# Mining Questions About Software Energy Consumption

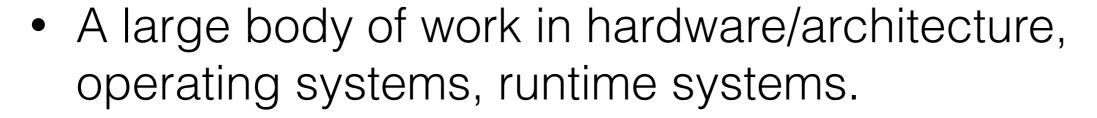
Gustavo Pinto<sup>1,2</sup>, Fernando Castor<sup>1</sup>, Yu David Liu<sup>2</sup>

<sup>1</sup>Federal University of Pernambuco Recife, Brazil

<sup>2</sup>SUNY Binghamton Binghamton, US

### The Problem

 Energy efficiency is becoming a key design consideration.







### The Problem

- Energy efficiency is becoming a key design consideration.
- A large body of work in hardware/architecture, operating systems, runtime systems.
- But...
  - what about the application level?
  - what do programmers think about this problem?



### The Goal

- 1. Whether application programmers are interested in software energy consumption, and, if so
- 2. How they are dealing with energy issues?

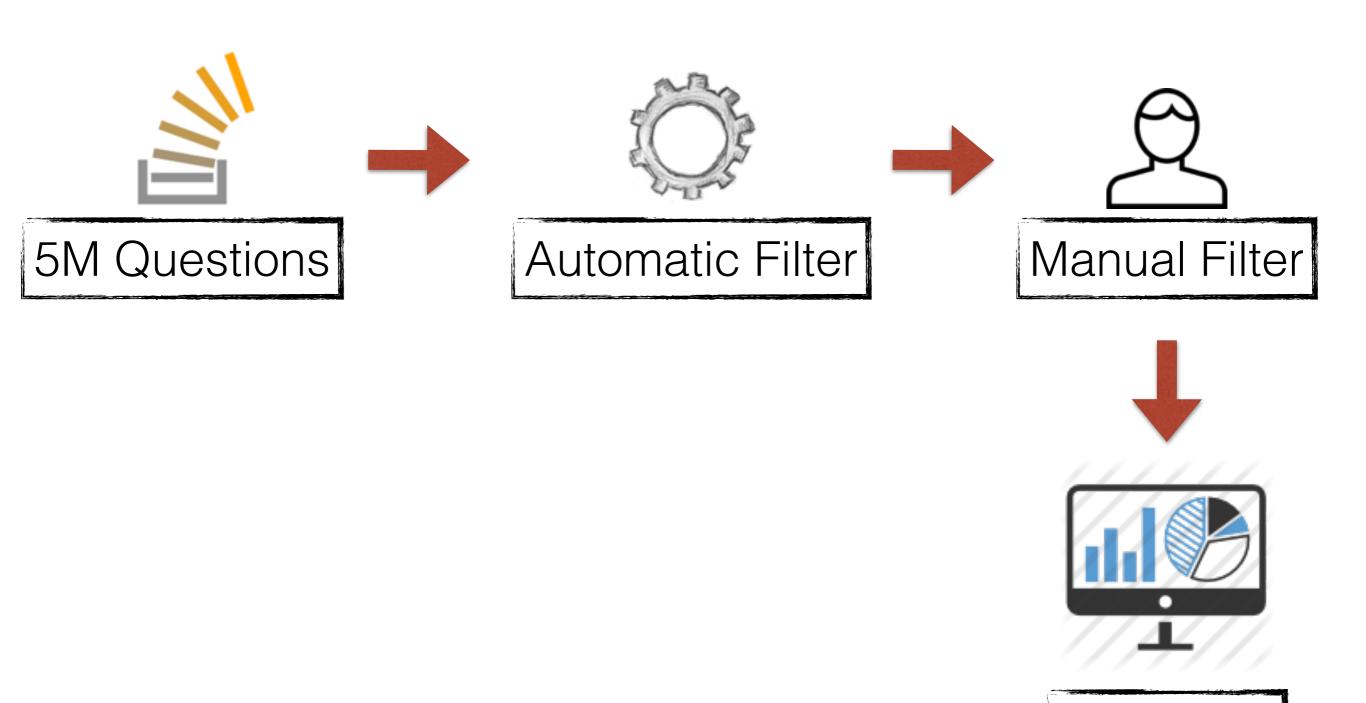


2M+ Users

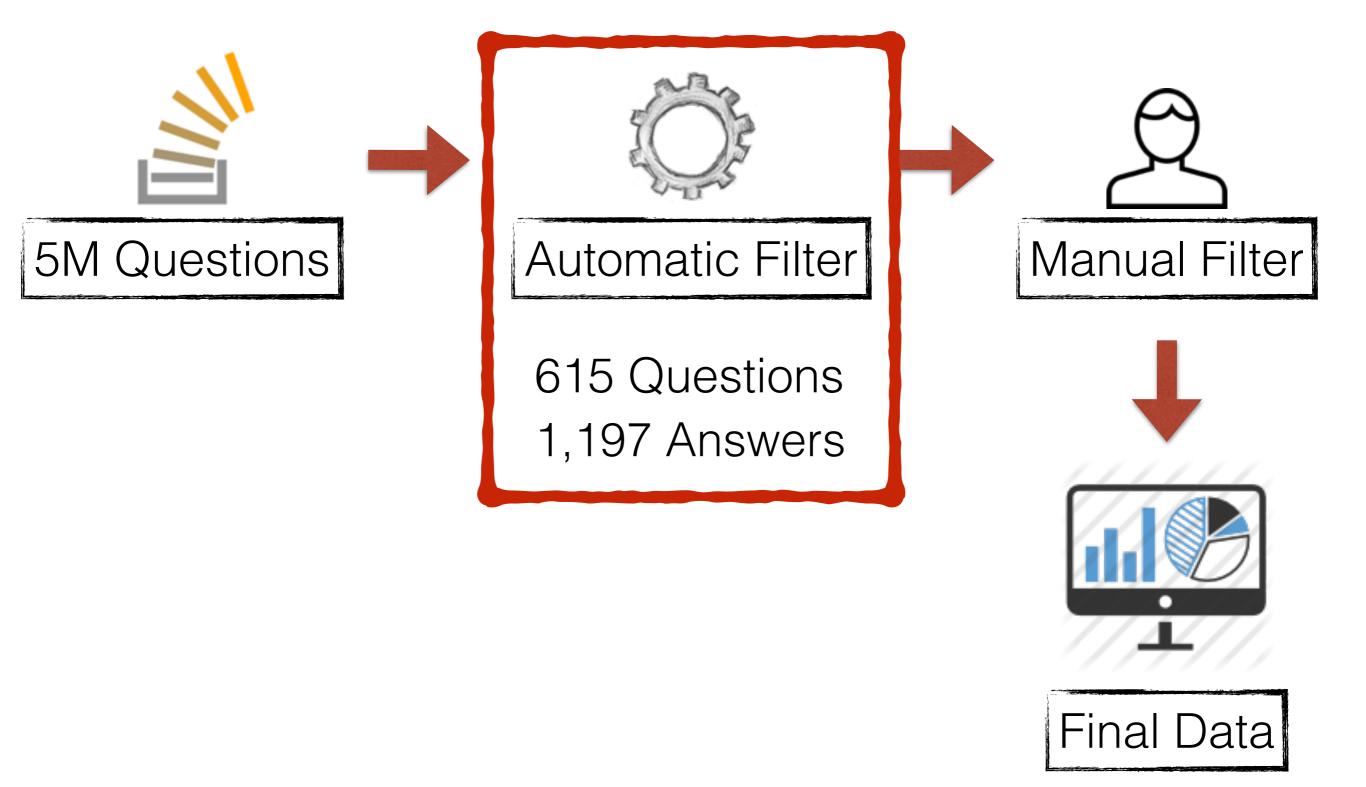
5M+ Questions

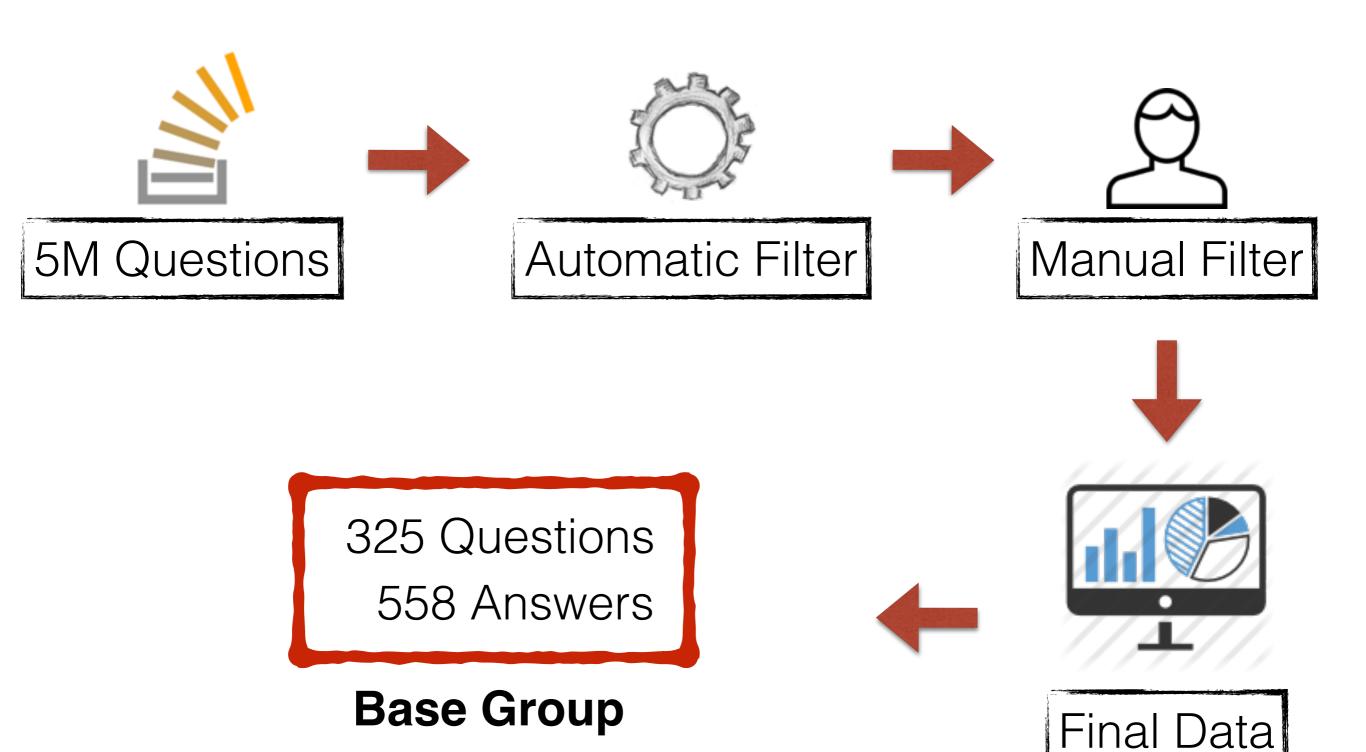
10M+ Answers

50GB+ of data



Final Data

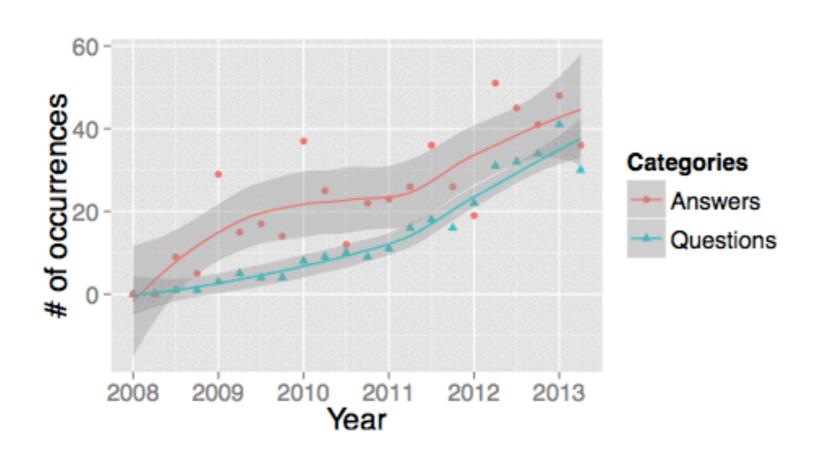


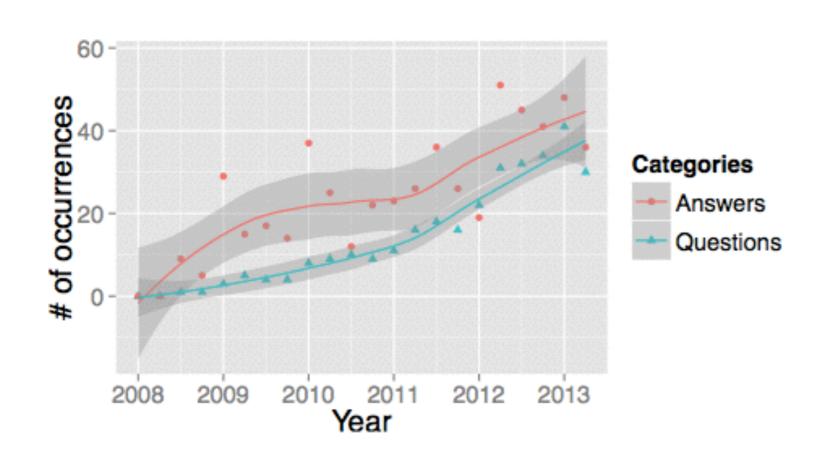


from 2008 to 2013

### Research Questions

- RQ1: What are the distinctive characteristics of energy-related questions?
