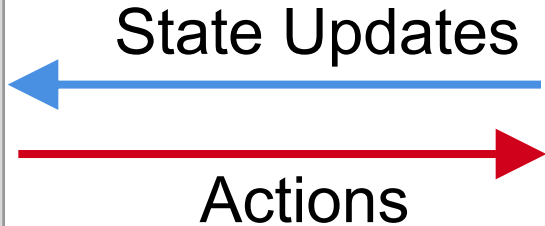


Solver/Controller

```
for t in range(time):  
    for a in agents:  
        get_env_updates()  
        process_updates()  
        calculate_action()  
        update_agent()
```



AirSim

Agent

Agent