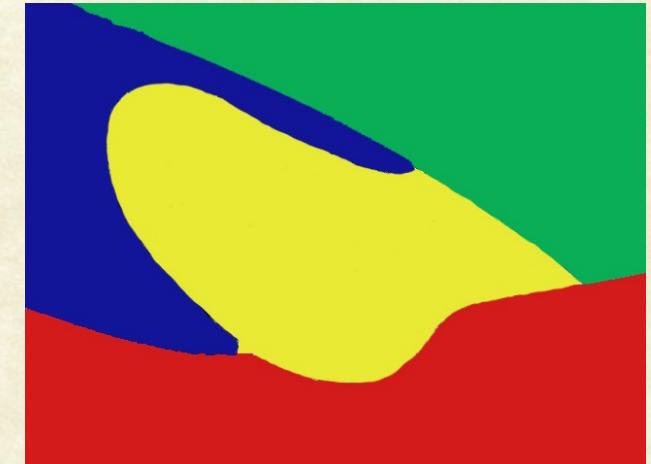
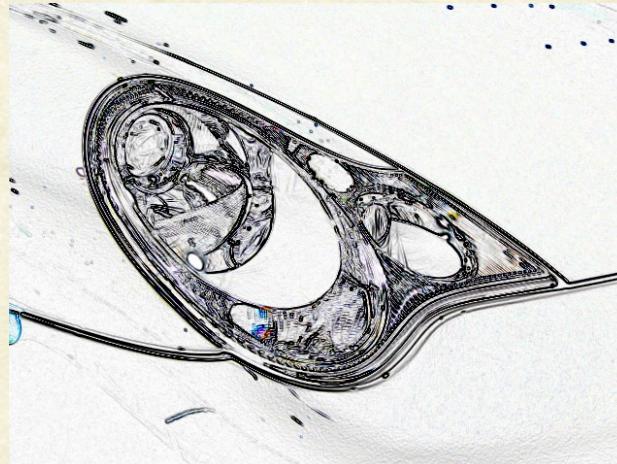




CS7.505: Computer Vision

Spring 2022: Feature Detection



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Biometrics and Secure ID Lab, CVIT,
IIIT Hyderabad



Stereo Examples





Image Matching



by [Diva Sian](#)



by [swashford](#)



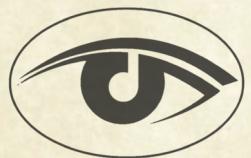
Harder Case



by [Diva Sian](#)



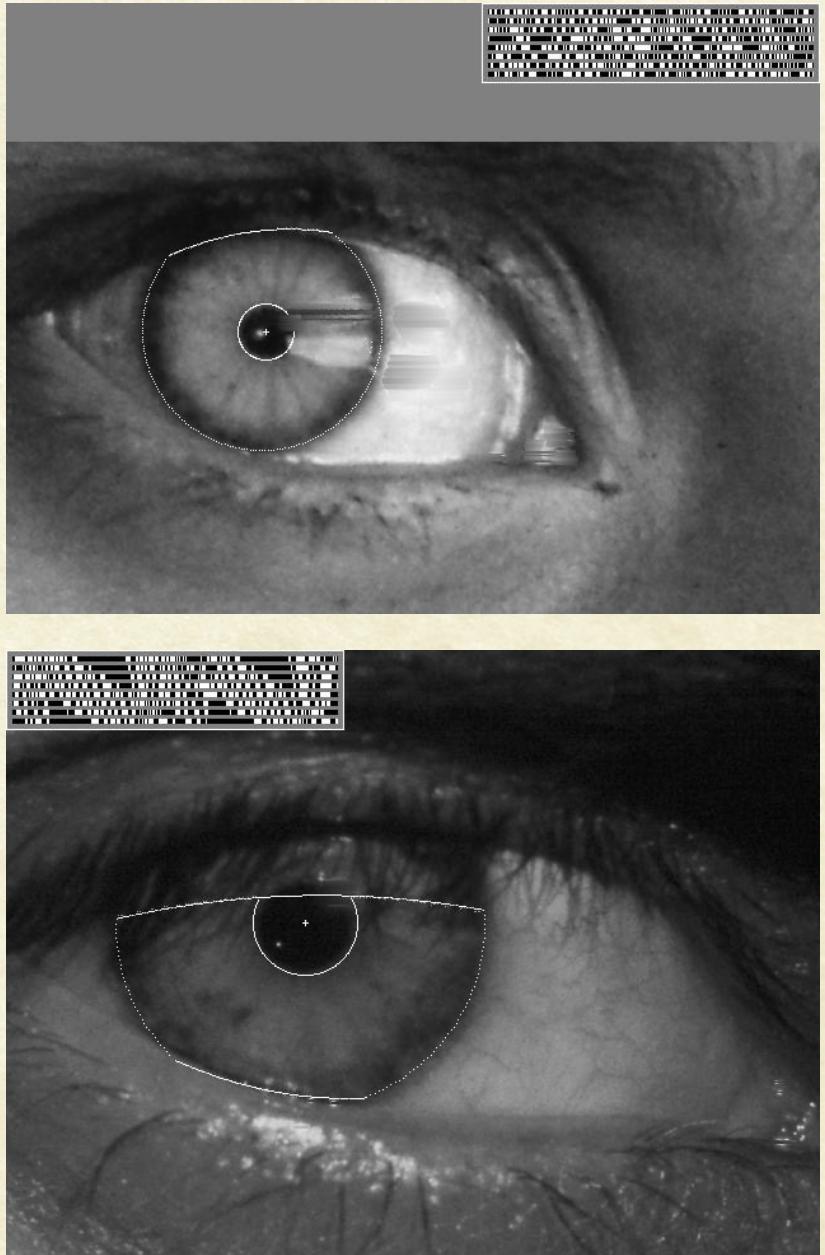
by [scgbt](#)



