

Object Oriented Programming JAVA

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Exception Handling

Exception Handling

- **What is bug**
Errors are called bugs
- **Debugging**
Process of removing errors/bugs.
- **Errors in java program**
There are 3 types of errors in java program
 1. Compile time error
 2. Runtime error
 3. Logical error

1. Compile time error :

- These are syntactical errors found in the code, due to which a program fails to compile .
Ex: forgetting semicolon etc..
- Easily programmers can resolve the errors guided by the compiler in java.

2. Runtime error :

- These errors represent inefficiency of the computer system to execute a particular statement
Ex: inability of microprocessor to execute some statement like
`public static void main()`
- Runtime errors are not detected by the java compiler. They are detected by the JVM and only at runtime.

3. Logical error :

- These errors depict flaws in the logic of the program. The programmer might be using a wrong formula in the program.
- Logical errors are not detected by java compiler or JVM.
- The programmer is solely responsible for them.

Exception

- What is an Exception
 - It is a runtime error
 - An unwanted or unexpected event that disturb normal flow of the program execution is called exceptions
- Can I call compile time error as an exception
No
- Types of Exceptions
 - Checked exception
 - Unchecked exception



- **Checked exception :**
The exceptions that are detected by java compiler
- **Unchecked exceptions :**
The exceptions that are detected by JVM.
- **Program termination - 2 types**
 - Normal termination
 - Abnormal termination

Normal termination :

It executes all statements and it will exit from the program without any unwanted disturbances.

```
public static void main(String []a)
{
    s1;
    s2;
    s3;
    s4;
}
```

s1, s2, s3, s4 are statements

All will execute and after s4, it will come out of the scope.

Abnormal termination :

program will exit with some unwanted disturbances. It may happen at any statement and from there it will come out.

```
public static void main(String []a)
{
    s1;
    s2; // unwanted disturbance / unexpected event
    s3;
    s4;
}
```

s1, s2, s3, s4 are statements

It will come out of the program at s2 and s3,s4 wont be executed.



- **Disadvantage of abnormal termination :**
 - User doesn't know, what went wrong.
 - Loss of work
 - Resources taken from operating system not submitted gracefully
- **What is the solution for abnormal termination.**
Exception handling

- **What is exception handling**
 - Handling an exception to avoid abnormal termination
 - Handling an exception doesn't mean repairing an exception, we are providing alternative way to continue rest of the program normally.
- **Objective of exception handling**

The main objective of exception handling is graceful termination of the program
- **How can we implement exception handling in java**

Using try and catch block

- What is try and catch block

```
try : syntax :      try
                    {
                    // doubtful code (set of statements,
                    may or may not have unwanted disturbances
                    }

catch : syntax :    catch(Exceptionname  refvariable)
                    {
                    // statements to handle exception
                    }
```

- Note:

- try block should immediately followed by catch block
- Not allowed to write any statements between try and catch. It leads to compile time error



- **What is the responsibility of try block**
JVM executes statement by statement from the try block. If any exception occurs at any statements, JVM will throw that exception to the respective catch block.
- **What is the responsibility of catch block**
 - Catching exception thrown by JVM from try block
 - Handling that exception. That means printing proper message, which can be understood by the user.

- Write a java program, in which an exception raises, but it is not handled by using try and catch block.

Save as Demo.java

```
class Sample {  
    public static void main(String []a) {  
        System.out.println("s1");  
        System.out.println("s2");  
        int c=3/0;  
        System.out.println("s4");  
        System.out.println("s5");  
        System.out.println("s6");  
    }  
}
```

Exception is raised in this statement

o/p : s1
s2

Default exception format :

Fully qualified name of the exception : description
stack trace

Exception in thread "main" java.lang.ArithmeticException : / by zero
at Sample.main(Demo.java:5)



- How to handle exception in previous program example

Save as Demo.java

```
class Sample {  
    public static void main(String []a) {  
        System.out.println("s1");  
        System.out.println("s2");  
        try {  
            int c=3/0;    Doubtful code  
        }  
        catch(ArithmeticException ae) {  
            System.out.println("don't give zero as denominator");  
            System.out.println("s4");  
            System.out.println("s5");  
        }  
    }  
}
```

o/p:

