

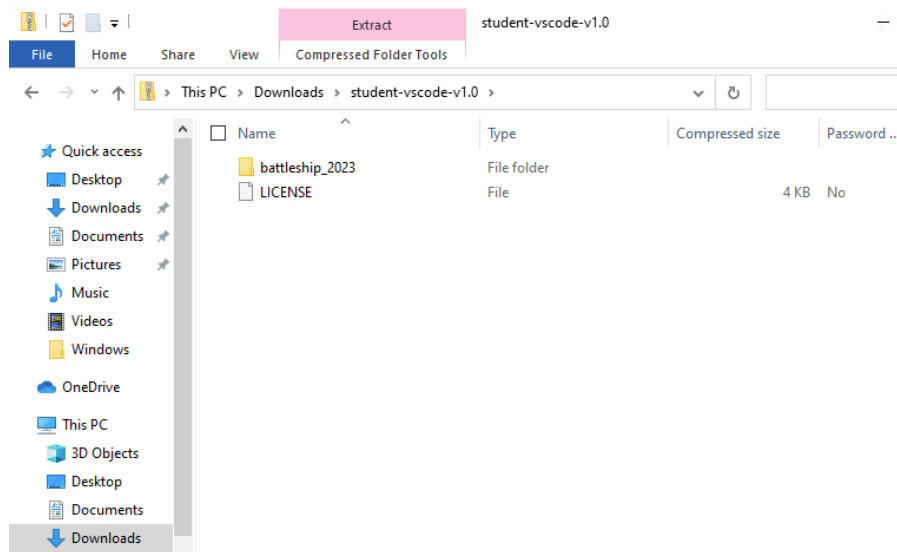
# Battleship – Getting Started Guide

## Download

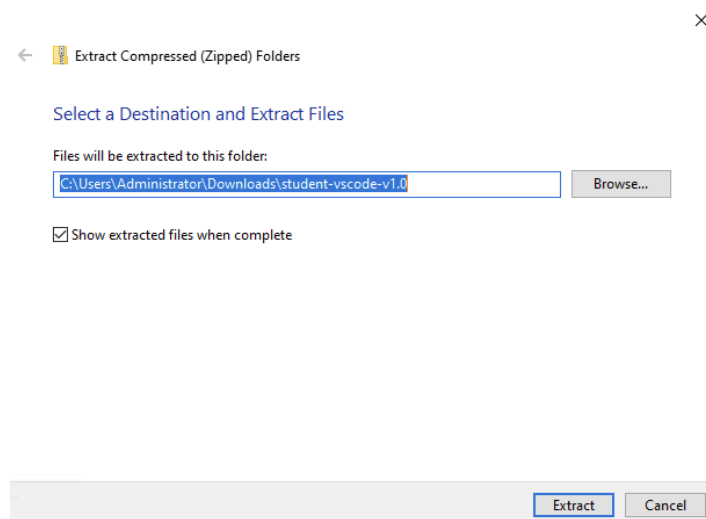
1. Obtain **student-vscode-v1.0.zip** from your teacher
  - a. Save it to a location like the Desktop or (preferably) to your personal drive (e.g. X: drive).

## Extract Files

1. Once the ZIP file is downloaded, a window (shown below) may open showing the contents of the ZIP.
  - a. If no window pops up, find and double-click on **student-vscode-v1.0.zip** to open it.
  - b. The window should show **battleship\_2023** and **LICENSE** inside the .zip.



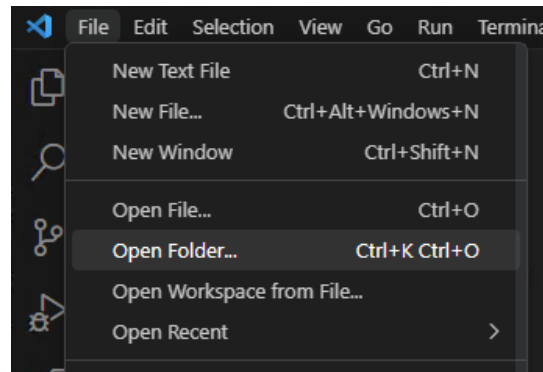
2. In the window, click 'Compressed Folder Tools' and click 'Extract all'
3. A dialog box (shown below) will appear asking where to extract the files.



