

# Virtual-Robotics Checklist For Meeting 3/14/15 (Perfect Pi Day)

- ☐ Open the Unity Project with the Terrain that I have sent to you
- ☐ Drag the Final Robot Cad File from the Assets folder into the Unity Scene
- ☐ After you are finished follow the tutorial series at  
<https://www.youtube.com/watch?v=Nvg4bFUHz4s>
- ☐ Once you have learned about UI elements, try to model the UI created in paint.net that I will have sent to you