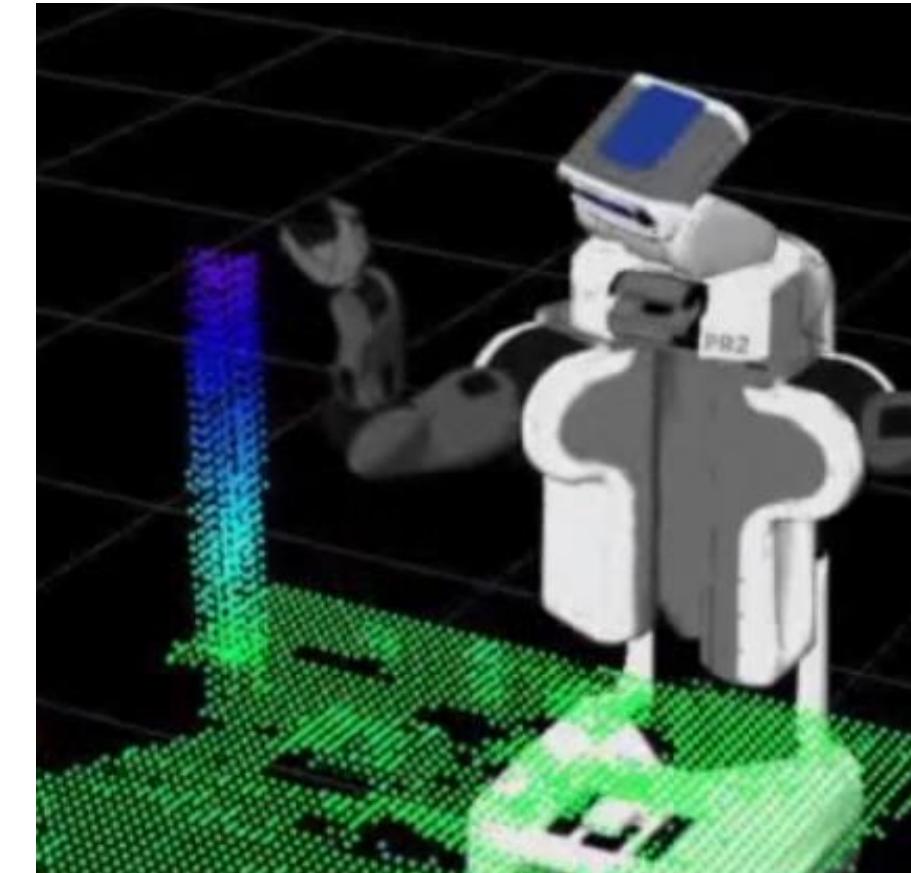
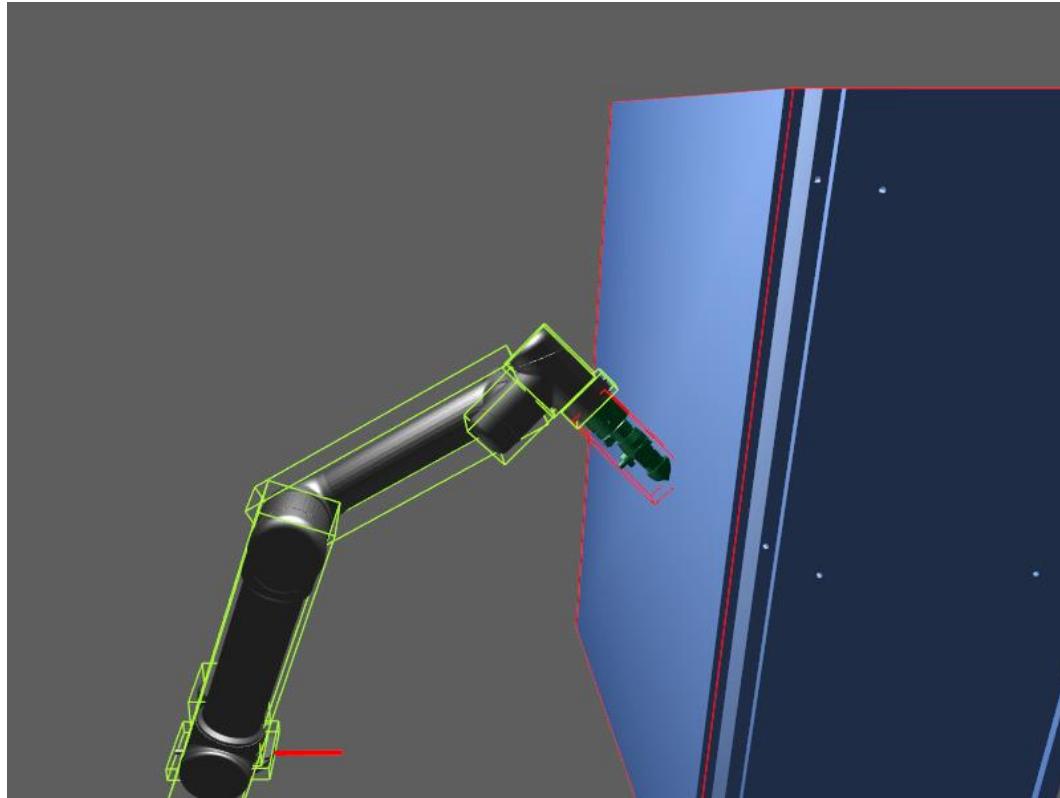




Robot Manipulator Concept

- FCL library
- Bullet library

Collision Checking

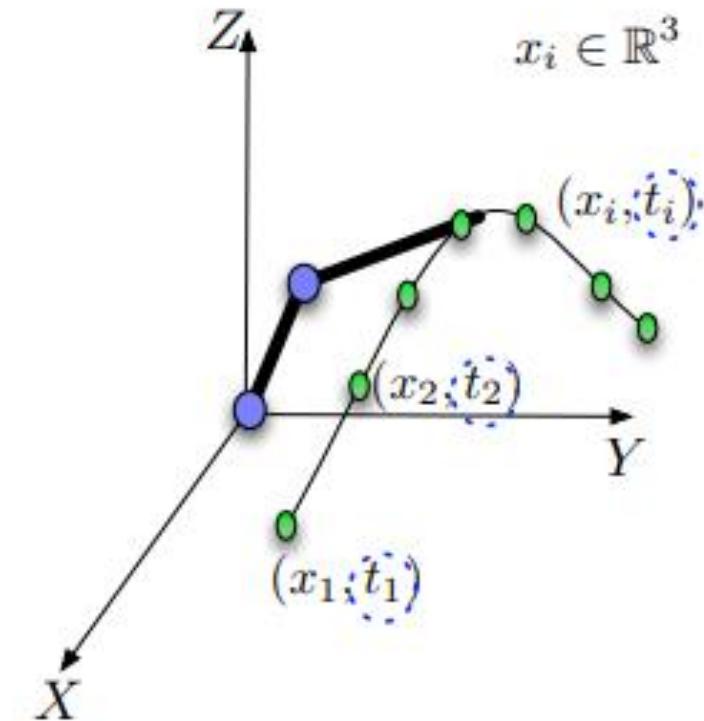
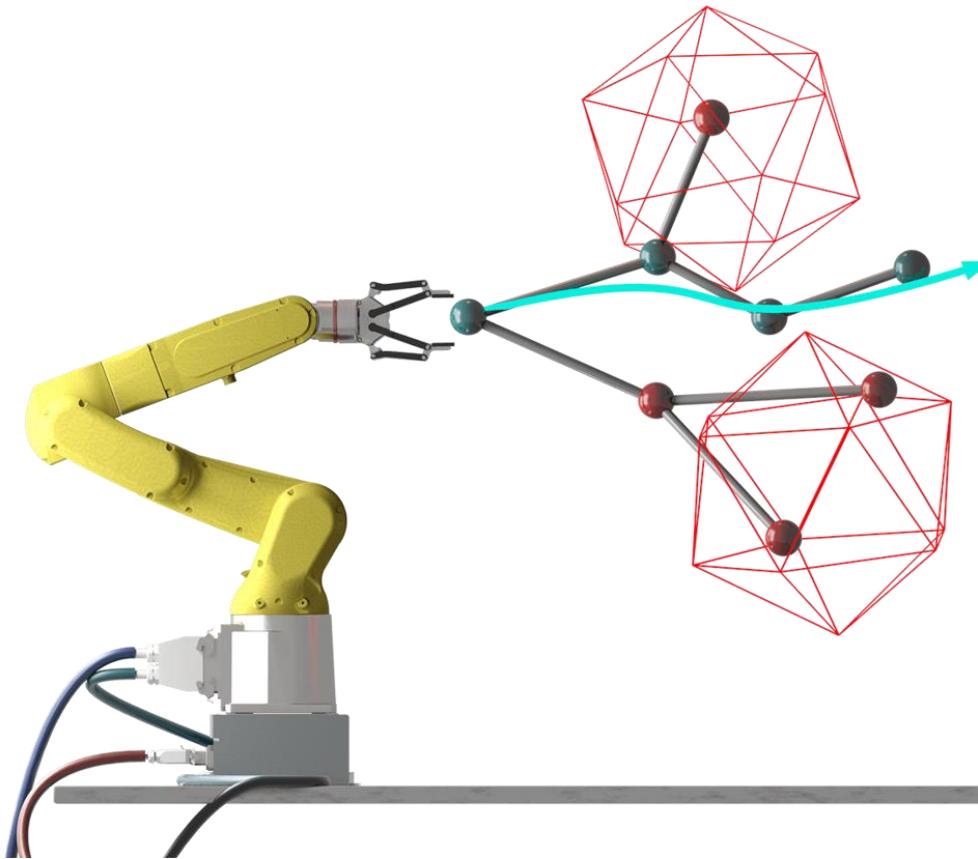


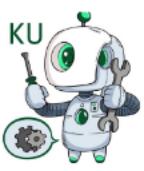


Robot Manipulator Concept

- IPTP library
- TOPP library

Trajectory
processing

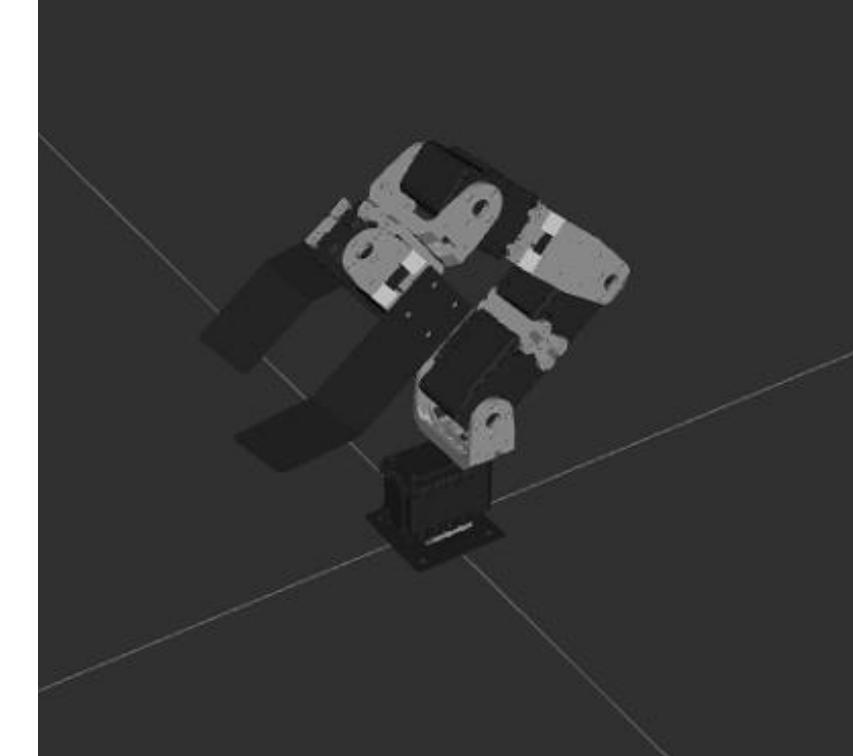




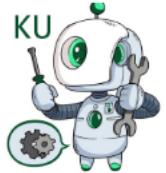
Robot Manipulator Concept

- Real Robot
(Dynamixel Controller)
- Simulation

Motion Execution



MoveIt!