s1

s2

don't give zero as denominator

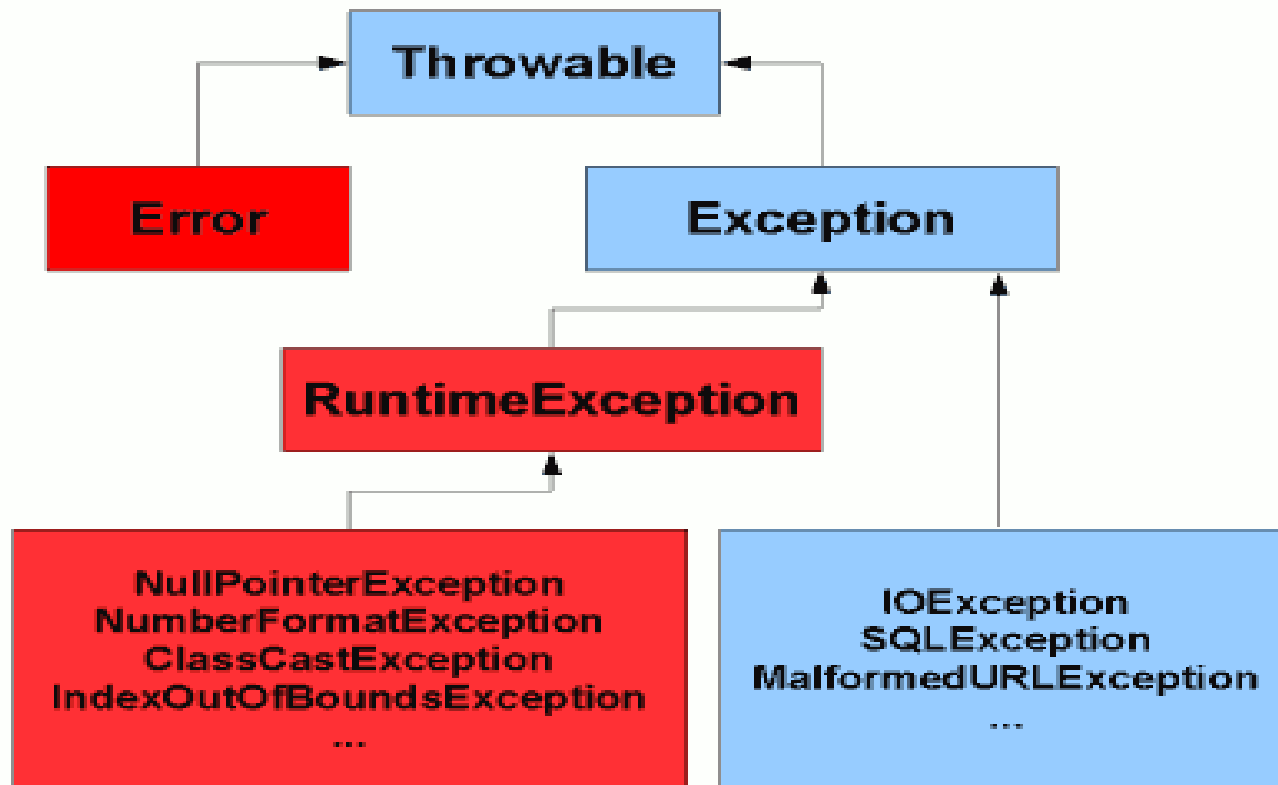
s4

s5

Exception Hierarchy

- All exceptions and errors in java are child classes of Throwable either directly or indirectly.
- Java Exception hierarchy starts from Throwable.
- Throwable contains two child classes, i.e. Exception and Error.
- **Exception:** These are mostly caused by our program and these are recoverable.
- **Error:** These are not caused by our program, these are due to lack of system resources. These are unrecoverable.

Java Exception Hierarchy



classes in Red and their sub classes are **Unchecked Exceptions** and all other are **Checked Exceptions**

Checked Vs Unchecked Exceptions

- The exceptions which are checked by compiler for smooth execution of program at runtime.
Eg: `FileNotFoundException`, `EOFException`
- The exceptions which are not checked by compilers.
Eg: `NullPointerException`, `ClassCastException`.
- `RuntimeException` and its child classes, error and its child classes are unchecked and all the remaining by default considered as checked Exceptions.
- Whether Exception is checked or unchecked it will occur at runtime, there is no chance of occurring at compile time.

Partially checked Vs fully checked

- A checked exception should be fullychecked, if and only if every child is also checked.

Eg: IOException, InterruptedException.

- A checked exception is to be partially checked, if and only if, its child classes need not be checked.

Eg: Throwable, Exception

Methods to print Exception Information

Throwable class defines the following three methods to display Exception Information.

1. **printStackTrace()** : It prints Exception information in the following format
Name of Exception : description
stackTrace.
2. **toString()** : It returns Exception information in the following format
Name of Exception : description
3. **getMessage()** : It returns just description of the exception.
description

Note: Default exception handler always uses printStackTrace() method.



Eg:

```
class Test {  
    public static void main(String[] a) {  
        try {  
            System.out.println(10/0);  
        }  
        catch(ArithmeticException e) {  
            e.printStackTrace();  
            System.out.println(e);  
            System.out.println(e.getMessage());  
        }  
    }  
}
```

AE: / by zero
at main
AE: / by zero // System.out.println(e.toString());
/ by zero