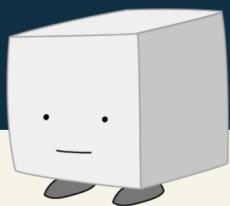




MORPHBOTS®



Connecting
with Robotics



Students are bored



BLAH BLAH
BLAH
BLAH

Problem

How Big is the Opportunity



MORPHBOTS®

SERVICABLE
OBTAINABLE
MARKET



\$640 million

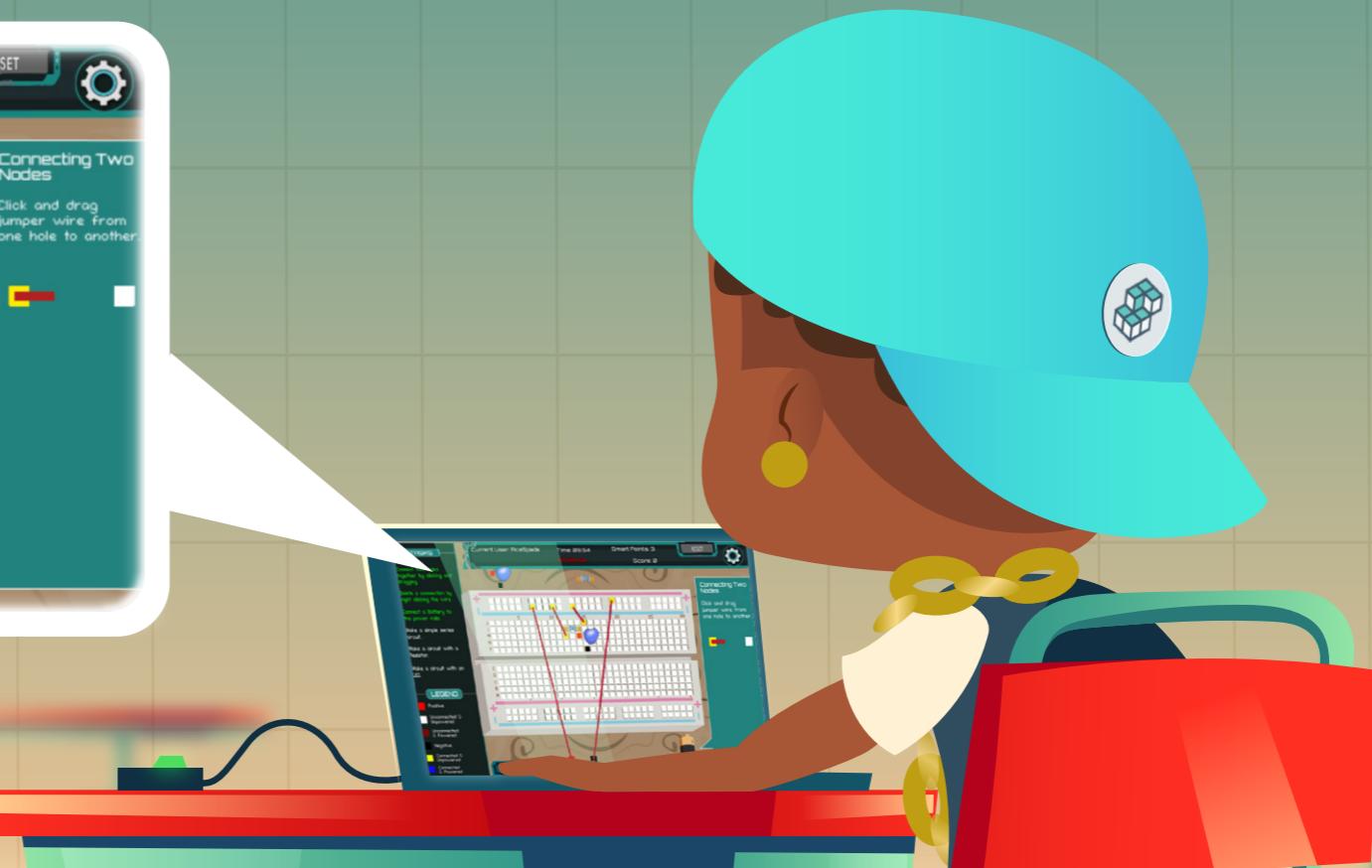
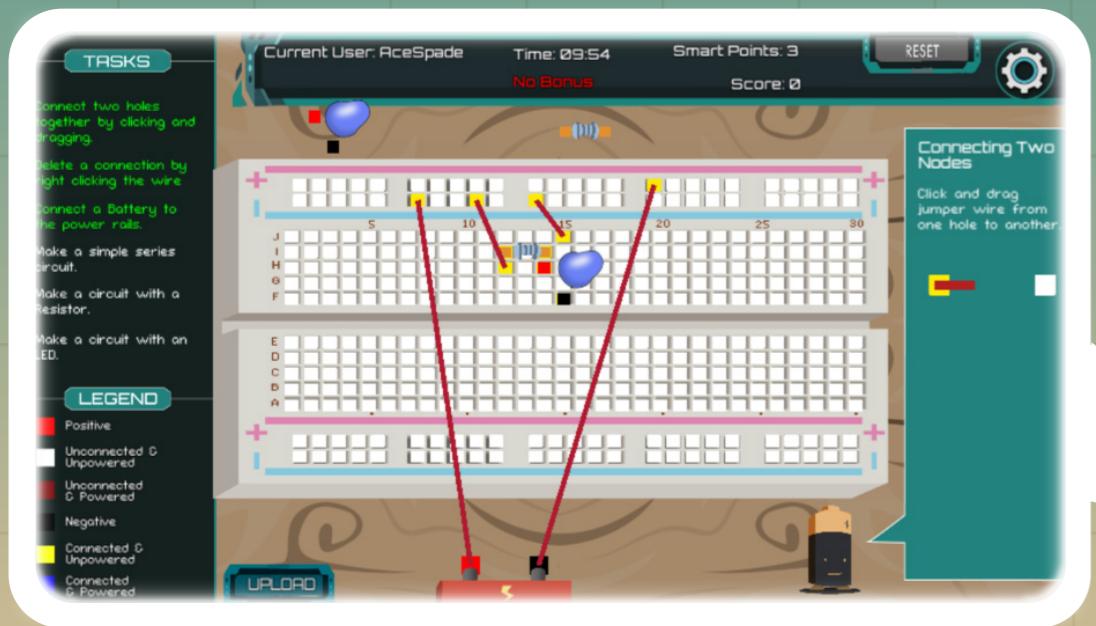
Market Opportunity