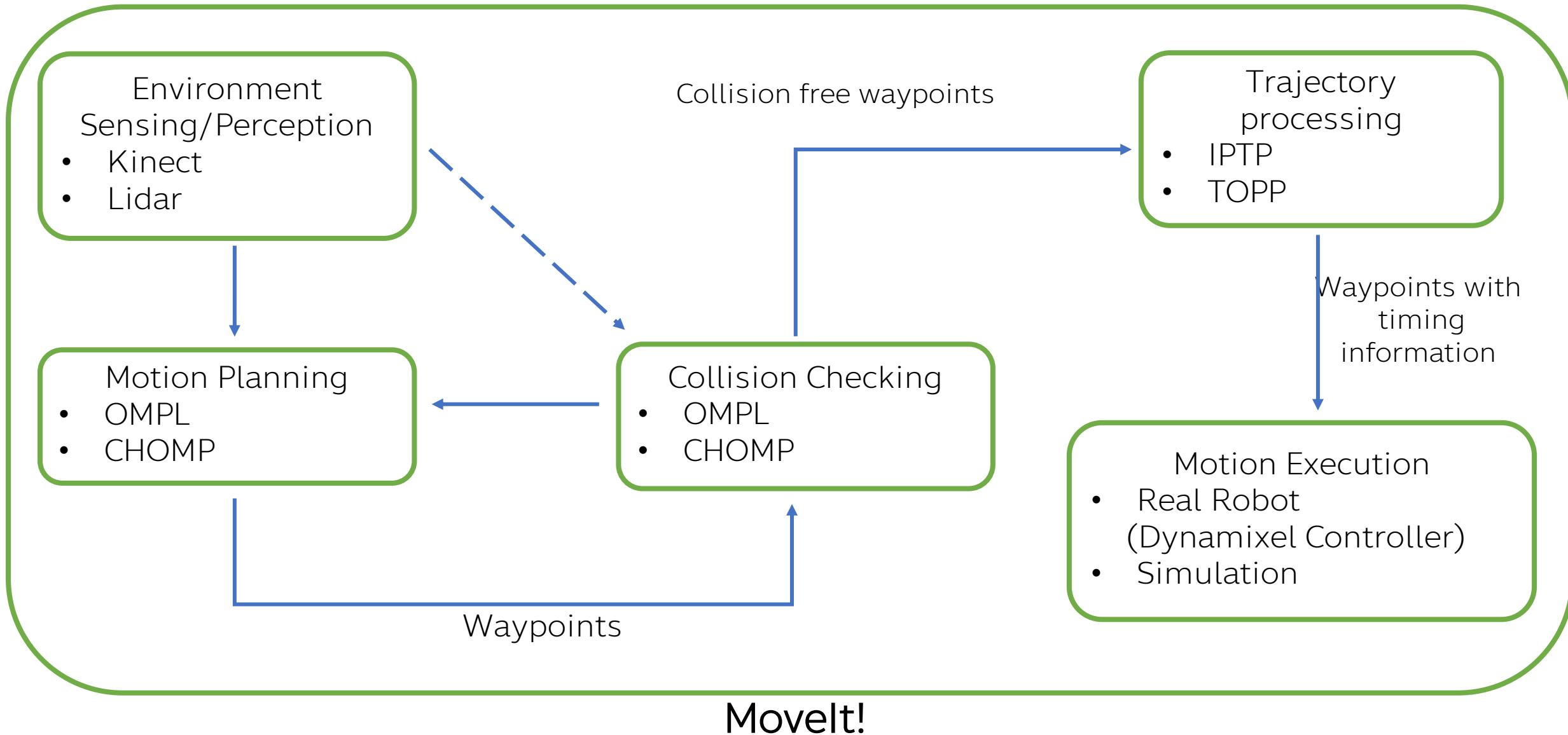


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Movel!





Movel!



Install MoveIt! for ROS kinetic

```
$ sudo apt-get install ros-kinetic-moveit
```



Install Dynamixel controller, msg, driver

```
$ sudo apt-get install ros-kinetic-dynamixel-*
```

Movel!

Go to source directory in your workspace

```
$ cd ~/ros_workshop_ws/src
```

Download URDF

```
$ git clone https://github.com/gbiggs/crane_plus_arm.git
```

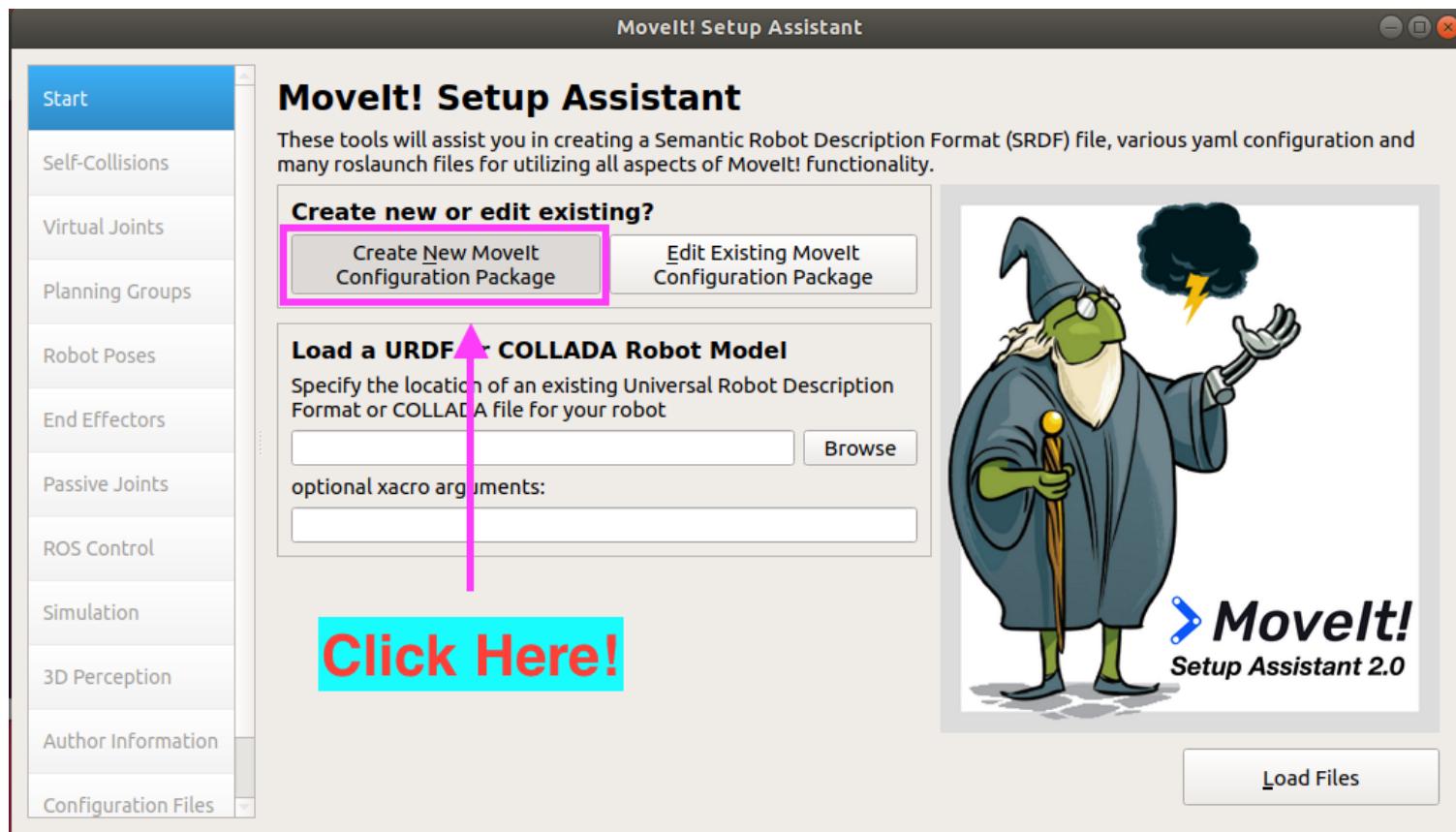
Then go to your workspace and run

```
$ cd ..
```

```
$ catkin_make
```

Movelt!

