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Faculty of SET / School of Computer and Mathematical Sciences

COMP SCI 3007&7059 Artificial Intelligence Statistic Inference

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Statistic Inference

 Inference is the process of drawing a conclusion by applying rules (of logic, statistics etc.) to observations or hypotheses.

Here we are mainly interested in statistical inference, i.e.
 our knowledge is uncertain, encoded using probability

Probability

- Pegin with a set Ω called the sample space. e.g., 6 possible rolls of a die, $\Omega = \{1, 2, 3, 4, 5, 6\}$
- $\omega \in \Omega$ is a sample point. e.g., $\omega = 1$, $\omega = 2$, $\omega = 3$, $\omega = 4$, $\omega = 5$, $\omega = 6$
- \triangleright A probability space or probability model is a sample space with an assignment $P(\omega)$ for every $\omega \in \Omega$ s.t.
 - $0 \le P(\omega) \le 1$
 - $\sum_{\omega} P(\omega) = 1$

e.g.,
$$P(1) = P(2) = P(3) = P(4) = P(5) = P(6) = 1/6$$

Event

- \triangleright An event α is any subset of Ω
- E.g., α is the event of rolling a die and obtaining less than 4, i.e., $\alpha = \{1,2,3\}$.
- The probability of an event is the sum of the probabilities of the sample points contained in the event, i.e.,

$$P(\alpha) = \sum_{\forall \omega \in \alpha} P(\omega)$$

E.g., $P(\alpha) = P(1) + P(2) + P(3) = 1/6 + 1/6 + 1/6 = 1/2$

An atomic event contains only one sample point.

E.g., b is the event of rolling a die and obtaining 6, i.e., $b = \{6\}$.

Disjunctions & Conjunctions

- \triangleright The disjunction of two events a and b, written as " $a \lor b$ ", is the event where the outcomes satisfy either a or b.
- \triangleright The conjunction of two events a and b, written as " $a \land b$ ", is the event where the outcomes satisfy both a and b.
- \blacktriangleright E.g., α is the event of rolling a die and obtaining less than 5, b is the event of rolling a die and obtaining more than 2, then

$$a \lor b = \{1,2,3,4,5,6\}$$

and

$$a \wedge b = \{3,4\}$$

Axioms of Probability

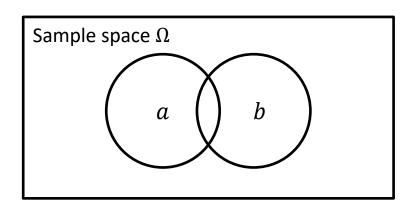
1. All probabilities are between 0 and 1.

$$0 \le P(a) \le 1$$

2. Necessarily true propositions have probabilities 1, and necessarily false propositions have probabilities 0.

$$P(true) = 1, P(false) = 0$$

3. The probability of a disjunction of two events a and b is $P(a \lor b) = P(a) + P(b) - P(a \land b)$



Axioms of Probability

> Example:

a is the event of rolling a die and obtaining less than 5, b is the event of rolling a die and obtaining more than 2, then

$$P(a \land b) = P(3) + P(4) = 1/3$$

 $P(a \lor b) = P(1) + P(2) + P(3) + P(4) + P(5) + P(6) = 1$

This can also be obtained using the third axiom as

$$P(a \lor b) = P(a) + P(b) - P(a \land b) = 2 / 3 + 2 / 3 - 1 / 3 = 1$$

Random Variable

A random variable is a function from sample points to some range, e.g., the reals or Booleans.

E.g., $\Omega = \{1,2,3,4,5,6\}$ with random variable Odd.

$$Odd(1) = true, Odd(2) = false, Odd(3) = true, ...$$

Domain of Odds: {false, true}

 $\triangleright P$ induces a probability distribution for any random variable X:

$$P(X = x_i) = \sum_{\{\omega: X(\omega) = x_i\}} P(\omega)$$

Example:

$$P(Odd = true) = P(1) + P(3) + P(5) = 1/6 + 1/6 + 1/6 = 1/2$$

➤ When it is clear from the context which random variable is in question, we can directly write

$$P(X = x_i) = P(x_i)$$
, e.g., $P(Odd = true) = P(true)$

Types of random variables

Boolean random variables

E.g., Cavity = true or Cavity = falseCavity = true is a proposition

Discrete random variables

E.g., Weather is one of $\langle sunny, rain, cloudy, snow \rangle$ Weather = rain is a proposition Values must be exhaustive and mutually exclusive Boolean random variables are also discrete ransom variables

Continuous random variables

E.g., Temp=21.6 is a proposition (but one that has vanishingly small probability of being true)

Why?

More normally we consider inequality propositions for continuous random variables, e.g., Temp < 22.0.

