

Object Oriented Programming JAVA

Dr. Prafulla Kalapatapu
Computer Science Engineering
Mahindra Ecole Centrale
prafulla.kalapatapu@mechyd.ac.in



JVM

JAVA VIRTUAL MACHINE - JVM

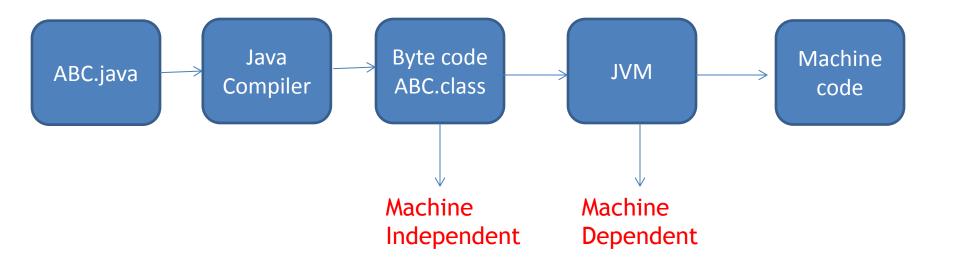


- JVM is not a machine it is a program
- JVM is the heart of entire java program execution process.

First we should know java's compilation and execution process

Compilation & Execution process of JAVA





What is the responsibilitty of JVM?

It takes .class file and converts each byte code instruction into the machine code with respective to individual OS

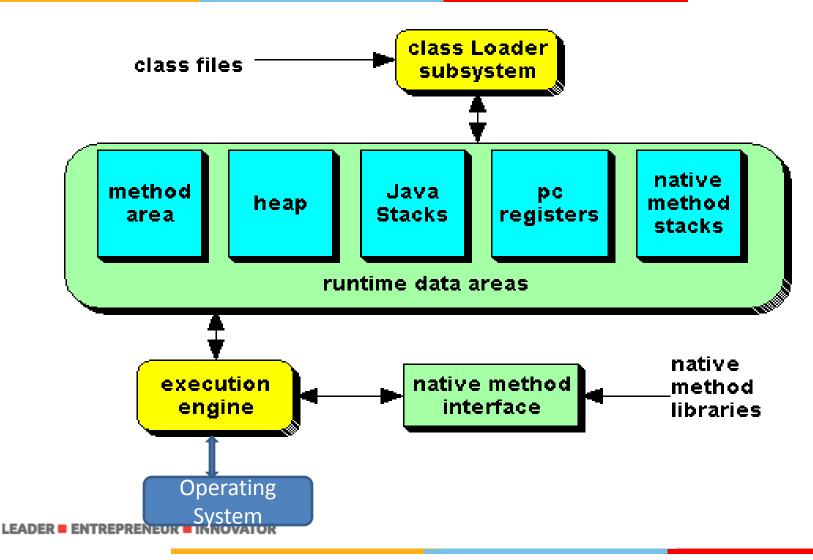
LEADER

ENTREPRENEUR

INNOVATOR

Internal Architecture of JVM





Components in JVM Architecture



Class Loader Sub System

- It is a module(or program)
- It performs the following functions
 - 1. It loads .class file into memory



Class load subsystem verifies byte code :

If byte code instructions are proper then allocates memory for program execution or else execution is rejected.

Run-time Data Areas [1]



Method Area

It is the memory block, which stores the code of class, code of variables and code of the methods.

Class code
+
Variable code
+
Method code

Heap Area

This is the area where objects are created.



Whenever JVM loads a class, method area and heap area are immediately created in it.

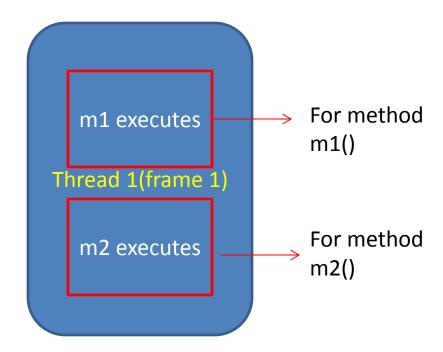
LEADER = ENTREPRENEUR = INNOVATOR

Run-time Data Areas [2]



Java Stacks

- 1. While executing methods, a separate frame will be created in the java stack, in the place where method is executed.
- 2. JVM uses a separate thread to execute each method.



Run-time Data Areas [3]



- PC Register (Program Counter)
 - 1. These are registers (memory areas), which contains memory address of the instructions for the methods.
 - 2. If there are 3 methods, 3 PC registers will be used to track the instructions of the methods.

For method m1() For method m2() For method m3() It contains It contains It contains address of address of address of the the the instructions instructions instructions of the of the of the method method method m1() m2() m3()PC PC PC

Run-time Data Areas [4]



Native Method Stacks

- 1. Native Methods (for ex: C/C++ functions/methods) are executed on native method stack.
- 2. To execute native methods, generally native method libraries (for ex: C/C++ header files) are required
- 3. These header files are located and connected to JVM by a program, called native method interface.

To execute C/C++, any other lang. methods

Native method stack