Morphbots is making robotics fun AND cool



Solution

Do robotics anywhere

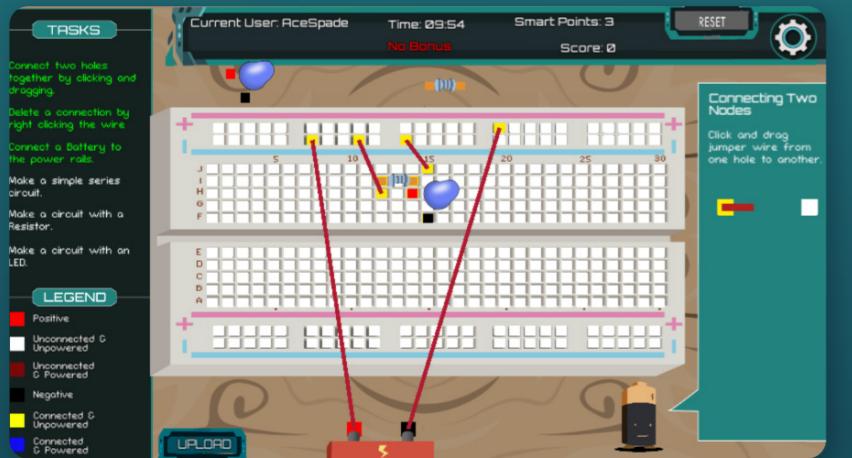


Product

How will we make money?