- RQ2: What are the most common energy-related problems faced by software developers?
- RQ3: What are the main causes for software energy consumption problems?
- RQ4: What solutions do developers employ or recommend to save energy?



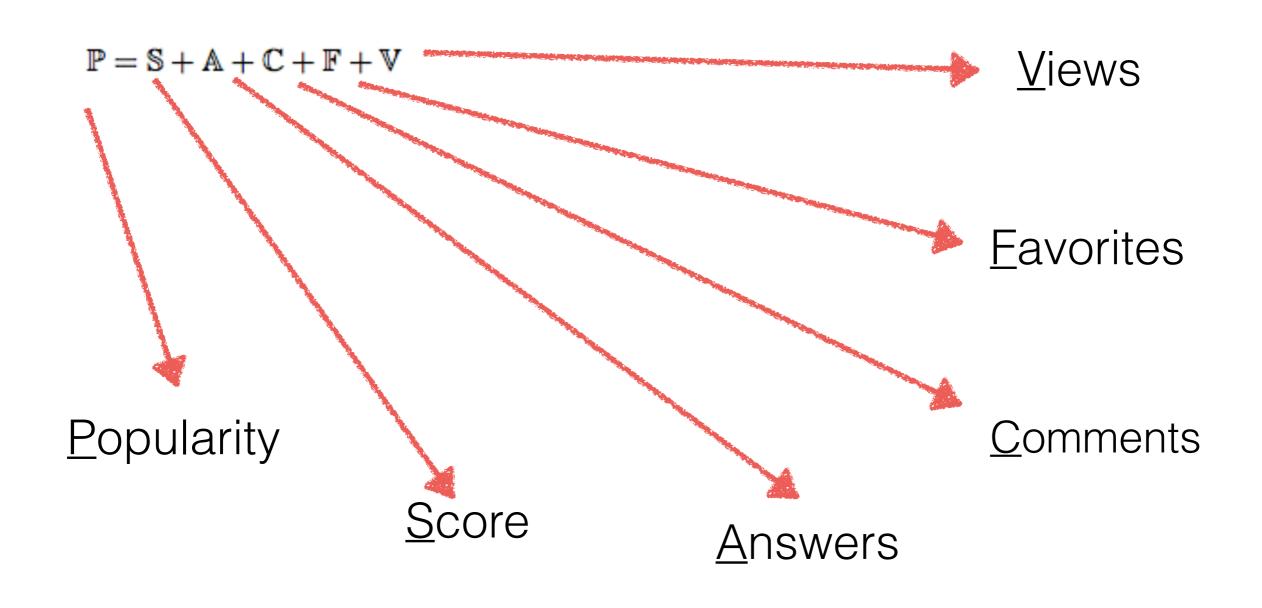


85% of Q. have A. (45% are answered successfully)

