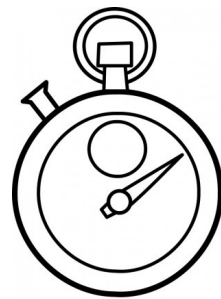
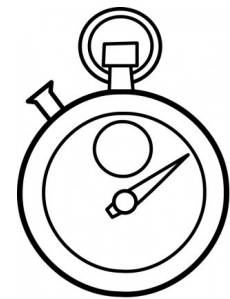


ThreadCamera



ThreadGUI



ThreadNetwork  
(toggleable)