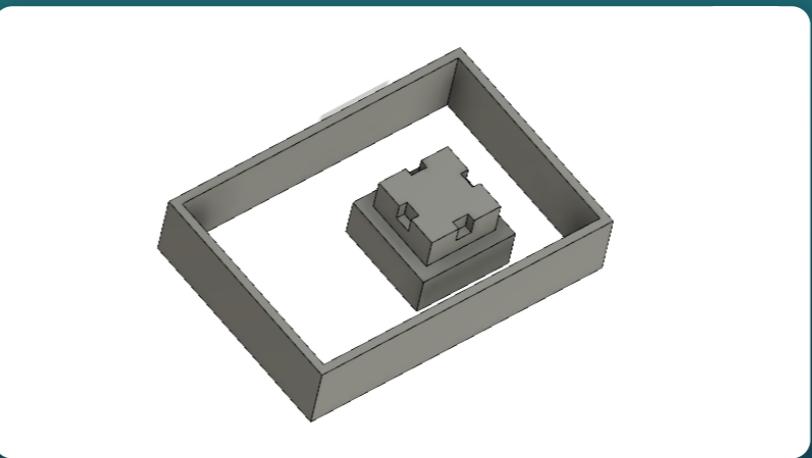


Breadboard game



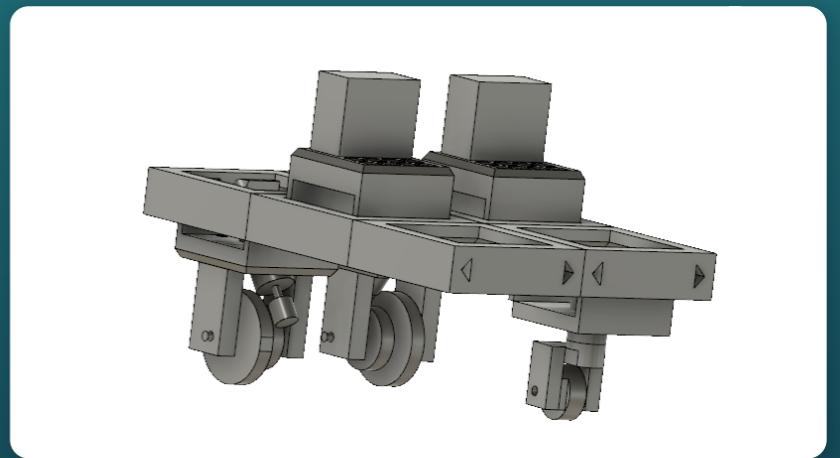
Low cost

MorphBots Arena



Fun

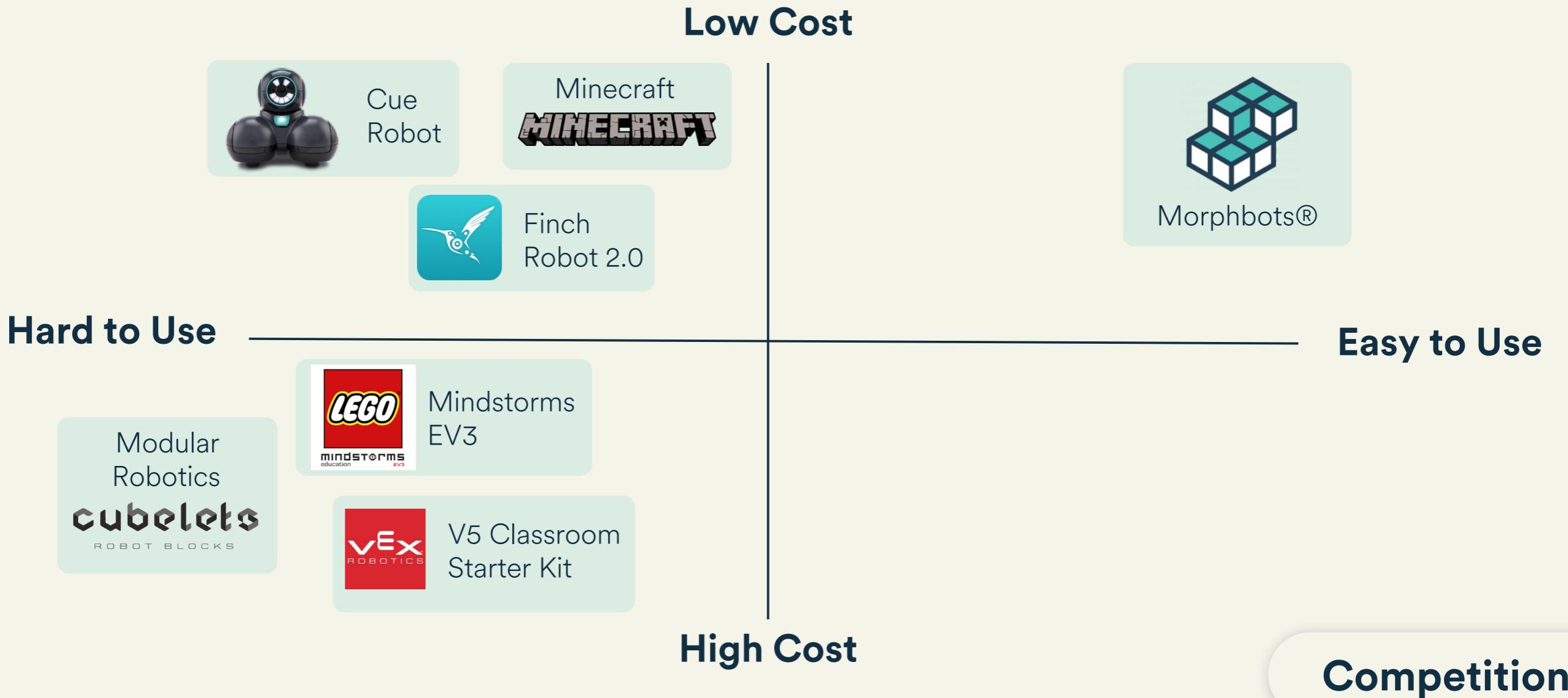