No obvious "energy expert"

1/4 of questions are from mobile dev.

$$\mathbb{P} = \mathbb{S} + \mathbb{A} + \mathbb{C} + \mathbb{F} + \mathbb{V}$$



 $\mathbb{P} = \mathbb{S} + \mathbb{A} + \mathbb{C} + \mathbb{F} + \mathbb{V} \qquad \text{Normalized as}$   $\mathbb{V} = questionsViews / stackOverflowViews$ 

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	Studied Questions	Median
S	1.10	1.00
A	2.67	1.00
C	1.11	1.00
F	3.89	0.00
$\mathbb{V}$	1.68	1.00
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More interesting than the average SO questions

### RQ2: Problems

- Measurements
   (59/97 Q/A)
- General
   Knowledge
   (40/84 Q/A)
- Code design
   (36/133 Q/A)

- Context-specific
   (83/110 Q/A)
- Noise (107/134 Q/A)

"I want to measure the energy consumption of my own application (which I can modify) [...] on Windows CE 5.0 and Windows Mobile 5/6. Is there some kind of API for this?"

- Measurements
   (59/97 Q/A)
- General
   Knowledge
   (40/84 Q/A)
- Code design
   (36/133 Q/A)

- Context-specific
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- Noise (107/134 Q/A)

"Can a code optimized for least MCPS be guaranteed to have least power consumption as well?"

- Measurements
   (59/97 Q/A)
- General
   Knowledge
   (40/84 Q/A)
- Code design
   (36/133 Q/A)

- Context-specific
   (83/110 Q/A)
- Noise (107/134 Q/A)

"Are there any s/w high level design considerations [...] to make the code as power efficient as possible?"

- Measurements
   (59/97 Q/A)
- General
   Knowledge
   (40/84 Q/A)
- Code design
   (36/133 Q/A)

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   (83/110 Q/A)
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#### "I want to prevent the monitor from going to sleep. [...] What call do I make?"

- Measurements
   (59/97 Q/A)
- General
   Knowledge
   (40/84 Q/A)
- Code design
   (36/133 Q/A)

- Context-specific (83/110 — Q/A)
- Noise (107/134 Q/A)

"What are the good features of a processor should have which help in carrying out multimedia(Video/Image)?. [...] PS: It has to be low power as it is for portable applications."

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### RQ2: Problems

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- Highest popularity
- Highest A per Q ratio
- Highest success rate

# RQ3: Causes

- Unnecessary resource usage (49 occurrences)
- Fault GPS behavior (42 occurrences)
- Background activities (40 occurrences)

- Excessive synchronization (32 occurrences)
- Background wallpapers (17 occurrences)
- Advertisement (11 occurrences)

"to have a background application that monitors device usage, identifies unused/idle resources, and acts appropriately"

- Unnecessary resource usage (49 occurrences)
- Fault GPS behavior (42 occurrences)
- Background activities (40 occurrences)

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#### "When there are bugs that keep the GPS turned on too long they go to the top of the list to get fixed"

- Unnecessary resource usage (49 occurrences)
- Fault GPS behavior (42 occurrences)
- Background activities (40 occurrences)

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## RQ4: Solutions

- Keep IO to a minimum (29 occurrences)
- Bulk operations (24 occurrences)
- Avoid polling (17 occurrences)

- Hardware Coordination (11 occurrences)
- Concurrent
   Programming (9 occurrences)
- Race to idle (7 occurrences)

#### "do not flood the output stream with null values"

- Keep IO to a minimum (29 occurrences)
- Bulk operations (24 occurrences)
- Avoid polling (17 occurrences)

- Hardware Coordination (11 occurrences)
- Concurrent
   Programming (9 occurrences)
- Race to idle (7 occurrences)

"Don't transfer say 1 file, and then wait for a bit to do another transfer. Instead, transfer right after the other."