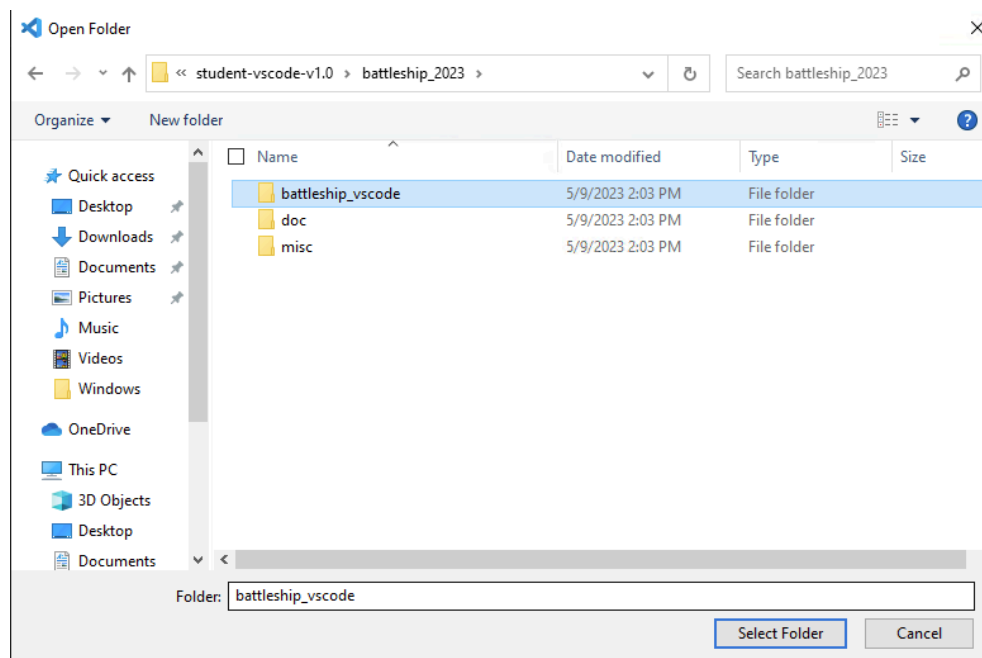
4. Click 'Extract'. The folder and file should now be extracted to the listed location. **Remember this location!**

## VS Code

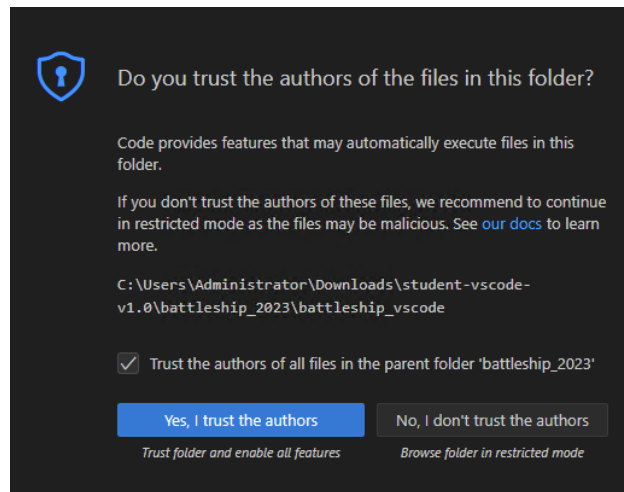
1. Open VS Code
2. Click 'File > Open Folder ...' in the upper left corner