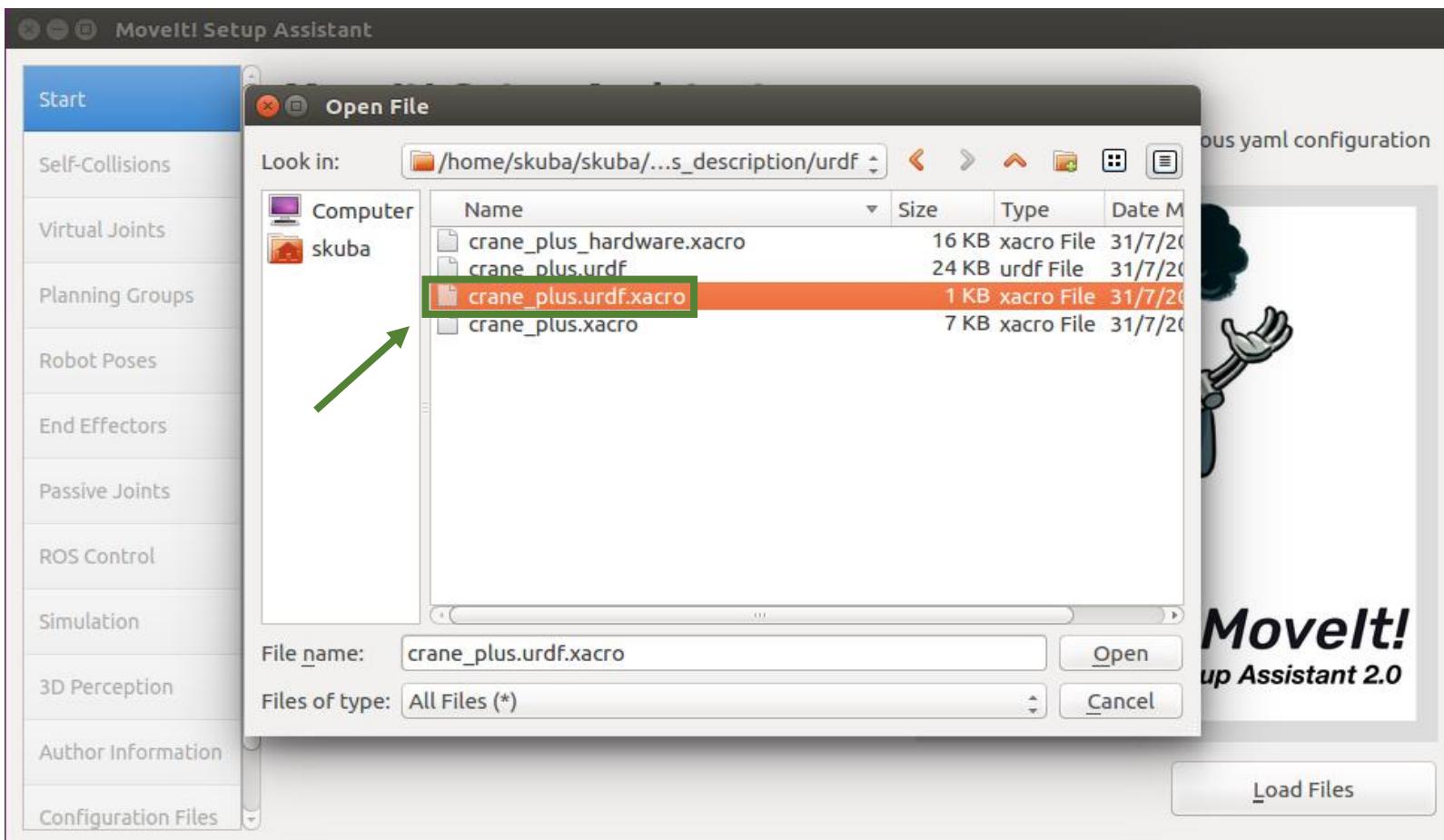
```
$ roslaunch moveit_setup_assistant setup_assistant.launch
```

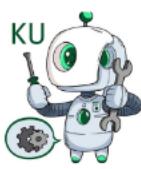


Movel!

Select URDF File

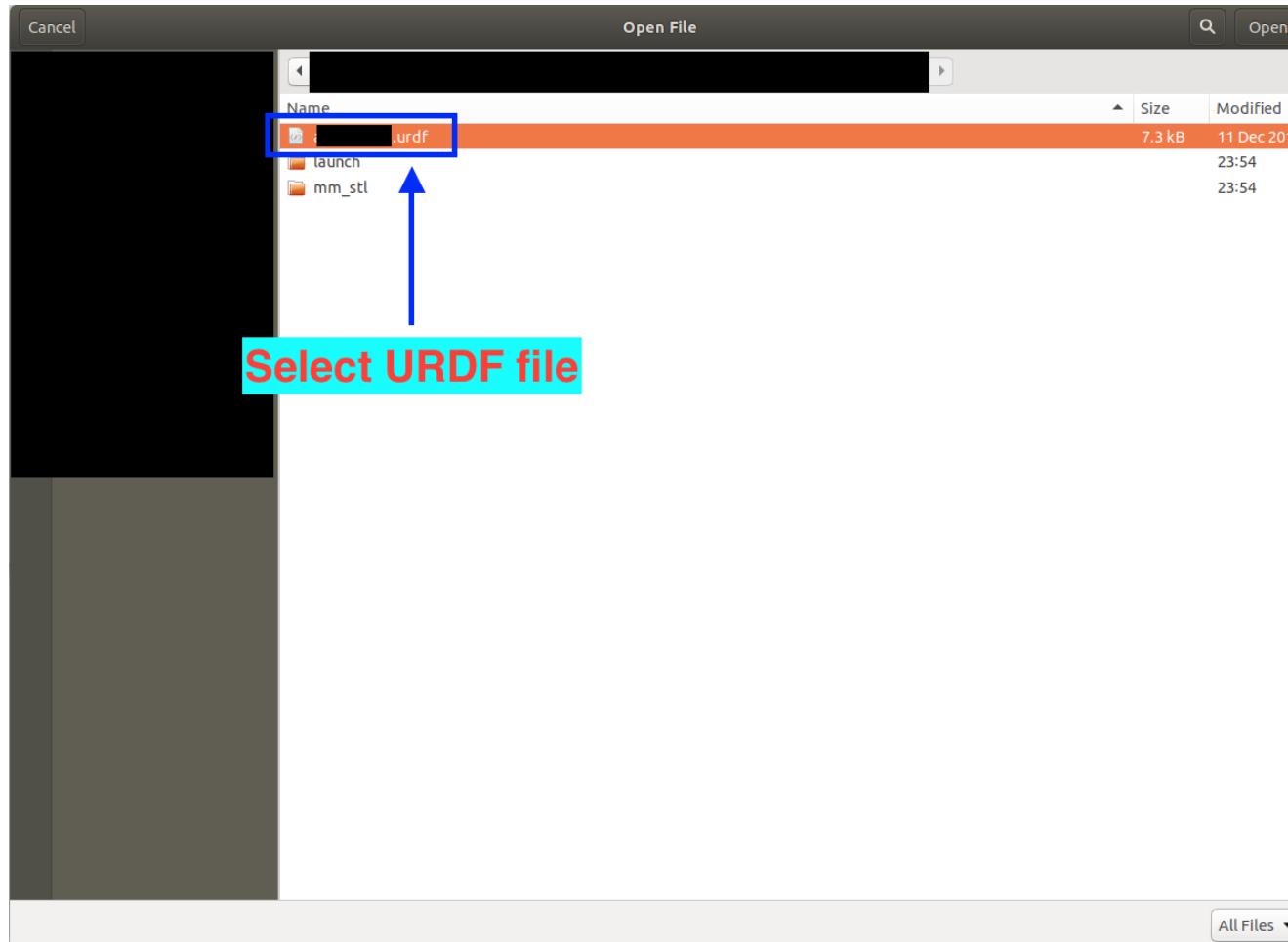
```
~/ros_workshop_ws/src/crane_plus_arm/crane_plus_description/urdf/crane_plus.urdf.xacro
```





Movel!

For another URDF file

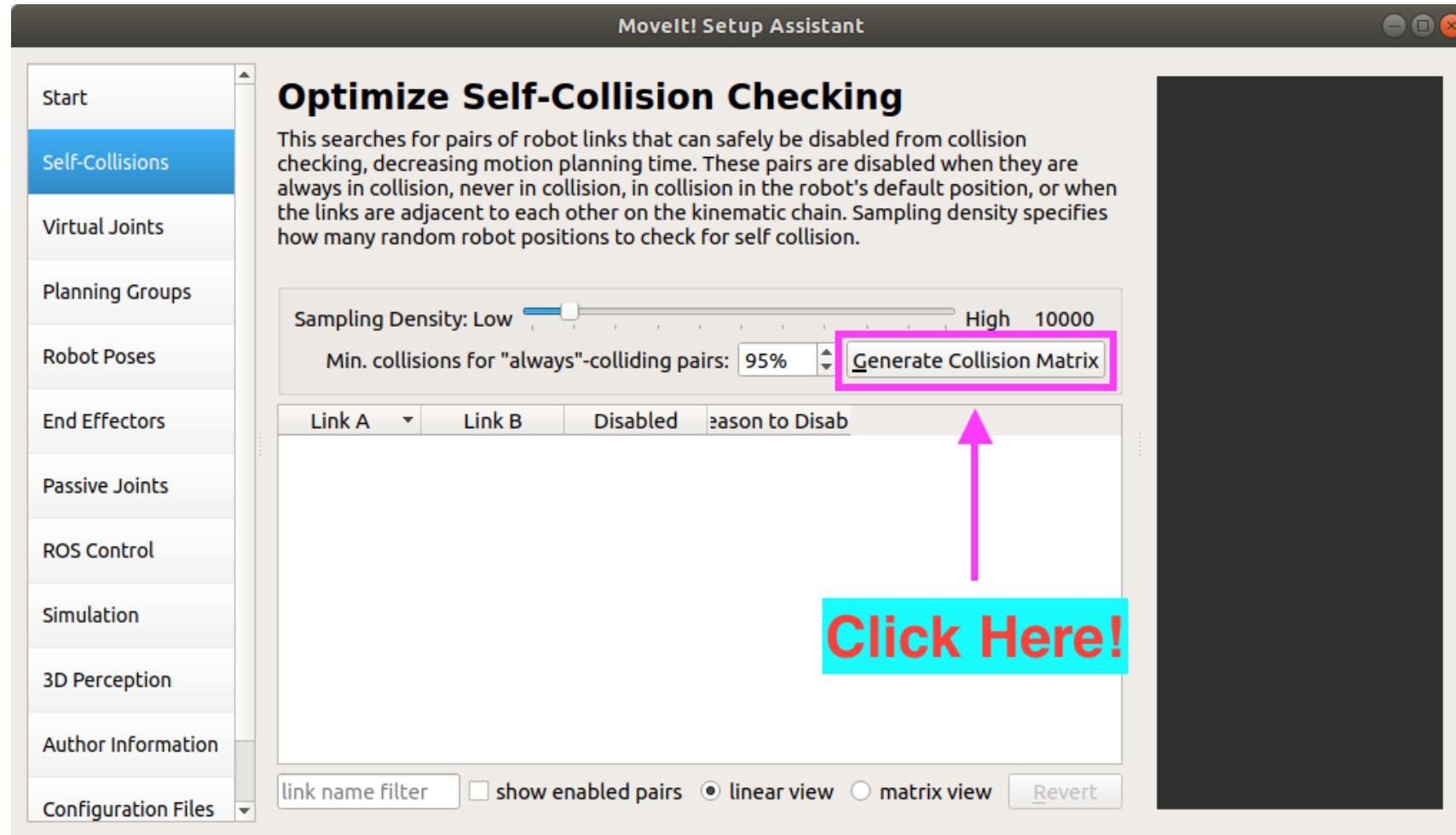


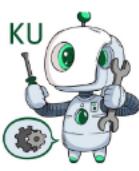
You can export your CAD file
To the URDF File by using
the open source library

- For Fusion 360
 - <https://github.com/syuntoku14/fusion2urdf/tree/master>
- For Solidworks
 - http://wiki.ros.org/sw_urdf_exporter



