Circuit Chase:

Line Follow Robo Competition Rules

Overview: The **Circuit Chase** Competition challenges participants to design and program robots capable of following a pre-defined path with precision and speed. The event encourages innovation in robotics and tests participants' skills in control algorithms, sensors, and obstacle handling.

Game Rules

- 1. **Robot Design**: Participants must build a manually operated robot capable of following a black or white line on a contrasting background without human interference during the run.
- 2. **Auto-Stabilization Limitations**: Use of auto-stabilization, pre-built modules, or any external support hardware for guidance or balance is strictly prohibited.
- 3. **No Alterations Mid-Competition**: Teams cannot make adjustments to their robots between rounds. Any changes after initial inspection will result in disqualification.
- 4. **Unique Robots Only**: Each team must use its own robot throughout the competition. Lending or sharing a robot between teams is strictly prohibited.
- 5. **Damage Liability**: The organizers are not responsible for any damage sustained by robots within the competition arena.

Robot Specifications

- **Dimensions**: The robot must fit within a 30x30 cm frame.
- **Sensors**: The robot may use line-tracking sensors; however, they must be limited to detecting the line only (infrared or color sensors are acceptable).
- Speed Limits: The robot's maximum speed should not exceed 1 meter per second.
- **Power Source**: Maximum battery weight allowed is 300 grams, and the voltage must not exceed 12V.
- Construction Materials: Robots with sharp edges or metal components that could damage the track will not be permitted.

Judgment Criteria

- 1. **Precision and Accuracy**: The robot's ability to stay on the line, even during sharp turns or complex paths.
- 2. **Speed**: The time taken to complete the track will be recorded and used as a primary score metric.
- 3. **Penalty Points**: Penalties will be incurred if the robot leaves the line or requires repositioning. Each penalty adds additional time to the robot's final score.
- 4. **Course Completion**: Successfully completing the track without penalties will earn bonus points.

Team Guidelines

- 1. **Team Size**: Teams may have up to 4 members.
- 2. Collaboration: Members from different institutions are welcome to form teams.
- 3. **Team Representatives**: Only two members are allowed in the arena vicinity at a time during each run.