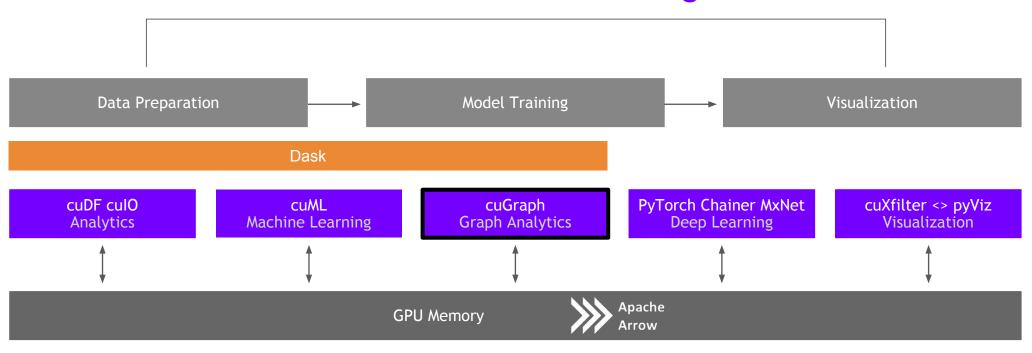
cuGraph

Graph Analytics

More connections more insights



GOALS AND BENEFITS OF CUGRAPH

Focus on Features and User Experience

Breakthrough Performance

- Up to 500 million edges on a single 32GB GPU
- Multi-GPU support for scaling into the billions of edges

Multiple APIs

- Python: Familiar NetworkX-like API
- C/C++: lower-level granular control for application developers

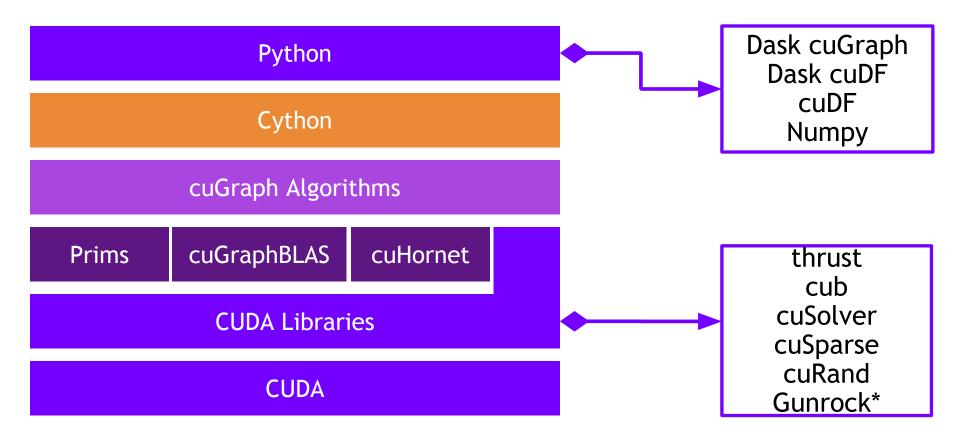
Seamless Integration with cuDF and cuML

Property Graph support via DataFrames

Growing Functionality

 Extensive collection of algorithm, primitive, and utility functions

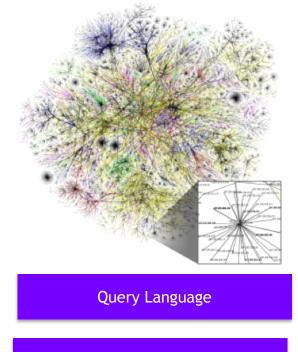
Graph Technology Stack



nvGRAPH has been Opened Sourced and integrated into cuGraph. A legacy version is available in a RAPIDS GitHub repo

Algorithms

GPU-accelerated NetworkX



Multi-GPU

Utilities

More to come!

Spectral Clustering Balanced-Cut **Modularity Maximization** Community Louvain **Subgraph Extraction Triangle Counting Weakly Connected Components** Components **Strongly Connected Components** Page Rank (Multi-GPU) **Link Analysis** Personal Page Rank Jaccard **Link Prediction** Weighted Jaccard Overlap Coefficient

Traversal

Structure

Single Source Shortest Path (SSSP) Breadth First Search (BFS)

COO-to-CSR (Multi-GPU)
Transpose
Renumbering

Multi-GPU PageRank Performance

PageRank portion of the HiBench benchmark suite

HiBench Scale	Vertices	Edges	CSV File (GB)	# of GPUs	PageRank for 3 Iterations (secs)
Huge	5,000,000	198,000,000	3	1	1.1
BigData	50,000,000	1,980,000,000	34	3	5.1
BigData x2	100,000,000	4,000,000,000	69	6	9.0
BigData x4	200,000,000	8,000,000,000	146	12	18.2
BigData x8	400,000,000	16,000,000,000	300	16	31.8

Road to 1.0

August 2019 - RAPIDS 0.9

cuGraph	Single-GPU	Multi-GPU	Multi-Node-Multi-GPU
Jaccard and Weighted Jaccard			
Page Rank			
Personal Page Rank			
SSSP			
BFS			
Triangle Counting			
Subgraph Extraction			
Katz Centrality			
Betweenness Centrality			
Connected Components (Weak and Strong)			
Louvain			
Spectral Clustering			
InfoMap			
K-Cores			

Road to 1.0

March 2020 - RAPIDS 0.14

cuGraph	Single-GPU	Multi-GPU	Multi-Node-Multi-GPU
Jaccard and Weighted Jaccard			
Page Rank			
Personal Page Rank			
SSSP			
BFS			
Triangle Counting			
Subgraph Extraction			
Katz Centrality			
Betweenness Centrality			
Connected Components (Weak and Strong)			
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