Even Harder Case

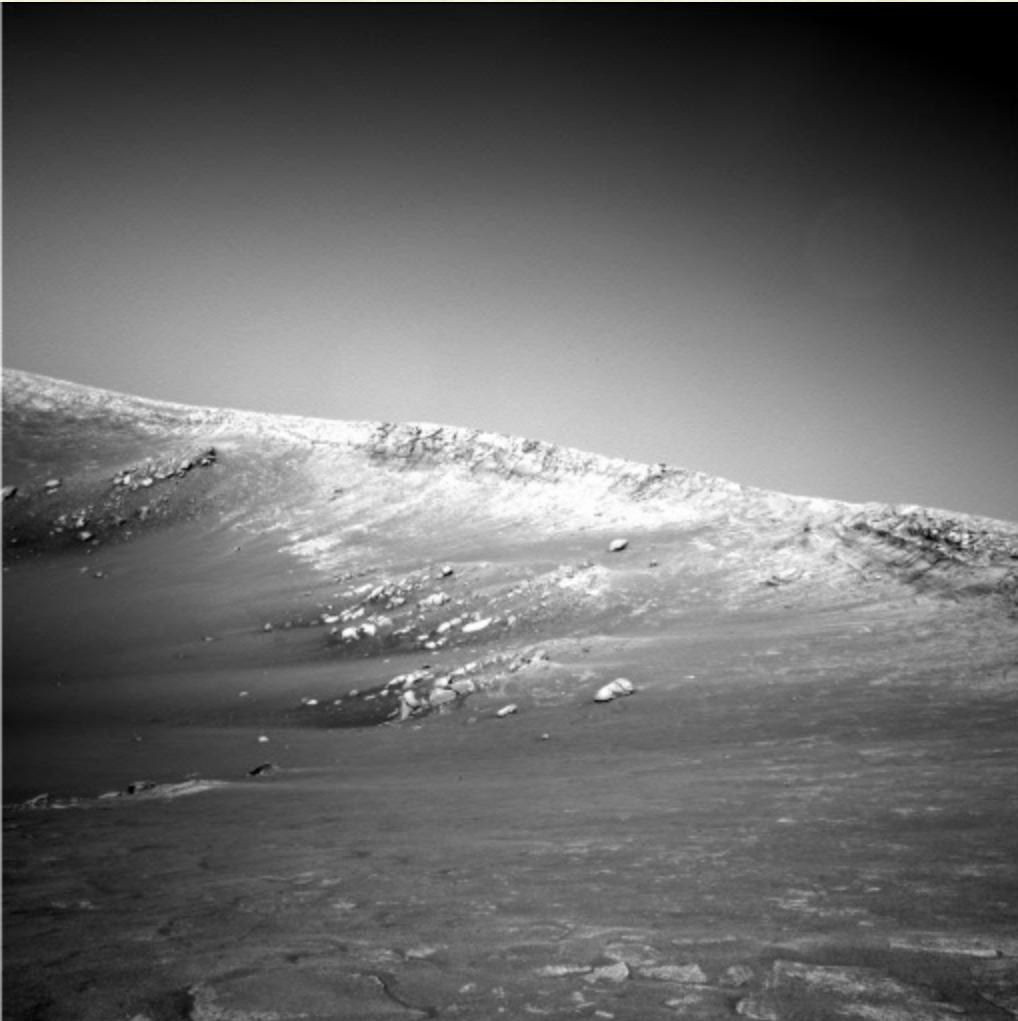


“How the Afghan Girl was Identified by Her Iris Patterns”
Read the [story](#)