SnapBots



Simple

Business model

How are we different?



What have we done so far?

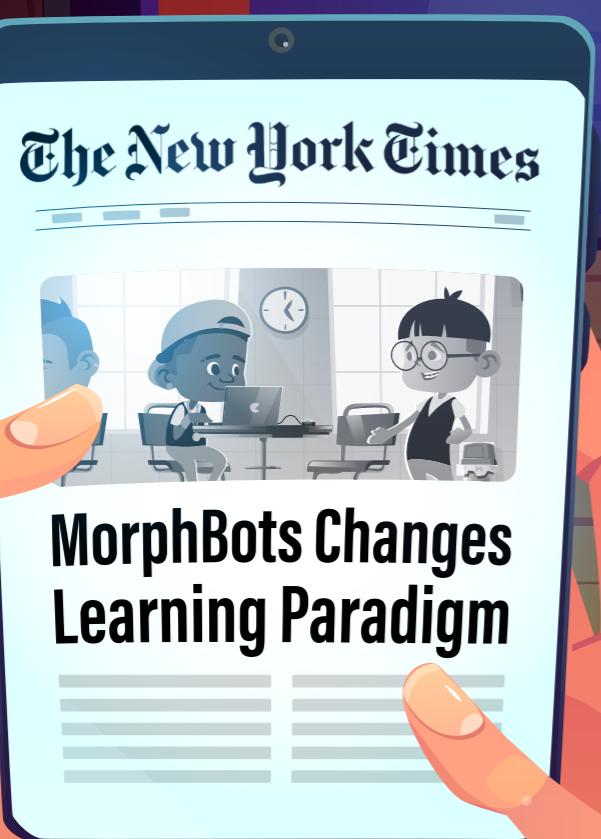


Traction

How will we reach our customers?



