



1. editor.bgcolor FUNDO

2. editor.fgcolor (nomes de variáveis, definições e ;)

3. editor.caret.color CURSOR

4. editor.reserved_word.style (if, else, while, setup, loop)





5. editor.data_type.style (objetos – keyword1)

6. editor.function.style (chamada de funções e métodos)

7. editor.reserved_word_2.style (int, void, long, HIGH, LOW, OUTPUT, INPUT)

9. <style token="SEPARATOR" fg=" FFCD22"/> (parêntese e chave)

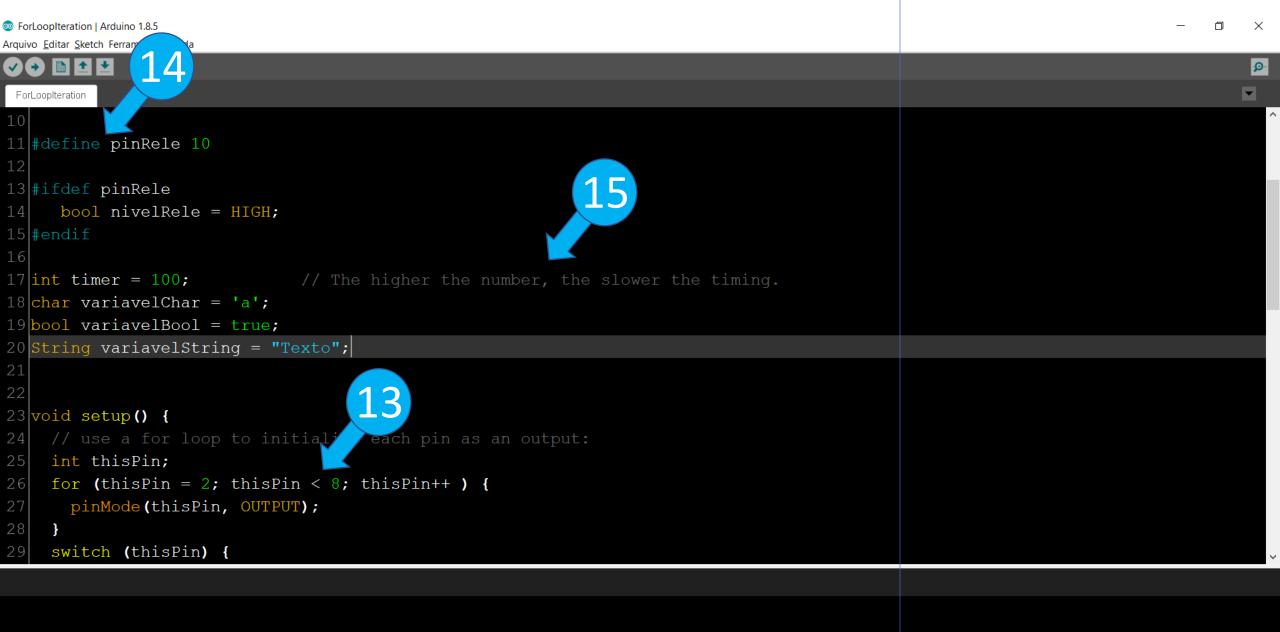




10.editor.literal_boolean.style (true, false)

11.editor.literal_char.style ('a')

12.editor.literal_string_double_quote.style ("texto")

