Bayes Filters

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Many slides adapted from Thrun, Burgard and Fox, Probabilistic Robotics

Actions

- Often the world is dynamic since
 - actions carried out by the robot,
 - actions carried out by other agents,
 - or just the time passing by

change the world.

How can we incorporate such actions?

Typical Actions

- The robot turns its wheels to move
- The robot uses its manipulator to grasp an object
- Plants grow over time...

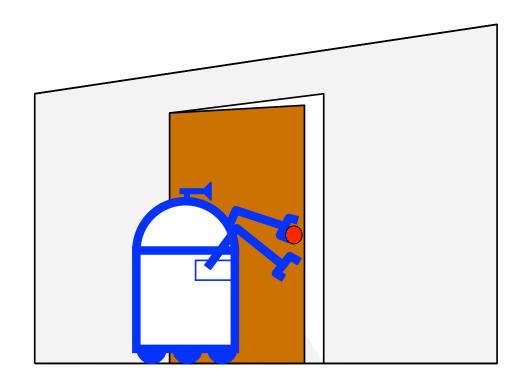
- Actions are never carried out with absolute certainty.
- In contrast to measurements, actions generally increase the uncertainty.

Modeling Actions

 To incorporate the outcome of an action u into the current "belief", we use the conditional pdf

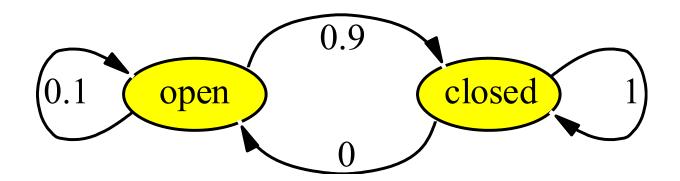
This term specifies the pdf that executing u changes the state from x' to x.

Example: Closing the door



State Transitions

P(x|u,x') for u = "close door":



If the door is open, the action "close door" succeeds in 90% of all cases.

Integrating the Outcome of Actions

Continuous case:

$$P(x \mid u) = \int P(x \mid u, x') P(x') dx'$$

Discrete case:

$$P(x \mid u) = \sum P(x \mid u, x') P(x')$$

Example: The Resulting Belief

$$P(closed \mid u) = \sum P(closed \mid u, x')P(x')$$

$$= P(closed \mid u, open)P(open)$$

$$+ P(closed \mid u, closed)P(closed)$$

$$= \frac{9}{10} * \frac{5}{8} + \frac{1}{1} * \frac{3}{8} = \frac{15}{16}$$

$$P(open \mid u) = \sum P(open \mid u, x')P(x')$$

$$= P(open \mid u, open)P(open)$$

$$+ P(open \mid u, closed)P(closed)$$

$$= \frac{1}{10} * \frac{5}{8} + \frac{0}{1} * \frac{3}{8} = \frac{1}{16}$$

$$= 1 - P(closed \mid u)$$

Measurements

Bayes rule

$$P(x|z) = \frac{P(z|x) P(x)}{P(z)} = \frac{\text{likelihood \cdot prior}}{\text{evidence}}$$

Bayes Filters: Framework

Given:

Stream of observations z and action data u:

$$d_{t} = \{u_{1}, z_{1} \dots, u_{t}, z_{t}\}$$

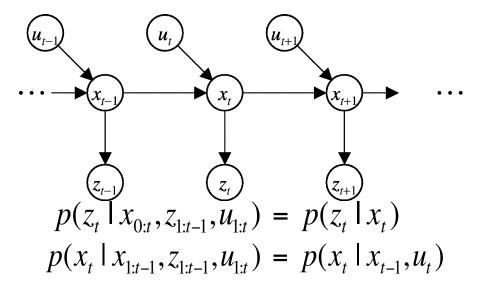
- Sensor model P(z|x).
- Action model P(x|u,x').
- Prior probability of the system state P(x).

