

ASSIGNMENT - 03

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REACT

This presentation is about the usage of class in :

- Object ,
- String ,
- Boolean ,
- Array

Object:

```
import React, { useState } from 'react';

class ObjectComponent extends React.Component {
  constructor(props) {
    super(props);
    this.state = {
      user: {
        Name: 'Rochit R',
        age: 19,
      },
    };

    // Binding the handleInputChange method to the current instance
    this.handleInputChange = this.handleInputChange.bind(this);
  }
}
```

```
// Event handler to update the object state based on user input
```

```
handleInputChange(event) {  
  const { name, value } = event.target;
```

```
  this.setState((prevState) => ({  
    user: {  
      ...prevState.user,  
      [name]: value,  
    },  
  }));  
}
```

```
render() {  
  const { user } = this.state;  
  
  return (  
    <div>  
      <label>  
        Name:  
        <input  
          type="text"  
          name="Name"  
          value={user.Name}  
          onChange={this.handleChange}  
        />  
      </label>  
      <br />
```

```
<label>
  Age:
  <input
    type="number"
    name="age"
    value={user.age}
    onChange={this.handleInputChange}
  />
</label>
<br />
<div>
  <p>User Information:</p>
  <p>First Name: {user.firstName}</p>
  <p>Last Name: {user.lastName}</p>
  <p>Age: {user.age}</p>
</div>
</div>
);
}
```

```
export default ObjectComponent;
```

String:

```
import React, { useState } from 'react';

class StringComponent extends React.Component {
  constructor(props) {
    super(props);
    this.state = {
      stringValue: 'Initial Value',
    };
    this.handleChange = this.handleChange.bind(this);
  }
  handleChange(event) {
    this.setState({
      stringValue: event.target.value,
    });
  }
}
```

```
render() {  
  return (  
    <div>  
      <label>  
        Input String:  
        <input  
          type="text"  
          value={this.state.stringValue}  
          onChange={this.handleInputChange}  
        />  
      </label>  
      <p>Current String Value: {this.state.stringValue}</p>  
    </div>  
  );  
}
```

```
export default StringComponent;
```

Boolean

```
import React, { useState } from 'react';

class BooleanComponent extends React.Component {
  constructor(props) {
    super(props);
    this.state = {
      isToggleOn: false,
    };
    this.handleClick = this.handleClick.bind(this);
  }

  handleClick() {
    this.setState((prevState) => ({
      isToggleOn: !prevState.isToggleOn,
    }));
  }
}
```



```
render() {  
    return (  
        <div>  
            <p>Toggle State: {this.state.isToggleOn ? 'On' :  
'Off'}</p>  
            <button onClick={this.handleClick}>  
                {this.state.isToggleOn ? 'Batman' : 'Joker'}  
            </button>  
        </div>  
    );  
}  
}
```

```
export default BooleanComponent;
```

Array

```
import React, { useState } from 'react';

class ArrayComponent extends React.Component {
  constructor(props) {
    super(props);
    this.state = {
      items: ['Item 1', 'Item 2', 'Item 3'],
      newItem: '',
    };
    this.handleChange = this.handleChange.bind(this);
    this.handleAddItem = this.handleAddItem.bind(this);
  }
  handleChange(event) {
    this.setState({
      newItem: event.target.value,
    });
  }
}
```

```
handleAddItem() {
  this.setState((prevState) => ({
    items: [...prevState.items, prevState.newItem],
    newItem: '',
  }));
}

render() {
  const { items, newItem } = this.state;

  return (
    <div>
      <ul>
        {items.map((item, index) => (
          <li key={index}>{item}</li>
        ))}
      </ul>
      <label>
        New Item:
      </label>
    </div>
  );
}
```

```
<input
    type="text"
    value={newItem}
    onChange={this.handleInputChange}
  />
</label>
<button onClick={this.handleAddItem}>Add Item</button>
</div>
);
}
}

export default ArrayComponent;
```

