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Faculty of SET / School of Computer and Mathematical Sciences $\frac{COMP\ SCI\ 3007/7059/7659}{}$

Artificial Intelligence
Approximate Inference

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Approximate Inference

AIMA C14.5

University of Adelaide

Inference on Bayesian Networks

Exact inference: computational expensive for a large BN.

• Number of multiplications approach to $O(n2^n)$

$$\begin{split} P(b|j,\neg m) &= \alpha \sum_{e} \sum_{a} P(b)P(e)P(a|b,e)P(j|a)P(\neg m|a) \\ &= \alpha \left[P(b)P(e)P(a|b,e)P(j|a)P(\neg m|a) \right. \\ &+ P(b)P(e)P(\neg a|b,e)P(j|\neg a)P(\neg m|\neg a) \\ &+ P(b)P(\neg e)P(a|b,\neg e)P(j|a)P(\neg m|a) \\ &+ P(b)P(\neg e)P(\neg a|b,\neg e)P(j|\neg a)P(\neg m|\neg a) \right] \end{split}$$

Approximate inference:

- Approximately calculate the posterior probability.
- Use random sampling for inference.
- More samples leads to more accurate solutions.

Inference on Bayesian Networks

Exact inference: computational expensive for a large BN.

• Number of multiplications approach to $O(n2^n)$

Approximate inference with sampling:

- Direct Sampling (Prior Sampling).
- Rejection Sampling.
- Likelihood Weighting.
- Gibbs Sampling

Direct sampling

Markov Chain Monte Carlo sampling

Sampling

What is sampling

Sampling is a statistical procedure to select the individual observations from the population.

Why sampling

Statisticians attempt for the samples to represent the whole population in question.

Example:

What is the probability of getting 3 when rolling a dice?

$$P(X = x_i) = \frac{number\ of\ times\ \{X = x_i\}}{total\ number\ of\ trials}$$

e.g. 1000 trials and 30 times we get 3, then p(X=3) = 30/1000

Sampling from a Distribution

How to sample a single discrete variable from a given distribution?

- Get a sample u from uniform distribution between [0,1).
 - In python : random()
- Map u to a specific instantiation of your random variable.

P(W = w)
0.3
0.3
0.3
0.1

$$0.0 \le u < 0.3 \Rightarrow W = sunny$$

 $0.3 \le u < 0.6 \Rightarrow W = rain$
 $0.6 \le u < 0.9 \Rightarrow W = cold$
 $0.9 \le u < 1.0 \Rightarrow W = snow$

e.g. we get 1000 samples, and number of Sunny is 200, so from the sample, the probability is 0.2, which is different with 0.3 in the table.

Sampling from a Distribution

Sample from a given distribution of a Variable.

Given the distribution of discrete random variable W.

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values: \{w_1, w_2, ..., w_n\}, corresponding probabilities: p_1, p_2, ..., p_n, \sum_i p_i = 1.
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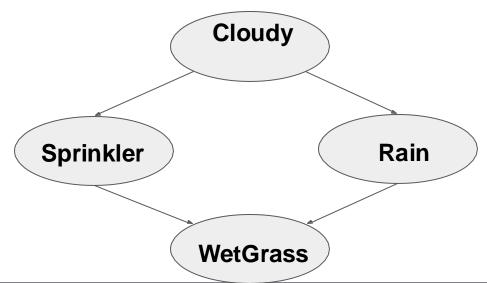
- Get a sample u from uniform distribution in [0,1).
 In python : random()
- Map u to a specific instantiation of W.

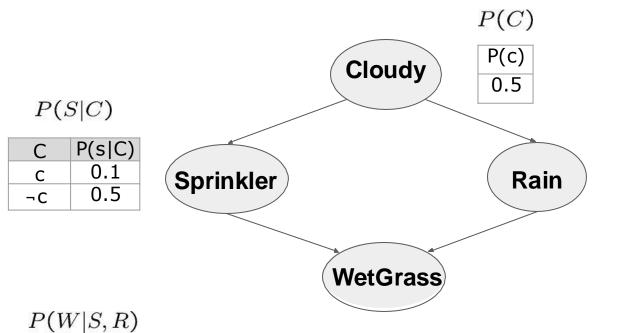
```
\begin{array}{lll} \mathbf{W_1} & 0 \leq u < p_1 \\ \mathbf{W_2} & p_1 \leq u < p_1 + p_2 \\ \mathbf{W_3} & p_1 + p_2 \leq u < p_1 + p_2 + p_3 \\ \vdots & \vdots & \vdots \\ \mathbf{W_n} & p_1 + p_2 + \ldots + p_{n-1} \leq u < p_1 + p_2 + \ldots + p_{n-1} + p_n = 1 \end{array}
```

How to sample from a given distribution of Variables in BN?

- Sample each variable in turn, in a topological order of a BN.
- Previously sampled variables value are used as condition for sampling the next node of BN.