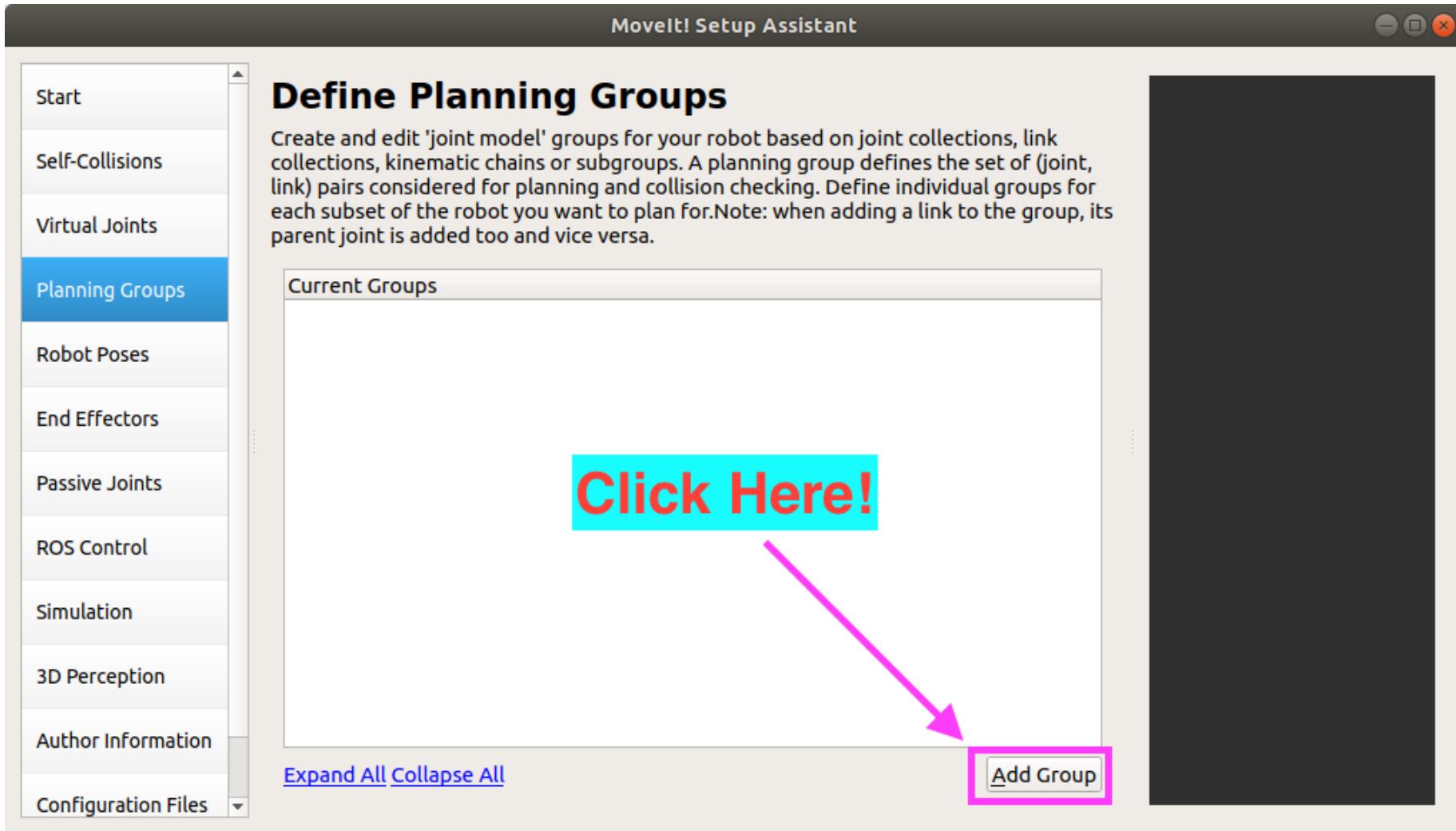
Movelt!

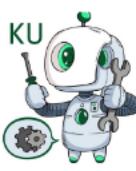




Movelt!

Add Planning Groups





Movelt!

Movelt! Setup Assistant

Define Planning Groups

Create and edit 'joint model' groups for your robot based on joint collections, link collections, kinematic chains or subgroups. A planning group defines the set of (joint, link) pairs considered for planning and collision checking. Define individual groups for each subset of the robot you want to plan for. Note: when adding a link to the group, its parent joint is added too and vice versa.

Create New Planning Group

Kinematics

Group Name:

Kinematic Solver:

Kin. Search Resolution:

Kin. Search Timeout (sec):

Kin. Solver Attempts:

OMPL Planning

Group Default Planner:

Next, Add Components To Group:

Recommended:

Advanced Options:

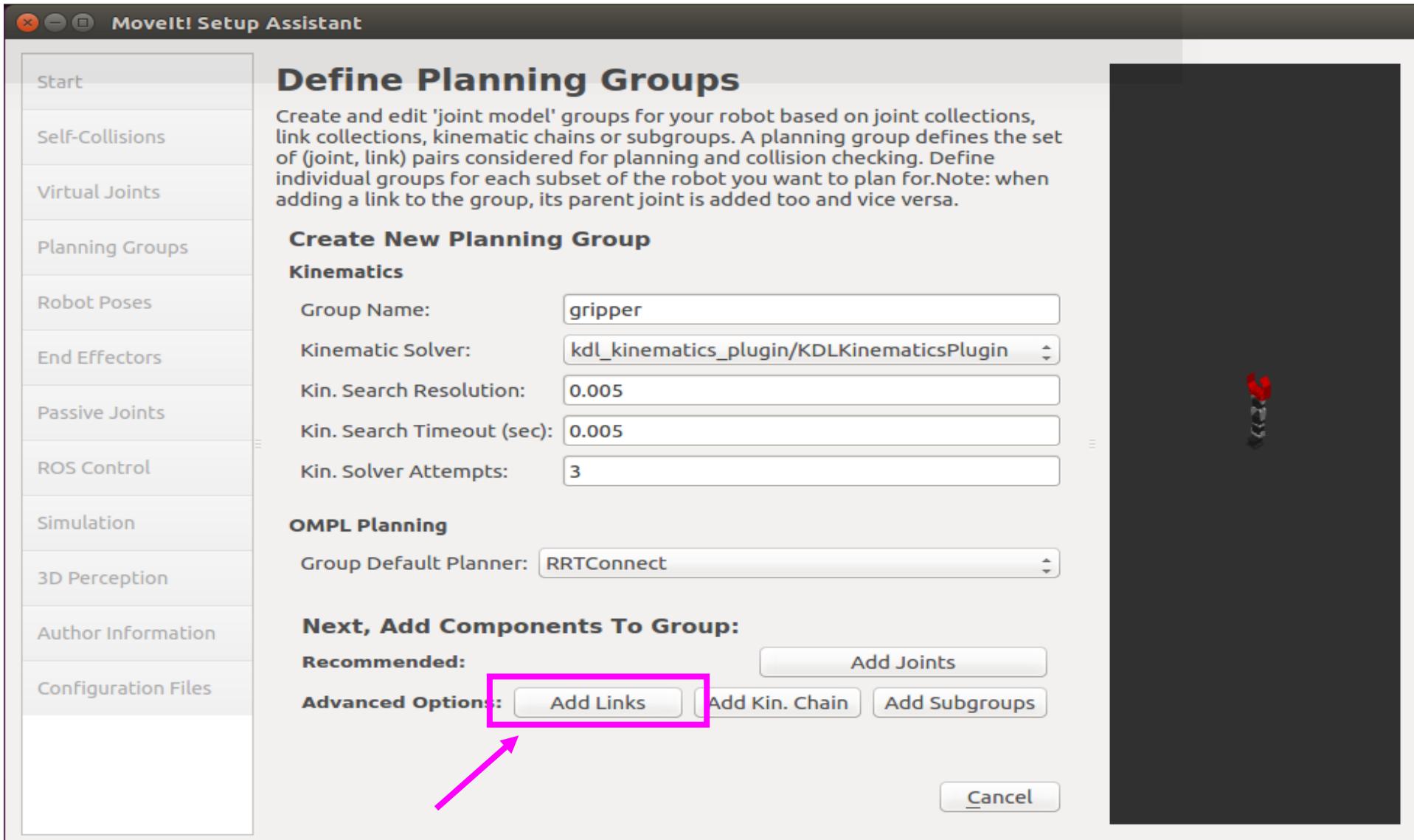


MoveIt!

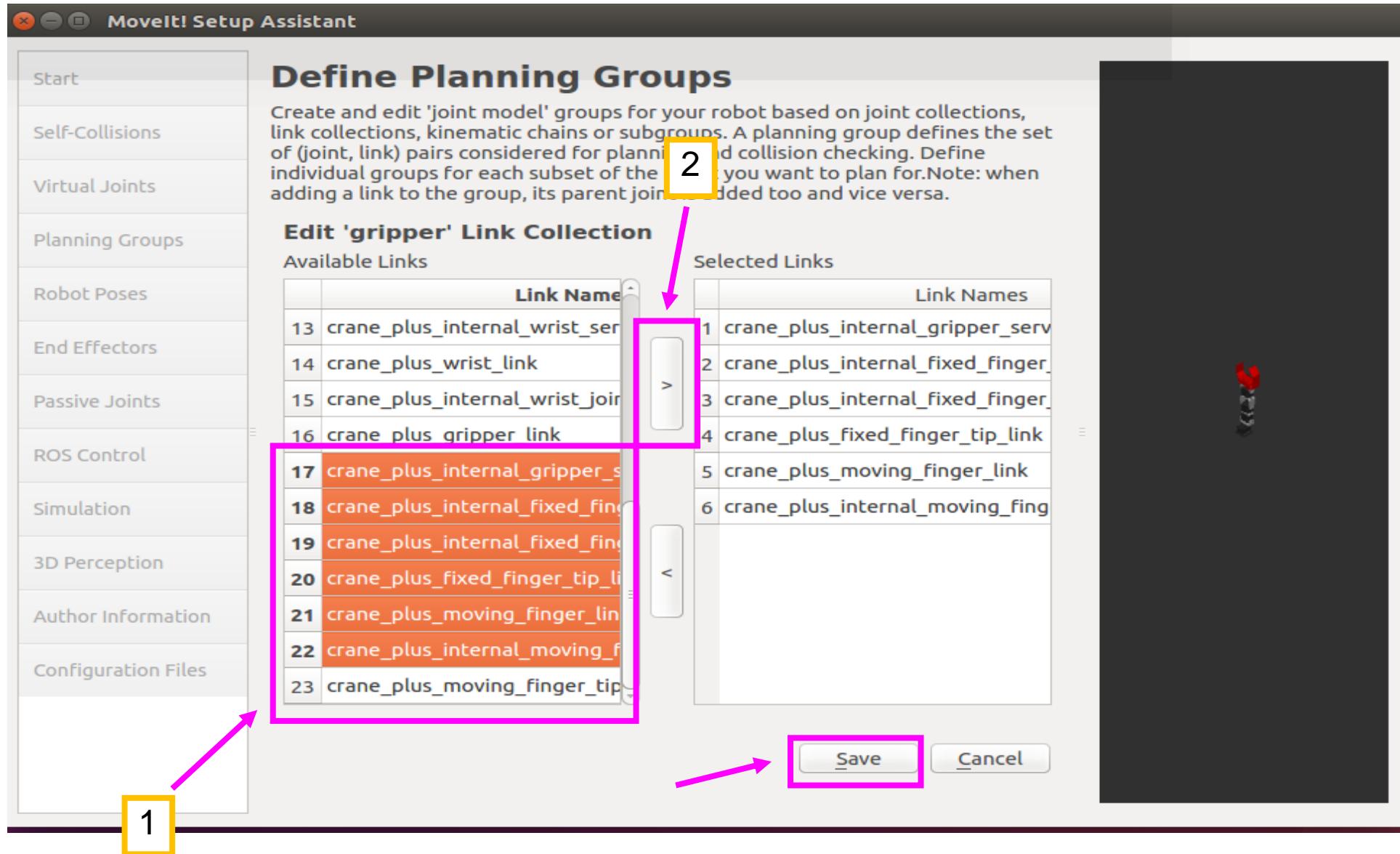
The screenshot shows the 'MoveIt! Setup Assistant' application window with the title 'Define Planning Groups'. The left sidebar lists various setup options: Start, Self-Collisions, Virtual Joints, Planning Groups (which is selected), Robot Poses, End Effectors, Passive Joints, ROS Control, Simulation, 3D Perception, Author Information, and Configuration Files.