Types of random variables

- Note: We usually write random variables in uppercase (e.g., Cavity, Weather, Temp) and
- > values/instantiations of random variables in lowercase (e.g., true, false, sunny, rain, cloud, snow).

Discrete probability distribution

➤ Probabilities of values of a discrete random variables define a discrete probability distribution.

Example:

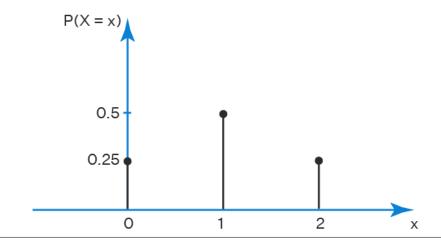
- P(Cavity = true) = 0.1, P(Cavity = false) = 0.9 $P(Cavity) = \langle 0.1, 0.9 \rangle$ true false
- ho P(Weather = sunny) = 0.72, P(Weather = rain) = 0.1,<math>P(Weather = cloudy) = 0.08, P(Weather = snow) = 0.1 $P(Weather) = \langle 0.72, 0.1, 0.08, 0.1 \rangle$ sunny rain cloudy snow
- > Probabilities distributions are normalized, i.e., they sum to 1.
- ➤ Discrete probability distributions are also called probability mass functions.

Probability Mass Function

Probability Mass function (PMF)

$$p_X\left(x_i
ight) = P\left(X=x_i
ight)$$
 $\sum p_X(x_i) = 1$ $p(x_i) > 0$ $p(x) = 0$ for all other x

х	P(X = x)
0	0.25
1	0.5
2	0.25



Probability Density Function

We can also define probability distribution for continuous random variable

Probability density function(PDF)

$$P(a \le X \le b) = \int_{a}^{b} p_X(x) dx$$

A PDF integrates to 1, i.e.

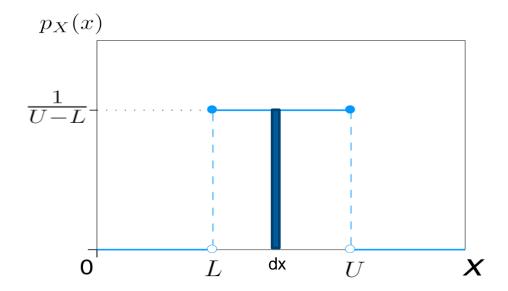
$$\int_{\mathcal{X}} p_X(x) dx = 1$$

- A PDF is often written a lowercase 'pX' with subscript to make it clear that this is a density over random variables X, and to distinguish the PDF from the Probability Mass Function P().
- We will often drop the subscript when it's clear which random variable we mean, and sometimes even (for convenience) write the density with an uppercase 'P'.

Probability Density Function

A simple example is the uniform distribution

$$p_X(x) = \begin{cases} 0, x < L \text{ or } x > U \\ \frac{1}{U - L}, L \le x \le U \end{cases}$$



Probability Density Function

$$p_X(x) = \begin{cases} 0.125 & \text{if } 18 \le x \le 26 \\ 0 & \text{otherwise} \end{cases}$$

A PDF is a density: To obtain the probability of an event we have to integrate over the sample points belonging to the event.

Example: With the above uniform distribution

$$P(15 \le X \le 20) = 0 + \int_{18}^{20} p(x) dx = 0.25$$
 0.125 * (20-18)

Also, px(20.5) is obtained by taking the limit $\lim_{dx\to 0} P(20.5 \le X \le (20.5+dx)) \, / \, dx = 0.125$

The Gaussian Distribution

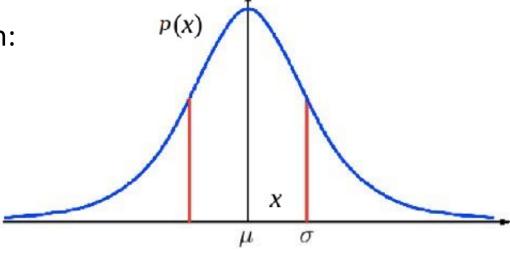
An important probability distribution for continuous random variables is the Gaussian distribution, also called Normal distribution.

$$X \sim N(\mu, \sigma) \qquad pX(x) = \frac{1}{\sqrt{2\pi}\sigma} e^{-(x-\mu)^2/2\sigma^2}$$

A Gaussian contains two parameters: the mean μ and standard deviation σ .