Example: Wet Grass Network.

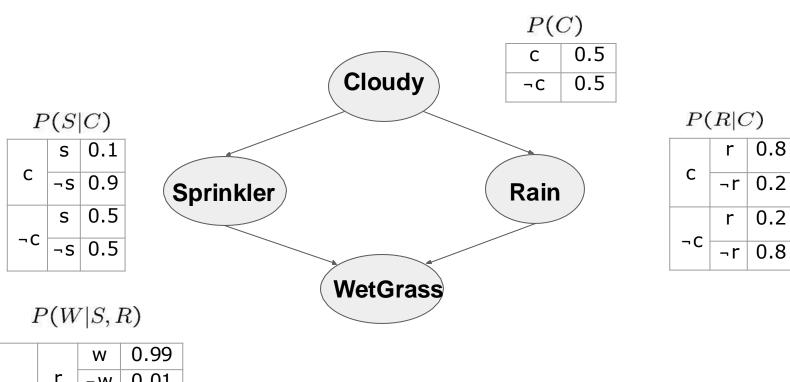




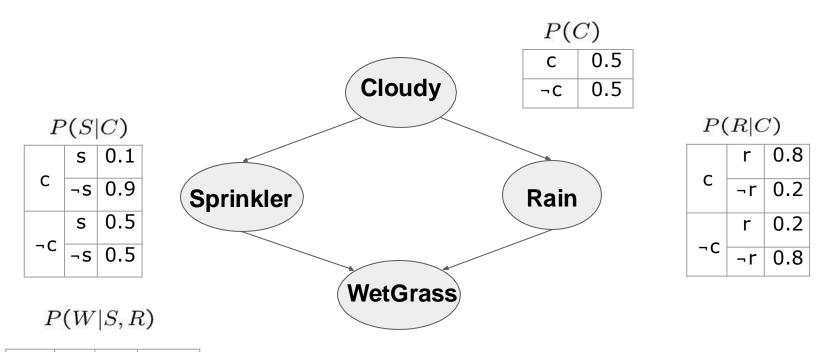
P(R|C)

С	P(r C)
С	0.8
¬C	0.2

S	R	P(w S,R)
S	r	0.99
S	¬r	0.90
¬S	r	0.90
¬S	¬r	0.01

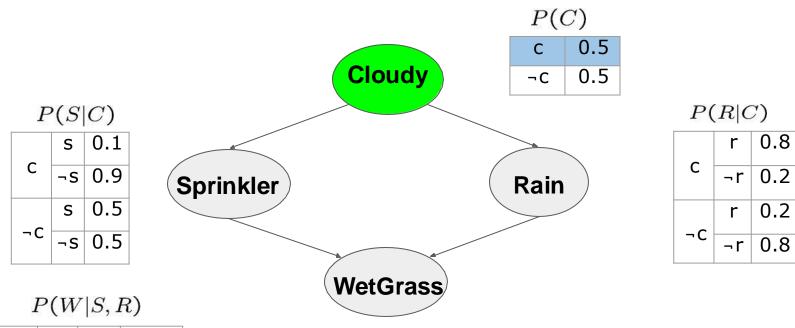


		W	0.99
	r	¬W	0.01
S		W	0.90
	¬r	¬W	0.10
		W	0.90
	r	¬W	0.10
¬S		W	0.01
	¬r	¬W	0.99



		W	0.99
	r	¬W	0.01
S		W	0.90
	¬r	¬W	0.10
		W	0.90
	r	¬W	0.10
¬S		W	0.01
	¬r	¬W	0.99

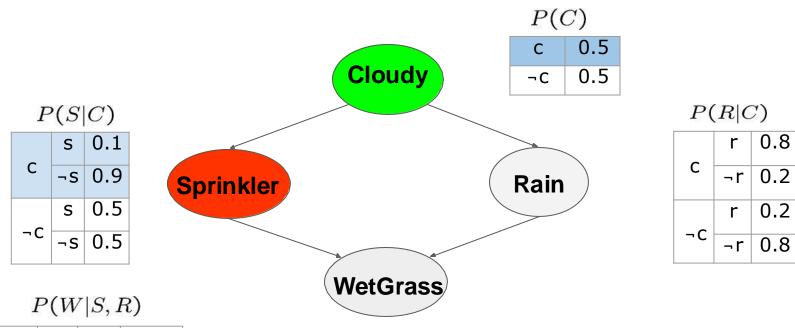
- Fix sampling order(C, S, R,W)
- Sample examples given CPTs.



