

# 11 – Advanced Computer Vision for Robotics

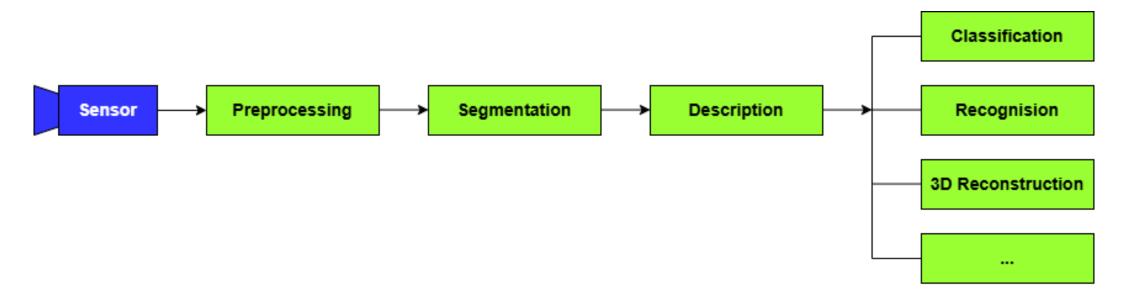
Robotics and Computer Vision BPC-PRP

Ing. Petr Šopák Brno University of Technology 2025

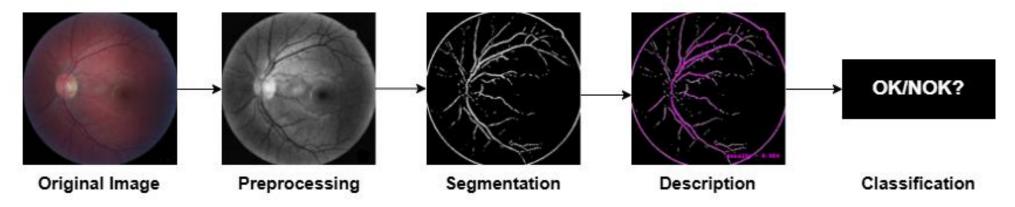


## **Basic Computer Vision**





#### Example:



## **Basic Computer Vision**

Real-world robotics demands perception that is reliable, adaptive, and fast.

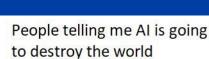
## Disadvantages:

- Manual Feature engineering
- Fragility (lighting, perspective, occlusions and noise)
- Poor generalization
- Scalability
- Limited Robustness
- Real-time Constraints



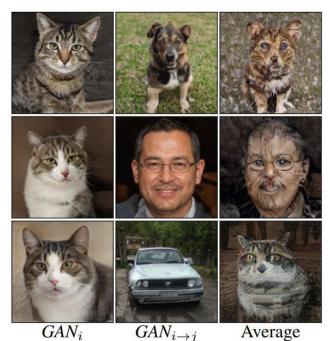
## What will we learn today?

- Convolutional Neural Networks
- CNN Basic and Extended Architectures
- CNN Uses in Robotics and other fields
- Beyond CNN: Advanced CV Techniques
  - Visual SLAM
  - GAN, Diffusion Models
  - 3D reconstruction (Structure-from-Motion)
  - Multi-modal Vision Systems



My neural network









# What is Advanced Computer Vision?

Introduction to Advanced Computer Vision and CNN applications.



## What is Advanced Computer Vision?

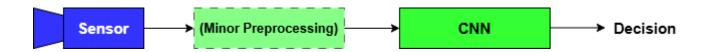
- Using Deep Learning
- Autonomously extract relevant features from data
- Capable of generalizing to new scenarios

