

# Computer vision

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31 October 2024

# What will be today

General topics:

- ① Math camera model and camera calibration
- ② Color spaces and their applications in computer vision
- ③ Inference of neural networks without TensorFlow and PyTorch

# Pinhole camera model

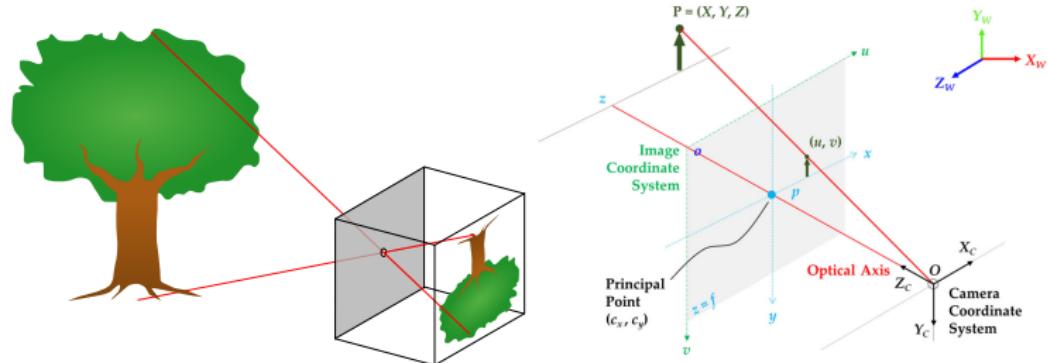


Figure: Pinhole camera

In this model we need to know the following parameters:

- 1 Focal length  $f$  or improved focal length  $(f_x, f_y)$  (because of the pixel aspect ratio)
- 2 Principal point  $(c_x, c_y)$

In this scenario we can calculate the projection of 3D point  $(X, Y, Z)$  to 2D point  $(x, y)$  using the following formula<sup>1</sup>:

$$\begin{bmatrix} u \\ v \end{bmatrix} = \begin{bmatrix} f_x \cdot \frac{X}{Z} + c_x \\ f_y \cdot \frac{Y}{Z} + c_y \end{bmatrix}$$

<sup>1</sup> In this formula we assume that the camera is located at the origin of the coordinate system

# Frame camera model

Frame camera model is a pinhole camera model with distortions.



Figure: Distortions in frame camera model

Types of distortions:

- ① Radial distortion:  $k_1, k_2, k_3$ . The formula for radial distortion is:

$$x'' = x' \cdot (1 + k_1 r^2 + k_2 r^4 + k_3 r^6)$$

$$y'' = y' \cdot (1 + k_1 r^2 + k_2 r^4 + k_3 r^6)$$

- ② Tangential distortion:  $p_1, p_2$ . The formula for tangential distortion is:

$$x'' = x' + (2p_1 xy + p_2 \cdot (r^2 + 2x^2))$$

$$y'' = y' + (p_1 \cdot (r^2 + 2y^2) + 2p_2 xy)$$

# Full projection formula

Assume we have:

- ① Focus length  $(f_x, f_y)$
- ② Principal point  $(c_x, c_y)$
- ③ Distortion coefficients  $(k_1, k_2, k_3, p_1, p_2)$
- ④ 3D point  $(X, Y, Z)$

Then the full projection formula is:

$$\textcircled{1} \quad \begin{bmatrix} x' \\ y' \end{bmatrix} = \begin{bmatrix} \frac{X}{Z} \\ \frac{Y}{Z} \end{bmatrix}$$

$$\textcircled{2} \quad r = \sqrt{x'^2 + y'^2}$$

$$\textcircled{3} \quad \begin{bmatrix} x'' \\ y'' \end{bmatrix} = \begin{bmatrix} x' \cdot (1 + k_1 r^2 + k_2 r^4 + k_3 r^6) + 2p_1 x' y' + p_2 \cdot (r^2 + 2x'^2) \\ y' \cdot (1 + k_1 r^2 + k_2 r^4 + k_3 r^6) + p_1 \cdot (r^2 + 2y'^2) + 2p_2 x' y' \end{bmatrix}$$

$$\textcircled{4} \quad \begin{bmatrix} u \\ v \end{bmatrix} = \begin{bmatrix} f_x \cdot x'' + c_x \\ f_y \cdot y'' + c_y \end{bmatrix}$$

# Camera calibration

Camera calibration is the process of finding these coefficients:  
 $f_x, f_y, c_x, c_y, k_1, k_2, k_3, p_1, p_2$

The most common way to calibrate the camera is to use a chessboard pattern. During practice, you will use OpenCV to calibrate the camera.