		W	0.99
	r	¬W	0.01
S		W	0.90
	¬r	¬W	0.10
		W	0.90
	r	¬W	0.10
¬S		W	0.01
	¬r	¬W	0.99

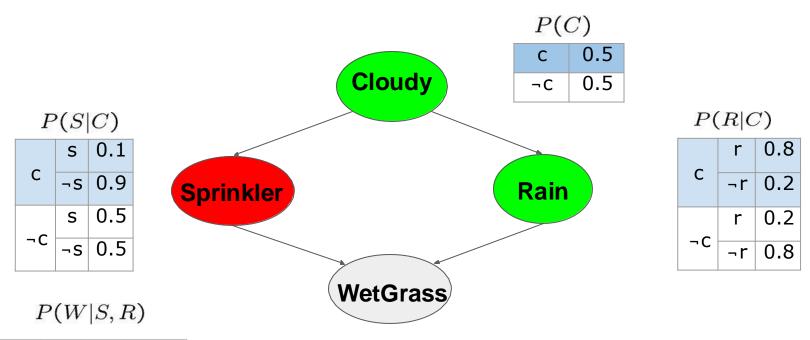
u = 0.22

- Fix sampling order
 - {C, S, R,W}
- Sample examples given CPTs.



- 0.99 0.01 $\neg W$ S 0.90 W ٦r 0.10 ¬W 0.90 W 0.10 $\neg W$ $\neg S$ 0.01 ¬r 0.99 ¬W
- u = 0.81

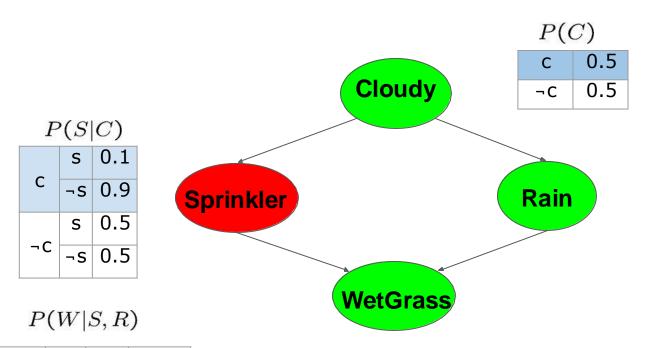
- Fix sampling order
 - {C, S, R,W}
- Sample examples given CPTs.



		W	0.99
	r	¬W	0.01
S		W	0.90
	¬r	¬W	0.10
		W	0.90
	r	¬W	0.10
¬S		W	0.01
	¬r	¬W	0.99

u = 0.65

- Fix sampling order
 - {C, S, R,W}
- Sample examples given CPTs.



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7.3		- /

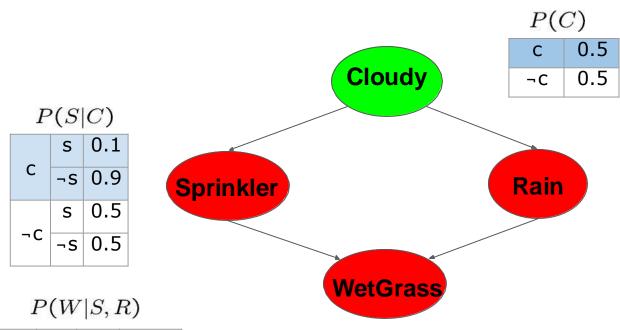
_	r	0.8
С	¬r	0.2
	r	0.2
¬C	¬r	0.8

		W	0.99
	r	¬W	0.01
S		W	0.90
	¬r	¬W	0.10
		W	0.90
	r	¬W	0.10
¬S		W	0.01
	¬r	¬W	0.99

u = 0.78

- Fix sampling order
 - {C, S, R,W}
- Sample examples given CPTs.

$$\circ \quad \{c, \neg s, r, w\}$$



\mathbf{D}	(R	1
	(K	(,
-	(- 0	_ ,

	r	0.8
С	¬r	0.2
¬C	r	0.2
	¬r	0.8

		W	0.99
	r	¬W	0.01
S		W	0.90
	¬r	¬W	0.10
		W	0.90
	r	¬W	0.10
¬S		W	0.01
	¬r	¬W	0.99

- Fix sampling order
 - {C, S, R,W}
- Sample examples given CPTs.
 - $\circ \quad \{c, \neg s, r, w\}$
 - $\circ \quad \{\neg c, s, \neg r, w\}$
 - 0
 - 0

$$(c, \neg s, \neg r, \neg w)$$

• Given N samples, and the number of samples for a specific event is $N_{PS}(x_1, \ldots, x_n)$, then approximate inference with sampling gives the probability of this event:

$$S_{PS}(\neg c,s,r,\neg w) = \lim_{N\to\infty} \frac{N_{PS}(\neg c,s,r,\neg w)}{N}$$
$$S_{PS}(\neg c,s,r,\neg w) \approx \frac{N_{PS}(\neg c,s,r,\neg w)}{N}$$

Why does direct sampling work?
 The sampling process generates samples with following probability as each sampling step depends only on the parent values:

$$S_{PS}(x_1 \dots x_n) = \prod_{i=1}^n P(x_i \mid parents(X_i)) = P(x_1 \dots x_n)$$

Recall global semantics of the BN.

