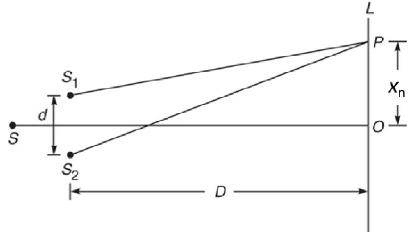
# PH203: Optics

Lecture #6

16.11.2018

### Intensity distribution



For  $S_1P$  and  $S_2P >> S_1 S_2$  the two beams wld travel almost along the same direction

$$\vec{E}_{1} = \hat{x}E_{01}\cos\left(\frac{2\pi}{\lambda_{0}}S_{1}P - \omega t\right)$$

$$\vec{E}_{1} = \hat{x}E_{01}\cos\left(\frac{2\pi}{\lambda_{0}}S_{1}P - \omega t\right)$$

$$\vec{E}_{2} = \hat{x}E_{02}\cos\left(\frac{2\pi}{\lambda_{0}}S_{2}P - \omega t\right)$$

$$\vec{E}_2 = \hat{x}E_{02}\cos\left(\frac{2\pi}{\lambda_0}S_2P - \omega t\right)$$

Resultant field at P by superposition principle

$$\vec{E} = \vec{E}_1 + \vec{E}_2 = \hat{x} \left[ E_{01} \cos \left( \frac{2\pi}{\lambda_0} S_1 P - \omega t \right) + E_{02} \cos \left( \frac{2\pi}{\lambda_0} S_2 P - \omega t \right) \right]$$

 $\Rightarrow$  Intensity,  $I = K |\vec{E}|^2$ 

From trigonometry,

$$cos(A + B) = cos A cos B - sin A sin B$$
 and  $cos(A - B) = cos A cos B + sin A sin B$ 

$$\Rightarrow$$
 2 cos A cos B = cos(A + B) + cos(A - B)

$$I = K \left[ E_{01}^2 \cos^2 \left( \frac{2\pi}{\lambda_0} S_1 P - \omega t \right) + E_{02}^2 \cos^2 \left( \frac{2\pi}{\lambda_0} S_2 P - \omega t \right) + 2E_{01} E_{02} \cos \left( \frac{2\pi}{\lambda_0} S_1 P - \omega t \right) \cos \left( \frac{2\pi}{\lambda_0} S_2 P - \omega t \right) \right]$$

$$\Rightarrow$$

$$I = K \left[ E_{01}^2 \cos^2 \left( \frac{2\pi}{\lambda_0} S_1 P - \omega t \right) + E_{02}^2 \cos^2 \left( \frac{2\pi}{\lambda_0} S_2 P - \omega t \right) + E_{01} E_{02} \left\{ \cos \left[ 2\omega t - \frac{2\pi}{\lambda_0} (S_1 P + S_2 P) \right] + \cos \left( \frac{2\pi}{\lambda_0} [S_2 P - S_1 P] \right) \right\} \right]$$

When a photodetector detects such a time varying intensity, it will respond only to the time average because optical frequency:

$$\omega_{
m optical} pprox 2\pi imes 10^{15} \, {
m Hz}$$

$$\langle f(t) \rangle = \frac{1}{\tau} \int_{-\tau/2}^{\tau/2} f(t)dt \implies \langle \cos^2(\omega t - \theta) \rangle = \frac{1}{2}; \text{ and } \langle \cos(2\omega t - \varphi) \rangle = 0$$

$$\therefore I = \frac{1}{2}K(E_{01}^2 + E_{02}^2) + \frac{1}{2}\sqrt{K}E_{01} \times \sqrt{K}E_{02} \times 2\cos\delta;$$

$$\delta = \left(\frac{2\pi}{\lambda_0}\right)[S_2P - S_1P] = 2m\pi; m = 0, 1, 2, \dots : \text{for maxima} \implies S_2P - S_1P = m\lambda_0$$

and for minima: 
$$\delta=(2m+1)\pi \ \Rightarrow \ S_2P-S_1P=\left(m+\frac{1}{2}\right)\lambda_0$$

$$\Rightarrow$$

$$\Rightarrow I = I_1 + I_2 + 2 \times \sqrt{\frac{K}{2}} E_{01} \times \sqrt{\frac{K}{2}} E_{02} \cos \delta \Rightarrow I = I_1 + I_2 + 2 \times \sqrt{I_1 I_2} \cos \delta$$

$$I = I_1 + I_2 + 2\sqrt{I_1 I_2} \cos \delta; \ \delta = \frac{2\pi}{\lambda} (S_2 P - S_1 P)$$