Wanted:

- Estimate of the state *X* of a dynamical system.
- The posterior of the state is also called **Belief**: $Bel(x_t) = P(x_t | u_1, z_1, ..., u_t, z_t)$

$$Bel(x_t) = P(x_t | u_1, z_1, ..., u_t, z_t)$$

Markov Assumption



Underlying Assumptions

- Static world
- Independent noise
- Perfect model, no approximation errors

Bayes Filters

z = observationu = action

x = state

$$\begin{aligned} Bel(x_t) &= P(x_t \mid u_1, z_1 \dots, u_t, z_t) \\ &= \eta \ P(z_t \mid x_t, u_1, z_1, \dots, u_t) \ P(x_t \mid u_1, z_1, \dots, u_t) \\ &= \eta \ P(z_t \mid x_t) \ P(x_t \mid u_1, z_1, \dots, u_t) \\ &= \eta \ P(z_t \mid x_t) \int P(x_t \mid u_1, z_1, \dots, u_t, x_{t-1}) \\ &= \rho \ P(z_t \mid x_t) \int P(x_t \mid u_1, z_1, \dots, u_t) \ dx_{t-1} \\ &= \eta \ P(z_t \mid x_t) \int P(x_t \mid u_t, x_{t-1}) \ P(x_{t-1} \mid u_1, z_1, \dots, u_t) \ dx_{t-1} \\ &= \eta \ P(z_t \mid x_t) \int P(x_t \mid u_t, x_{t-1}) \ P(x_{t-1} \mid u_1, z_1, \dots, z_{t-1}) \ dx_{t-1} \\ &= \eta \ P(z_t \mid x_t) \int P(x_t \mid u_t, x_{t-1}) \ Bel(x_{t-1}) \ dx_{t-1} \end{aligned}$$

Bayes Filters

1.
$$\eta = 0$$

$$Bel(x_t) = \eta \ P(z_t \mid x_t) \int P(x_t \mid u_t, x_{t-1}) \ Bel(x_{t-1}) \ dx_{t-1}$$

2. If d is a perceptual data item z then

3. For all
$$x$$
 do

$$Bel'(x) = P(z \mid x)Bel(x)$$

5.
$$\eta = \eta + Bel'(x)$$

6. For all x do

$$Bel'(x) = \eta^{-1}Bel'(x)$$

- 8. Else if *d* is an action data item *u* then
- 9. For all x do

$$Bel'(x) = \int P(x \mid u, x') Bel(x') dx'$$

11. Return Bel'(x)

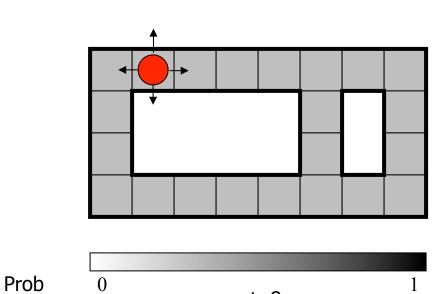
Example Applications

Robot localization:

- Observations are range readings (continuous)
- States are positions on a map (continuous)
- Speech recognition HMMs:
 - Observations are acoustic signals (continuous valued)
 - States are specific positions in specific words (so, tens of thousands)
- Machine translation HMMs:
 - Observations are words (tens of thousands)
 - States are translation options

Summary

- Bayes rule allows us to compute probabilities that are hard to assess otherwise.
- Under the Markov assumption, recursive Bayesian updating can be used to efficiently combine evidence.
- Bayes filters are a probabilistic tool for estimating the state of dynamic systems.

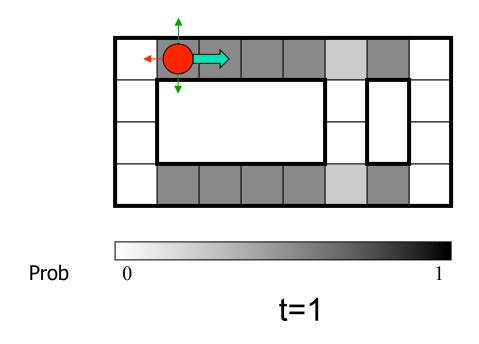


Example from Michael Pfeiffer

Sensor model: never more than 1 mistake

t=0

Know the heading (North, East, South or West)



Lighter grey: was possible to get the reading, but less likely b/c required 1 mistake

