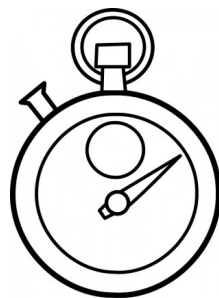
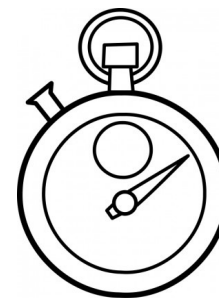


ThreadCamera



ThreadGUI



ThreadNetwork
(toggleable)