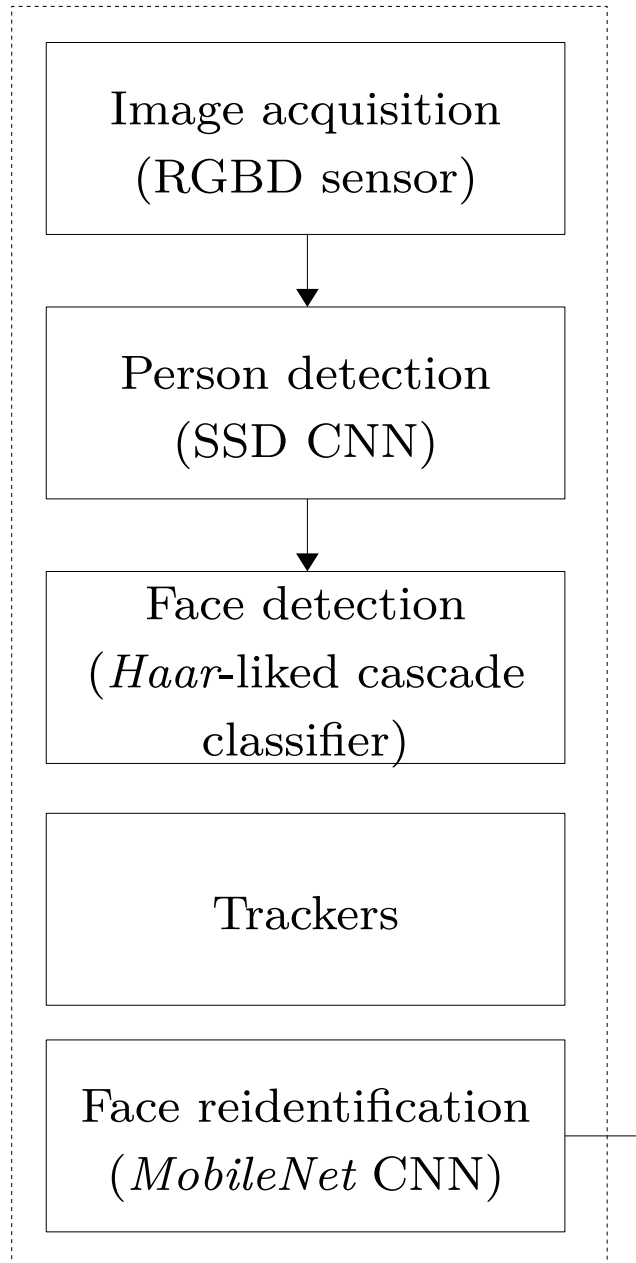


## Perception block



Tracked  
persons

## Actuation block

