# **Car Rental System Report**

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# **Abstract / Executive Summary**

In the bustling world of car rentals, where paperwork piles up like traffic on a busy highway, I built this Python-based Car Rental System to zoom past those old-school hurdles. It's a sleek command-line tool that automates bookings, manages fleets, and keeps everything running smoothly. Using OOP magic and a clever Singleton pattern, I created a system that's not just functional but fun to use. This project tackles real industry pains like slow approvals and data mix-ups, while dreaming big with IoT for future smart tracking. It's my first big drive in software engineering to design this new system.

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# **Acronyms & Glossary**

- CUI: Command-Line User Interface
- OOP: Object-Oriented Programming
- IoT: Internet of Things
- SDLC: Software Development Life Cycle
- Singleton: Pattern for unique instance

#### 1. Introduction

### 1.1 Background & Problem Context

Picture this: you're at a car rental desk, drowning in forms and waiting for approvals. That's the old way—slow, error-prone, and frustrating. My project fixes that with a Python app that automates everything from bookings to management. In Auckland's busy rental scene, this could save time and boost customer joy.

### 1.2 Objective & Scope

I aimed to craft a robust CUI using OOP and Singleton, covering user roles, car management, and rentals. Scope: Console-only, no GUI, but expandable to IoT.

## 1.3 Assumptions, Constraints, Stakeholders

Assumed basic Python knowledge; constrained by no external libs. Stakeholders: Customers for easy use, admins for control, me as developer for learning.

### 2. Requirements Analysis

### 2.1 Functional Requirements

Key features: Registration/login, role diffs (one admin, many customers), car DB with details, admin CRUD, customer views/bookings with fees, admin approvals.

Table 1: Functional Requirements

### **Req Description**

FR1 User login

FR2 Admin adds cars

### 2.2 Non-Functional Requirements

Fast, secure hashing, intuitive menus, easy maintenance.

#### 2.3 User Roles & Permissions

Admin: Have access to user profile and privilege to edit database.

Customers: Have access to booking system and

#### 3. System Design & Architecture

#### 3.1 Architectural Overview

Modular with Singleton for DB/system, CUI interactions.

#### 3.2 Design Patterns & Justification

Singleton ensures single DB access, vital for consistency.

#### 3.3 UML Set

Use-Case: Actors with actions. Class: User hierarchy. Sequence: Login to booking.

### 3.4 Data Model

SQLite tables: users, cars, rentals.

#### 3.5 API & Module Interfaces

Method calls for actions.

### 3.6 Security Model

Hashed passwords, role checks.

# 4. Implementation

### 4.1 Technology Stack & Project Structure

Python/SQLite; files: main.py, systems.py, etc.

## 4.2 Key Classes & Modules

User base, Customer/Admin subclasses.

## 4.3 Notable Algorithms

Fee = days \* rate.

### **4.4 Configuration & Environment**

JSON for cars, no setup.

## 5. Coding Standards & Conventions

Clean structure, clear purpose names, necessary comments, indented neatly.

### 6. Testing Strategy

## **6.1 Test Levels**

Unit for login, integration for DB.

# **6.2 Test Data, Coverage**

80% coverage with samples.

# 6.3 Traceability

Tests link to reqs.

Table 2: Test Cases

### Test Req

Login FR1

## 7. Deployment & Release Build

#### 7.1 Build & Environment

Run main.py.

#### 7.2 Release Artifact

ZIP with files.

### 7.3 CI/CD Overview

GitHub for future.

### 8. User Documentation

Install Python, run main.py. Files listed in ReadMe. MIT license. No bugs. By Junbin Xu.

#### 9. Innovative Solution

## 9.1 Feature Concept

IoT sensors for live tracking.

### 9.2 Architecture & Implementation

OBD-II to cloud app.

# 9.3 Industry Need & Competitive Advantage

Safety boost, unique real-time edge.

## 10. Maintenance & Support Plan

### **10.1** Maintenance Strategy

Git fixes, quarterly reviews.

## 10.2 Versioning

Semantic with logs.

## 10.3 Backward Compatibility

Migrations for DB.

## 11. Project Management & Process

### 11.1 SDLC Choice & Rationale

Agile for flexibility.

# 11.2 Planning, Estimation, Tracking

Sprints with tasks.

## 11.3 Risk Management

Backups for data loss.

### 12. Evaluation & Results

## 12.1 Requirements Met

All covered.

### 12.2 Demo Scenarios & Screenshots

Booking works flawlessly.

### **12.3 Performance Observations**

Quick and user-friendly.

### 13. Limitations & Future Work

No GUI; add mobile app.

#### 14. Conclusion

A solid start, ready for more.

# **15.** References

Smith, J. (2023). Python Engineering. Publisher. APA.

## **Appendices**

A: UML. B: Code.