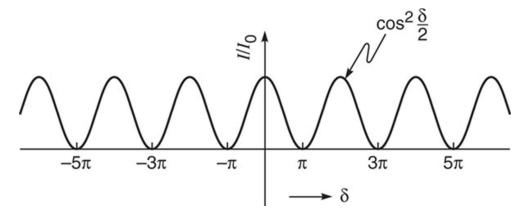
 $\because$  max of  $\cos \delta$  are  $\pm 1$  corresponding to m=0 for max or min

$$\therefore I_{\text{max}} = I_1 + I_2 + 2\sqrt{I_1 I_2} = \left(\sqrt{I_1} + \sqrt{I_2}\right)^2; I_{\text{mi}} = I_1 + I_2 - 2\sqrt{I_1 I_2} = \left(\sqrt{I_1} - \sqrt{I_2}\right)^2$$

IT

$$I_1 = I_2 \quad \Rightarrow \quad I_{\min} = \left(\sqrt{I_1} - \sqrt{I_1}\right)^2 = 0$$
 In general,  $I_1 \neq I_2 \Rightarrow$  Intensity is usually never 0!

For 
$$I_1 = I_2 = I_0$$
,  $I = 2I_0 + 2I_0 \cos \delta \implies \frac{I}{I_0} = 2(1 + \cos \delta) = 2 \times 2\cos^2 \frac{\delta}{2} = 4\cos^2 \frac{\delta}{2}$ 



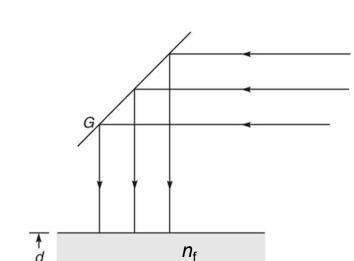
cos<sup>2</sup> fringe or pattern

## **Example**

For a path difference  $\Delta$  of  $\lambda/5$ ,  $\frac{I}{I_{\rm max}}$ ?

$$\Rightarrow \frac{I}{I_{\text{max}}} = \frac{4I_0 \times \cos^2(2\pi/10)}{4I_0} = \cos^2(0.628) \approx (0.809)^2 \approx 0.65$$

## **Interference by division of amplitude**



Wave reflected from the upper and lower surface of the thin film will interfere at the photographic plate *P* 

Optical path difference from the one reflecting from the upper surface and the one from the lower surface:  $n_{\rm f}$ .2d because the film thickness d is traversed twice

Additionally the beam reflected from the upper surface undergoes an additional phase change of  $\pi$  as it is reflected from the interface of air and film of higher r.i. (can be proved from Lloyd's Mirrror expt.)

Since for constructive interference, phase difference should be  $2m\pi$ 

$$\Rightarrow \frac{2\pi}{\lambda_0} \times 2n_f \times d - \pi = 2m\pi \Rightarrow \frac{2\pi}{\lambda_0} \times 2n_f \times d = 2\pi \left(m + \frac{1}{2}\right); m = 0,1,2,....$$

$$\Rightarrow 2n_f \times d = \left(m + \frac{1}{2}\right)\lambda_0; m = 0,1,2,\dots$$
: for constructive interference

$$2n_f \times d = \left(m + \frac{1}{2}\right)\lambda_0$$
;  $m = 0,1,2,\ldots$  ; for constructive interference

For destructive interference:

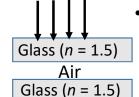
$$\frac{2\pi}{\lambda_0} \times 2n_f \times d - \pi = (2n+1)\pi; n = 0,1,2,....$$

$$\Rightarrow$$
  $2\pi \times 2n_f \times d = 2\pi \times (n+1)\lambda_0; n = 0,1,2,....$ 

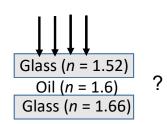
$$\Rightarrow$$
  $2n_f \times d = (n+1)\lambda_0; n = 0,1,2,.... = m\lambda_0; m = 1,2,....$ 

$$\Rightarrow 2n_f d = m\lambda_0; m = 1,2,...$$
 for destructive interference

If an air film is sandwiched between two glass plates:



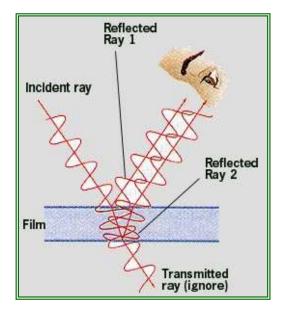
- Extra phase change of  $\pi$  is only at air-glass interface
  - ⇒ No change in interference condition

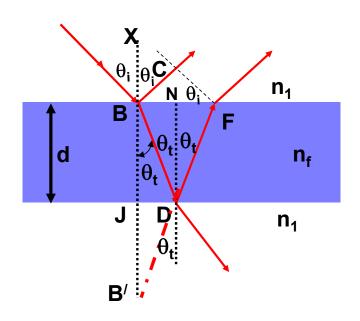


Interference condition will be reversed

Check

#### Oblique incidence (cosine law):





C: foot of the normal from F

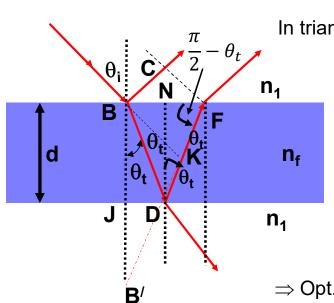
Wave reflected from the upper surface of the film and the one reflected from the lower surface interfere

 $\Rightarrow$  Path difference between them:  $\Delta = n_f (BD + DF) - n_1 BC$ 

$$\angle$$
JBD = $\angle$ BDN = $\angle$ NDF =  $heta_t$ 

 $\angle \mathtt{BDJ} = \frac{\pi}{2} - \theta_t$  and  $\angle \mathtt{B/DJ} = \pi - \left[ \left( \frac{\pi}{2} - \theta_t \right) + \theta_t + \theta_t \right] = \frac{\pi}{2} - \theta_t \Rightarrow BD = B/D \text{ and } BJ = JB/ = d$ 

$$\Rightarrow BD + DF = B/D + DF = B/F \Rightarrow \Delta = n_f B/F - n_1 BC \text{ but } \angle \mathsf{CFB} = \frac{\pi}{2} - \left(\frac{\pi}{2} - \theta_i\right) = \theta_i$$



In triangle BCF, 
$$\frac{BC}{BF} = \sin \theta_i$$
 In triangle BKF,  $\frac{KF}{BF} = \cos \left(\frac{\pi}{2} - \theta_t\right) = \sin \theta_t$   
 $\mathbf{n_1}$   $\therefore BC = BF \sin \theta_i = \frac{KF}{\sin \theta_t} \sin \theta_i = KF \frac{n_f}{n_1}$ 

$$\therefore BC = BF \sin \theta_i = \frac{KF}{\sin \theta_t} \sin \theta_i = KF \frac{n_f}{n_1}$$

Thus optical path difference:

$$\Delta = n_f B/F - n_1 BC = n_f B/F - n_1 \frac{n_f}{n_1} KF$$
$$= n_f B/K = 2dn_f \cos \theta_t$$

 $\Rightarrow$  Opt. phase diff  $\delta$ :  $\frac{2\pi}{\lambda_0}\Delta - \pi = \frac{2\pi}{\lambda_0} \times 2dn_f \cos\theta_t - \pi$ 