Galton board



Attribution: Matemateca (IME USP) https://en.wikipedia.org/wiki/File:Galton_box.webm

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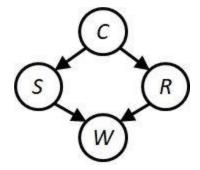
We frequently need to estimate the probability of partially specified events $P(x_1,...,x_m)$ with m < n. n here denotes the number of random variables.

This can be approximated by

$$P(x_1,...,x_m) \approx \frac{N_{PS}(x_1,...,x_m)}{N}$$

where $N_{PS}(x_1, ... xm)$ is now the number of samples among N whose values are consistent with $x_1, ... xm$

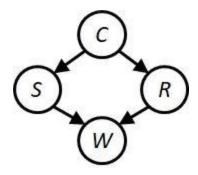
Given following set of samples:



Given following set of samples:

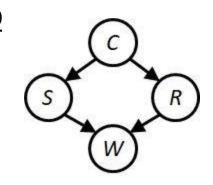
```
\{\neg c, \neg s, r, w\}
\{\neg c, s, r, \neg w\}
\{\neg c, s, \neg r, w\}
{ c, s, r, w}
\{\neg c, \neg s, | r, | w\}
\{c, s, \neg r, \neg w\}
\{\neg c, s, r, \neg w\}
P(\neg c, s, r, \neg w) = \frac{2}{8}
P\{r\} = 5/8
P(R|w) = ?
P(\neg s \mid w) = ?
```

 $\{\neg c, s, \neg r, w\}$



Rejection Sampling

Generate samples as follows.



- Rejects the samples which does not match the evidence.
- $\hat{P}(X|e)$ is estimated by counting how many times X = x occurs for samples which are consistent with observations.

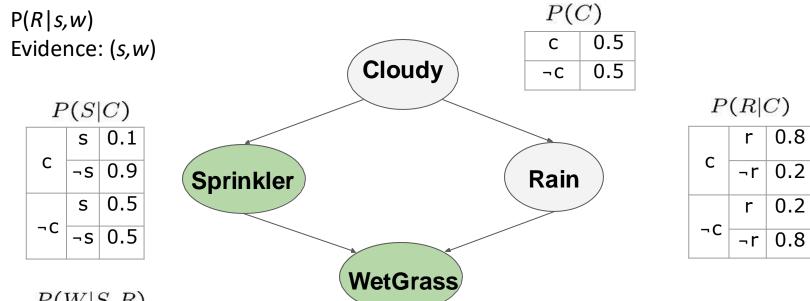
Likelihood Weighting

Rejection sampling:

Inefficient with P(e) being small: We sample too many examples that are inconsistent with evidence.

Likelihood weighting

- Samples examples which are consistent with evidence.
- Each sample have a support value w (i.e., weight).
 - Initialize w of the generated sample as w = 1
 - Repeat
 - If variable is non-evidence : sample as usual.
 - If variable is evidence variable E: set E = e, and set w = w * P(E = e | parents(E))

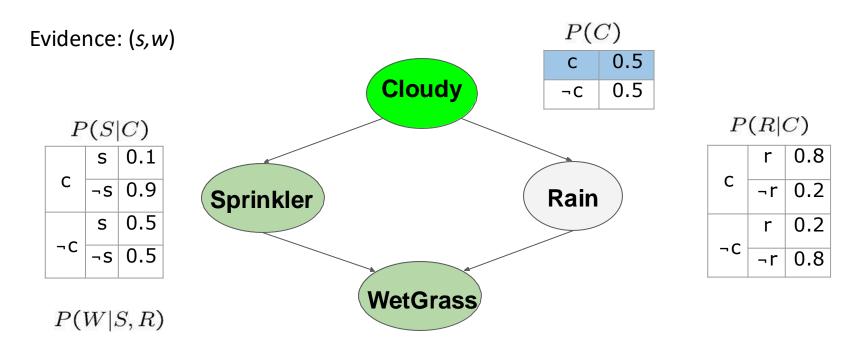


_	/	. ~	- 1
$\boldsymbol{\mathcal{D}}$	(W)	C'	P
1	VV	D.	111
	1	1	/

		W	0.99
	r	¬W	0.01
S		W	0.90
	¬r	¬W	0.10
		W	0.90
	r	¬W	0.10
¬S		W	0.01
	¬r	¬W	0.99

- Fix sampling order {C, S, R, W}
- Likelihood weighted sampling with (s, w)