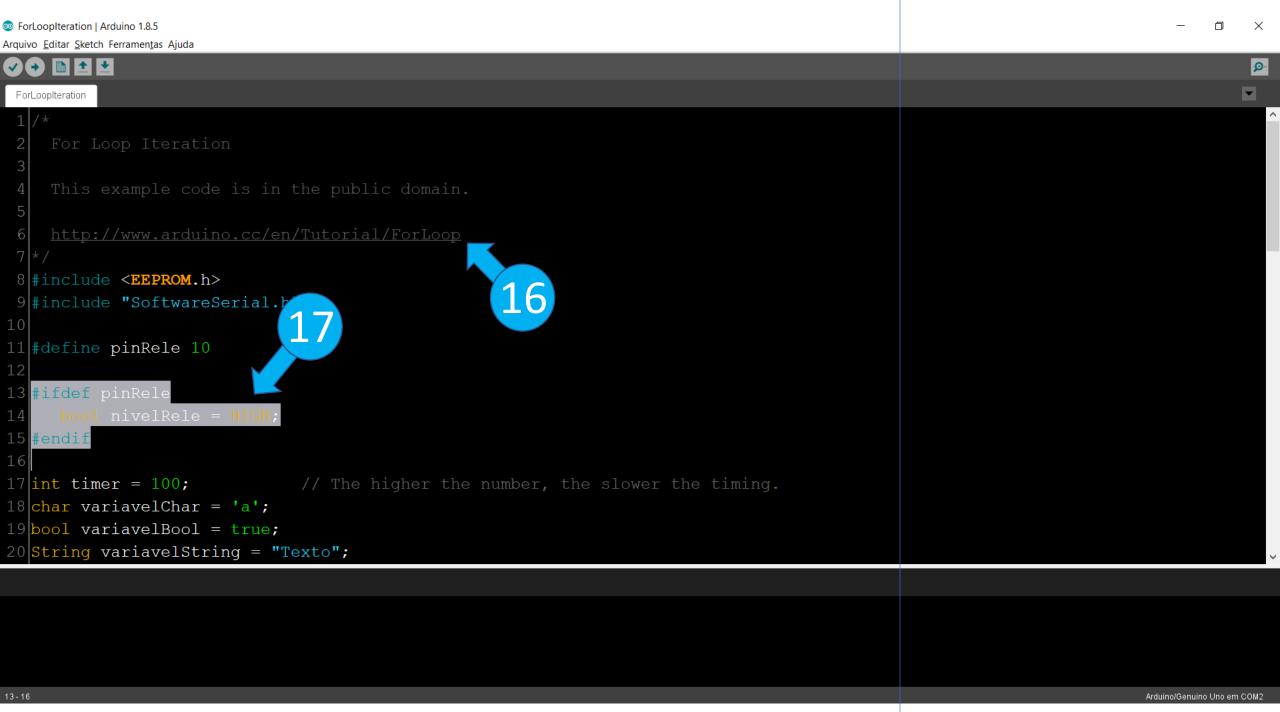




13.editor.operator.style (+, -, *, /, >, <, =, ==, &&, ||, !=, ++, --)

14.editor.preprocessor.style (#define, #ifdef, #endif, #if)

15.editor.comment1.style (// ...)



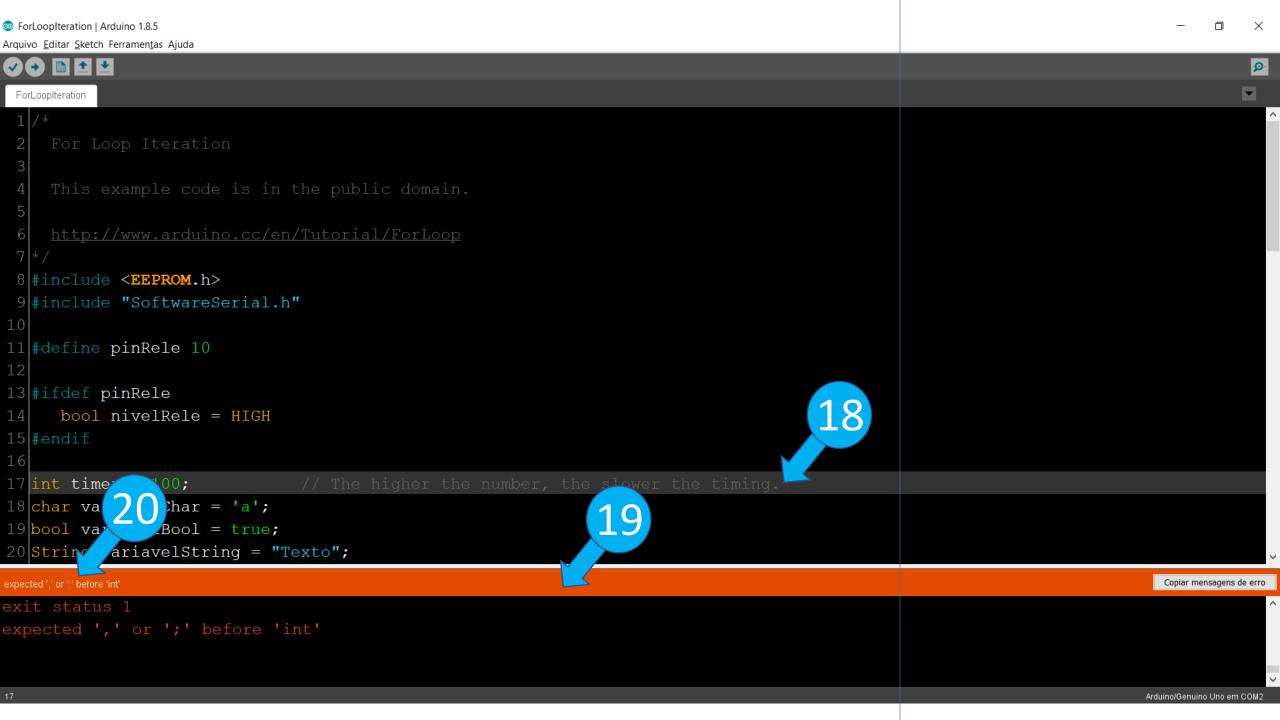


16.editor.comment2.style

(/* ... */)

17.editor.selection.color

FUNDO TEXTO SELECIONADO





18.editor.linehighlight.color

FUNDO DA LINHA SELECIONADA (com o cursor)

19.status.error.bgcolor

FUNDO STATUS – ERRO

20.status.error.fgcolor

TEXTO STATUS - ERRO