The main content area displays the 'Edit 'arm' Kinematic Chain' dialog. It shows a hierarchical tree of robot links under the heading 'Robot Links'. The tree starts with 'base_link' and branches down through various internal mounting and servo links until it reaches the 'crane_plus_gripper_link' at the tip. A red box highlights the 'Base Link' and 'Tip Link' fields at the bottom of the dialog, which are set to 'crane_plus_mounting_link' and 'crane_plus_gripper_link' respectively. To the right of the dialog, a 3D visualization of a red robotic arm is visible against a black background.

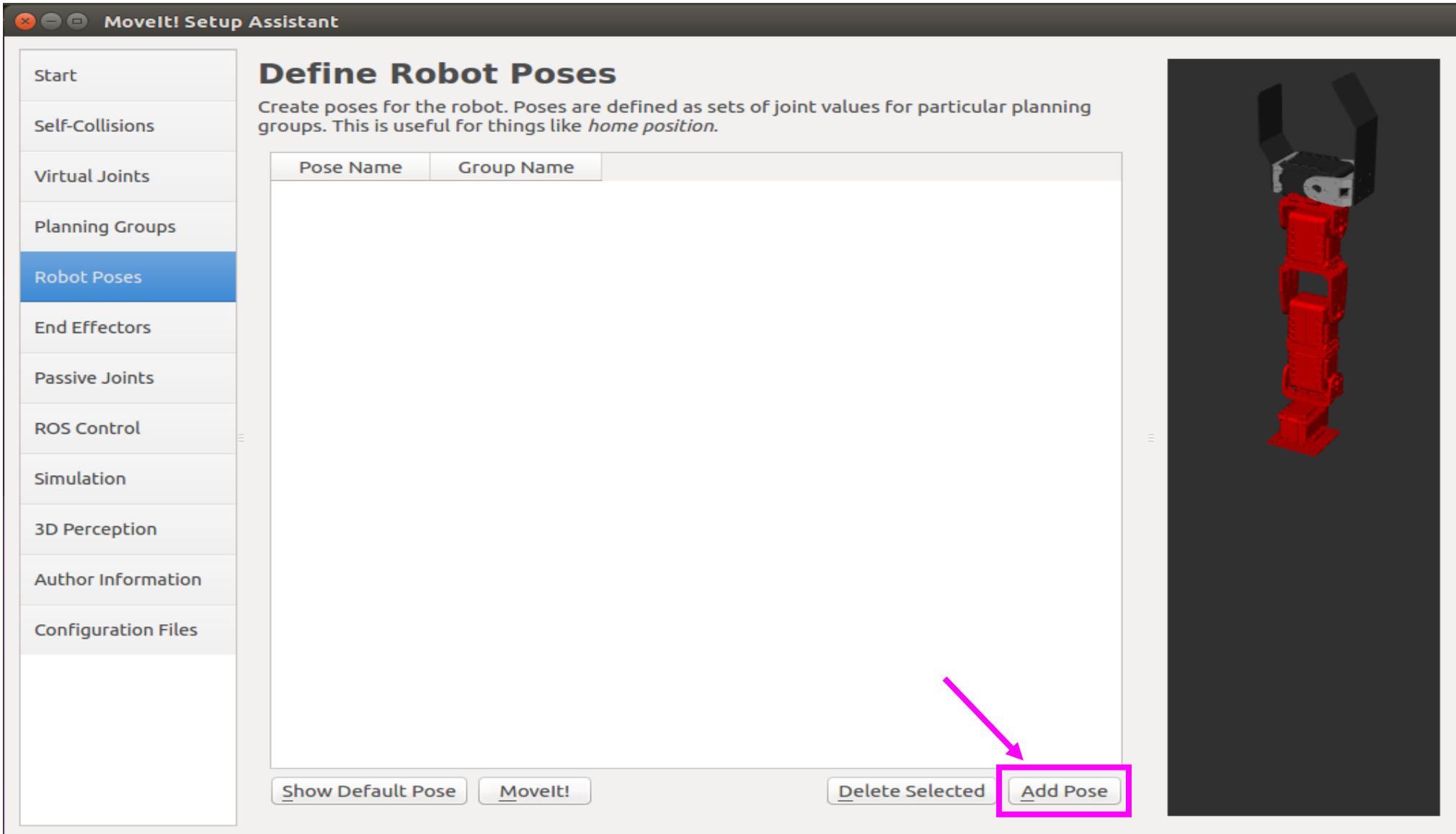
Movelt!

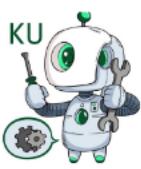


Movelt!



Movelt!





Movelt!

Add Pose

Setup Assistant

Define Robot Poses

Create poses for the robot. Poses are defined as sets of joint values for particular planning groups. This is useful for things like *home position*.

Pose Name:

Planning Group:

crane_plus_shoulder_revolute_joint

crane_plus_shoulder_flex_joint

crane_plus_elbow_joint

crane_plus_wrist_joint

crane_plus_gripper_joint



Save **Cancel**

Movelt!

Add Pose

Define Robot Poses

Create poses for the robot. Poses are defined as sets of joint values for particular planning groups. This is useful for things like *home position*.

Pose Name:

resting

Planning Group:

arm

crane_plus_shoulder_revolute_joint

0.0000

crane_plus_shoulder_flex_joint

0.8840

crane_plus_elbow_joint

1.7787

crane_plus_wrist_joint

1.3373

crane_plus_gripper_joint

0.0000

	Pose Name	Group Name
1	vertical	arm
2	resting	arm

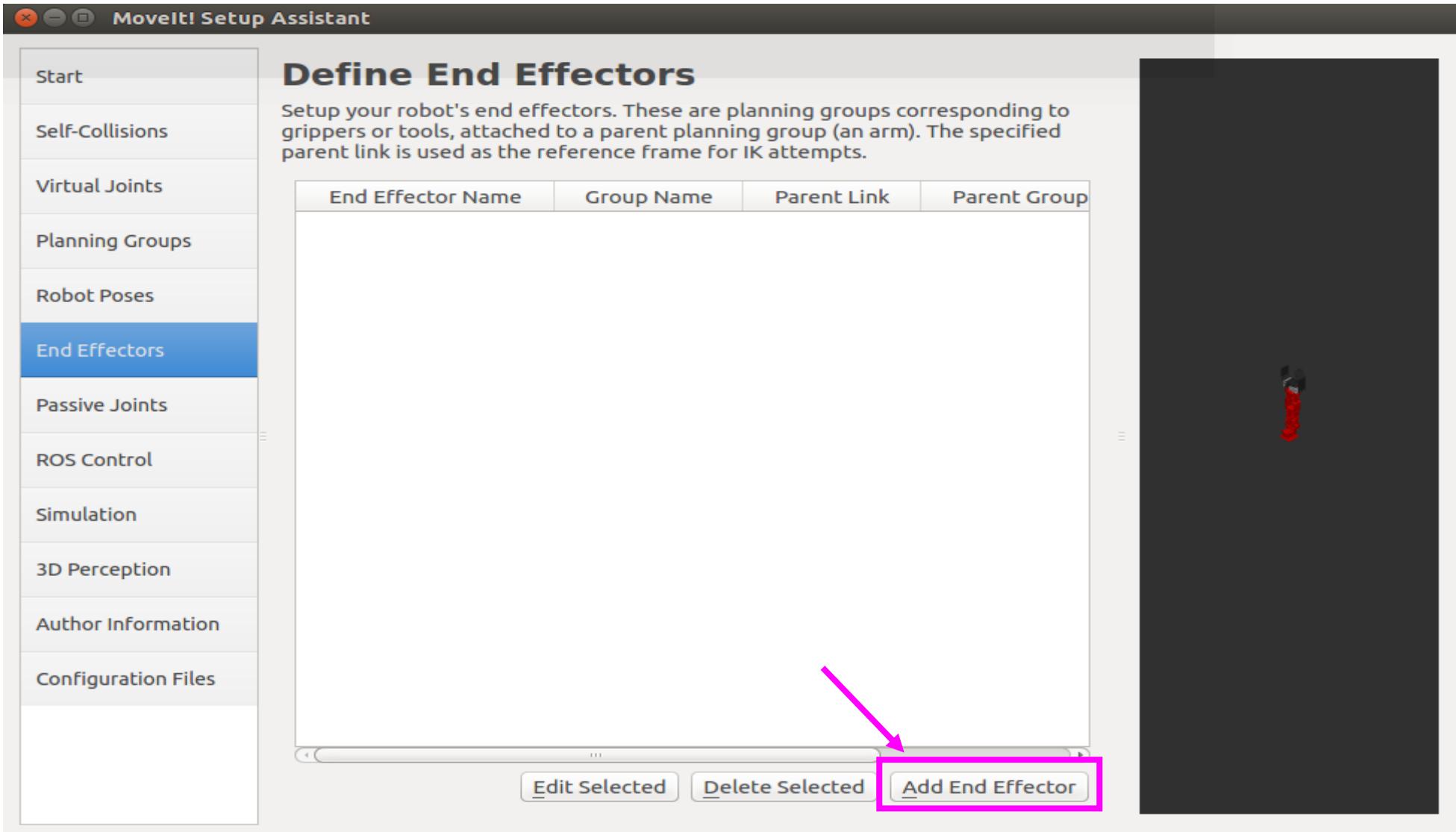
Save

Cancel





Movelt!





Movelt!

Define End Effectors

Setup your robot's end effectors. These are planning groups corresponding to grippers or tools, attached to a parent planning group (an arm). The specified parent link is used as the reference frame for IK attempts.