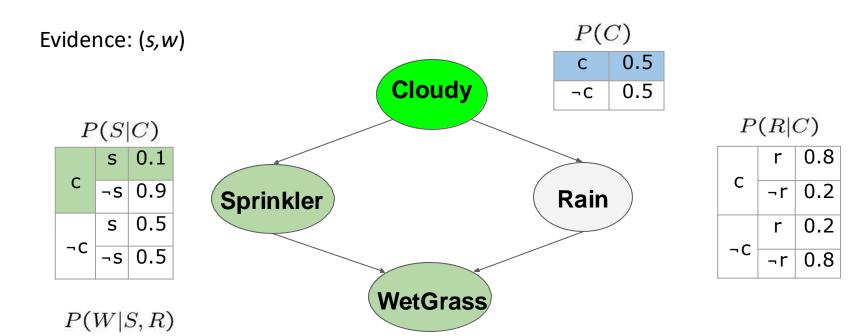
$$\circ$$
 { _, _, _, _} , w = 1



		W	0.99
	r	¬W	0.01
S		W	0.90
	¬r	¬W	0.10
		W	0.90
	r	¬W	0.10
¬S		W	0.01
	¬r	¬W	0.99

- Fix sampling order {C, S, R, W}
- Likelihood weighted sampling with (s, w)

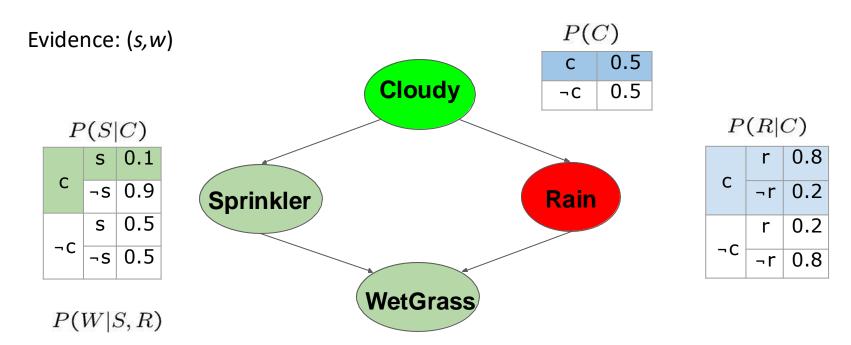
$$u = 0.22$$



		W	0.99
	r	¬W	0.01
S		W	0.90
	¬r	¬W	0.10
		W	0.90
	r	¬W	0.10
¬S		W	0.01
	¬r	¬W	0.99

- Fix sampling order {C, S, R, W}
- Likelihood weighted sampling with (s, w)

u is not needed! P(s|c)

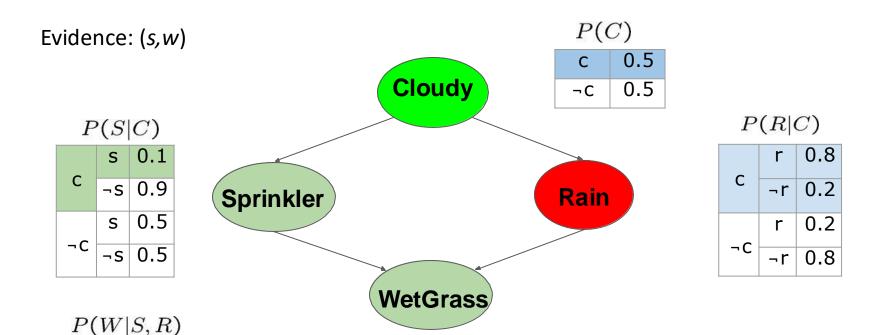


		W	0.99
	r	¬W	0.01
S		W	0.90
	¬r	¬W	0.10
		W	0.90
	r	¬W	0.10
¬S		W	0.01
	¬r	¬W	0.99

- Fix sampling order {C, S, R, W}
- Likelihood weighted sampling with (s, w)

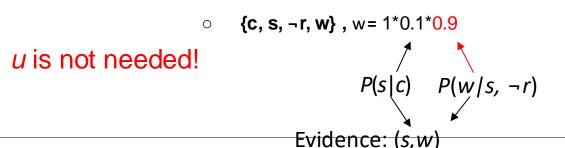
$$\circ$$
 { $c, s, \neg r, _$ }, $w = 1*0.1$

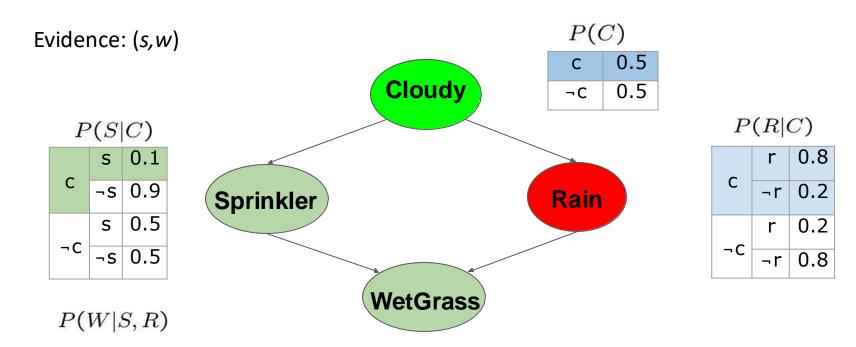
$$u = 0.95$$



		W	0.99
	r	¬W	0.01
S		W	0.90
	¬r	¬W	0.10
		W	0.90
	r	¬W	0.10
¬S		W	0.01
	¬r	¬W	0.99