#### Advantages:

- Automatic Feature learning
- Higher Performance
- Adaptivity
- Complex tasks

#### Disadvantages:

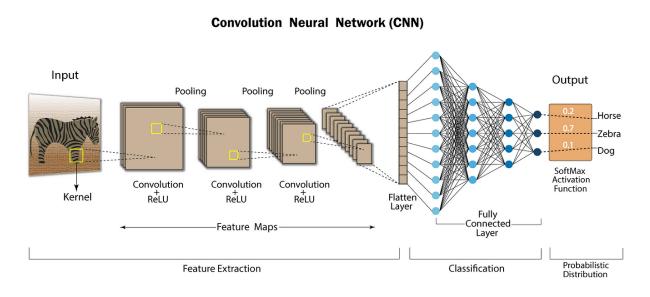
- Large training dataset
- Sensitivity to Bias, Overfitting, Difficult Interpretability





#### **Convolutional Neural Networks**

- Optimized for image processing
- Leverages image properties
  - Local dependencies
  - Translational invariance
- Lower Layers detects Simple Features (Edge, Colors)
- Higher Layers combines features into more complex structures (entire object or parts)
- Automatically learns which features are important





#### Convolutional Layers:

- Applying small filters (e.g. 3x3) to input data
- Detects basic patterns like edges, corners, textures
- Using 2D Convolution operation:

$$Y(i,j) = \sum_{m} \sum_{n} K(m,n) \times X(i+m,j+n)$$

- Parameters:
  - **Stride** How many pixels the filter moves
  - Padding Adding extra pixels around the input
  - Number of Filters Detect different types of features

2	4	9	1	4
2	1	4	4	6
1	1	2	9	2
7	3	5	1	3
2	3	4	8	5

Image

1	2	3
-4	7	4
2	-5	1

X

Filter / Kernel

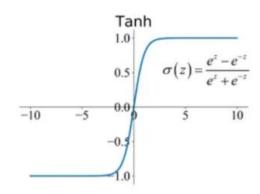
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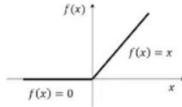
Feature



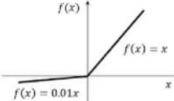
#### • Activation Function Layers:

- Applying a non-linear function to the output of the convolutional layer
- Allows CNN to learn complex patterns
- Linear layers can only model straight lines or planes not complex decision boundaries
- Activation layers bend the feature space
- Common Activation functions:
  - ReLU
  - Sigmoid
  - Tanh
  - Leaky ReLU









ReLU activation function

LeakyReLU activation function





#### • Extended Layers:

#### Batch Normalization Layers

- Normalizes the activation (neuron outputs) within a mini-batch during training
- Stabilizes and speeds up training
- Reduces the sensitivity to initialization

#### Dropout Layer

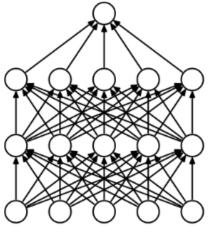
- Randomly sets some neuron outputs to zero
- Reduces overfitting and increases the robustness

#### Residual Connections

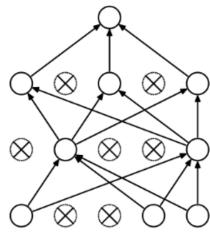
- Directly add the input of a layer to its output
- Train deeper networks easily

#### Global Average Pooling (GAP)

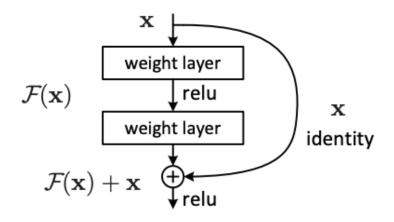
Reduces the number of parameters compared to FC layer







(b) After applying dropout.



- 1. Yadav, H. "Dropout in Neutral Networks". Towards, 2022. [online]. Available: <u>Dropout in Neural Networks | Towards Data Science</u>
- 2. Yadav, H. "Residual Blocks in Neutral Networks". Towards, 2022. [online]. Available: <u>Dropout in Neural Networks | Towards Data Science</u>

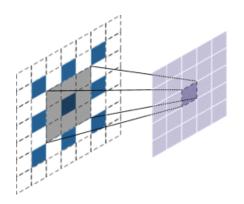


#### • Extended Layers:

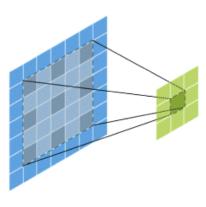
- Dilated (Atrous) Convolution
  - Increases the receptive field without increasing computation
  - Inserts gaps (zeros) between filter elements
  - Commonly used in segmentation and dense prediction