For constructive interference,  $\delta=\frac{2\pi}{\lambda_0}\times 2dn_f\cos\theta_t-\pi=2m\pi; m=0,1,2,...$  $\Rightarrow \frac{2\pi}{\lambda_c} \times 2dn_f \cos \theta_t = 2\pi \left(m + \frac{1}{2}\right)$ 

$$\Rightarrow \Delta = 2dn_f \cos\theta_t = \left(m + \frac{1}{2}\right)\lambda_0 \text{: maxima}$$
 
$$= m\lambda_0 \text{: minima}$$
 Called Cosine law

#### Non-reflecting films:

Consider two media having r.i.'s  $n_{1,2}$  separated by an interface

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From Stoke's relations, one can show:

Light is incident normally a) from a medium of r.i.  $n_1$  on a medium of r.i.  $n_2$ 

Amplitudes of reflected and transmitted light are given by:

$$a_r = \frac{n_1 - n_2}{n_1 + n_2} a_i$$

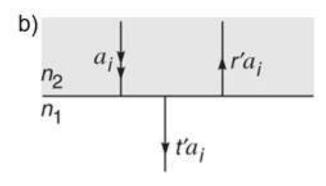
$$a_t = \frac{2n_1}{n_1 + n_2} a_i$$

 $\Rightarrow$  If  $n_2 > n_1$ ,  $a_r$  is negative  $\Rightarrow$  A phase change of  $\pi$  takes place

Amplitude reflection and transmission coefficients are given by:

$$\frac{a_r}{a_i} = r = \frac{n_1 - n_2}{n_1 + n_2}; \quad \frac{a_t}{a_i} = t = \frac{2n_1}{n_1 + n_2}$$

Corresponding quantities, when light is incident from a medium of r.i.  $n_2$  on a medium of r.i.  $n_1$ :



$$r' = \frac{n_2 - n_1}{n_1 + n_2} = -r;$$

$$t' = \frac{2n_2}{n_1 + n_2}$$

$$\Rightarrow 1 - tt' = 1 - \frac{4n_1n_2}{(n_1 + n_2)^2} = \left(\frac{n_1 - n_2}{n_1 + n_2}\right)^2 = r^2$$

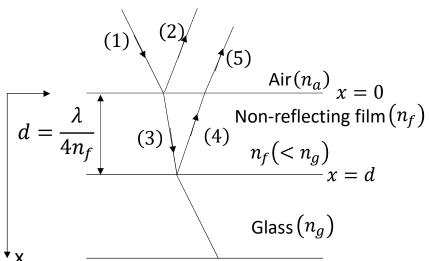
In many optical instruments there could be several interfaces, loss in intensity due to reflection at each of these could lead to substantial loss

Example, for air-crown glass 
$$(n = 1.5)$$
:  $r = \left(\frac{1.5 - 1}{1.5 + 1}\right)^2 = \frac{0.25}{6.25} = 0.04 \Rightarrow 4\%$ 

of the incident light is reflected at each such reflection

### For flint glass having n = 1.67, it would be about 6%

In order to reduce these losses, lens e.g. spectacles surfaces are coated with a thin non-reflecting film of r.i. (e.g.  $MgF_2$  of  $n_f$  = 1.38) less than that of the glass



Abrupt phase change of  $\pi$  occurs at both interfaces: air-film and film-glass

⇒ Condition for destructive interference for near normal incidence i.e.  $\cos \theta \approx 1$ :

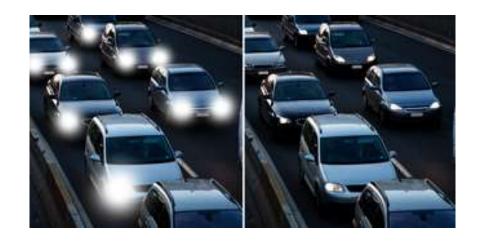
$$2n_f d \cong \left(m + \frac{1}{2}\right)\lambda$$
 $\Rightarrow$  For  $m = 0$ 
 $2n_f d \cong \frac{\lambda}{2} \Rightarrow d \cong \frac{\lambda}{4n_f}$ 
 $\cong \frac{5 \times 10^{-5}}{4 \times 1.20} \approx 9 \times 10^{-6} \text{ cm} = 0.09 \ \mu\text{m}$ 