- Fix sampling order {C, S, R, W}
- Likelihood weighted sampling with (s, w)



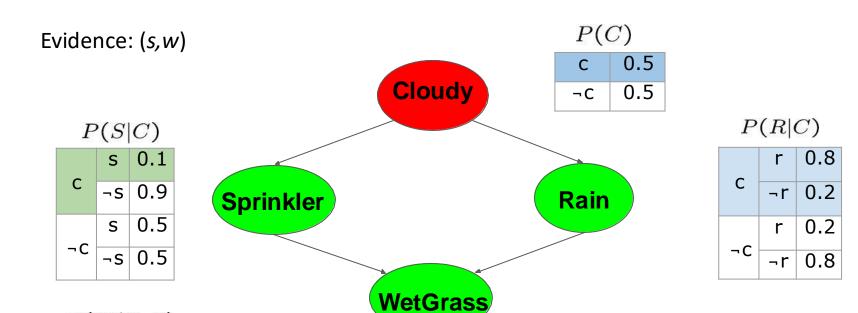


		W	0.99
	r	¬W	0.01
S		W	0.90
	¬r	¬W	0.10
		W	0.90
	r	¬W	0.10
¬S		W	0.01
	¬r	¬W	0.99

- Fix sampling order {C, S, R, W}
- Likelihood weighted sampling with (s, w)

$$\circ$$
 { c , s , $\neg r$, w }, $w = 0.09$

So the weight is very small, meaning we have less likelihood in drawing this sample.



		W	0.99
	r	¬W	0.01
S		W	0.90
	¬r	¬W	0.10
		W	0.90
	r	¬W	0.10
¬S		W	0.01
	¬r	¬W	0.99

P(W|S,R)

- Fix sampling order {C, S, R, W}
- Likelihood weighted sampling with (s, w)

$$\{c, s, \neg r, w\}, \qquad w = 0.1*0.9 = 0.09$$

$$\{\neg c, s, \neg r, w\}, \qquad w = 0.5^*0.9 = 0.45$$

0

$$\circ$$
 {**c**, **s**, **r**, **w**}, $w = 0.1*0.99 = 0.099$

Say the following N=100 samples were generated from the wetgrass network with associated likelihood/weights:

- ▶ 3 samples of [true, true, true, true] with w = 0.099
- ▶ 2 samples of [true, true, false, true] with w = 0.09
- ▶ 55 samples of [false, true, true, true] with w = 0.495
- ▶ 40 samples of [false, true, false, true] with w = 0.45

Notice that all samples are consistent with the evidence Sprinkler = true and WetGrass = true.

The desired probability estimate is

```
P(R/s, w) = P(R, s, w)/P(s, w) = \alpha P(R, s, w) = \alpha \sum_{C} P(C, R, s, w)
\hat{P}(Rain|Sprinkler = true, WetGrass = true)
= \alpha \langle 3 \times 0.099 + 55 \times 0.495, 2 \times 0.09 + 40 \times 0.45 \rangle
= \alpha \langle 27.522, 18.18 \rangle = \langle 0.60, 0.40 \rangle
```

Likelihood Weighting: Why it works?

• In a BN, let E represents all evidence variables, Z represents all nonevidence variables including the query variable X. The sampling probability distribution (S_{WS}) is:

$$S_{WS}(\mathbf{z}, \mathbf{e}) = \prod_{i=1}^{l} P(z_i | parents(Z_i))$$
 $\mathbf{z} = \{c, \neg r\}$ $\mathbf{e} = \{s, w\}$

where *I* is the number of nonevidence variables. For example:

$$S_{WS}(c, s, \neg r, w)=P(c)P(\neg r|c)$$

Similarly the sample weights are:

$$w(\mathbf{z}, \mathbf{e}) = \prod_{i=1}^{m} P(e_i \mid parents(E_i))$$

Where m is the number of evidence variables. For example:

$$w(c,s,\neg r, w)=P(s|c)P(w|s, \neg r)$$

Likelihood Weighting: Why it works?