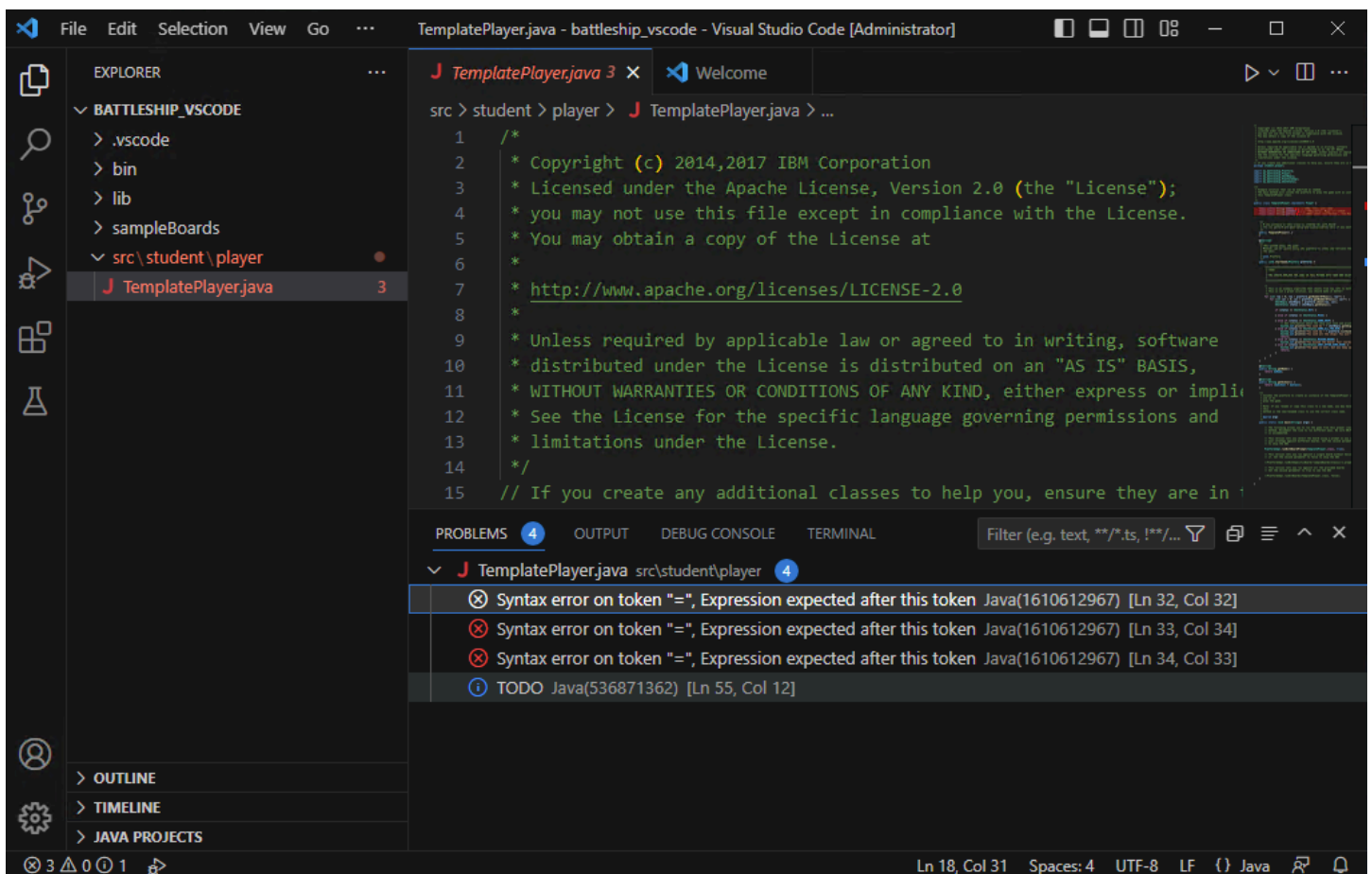
3. Navigate to your remembered location where you extracted the files
4. Enter the **student-vscode-v1.0** folder, then **battleship\_2023** folder
5. Select the **battleship\_vscode** folder and click 'Select Folder'



6. Check the 'Trust the authors of all files in the parent folder...' box and click 'Yes, I trust the authors'



7. The Battleship project should now be in the Explorer with the **TemplatePlayer** ready for you to code under src/student/player.



## Compile and Run

1. Compile and run the battleship project by clicking the 'Run Java' play button in the upper right corner.
  - a. **You should encounter a 'Syntax error on token' error.** Enter your name, school, and class as a String and recompile.
2. Happy coding!!!!

## Class Diagram

Here's a helper to identify the Battleship classes and their methods

