



SE Bootcamp

Hyperiondev

Exception Handling

Welcome

Your Lecturer for this session



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Objectives

1. Understand how to handle Exceptions
2. Learn about 2D lists
3. Understand how to create, index and iterate over 2D lists

Defensive Programming

- Programmer anticipates errors.
 - User errors
 - Environment errors
 - Logical errors
- Code is written to ensure that these errors don't crash the code base.
- Two ways - if statements and try-except blocks.

Handling Errors – If Statements

- If statements
 - Easy way of anticipating errors – if input is not correct, then do something to correct it.
 - For example, if user is trying to register a username that already exists, simply prompt the user for another username.

Handling Errors – try-except Blocks

- Recall the stack trace – all methods that were called to generate the error.
- If one of these methods can catch the exception, it is possible to still run the code.

Try-except Example

```
file = None
```

```
try:
```

```
    file = open('input.txt', 'r')
```

```
    # do stuff with file here
```

```
except FileNotFoundError:
```

```
    print("The file that you are trying to open does not  
exist")
```

```
finally:
```

```
    if file is not None:
```

```
        file.close()
```

A Note on try-except Blocks

- It may be tempting to wrap all code in a try-except block. However, you want to handle different errors differently.
- Don't try to use try-except blocks to avoid writing code that properly validates input.

Raising Exceptions

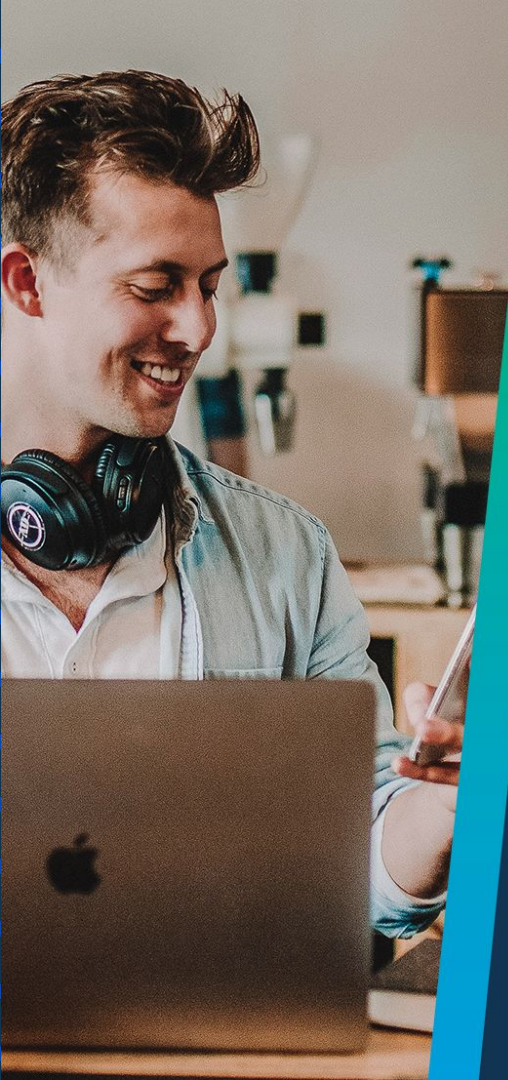
- Uses the raise keyword.
- Requires an object of type Exception

```
num = int(input("Please enter a value greater than 10"))  
if num < 10:  
    raise Exception('num was less than 10. The value of  
num was: {}'.format(num))
```

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Q & A Section

Please use this time to ask any questions relating to the topic explained, should you have any



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**Thank you
for joining us**