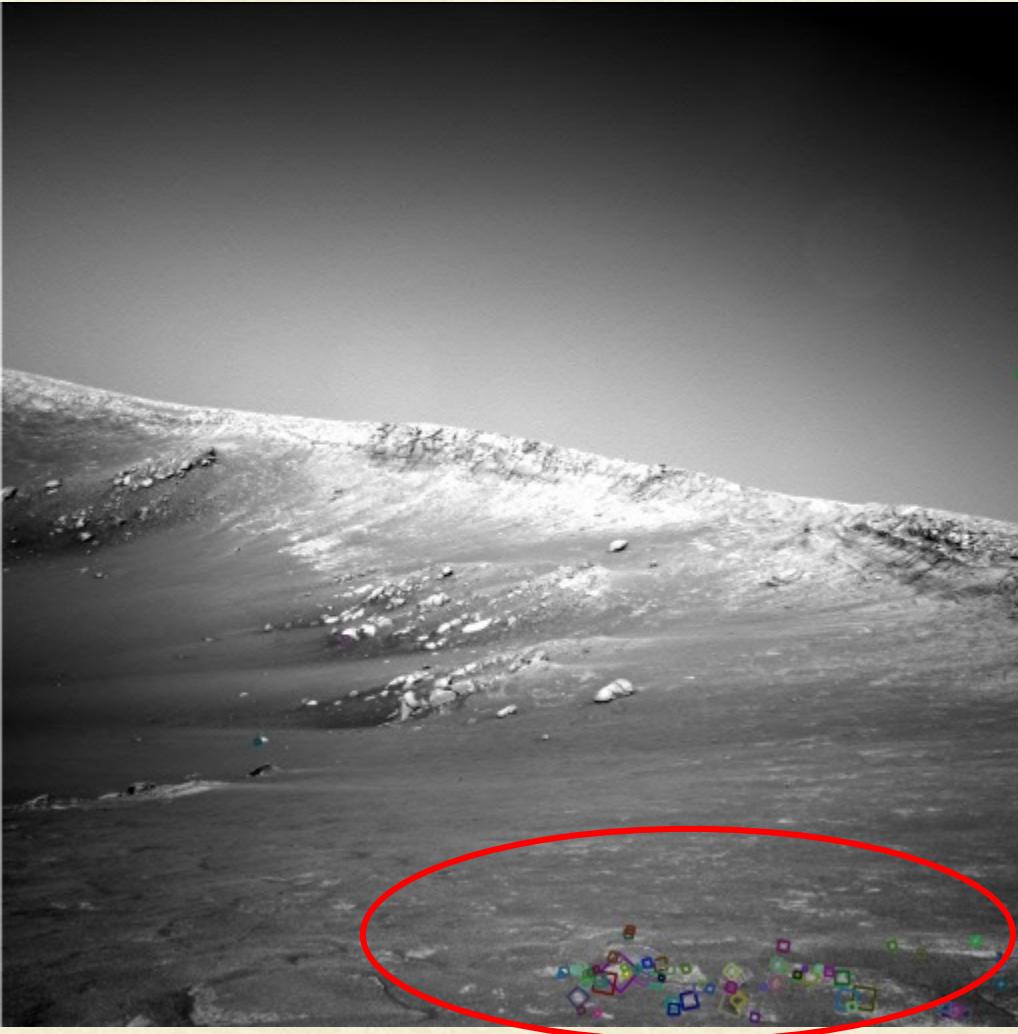
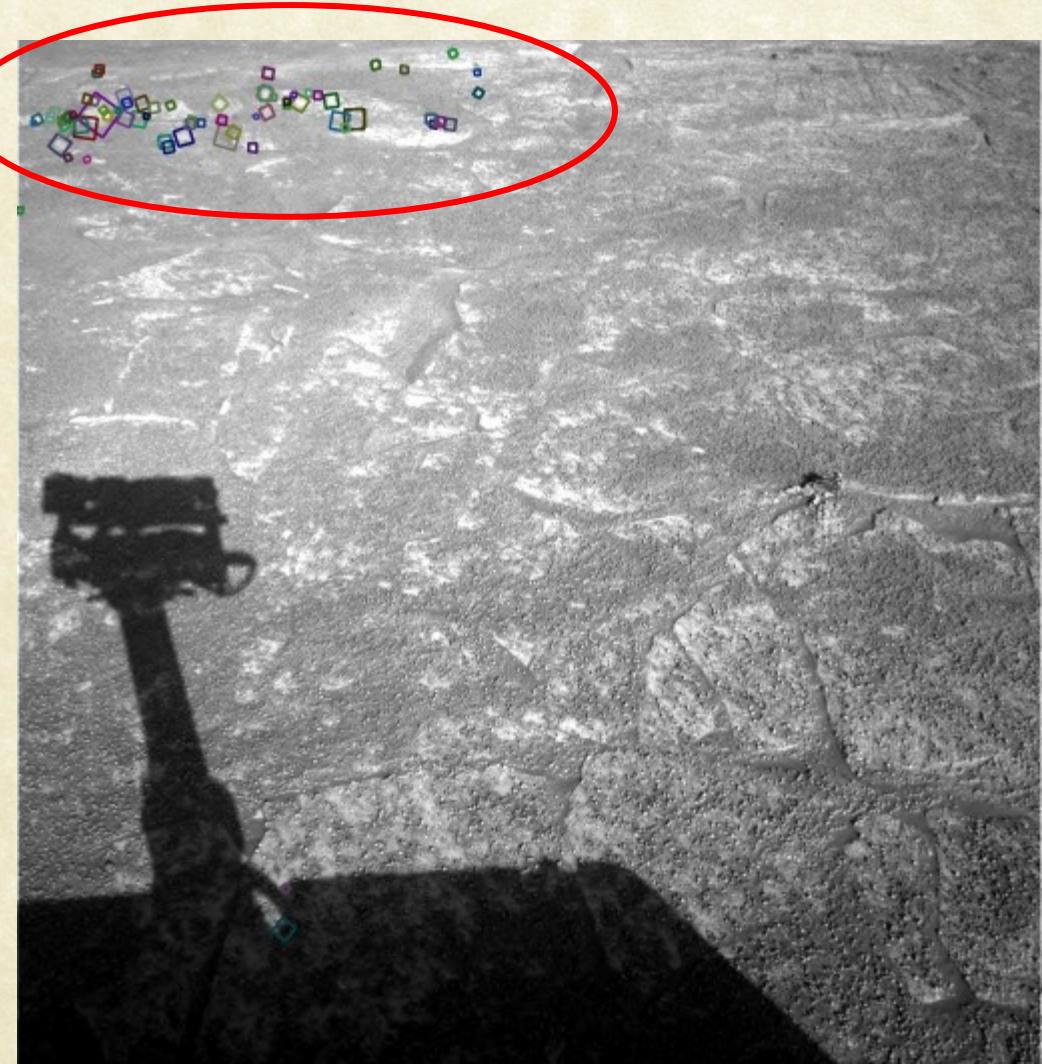
Harder still?



NASA Mars Rover images



Answer below (look for tiny colored squares...)