Together, weighted sampling distribution is consistent.

$$S_{WS}(\mathbf{z}, \mathbf{e})w(\mathbf{z}, \mathbf{e}) = \prod_{i=1}^{l} P(z_i | parents(Z_i)) \prod_{i=1}^{m} P(e_i | parents(E_i))$$
$$= P(\mathbf{z}, \mathbf{e})$$

$$\hat{P}(x \mid \mathbf{e}) = \alpha \sum_{\mathbf{y}} N_{WS}(x, \mathbf{y}, \mathbf{e}) w(x, \mathbf{y}, \mathbf{e})$$

$$\approx \alpha' \sum_{\mathbf{y}} S_{WS}(x, \mathbf{y}, \mathbf{e}) w(x, \mathbf{y}, \mathbf{e})$$

$$= \alpha' \sum_{\mathbf{y}} P(x, \mathbf{y}, \mathbf{e})$$

$$= \alpha' P(x, \mathbf{e}) = P(x \mid \mathbf{e}).$$

$$x = \{\neg r\}$$

$$y = \{c\}$$

$$e = \{s, w\}$$

Likelihood Weighting: the Problem

Likelihood weighting

- More efficient than rejection sampling.
- Performance (estimation accuracy/efficiency) decreases if the number of evidence variables increases -- samples could have very low weights.

$$w(\mathbf{z}, \mathbf{e}) = \prod_{i=1}^{m} P(e_i | parents(E_i))$$

 The problem is exacerbated if the evidence is late in the variable ordering when we do the sampling.



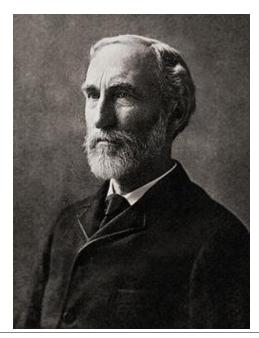
MCMC Methods

Markov Chain Monte Carlo (MCMC) Methods

- Generate samples with high probability accounting for evidence being low probability.
- Gibbs sampling is a special instance of MCMC methods which we will study.



Andrey Markov



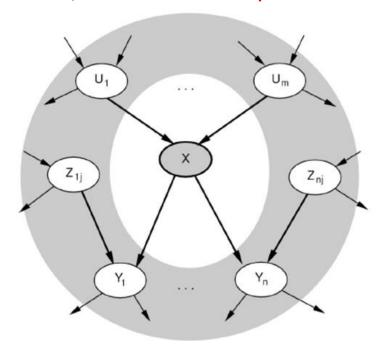
Josiah Willard Gibbs

Gibbs Sampling

- Generates an event by making a random change to preceding event
 - Think that network is in a current state which specifies an event.
 - Next state is reached by sampling a value for one nonevidence variable X to be conditioned on the current values of X's Markov blanket variables.
 - Gibbs sampler thus wonders randomly in the state space by flipping one variable at a time while keeping evidence variables fixed.
- As sampling settles into a dynamic equilibrium, the fraction of time spend on each state is proportional its posterior probability.

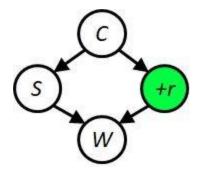
Recall Markov Blanket

Recall that the Markov Blanket of a variable comprises of the parents, children, and children's parents of the variable.

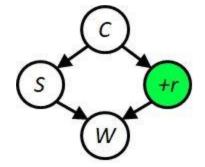


In a Bayesian Network, a node is conditionally independent of all others given the Markov Blanket of the node.

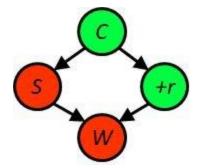
Step 1: initialize evidence



Step 1: initialize evidence

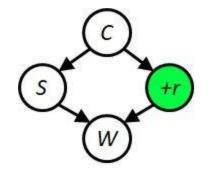


Step 2: initialize other variables (random)

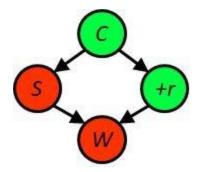


Initial state, e.g,: $\{c, \neg s, r, \neg w\}$

Step 1: initialize evidence



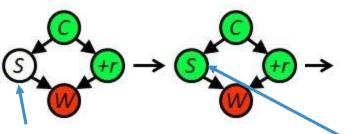
Step 2: initialize other variables (random)



Initial state, e.g,: $\{c, \neg s, r, \neg w\}$

Step 3: Repeat following

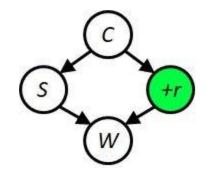
- Choose a nonevidence variable X (at random). Here X is {S, C, W}.
- Sample X given the current values of X's Markov blanket variables.



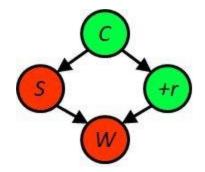
Sample from S with $P(S|c, \neg w, r)$

Suppose the result is true (S=s), the we get a new

Step 1: initialize evidence



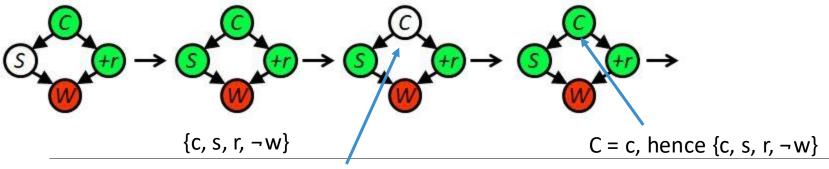
Step 2: initialize other variables (random)



Initial state, e.g,: $\{c, \neg s, r, \neg w\}$

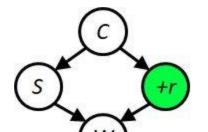
Step 3: Repeat following

- Choose a nonevidence variable X (at random). Here X is {S, C, W}.
- Sample X given the current values of X's Markov blanket variables.