- ① Make several photos of the chessboard pattern from different angles
- ② Find corners of the chessboard pattern
- ③ Optimize reprojection error function (for both intrinsic and extrinsic parameters)
- ④ Get the coefficients

# Camera calibration result



Figure: Comparison of distorted and undistorted images

# Color spaces

Color spaces are the way to represent colors in the computer. Just a few of them:

- ① RGB
- ② HSV
- ③ HSL
- ④ YUV
- ⑤ YCbCr

# YUV

YUV is a color space that separates the luminance and chrominance components of the color.

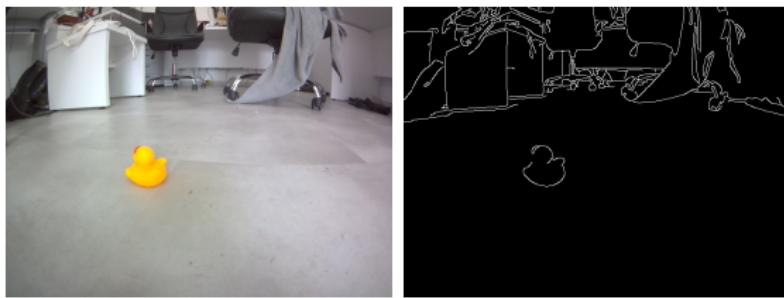


Figure: YUV components



Figure: YUV blure example

# Canny edge detector



# Contour detector



Figure: Contour detector example

# OpenCV capabilities

What else can OpenCV do?

- ① Camera calibration (as we discussed)
- ② Color spaces transformations (as we discussed)
- ③ Camera extrinsic estimation (will be discussed in the next lecture)
- ④ Image processing (blurring, sharpening, etc.)
- ⑤ Morphological operations (dilation, erosion, etc.)
- ⑥ Video processing
- ⑦ Text recognition
- ⑧ Object tracking
- ⑨ Drawing shapes
- ⑩ Machine learning inference
- ⑪ A lot of else

# Do not reinvent the wheel or "Simpsons already did it!"

If you want to make neural network algorithm for specific task, firstly check if there is a pre-trained model for this task. Possible sources of pre-trained models:

- ① kaggle.com
- ② Model zoo of the framework you use (torchvision, tensorflow-hub, etc.)
- ③ huggingface.co
- ④ universe.roboflow.com
- ⑤ YOLO

# Simple inference example

```
1 import cv2
2 import matplotlib.pyplot as plt
3 import os
4 from inference.models.utils import get_roboflow_model
5 API_KEY = os.getenv("ROBOFLOW_API_KEY")
6 duckietown_model = get_roboflow_model(
7     model_id="{}/{}".format("duckietown-euvxp", 1), api_key=API_KEY
8 )
9 frame = cv2.imread("./duckiebot.jpg")
10 predictions = duckietown_model.infer(image=frame, confidence=0.5,
11     iou_threshold=0.5)
12 pred = predictions[0].predictions[0]
13 bbox = cv2.rectangle(frame, (int(pred.x - pred.width / 2), int(pred.y -
    pred.height / 2)), (int(pred.x + pred.width / 2), int(pred.y + pred.
    height / 2)), (255,0,0), 5)
plt.imshow(bbox)
```



Figure: Duckiebot detection

# Neural networks inference without training frameworks

- ① ONNX (Open Neural Network Exchange)
- ② OpenCV DNN module
- ③ TensorRT (NVIDIA)
- ④ OpenVINO (Intel)
- ⑤ CoreML (Apple for iOS)
- ⑥ ARM Compute Library (ARM)
- ⑦ other platform specific solutions

# OpenCV DNN module

- ① Supported frameworks: TensorFlow, Torch7, Caffe, Darknet, ONNX
- ② A lot of supported layers
- ③ Both CPU and GPU support
- ④ Support of OpenCL and CUDA

```
1 import cv2
2 MODEL_PATH = "model.onnx"
3 IMAGE_PATH = "image.jpg"
4 SIZE=(256, 256)
5 opencv_net = cv2.dnn.readNetFromONNX(MODEL_PATH)
6 image = cv2.imread(IMAGE_PATH)
7 blob = cv2.dnn.blobFromImage(image, scalefactor=1.0 / 255, size=SIZE,
8     crop=False, swapRB=True)
9 opencv_net.setInput(blob)
output = opencv_net.forward() # np.array
```