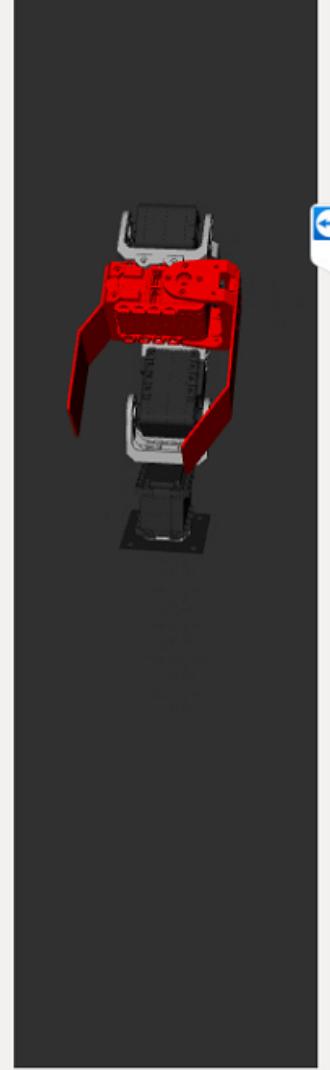
End Effector Name:

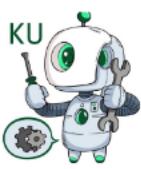
End Effector Group:

Parent Link (usually part of the arm):

Parent Group (optional):

Save **Cancel**





Movel!

Movel! Setup Assistant

Define Passive Joints

Specify the set of passive joints (not actuated). Joint state is not expected to be published for these joints.

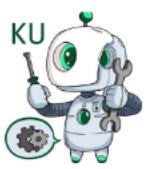
Active Joints

Joint Names
1 crane_plus_shoulder_revolute_joint
2 crane_plus_shoulder_flex_joint
3 crane_plus_elbow_joint
4 crane_plus_wrist_joint
5 crane_plus_gripper_joint
6 crane_plus_moving_finger_joint

Passive Joints

Joint Names
1 crane_plus_gripper_joint

> <



Setup ROS Controllers

Configure MoveIt! to work with ROS Control to control the robot's physical hardware

[Auto Add FollowJointTrajectory Controllers For Each Planning Group](#)

Controller	Controller Type
arm_controller	FollowJointTrajectory
▼ Joints	
crane_plus_shoulder_re...	
crane_plus_shoulder_fle...	
crane_plus_elbow_joint	
crane_plus_wrist_joint	
crane_plus_gripper_joint	
gripper_controller	FollowJointTrajectory
▼ Joints	
crane_plus_moving_fing...	

[Expand All](#) [Collapse All](#) [Delete Controller](#) [Add Controller](#) [Edit Selected](#)





Simulate With Gazebo

The following tool will auto-generate the URDF changes needed for Gazebo compatibility with ROSControl and MoveIt!. The needed changes are shown in green.

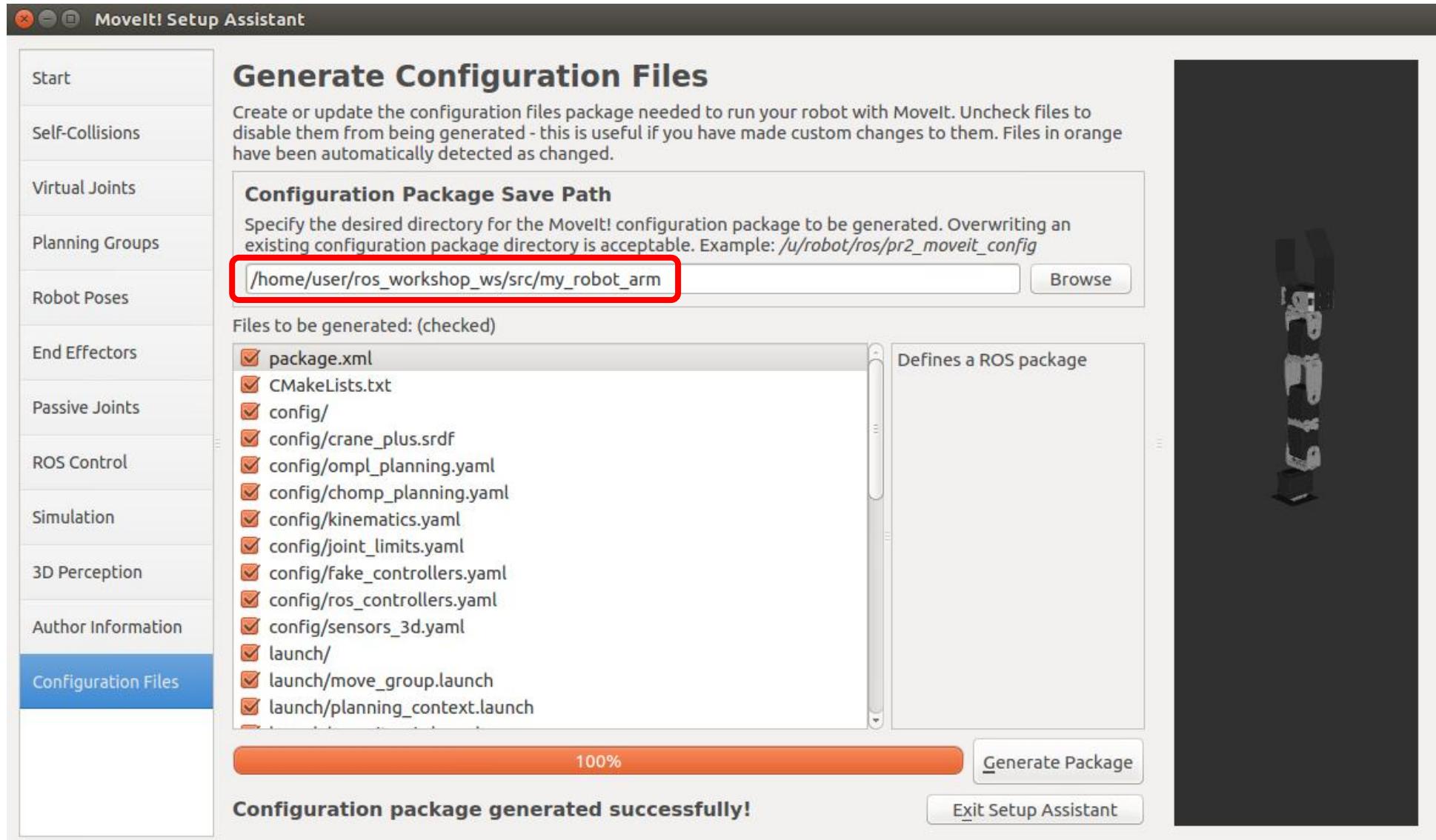
You can run the following command to quickly find the necessary URDF file to edit:

```
roscd crane_plus_description
```

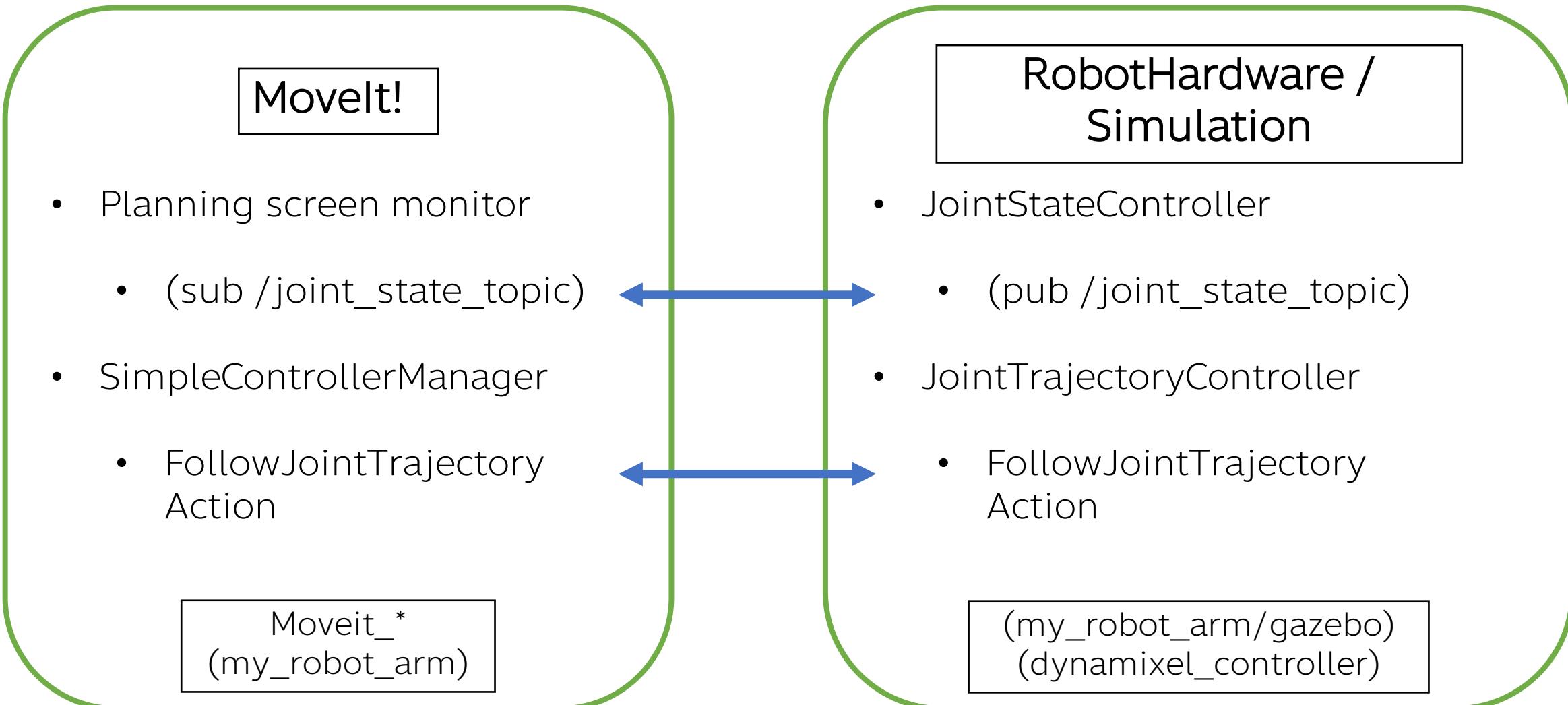
[Generate URDF](#)



Movelt!



Movelt!



MoveIt!