- Keep IO to a minimum (29 occurrences)
- Bulk operations (24 occurrences)
- Avoid polling (17 occurrences)

- Hardware Coordination (11 occurrences)
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# Do researchers agree?



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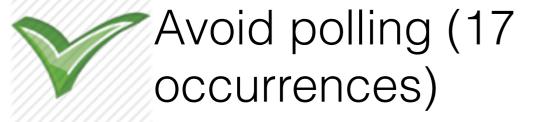
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Bulk operations (24 occurrences)



Concurrent Programming (9 occurrences)





Race to idle (7 occurrences)

- Misconceptions (37 users)
- Panaceas (23 users)
- The perception of lack of tools (38 questions)

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- Power and Energy?
- Performance as an indicator to Energy?
- Shift to managed languages

Misconceptions (37 users)

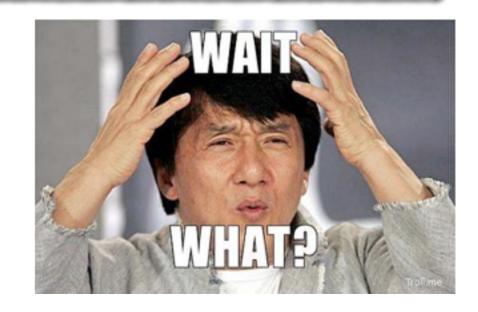
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- "Do as little as possible"
- "Make your code small"
- "Run as slow as possible"

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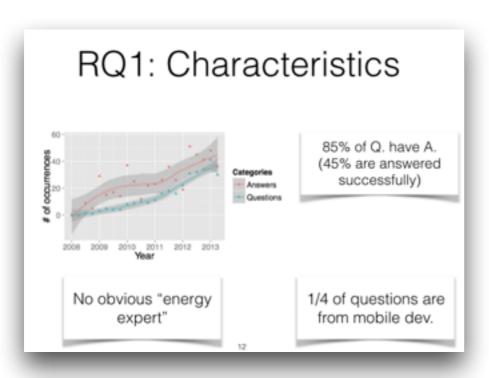
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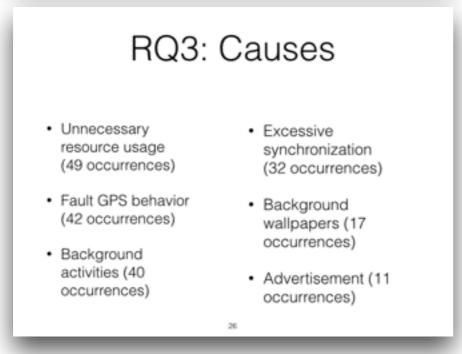
- OS, Kernel, Virtual machine
- Process/Threads
- Application (line, method, whole program)

### Conclusions

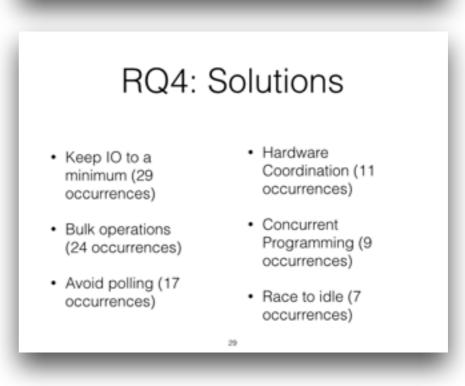
- A practical guide for future energy-aware and energy-efficient software development
- We described the needs and challenges that developers face
  - 5 most common problems
  - 7 most common causes
  - 8 most common solutions

# Mining Questions About Software Energy Consumption





# Problems • Measurements (59/97 — Q/A) • General Knowledge (40/84 — Q/A) • Code design (36/133 — Q/A)



#### Thanks!

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