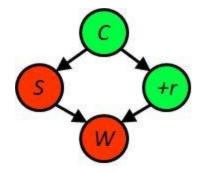


Sample from C with P(C|s, r)

Step 1: initialize evidence



Step 2: initialize other variables (random)



Step 3: Repeat following

Initial state, e.g,: {c, ¬s, r, ¬w}

- Choose a nonevidence variable X (at random). Here X is {S, C, W}.
- Sample X given the current values of X's Markov blanket variables.

- Now suppose we get 100 samples with Gibbs Sampling.
 - All samples were satisfying observation, i.e. {Rain = true}
 - o 37 of them had {Sprinkler = true}
 - Which means, 63 of them had {Sprinkler = false}

$$P(S|Rain = true) = \alpha < 37,63 >$$

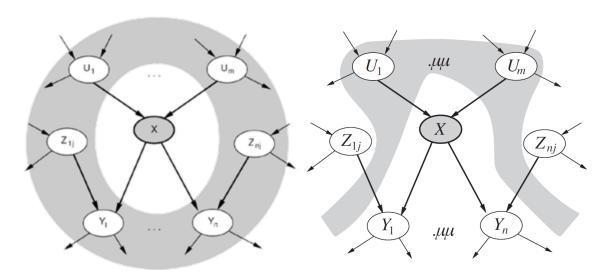
= < 0.37, 0.63 >

Probability given Markov Blanket

```
\begin{aligned}
&\mathbf{P}(X_{i}|MB(X_{i})) \\
&= \mathbf{P}(X_{i}|Parents(X_{i}), \mathbf{Y}, \mathbf{Z}_{1}, \dots, \mathbf{Z}_{\ell}) \\
&= \alpha \mathbf{P}(X_{i}|Parents(X_{i}), \mathbf{Z}_{1}, \dots, \mathbf{Z}_{\ell}) \mathbf{P}(\mathbf{Y}|Parents(X_{i}), X_{i}, \mathbf{Z}_{1}, \dots, \mathbf{Z}_{\ell}) \\
&= \alpha \mathbf{P}(X_{i}|Parents(X_{i})) \mathbf{P}(\mathbf{Y}|X_{i}, \mathbf{Z}_{1}, \dots, \mathbf{Z}_{\ell}) \\
&= \alpha \mathbf{P}(X_{i}|Parents(X_{i})) \prod_{Y_{i} \in Children(X_{i})} P(Y_{j}|Parents(Y_{j}))
\end{aligned}
```

Let **Y** be the children of X_i

 \mathbf{Z}_j be the parents of Y_j other than X_i .



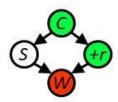
```
Sample from P(S|c, \neg w, r)
Sample from P(C|s, r)
```

Given:

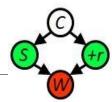
```
\begin{aligned} &\mathbf{P}(X_{i}|MB(X_{i})) \\ &= \mathbf{P}(X_{i}|Parents(X_{i}),\mathbf{Y},\mathbf{Z}_{1},\ldots,\mathbf{Z}_{\ell}) \\ &= \alpha \mathbf{P}(X_{i}|Parents(X_{i}),\mathbf{Z}_{1},\ldots,\mathbf{Z}_{\ell}) \mathbf{P}(\mathbf{Y}|Parents(X_{i}),X_{i},\mathbf{Z}_{1},\ldots,\mathbf{Z}_{\ell}) \\ &= \alpha \mathbf{P}(X_{i}|Parents(X_{i})) \mathbf{P}(\mathbf{Y}|X_{i},\mathbf{Z}_{1},\ldots,\mathbf{Z}_{\ell}) \\ &= \alpha \mathbf{P}(X_{i}|Parents(X_{i})) \prod_{Y_{j} \in Children(X_{i})} P(Y_{j}|Parents(Y_{j})) \end{aligned}
```

Then,

$$P(S|c, \neg w, r) = \alpha P(S|c)P(\neg w|S, r)$$



$$P(C|s, r) = \alpha' P(C) P(s|C) P(r|C)$$



Gibbs Sampling

 As sampling settles into a dynamic equilibrium, the fraction of time spend on each state is proportional to its posterior probability.

```
{ c, s, r, w}
{ c, ¬s, r, w}
{¬c, s, r, w}
{¬c, ¬s, r, w}
```