#### Attention Mechanism

- Dynamically focuses on relevant parts of the input
- Captures global relationships between any elements
- Computes weighted combinations of the input features



(a) Deconvolution operation



(b) Dilated convolution operation

## **CNN** – Object Detection

- Producing where the objects are located (bounding box) and what they are (label)
- Essential for scene understanding, obstacle detection, grasping objects, autonomous navigation and more
- Common Models:
  - YOLOv8 CNN-based real-time detector
    - Divides the images into a grid and predicts bounding boxes and classes
  - DETR transformer-based end-to-end object detector
    - Object detection as a set prediction problem
  - Sparse R-CNN
    - Small set of learnable queries to predict with sparse supervision

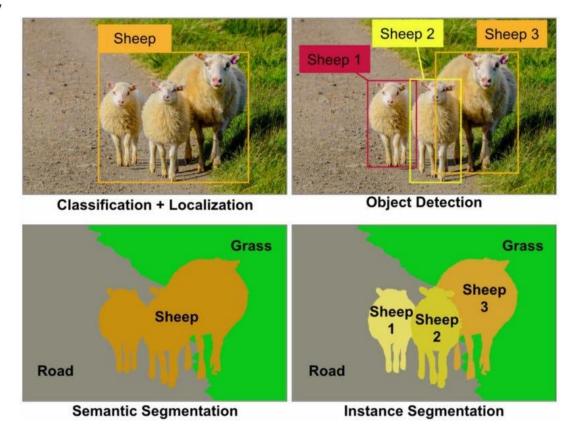




- 1. Darmadi, D, ed. "Traffic Counting using YOLO Version-8". ASTONJADRO, 2024. [online]. Available: <a href="https://doi.org/10.32832/astonjadro.v13i1.14489">10.32832/astonjadro.v13i1.14489</a>
- 2. Rath, R. S. "Train DETR on Custom Dataset". DEBUGGER CAFE, 2023. [online]. Available: Train DETR on Custom Dataset

## CNN – Semantic & Instance Segmentation

- Semantic segmentation: Assigns a class label to every pixel
- Instance segmentation: Separates different objects of the same class
- Common Models:
  - Mask2Former transformer-based universal model
  - **DeepLabV3** CNN with Atrous (dilated) convolution for multi-scale semantic segmentation
  - **SAM** prompt-based segmentation

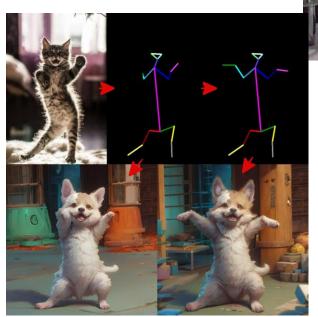








- Detect keypoints of objects (usually human joints)
- Estimate body or hand poses in 2D or 3D images
- Commonly used: Human-robot interaction, sport analysis
- Common Models:
  - OpenPose Open-source system keypoint detection, using confidence maps and affinity fields
  - MediaPipe Pose real-time pose estimator optimized for mobile devices

