

Weekly Report

1. My *Goals* from last week

- Plan and coordinate goal for debugging lights and audio.
- Make sure we get the right hardware for the project.
 - i. Brainstorm and make sure we are on the right path



1. Went with *Blinkstick* since it was direct plug and play via USB; we just have to run Python code to use it.
 2. Did not go with *Neopixel* since it required specific amps to run and an arduino which also had specific volt and amp requirements
 3. Use SFML library to run audio via C++.
 4. Need to do threading for the audio while the rover's *mobility.cpp* continuously runs.
 - a. Had trouble using the standard C++11 library threading
 - b. SFML was able to provide threading which we were able to use.
- We were able to embed Python code in C++.
 - Successfully linked Python and SFML using CMake.
 - Able to purchase Recreational Center passes.

2. My *Accomplishments* this week

- We were able to test the speakers for the rover since they arrived yesterday.
- Come up with a couple ideas on how we want the debugging audio to work.
 - i. have simple single notes playing in the same key
<https://www.youtube.com/watch?v=rYIkgG1nX4E>
 1. each rover will have a different key in order to differentiate
 - ii. each rover will have a different instrument/sound, but a similar rhythm.

3. My *Goals* for next week

- Hopefully get to test the LED's since *Blinksticks* are ordered from the United Kingdom.
- Have a set idea on how we want the debugging LED's to work.
 - i. Have different patterns and colors for each rover state.
- Have a steady plan for the debugging audio
 - i. implement and test

4. What I need Dr. Becker to do:

- Need parts for rovers so we can start assembling the other two rovers.
- Discuss about audio ideas.
- If needed, talk about LED ideas.