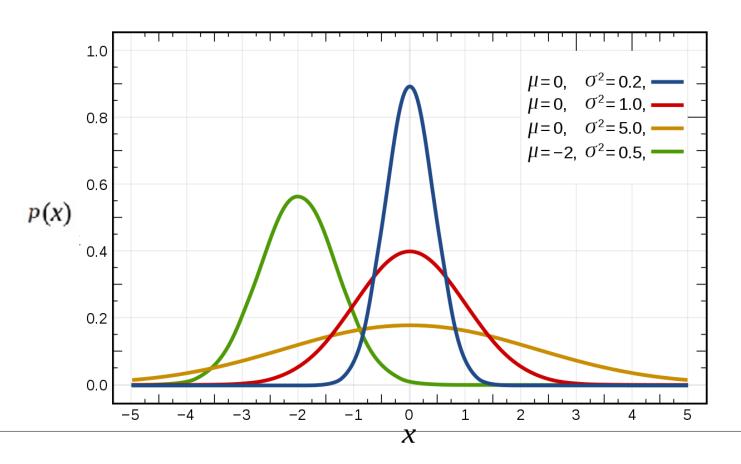
Standard Normal Distribution:

$$X \sim N(0,1)$$



The Gaussian Distribution

The μ specifies the "location" of the Gaussian while σ controls the spread.



The Joint Probability Distribution

- > Joint probability distribution for a set of random variables gives the probability of every possible combination of atomic event on those random variables (i.e., every sample point).
- The joint probability of a set of random variables $X_1, ..., X_n$ is written: $P(X_1, ..., X_n)$
- E.g., the joint probability of Weather and Cavity, P(Weather, Cavity) is a 4×2 matrix of values:

Weather =	sunny	rain	cloudy	snow
Cavity = true	0.144	0.02	0.016	0.02
Cavity = false	0.576	0.08	0.064	0.08

P(Weather = rain, Cavity = true) gives the probability that the weather is raining and I have cavity.

Notice that the values in the table sum to 1.

Marginalisation

To get the joint probability of a subset of the variables, we marginalize (sum out) the other variables we are not interested in:

$$P(x_1, x_2, ..., x_{N-1}) = \sum_{\forall \text{ values of } X_N} P(x_1, x_2, ..., x_{N-1}, X_N)$$

Example:

Weather =	sunny	rain	cloudy	snow
Cavity = true	0.144	0.02	0.016	0.02
Cavity = false	0.576	0.08	0.064	0.08

$$P(Cavity = false)$$

Marginalisation

To get the joint probability of a subset of the variables, we marginalize (sum out) the other variables we are not interested in:

$$P(x_1, x_2, ..., x_{N-1}) = \sum_{\forall values \ of \ X_N} P(x_1, x_2, ..., x_{N-1}, X_N)$$

Example:

Weather =	sunny	rain	cloudy	snow
Cavity = true	0.144	0.02	0.016	0.02
Cavity = false	0.576	0.08	0.064	0.08

0.576+0.08+0.064+0.08

$$P(Cavity = false)$$

$$= \sum_{\forall values \ of \ Weather} P(Cavity = false, Weather)$$

$$= P(Cavity = false, Weather = sunny)$$

$$+ P(Cavity = false, Weather = rain)$$

$$+ P(Cavity = false, Weather = cloudy)$$

$$+ P(Cavity = false, Weather = snow) = 0.8$$

Conditional Probability

A conditional probability is the probability of an event a given the occurrence/observation of some other event b.

This is expressed as:

or the probability of a given b.

Example:

$$P(Cavity = true | Toothache = ture) = 0.8$$

Given the observation that the patient has toothache, the probability that he/she has cavity is 0.8.

Conditional Probability

Formal definition of conditional probability:

$$P(A|B) = \frac{P(A,B)}{P(B)} \text{ if } P(B) \neq 0$$

The product rule gives an alternative formulation:

$$P(A,B) = P(A|B)P(B) = P(B|A)P(A)$$

The chain rule is derived by successive application of product rule:

$$P(X_{1},...,X_{n})$$

$$= P(X_{1},...,X_{n-1})P(X_{n}|X_{1},...,X_{n-1})$$

$$= P(X_{1},...,X_{n-2})P(X_{n-1}|X_{1},...,X_{n-2})P(X_{n}|X_{1},...,X_{n-1})$$

$$= ...$$

$$= \prod_{i=1}^{n} P(X_{i}|X_{1},...,X_{i-1})$$

Conditioning

Combining marginalisation and the product rule yields the conditioning rule:

$$P(A) = \sum_{\forall values \ of \ B} P(A, B)$$

$$= \sum_{\forall values \ of \ B} P(A|B)P(B)$$

Statistic Inference

Statistical inference (or probabilistic inference) is the computation from observed evidence of probabilities for query propositions.

The joint distribution of the variables involved is used as the "knowledge base" from which the inference is conducted.

In other words, our knowledge about the domain is encoded in the joint distribution of variables.

Observation: The Patient complains of toothache.

Query proposition: He has cavity.