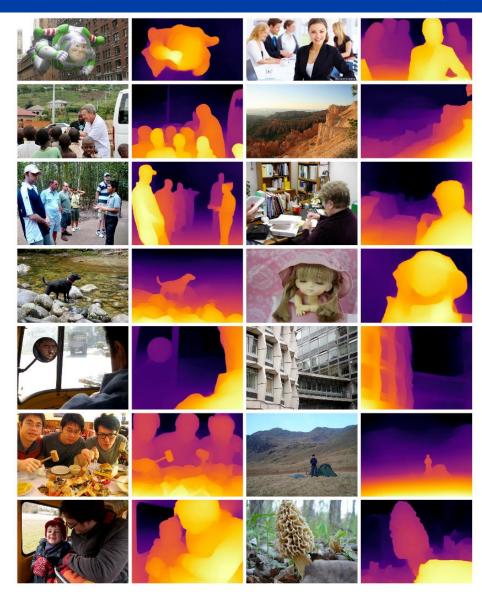




## CNN – Depth Estimation

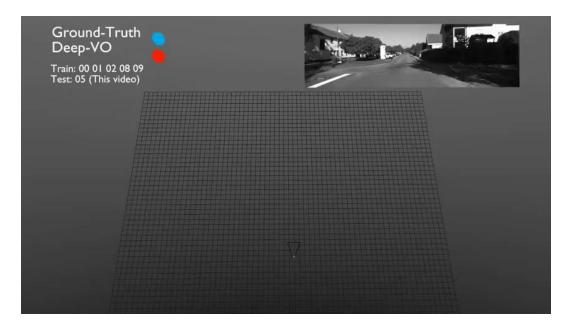


- Predict a depth value (distance to the camera) for every pixel.
- Generate relative or absolute depth maps from monocular images.
- Commonly used: 3D obstacle avoidance for robots, scene reconstruction, AR/VR depth sensing
- Common Models:
  - MiDaS Trained on diverse datasets to generalize monocular depth estimation
  - DPT (Dense Prediction Transformer) prediction tasks like depth and segmentation



## CNN – Visual Odometry

- Estimate camera movement based on consecutive image frames
- Track relative pose changes without external localization like GPS
- Commonly used: Robot navigation, drone flight stabilization, autonomous driving
- Common Models:
  - DeepVO CNN + RNN to directly predict ego-motion from image sequences
  - DeepTAM Combines learned feature maps with classical tracking and mapping ideas



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# Is Advanced CV only CNN and Deep Learning?

Exploring SLAM, 3D Reconstruction, GANs, and more.



# Visual SLAM (Simultaneous Loalization and Mapping)



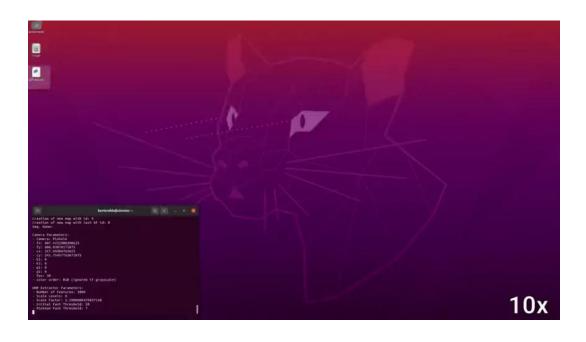
- Builds a map of an unknown environment while simultaneously estimating the robot's location.
- Uses: Autonomous robot navigation, AR/VR tracking, drone mapping

#### Implementation Steps:

- Feature extraction (e.g., ORB)
- Feature matching between frames
- Motion estimation (pose)
- Map update (3D landmarks)
- Loop closure detection and optimization

#### Common Models:

 ORB-SLAM3 (feature-based), LSD-SLAM (direct), DROID-SLAM (deep-learning + direct)





## Structure-from-Motion (SfM)

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- Track relative pose changes without external localization like GPS
- Uses: 3D scene reconstruction, photogrammetry

## Implementation Steps:

- Detect and match features between images
- Estimate relative camera poses
- Triangulate 3D points to build a sparse 3D structure
- Perform global optimization (bundle adjustment)