Thus, for  $\lambda \sim 5 \times 10^{-5}$  cm,

$$d \cong \frac{5 \times 10^{-5}}{4 \times 1.38} \approx 9 \times 10^{-6} \text{ cm} = 0.09 \,\mu\text{m}$$

Visual benefits/advantage of lenses with anti-reflective (AR) coating ⇒ sharper vision with less glare when driving at night in low-light conditions and greater comfort during prolonged computer use (compared with wearing eyeglass lenses without AR coating)





From Stoke's relations, it can be shown that required  $n_f$  is

$$n_f = \sqrt{n_a n_g}$$

with  $n_a = 1$ ,  $n_g = 1.5$ ,  $n_f = 1.38$ ,

Reflectivity will be ~ 1.3% in contrast to ~ 4% without AR coating

Ideal value should have been  $n_f$ 

$$n_f = 1.2247!$$

## **Newton's rings**

A thin air film of r.i. (n = 1) of variable thickness (t) is entrapped between the lens and the glass plate: t is 0 at the point of contact O and increases away from O

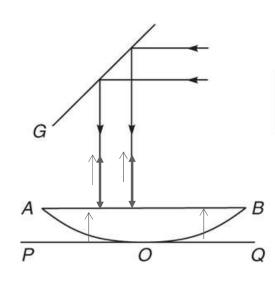
For near-normal incidence, and for points close to  $\emph{O}$ , opt. path difference  $\approx 2nt$ 

Interference takes place between light reflected from AOB and POQ

$$\therefore \text{ for maxima: } 2t = \left(m + \frac{1}{2}\right)\lambda; m = 0,1,2,\dots$$

for minima: 
$$2t = m\lambda$$
;  $m = 1,2,...$ 

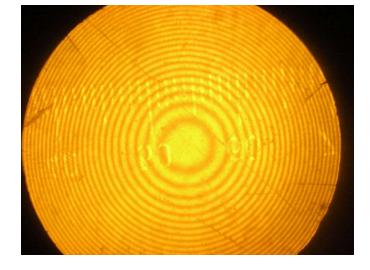
Due to the spherical surface f the lens, t will be const over a circle with O as its center  $\Rightarrow$  we will get concentric dark and bright fringes in the form of rings



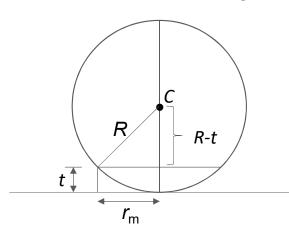
M: A travelling microscope

AOB: A plano-convex lens S: An extended light source

POQ: A plane glass plate G: A glass plate beam splitter



#### Radius of the m<sup>th</sup> dark ring:



From the figure

$$(R-t)^{2} + r_{m}^{2} = R^{2}$$

$$\Rightarrow R^{2} \cong r_{m}^{2} + R^{2} - 2tR + t^{2}$$

$$\Rightarrow r_{m}^{2} \cong t(2R-t)$$

Typically,  $R \sim 100$  cm;  $t \sim 10^{-3}$  cm  $\Rightarrow t$  can be neglected rel to 2R

$$\Rightarrow$$
  $2t = \frac{r_m^2}{R} = m\lambda \Rightarrow r_m = \sqrt{mR\lambda}$ ;  $m = 1,2,...$  (for  $m^{\text{th}}$  dark ring)

⇒ Radii of the dark rings vary as sq root of natural numbers

In expt, diameters of  $m^{th}$  and  $(m + p)^{th}$  rings are measured  $(p \sim 10)$  and from the following relation source wavelength  $\lambda$  is measured:

$$(D_{m+p})^{2} - (D_{m})^{2} = 4(m+p-m)R\lambda$$

$$\Rightarrow \lambda = \frac{D_{m+p}^{2} - D_{m}^{2}}{4nR}$$