Running Moveit! Demo

Go to workspace and do catkin_make

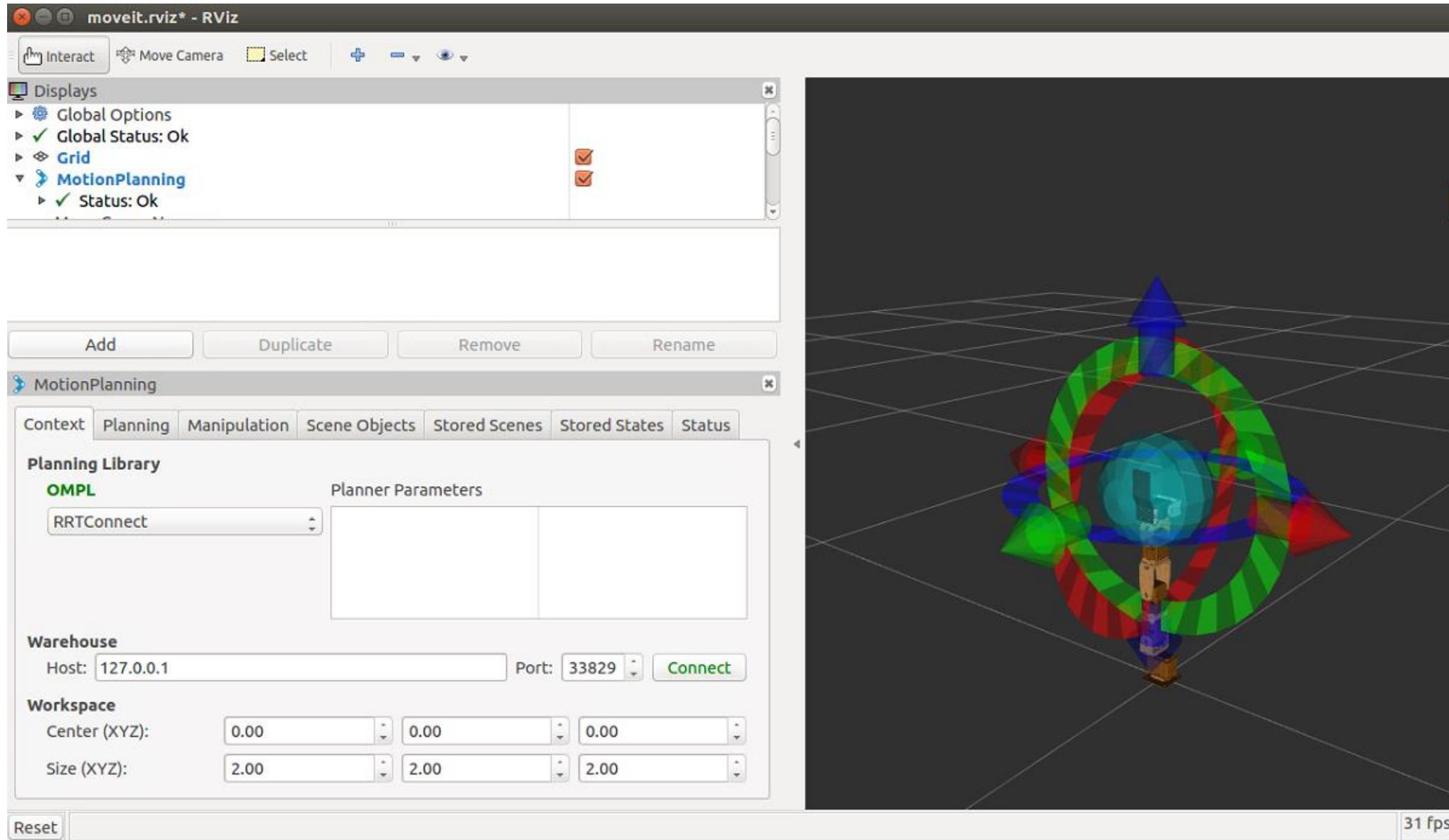
```
$ cd ~/ros_workshop_ws  
$ catkin_make
```

Go to workspace and do catkin_make

```
$ roslaunch my_robot_arm demo.launch
```



Movel!



MoveIt!

Moveit Commander (CLI)

Moveit! Command line tool to send motion command to robot arm.

- Started with the following command

```
$ roslaunch my_robot_arm demo.launch
```

```
$ rosrun moveit_commander moveit_commander_cmdline.py
```

- List all usable command

```
$ help
```

- Select move group to use

```
$ use arm
```

MoveIt!

Moveit Commander (CLI)

- Plan and execute motion to named joint value targets from srdf

```
$ go <named_target>
```

```
<group_state name="vertical" group="arm">
    <joint name="crane_plus_elbow_joint" value="0" />
    <joint name="crane_plus_gripper_joint" value="0" />
    <joint name="crane_plus_shoulder_flex_joint" value="0" />
    <joint name="crane_plus_shoulder_revolute_joint" value="0" />
    <joint name="crane_plus_wrist_joint" value="0" />
</group_state>
<group_state name="resting" group="arm">
    <joint name="crane_plus_elbow_joint" value="1.7787" />
    <joint name="crane_plus_gripper_joint" value="0" />
    <joint name="crane_plus_shoulder_flex_joint" value="0.884" />
    <joint name="crane_plus_shoulder_revolute_joint" value="0" />
    <joint name="crane_plus_wrist_joint" value="1.3373" />
</group_state>
```

MoveIt!

Moveit Commander (CLI)

- Plan and execute linear motions for robot end effector

```
$ go <up | down | left | right | forward | backward> <distance_in_m>
```

- Get current joint state and pose of end effector of active group

```
$ current
```

- Execute multiple commands from a script

```
$ load <path_to_script_file/script_file_name>
```

Movelt!

Moveit Commander (CLI)

- Create file **moveit_cli_test** at home directory

```
use arm
go vertical
go resting
go forward 0.1
go backward 0.1
go vertical
```

```
$ roslaunch my_robot_arm demo.launch
```

```
$ rosrun moveit_commander moveit_commander_cmdline.py
```

```
$ load /home/<username>/moveit_cli_test
```

MoveIt!

**MoveGroup
Interface**

Moveit
Commander
(CLI)

MoveIt!

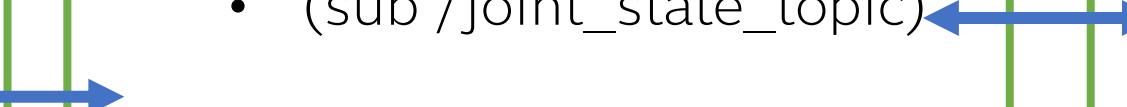
- Planning scene monitor
 - (sub /joint_state_topic)
- SimpleControllerManager
- FollowJointTrajectory Action

MoveIt_*
(my_robot_arm)

**RobotHardware /
Simulation**

- JointStateController
 - (pub /joint_state_topic)
- JointTrajectoryController
- FollowJointTrajectory Action

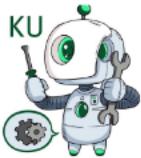
(my_robot_arm/gazebo)
(dynamixel_controller)



Movelt!

- Add the group_state in <package_name>/config/ crane_plus.srdf file

```
<group_state name="ready_to_pick" group="arm">
  <joint name="crane_plus_elbow_joint" value="1.6176" />
  <joint name="crane_plus_gripper_joint" value="0" />
  <joint name="crane_plus_shoulder_flex_joint" value="-0.0747" />
  <joint name="crane_plus_shoulder_revolute_joint" value="-0.951" />
  <joint name="crane_plus_wrist_joint" value="1.4198" />
</group_state>
<group_state name="ready_to_place" group="arm">
  <joint name="crane_plus_elbow_joint" value="1.6176" />
  <joint name="crane_plus_gripper_joint" value="0" />
  <joint name="crane_plus_shoulder_flex_joint" value= "-0.747" />
  <joint name="crane_plus_shoulder_revolute_joint" value="1.01243" />
  <joint name="crane_plus_wrist_joint" value= "1.4198" />
</group_state>
```



MovIt!

- Create script folder in `my_robot_arm` package

```
$ roscd my_robot_arm  
$ mkdir script
```

- Create python code

```
$ cd script  
$ gedit simple_arm_command.py
```

MoveGroup
Interface



Movelt!

```
#!/usr/bin/env python
import sys
import copy
import rospy
import moveit_commander
import moveit_msgs.msg
import actionlib
import geometry_msgs
def simple_arm_command():
    ## First initialize moveit_commander and rospy.
    moveit_commander.roscpp_initialize(sys.argv)
    rospy.init_node('simple_arm_command', anonymous=True)
    ## Instantiate a MoveGroupCommander object. This object is an interface
    ## to one group of joints. In this case the group refers to the joints of
    ## arm. This interface can be used to plan and execute motions on arm.
    arm_group = moveit_commander.MoveGroupCommander("arm")
    ## Action clients to the ExecuteTrajectory action server.
    arm_client = actionlib.SimpleActionClient('execute_trajectory',
    moveit_msgs.msg.ExecuteTrajectoryAction)
    arm_client.wait_for_server()
    rospy.loginfo('Execute Trajectory server is available for arm')
```

MoveIt!

- Move to named point

```
## Set a named joint configuration as the goal to plan for a move group.  
## Named joint configurations are the robot poses defined  
## via MoveIt! Setup Assistant.  
arm_group.set_named_target("vertical")  
## Plan to the desired joint-space goal using the default planner (RRTConnect).  
arm_plan_home = arm_group.plan()  
## Create a goal message object for the action server.  
arm_goal = moveit_msgs.msg.ExecuteTrajectoryGoal()  
## Update the trajectory in the goal message.  
arm_goal.trajectory = arm_plan_home  
## Send the goal to the action server.  
arm_client.send_goal(arm_goal)  
arm_client.wait_for_result()
```

Movelt!

- Move with Cartesian path

```
## Cartesian Paths
## ^^^^^^^^^^^^^^^^^^^
## You can plan a cartesian path directly by specifying a list of waypoints
## for the end-effector to go through.
waypoints = []
# start with the current pose
current_pose = arm_group.get_current_pose()
rospy.sleep(0.5)
current_pose = arm_group.get_current_pose()
## create linear offsets to the current pose
new_eef_pose = geometry_msgs.msg.Pose()
# Manual offsets because we don't have a camera to detect objects yet.
new_eef_pose.position.x = current_pose.pose.position.x
new_eef_pose.position.y = current_pose.pose.position.y
new_eef_pose.position.z = current_pose.pose.position.z + 0.05
```

Movelt!

- Move with Cartesian path

```
# Retain orientation of the current pose.  
new_eef_pose.orientation = copy.deepcopy(current_pose.pose.orientation)  
waypoints.append(new_eef_pose)  
waypoints.append(current_pose.pose)  
## We want the cartesian path to be interpolated at a resolution of 1 cm  
## which is why we will specify 0.01 as the eef_step in cartesian  
## translation. We will specify the jump threshold as 0.0, effectively  
## disabling it.  
fraction = 0.0  
for count_cartesian_path in range(0,3):  
    if fraction < 1.0:  
        (plan_cartesian, fraction) = arm_group.compute_cartesian_path(  
            waypoints,      # waypoints to follow  
            0.01,           # eef_step  
            0.0)           # jump_threshold  
    else:  
        break
```

Movelt!

- Move with Cartesian path

```
arm_goal = moveit_msgs.msg.ExecuteTrajectoryGoal()
arm_goal.trajectory = plan_cartesian
arm_client.send_goal(arm_goal)
arm_client.wait_for_result()
```

- Stop moveit_commander

```
## When finished shut down moveit_commander.
moveit_commander.roscpp_shutdown()
```

Movelt!

- Run Robot simulation

```
$ roslaunch my_robot_arm demo.launch
```

- Run python program

```
$ rosrun my_robot_arm simple_arm_command.py
```

MovIt!

Bring robot arm from simulation to real world!

```
$ rosrun my_robot_arm
```

```
$ cd config
```

Configuration files

- servo_controller_manager.yaml
- servo_controllers.yaml
- arm_joint_trajectory_controller.yaml
- servo_controller_names.yaml

Movel!

```
$ gedit servo_controller_manager.yaml
```

```
namespace: dynamixel_controller_manager

serial_ports:

    dxl_tty1:

        port_name: "/dev/ttyUSBO"
        baud_rate: 1000000
        min_motor_id: 1
        max_motor_id: 5
        update_rate: 10
```

Movel!