Probability of query proposition:

P(Cavity = true | Toothache = true)

Knowledge base of dentist:

A joint distribution of the variables Cavity, Toothache and Catch (the dentist's steel probe catches in a tooth)

	toothache		$\neg toothache$	
	catch	$\neg catch$	catch	$\neg catch$
cavity	0.108	0.012	0.072	0.008
$\neg cavity$	0.016	0.064	0.144	0.576

Here we use a shorthand: Cavity = true is written as cavity, while Cavity = false is written as $\rightarrow cavity$. Similarly for the other variables

	toothache		$\neg toothache$	
	catch	$\neg catch$	catch	$\neg catch$
cavity	0.108	0.012	0.072	0.008
$\neg cavity$	0.016	0.064	0.144	0.576

$$P(cavity|toothache) = \frac{P(cavity,toothache)}{P(toothache)} \quad (product \, rule)$$

$$= \frac{\sum_{\forall Catch} P(cavity, toothache, Catch)}{\sum_{\forall Catch} \sum_{\forall Cavity} P(Cavity, toothache, Catch)} \quad (marginalise)$$

$$= \frac{0.108 + 0.012}{0.108 + 0.012 + 0.016 + 0.064}$$

$$= 0.6$$

What is the probability that there is no cavity given the patient has toothache? Prove it.

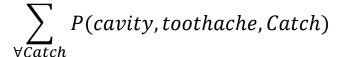
	toothache		$\neg toothache$	
	catch	$\neg catch$	catch	$\neg catch$
cavity	0.108	0.012	0.072	0.008
$\neg cavity$	0.016	0.064	0.144	0.576

$$P(\neg cavity \mid toothache) = \frac{P(\neg cavity, toothache)}{P(toothache)}$$

$$= \frac{\sum_{\forall Catch} P(\neg cavity, toothache, Catch)}{\sum_{\forall Catch} \sum_{\forall Cavity} P(Cavity, toothache, Catch)}$$

$$= \frac{0.016 + 0.064}{0.108 + 0.012 + 0.016 + 0.064}$$

$$= 0.4$$



		toothache		$\neg toot$	hache
		catch	$\neg catch$	catch	$\neg catch$
cavity	П	0.108	0.012	0.072	0.008
$\neg cavity$		0.016	0.064	0.144	0.576

$$\sum_{\mathbf{Catch}} P(\neg cavity, toothache, Catch)$$

$$\sum_{\forall Catch} P(\neg cavity, toothache, Catch) \qquad \sum_{\forall Catch} \sum_{\forall Catch} P(Cavity, toothache, Catch)$$

General Rule for Statistical Inference

- Notice that when we compute P(cavity|toothache) and $P(\neg cavity|toothache)$ the denominator P(toothache) is fixed The denominator is the probability of the observed evidence.
- Moreover, the denominator provides a normalisation constant which ensure that P(cavity|toothache) and $P(\rightarrow cavity|toothache)$ sum to 1. We can express this normalisation constant as $\alpha = \frac{1}{P(toothache)}$, and solve for it at the end.
- This allows us to rewrite the preceding inference procedure as:

P(cavity|toothache) ______ $P(\neg cavity|toothache)$ _

```
P(Cavity \mid toothache) = \alpha P(Cavity, toothache)
= \alpha [P(Cavity, toothache, catch) + P(Cavity, toothache, \neg catch)] \quad \text{marginalise Catch}
= \alpha [< P(cavity, toothache, catch), P(\neg cavity, toothache, catch) >
+ < P(cavity, toothache, \neg catch), P(\neg cavity, toothache, \neg catch) >]
= \alpha [\langle 0.108, 0.016 \rangle + \langle 0.012, 0.064 \rangle] \quad \text{Expanding Cavity}
= \alpha \langle 0.12, 0.08 \rangle = \langle 0.6, 0.4 \rangle
\alpha *(0.12+0.08)=1, \text{ so } \alpha=5
```

General Rule for Statistical Inference

In a general problem domain, let

- > X represent the query variable (e.g., Cavity).
- > E be the set of evidence variables (e.g., Toothache)
- > e be the observed values of E (e.g., toothache)
- > Y be the remaining unobserved variables (e.g., Catch)

The general rule of statistical inference can be written as

$$\mathbf{P}(X \mid \mathbf{e}) = \alpha \, \mathbf{P}(X, \mathbf{e}) = \alpha \sum_{\mathbf{y}} \mathbf{P}(X, \mathbf{e}, \mathbf{y})$$

Open Questions

Perform statistical inference for the following propositions:

- 1. The patient has toothache given that he has cavity
- The probe did not catch the patient's tooth given that he has toothache.

Calculate the probability distribution of :

1. Toothache given that the probe caught the patient's tooth