THE ANUAL MORPHBOTS COMPETITION

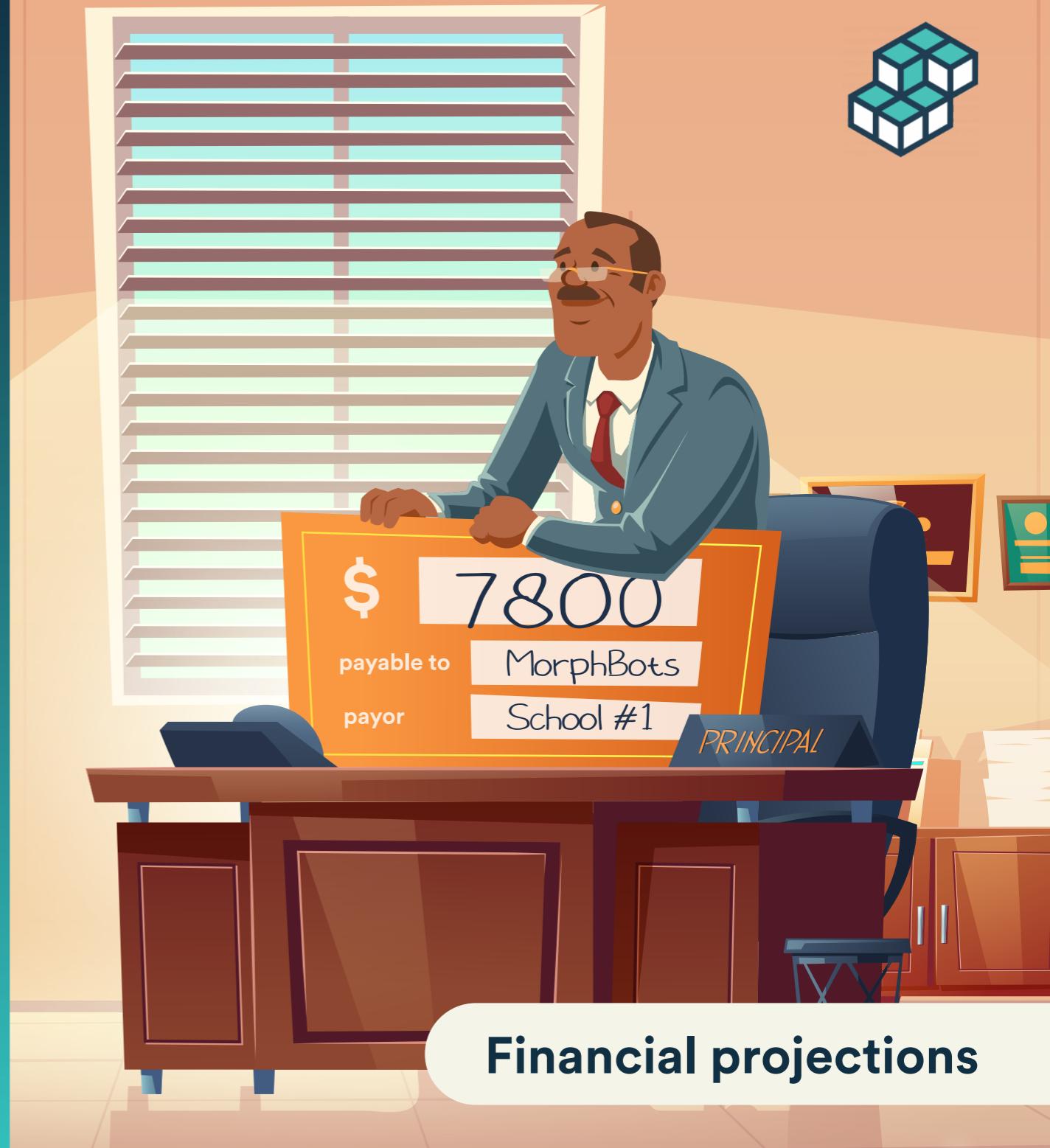


Go-to-Market

What are we expecting?



ARR - \$560, 000



Financial projections

The Dream Team



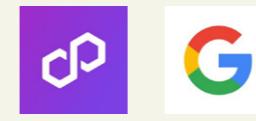
A. Chris Eslami
As the CEO of Morphbots, Chris is a selling machine that believes education is the key.



Alan Jackson
Alan is the CTO of Morphbots. In his last startup, Voxon, he created a 3-dimensional display that are sold around the world in educational settings.



Alex Games
Alex is the Playful Learning Science Advisor. He designed the Gamestar Mechanic video game that teaches K12 students how to develop their own video games.



Sudarshan Narayan
Sudarshan is the Business Advisor of Morphbots. He brings experience with robotics with his own robotics company Coboticca.



Connecting with Robotics

[CONTACT US](#)

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Thank you!