#### Common Models:

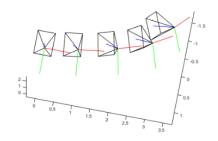
COLMAP (feature-based), OpenMVG











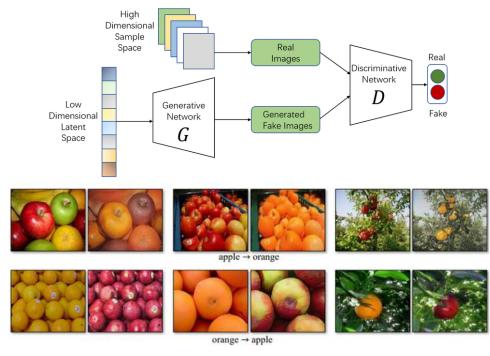


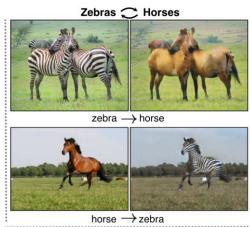


- Two networks (generator and discriminator) compete, resulting in realistic synthetic image generation
- The generator tries to fool the discriminator by producing fake images; the discriminator tries to detect fakes
- Uses: Data augmentation, Image-to-image translation
- Implementation Steps:
  - Train the generator to create realistic images
  - Train the discriminator to distinguish real from fake
  - Alternate optimization (adversarial learning)

#### Common Models:

 CycleGAN (unpaired image-to-image translation), Pix2Pix (paired image-to-image translation)





#### **Diffusion Models**

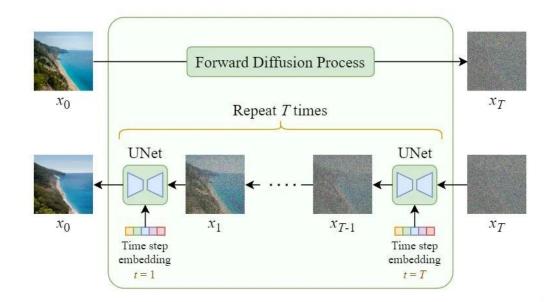
- Generate high-quality images by gradually denoising random noise, conditioned on inputs like text
- Noise Addition (Forward Process) x Noise Removal (Reverse Process)
- Uses: Text-to-image generation, visual content creation for AR/VR

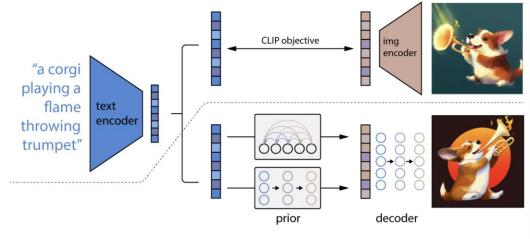
#### Implementation Steps:

- Encode the prompt (optional for conditional generation)
- Start from random noise
- Perform multiple denoising steps according to the learned model

#### Common Models:

Stable Diffusion, DALL-E 2





- 1. Steins. "Stable Diffusion Clearly Explained!". DORAVEN, 2023. [online]. Available: <u>Stable Diffusion Clearly Explained! CodoRaven.</u>
- 2. Spektor, I. "From DALL-E to Stable Diffusion: how do text-to-image generation models work?!". tryolabs, 2022. [online]. Available: From DALL-E to Stable Diffusion: how do text-to-image generation models work?! Tryolabs



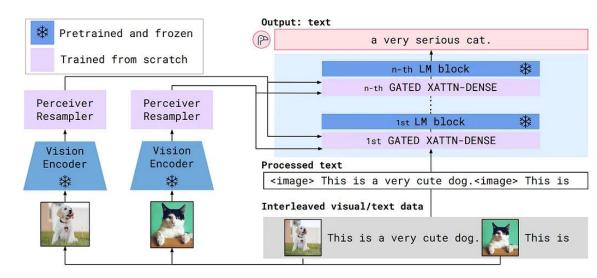
#### Multi-Modal Vision models



- Models that process and combine visual (images, videos) and textual (language) information
- Uses: Robotic perception + language understanding
- Implementation Steps:
  - Use a vision encoder to process the image
  - Use a language encoder to process the text
  - Train both encoders so that matching image-text pairs are close together in the embedding space
  - Use learned embeddings for retrieval, classification, or generation.

#### Common Models:

 CLIP (Contrastive Learning of Image and Text), Flamingo (Few-shot vision-language model)









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- Convolutional Neural Networks
  - Architecture layers
  - Applications
- Further Techniques in Advanced Computer Vision
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  - 3D reconstruction Structure-from-Motion
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# Summary

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- Convolutional Neural Networks
  - Architecture layers
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- Further Techniques in Advanced Computer Vision
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