Explain the code

`namespace`: dynamixel_controller_manager

- Define your namespace (Show in example as `dynamixel_controller_manager`).

`serial_ports`:

`dxl_tty1`:

- Define your serial ports name (Show in example as `dxl_tty1`).

Movelt!

Explain the code

```
port_name: "/dev/ttyUSBO"
```

- Define port name to your device path.
- You can find this path at /dev (Show in example as /dev/ttyUSBO).

```
baud_rate: 1000000
```

- Define your servo baud rate (Show in example as 1000000).

Movelt!

Explain the code

```
min_motor_id: 1
```

- Define your first motor ID (Show in example as 1).

**** Motor ID must be in order ****

```
max_motor_id: 5
```

- Define your last motor ID (Show in example as 5).

**** Motor ID must be in order ****

Movelt!

Explain the code

```
update_rate: 10
```

- Set your motor update rate (Show in example as 10).

Configuration files

- servo_controller_manager.yaml
- servo_controllers.yaml
- arm_joint_trajectory_controller.yaml
- servo_controller_names.yaml

Movel!

```
$ gedit servo_controllers.yaml
```

```
shoulder_revolute_servo_controller:  
controller:  
    package: dynamixel_controllers  
    module: joint_position_controller  
    type: JointPositionController  
joint_name: crane_plus_shoulder_revolute_joint  
joint_speed: 1.17  
motor:  
    id: 1  
    init: 512  
    min: 0  
    max: 1023
```

Movelt!

Explain the code

```
shoulder_revolute_servo_controller:
```

- Define your joint name (Show in example as shoulder_revolute_servo_controller).

```
controller:
```

```
    package: dynamixel_controllers
```

```
    module: joint_position_controller
```

```
    type: JointPositionController
```

- Define your controller package if use dynamixel servo use “dynamixel_controllers”.
- Define your controller module if use dynamixel servo use “joint_position_controller”.
- Define your controller type if use dynamixel servo use “JointPositionController”.

Movelt!

Explain the code

```
joint_name: crane_plus_shoulder_revolute_joint
```

- Define your joint name (Show in example as crane_plus_shoulder_revolute_joint).

****** Must define joint name same as name in urdf ******

```
joint_speed: 1.17
```

- Define your joint speed (Show in example as 1.17).

Movelt!

Explain the code

```
shoulder_revolute_servo_controller:
```

- Define your joint name (Show in example as shoulder_revolute_servo_controller).

```
controller:
```

```
    package: dynamixel_controllers
```

```
    module: joint_position_controller
```

```
    type: JointPositionController
```

- Define your controller package if use dynamixel servo use “dynamixel_controllers”.
- Define your controller module if use dynamixel servo use “joint_position_controller”.
- Define your controller type if use dynamixel servo use “JointPositionController”.

Movelt!

Explain the code

```
motor:  
    id: 1  
    init: 512  
    min: 0  
    max: 1023
```

- Define your motor ID (Show in example as 1).
**** This id will in range of ID in previous file ****
- Define servo initialize position (Show in example as 512).
- Define servo minimum position (Show in example as 0).
- Define servo maximum position (Show in example as 1023).

Configuration files

- servo_controller_manager.yaml
- servo_controllers.yaml
- arm_joint_trajectory_controller.yaml
- servo_controller_names.yaml

Movel!

```
$ gedit arm_joint_trajectory_controller.yaml
```

```
crane_plus:  
  controller:  
    package: dynamixel_controllers  
    module: joint_trajectory_action_controller  
    type: JointTrajectoryActionController  
  joint_trajectory_action_node:  
    min_velocity: 0.1  
    constraints:  
      goal_time: 0.25
```

Movelt!

Explain the code

```
crane_plus:
```

- Define your joint trajectory controller name (Show in example as crane_plus).

```
controller:
```

```
  package: dynamixel_controllers
```

```
  module: joint_trajectory_action_controller
```

```
  type: JointTrajectoryActionController
```

- Define your controller package.
If use dynamixel servo use “dynamixel_controllers”.
- Define your controller module.
If use dynamixel servo use “joint_trajectory_action_controller”.
- Define your controller type.
If use dynamixel servo use “JointTrajectoryActionController”.

Movelt!

Explain the code

```
joint_trajectory_action_node:  
    min_velocity: 0.1  
    constraints:  
        goal_time: 0.25
```

- Define your minimum servo speed (Show in example as 0.1).
- Define your servo goal time constraints (Show in example as 0.25).

Configuration files

- servo_controller_manager.yaml
- servo_controllers.yaml
- arm_joint_trajectory_controller.yaml
- servo_controller_names.yaml

Movel!

```
$ gedit servo_controller_names.yaml
```

```
servo_controller_names:  
  - shoulder_revolute_servo_controller  
  - shoulder_flex_servo_controller  
  - elbow_servo_controller  
  - wrist_servo_controller  
  - finger_servo_controller
```

- Define your controller name.

*** Same as controller name in servo_controller.yaml ***

Python file

- crane_plus_joint_state_publisher.py

Movel!

Create node file!

```
$ rosdep init
```

```
$ mkdir src && cd src
```

Movel!

```
$ gedit crane_plus_joint_state_publisher.py
```

```
#!/usr/bin/env python

import sys

import rospy

from sensor_msgs.msg import JointState
from dynamixel_msgs.msg import JointState as DynamixelJointState
```

Movelt!

```
def joint_state_cb(msg, js_publisher):  
  
    js = JointState()  
  
    js.header.stamp = msg.header.stamp  
  
    js.name = [msg.name]  
  
    js.position = [msg.current_pos]  
  
    js.velocity = [msg.velocity]  
  
    js.effort = [msg.load]  
  
    js_publisher.publish(js)
```

- This function is a callback function from subscriber. It convert message(`msg`) from `DynamixelJointState` to `JointState` and publish to `js_publisher`

Movelt!

```
def subscribe_to_servo_controller(joint, namespace, js_publisher):  
    topic_name = '/'.join([namespace, joint, 'state'])  
    return rospy.Subscriber(topic_name,  
                           DynamixelJointState, callback=joint_state_cb,  
                           callback_args=js_publisher)
```

- This function is a subscriber function that subscribe from `topic_name` and call `joint_state_cb` as callback function for convert message and publish to `js_publisher`

Movelt!

```
def publish_virtual_joint_cb_maker(joint_name, pub):  
  
    def publisher(event):  
        js = JointState()  
        js.header.stamp = rospy.Time.now()  
        js.name = [joint_name]  
        js.position = [0]  
        js.velocity = [0]  
        js.effort = [0]  
        pub.publish(js)  
    return publisher
```

- This function is for send zero jointstate to `joint_name` by topic `pub`

Movelt!

```
def main():

    rospy.init_node('crane_plus_joint_state_publisher')

    try:

        servo_controllers = rospy.get_param('~servo_controller_names')

    except KeyError:

        rospy.logerr('Configuration error: Could not find list of servo'
                     'controllers on the parameter server')

    return 1

namespace = rospy.get_param('namespace', '')

publish_virtual_joint = rospy.get_param('~publish_virtual_joint', True)
```

Movel!

```
if not servo_controllers:  
    rospy.logerr('No servo controller names specified; nothing to publish')  
    return 1  
  
js_pub = rospy.Publisher('joint_states', JointState, queue_size=1)  
servo_subs = []  
  
for s in servo_controllers:  
    servo_subs.append(subscribe_to_servo_controller(s, namespace, js_pub))
```

Movelt!

```
if publish_virtual_joint:  
  
    rospy.Timer(rospy.Duration(1),  
                publish_virtual_joint_cb_maker(publish_virtual_joint, js_pub))  
  
    rospy.spin()  
  
return 0  
  
  
if __name__ == '__main__':  
    sys.exit(main())
```

Launch file

- start_arm.launch

Movelt!

Making launch file!

```
$ roscd my_robot_arm/launch && gedit start_arm.launch
```

```
<launch>
  <param name="robot_description"
    command="$(find xacro)/xacro --inorder
      '$(find crane_plus_description)/urdf/crane_plus.urdf.xacro'"
  />
  <node name="dynamixel_manager"
    pkg="dynamixel_controllers"
    type="controller_manager.py"
    required="true"
    output="screen" >
    <rosparam file="$(find my_robot_arm)/config/servo_controller_manager.yaml"
      command="load" />
  </node>
```

Movelt!

Making launch file!

```
<rosparam file="$(find my_robot_arm)/config/servo_controller.yaml"
           command="load"/>
<node name="servo_controller_spawner"
      pkg="dynamixel_controllers"
      type="controller_spawner.py"
      args="--manager=dynamixel_controller_manager --port dxl_tty1
            shoulder_revolute_servo_controller
            shoulder_flex_servo_controller
            elbow_servo_controller
            wrist_servo_controller
            finger_servo_controller"
      output="screen"/>
```

Movelt!

Making launch file!

```
<rosparam file="$(find my_robot_arm)/config/arm_joint_trajectory_controller.yaml"
           command="load"/>
<node name="joint_trajectory_controller_spawner"
      pkg="dynamixel_controllers"
      type="controller_spawner.py"
      args="--manager=dynamixel_controller_manager --type=meta
            crane_plus
            shoulder_revolute_servo_controller
            shoulder_flex_servo_controller
            elbow_servo_controller
            wrist_servo_controller"
      output="screen" />
```

Movel!

Making launch file!

```
<node name="crane_plus_joint_state_publisher"
      pkg="my_robot_arm"
      type="my_state_publisher.py">
  <rosparam
    file="$(find my_robot_arm)/config/servo_controller_names.yaml"
    command="load" />
  <param name="publish_virtual_joint" value="crane_plus_gripper_joint"/>
</node>
<node name="robot_state_publisher"
      pkg="robot_state_publisher"
      type="robot_state_publisher" />
</launch>
```

Movelit!

Copy file!

```
$ cd
```

```
$ git clone https://github.com/RobotCitizens/ros-workshop.git && git checkout Day4
```

```
$ cd ros-workshop
```

```
$ git checkout Day4
```

```
$ cp ~/ros-workshop/Day4/code-example/config/* ~/ros_workshop_ws/src/my_robot_arm/config
```

```
$ cp ~/ros-workshop/Day4/code-example/script/* ~/ros_workshop_ws/src/my_robot_arm/script
```

```
$ cp ~/ros-workshop/Day4/code-example/launch/* ~/ros_workshop_ws/src/my_robot_arm/launch
```

Movel!

Modify code!

```
$ roscd my_robot_arm/launch
```

```
$ gedit demo.launch
```

```
<arg name="fake_execution" value="true"/> → <arg name="fake_execution" value="false"/>
```

```
$ roscd my_robot_arm/config
```

```
$ gedit ros_controllers.yaml
```

```
controller_list:  
  - name: arm_controller → crane_plus
```

Movel!

Run code!

```
$ roslaunch my_robot_arm start_arm_standalone.launch
```

```
$ roslaunch my_robot_arm demo.launch
```

THANK YOU