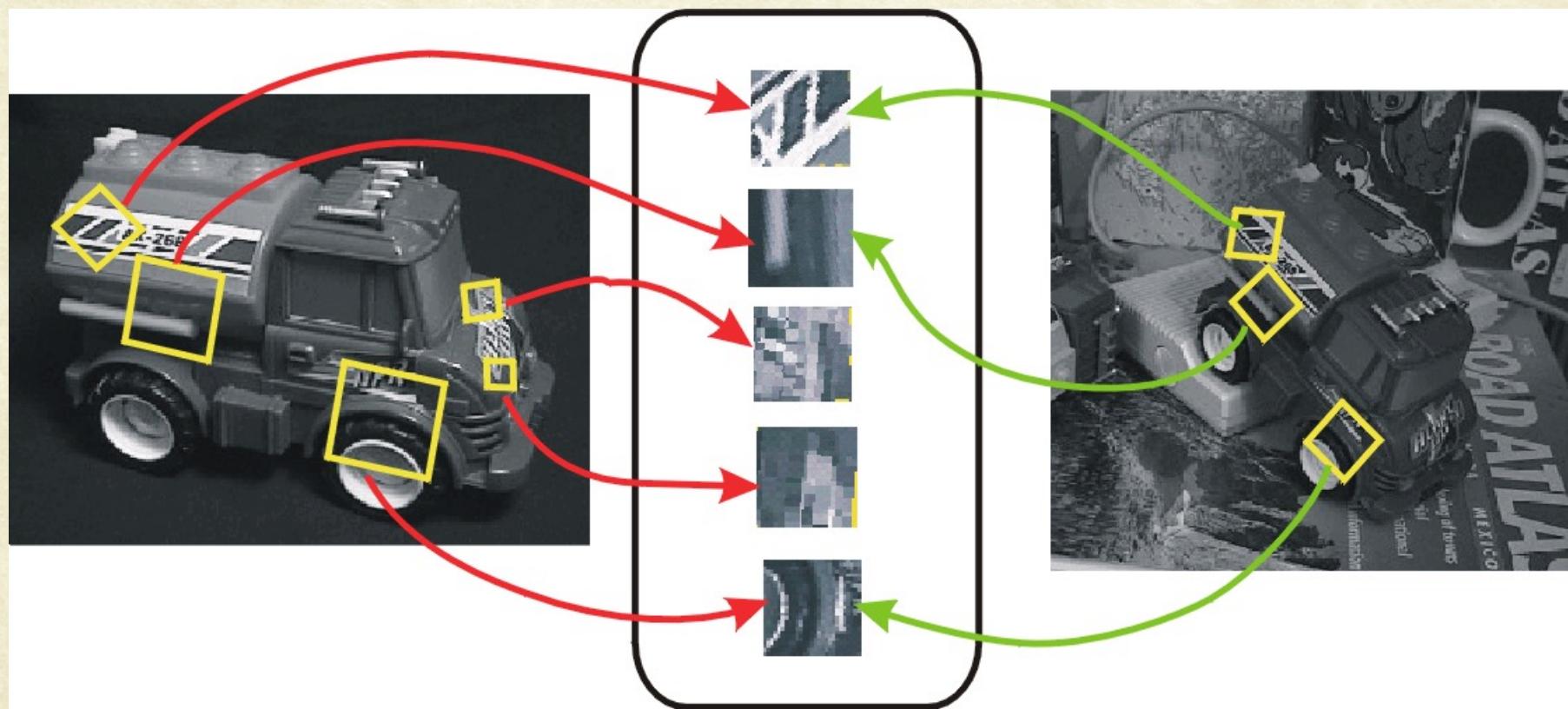
NASA Mars Rover images with SIFT feature matches
Figure by Noah Snavely



Invariant Local Features

Find features that are invariant to transformations

- geometric invariance: translation, rotation, scale
- photometric invariance: brightness, exposure, ...



Feature Descriptors



Advantages of Local Features

Locality

- features are local, so robust to occlusion and clutter

Distinctiveness:

- can differentiate a large set of objects

Quantity

- hundreds or thousands in a single image

Efficiency

- real-time performance achievable

Generality

- exploit different types of features in different situations

Applications:

- Image alignment (e.g., mosaics)
- 3D reconstruction
- Motion tracking
- Object recognition
- Indexing and database retrieval
- Robot navigation
- ... other



Desirable Properties

Detector

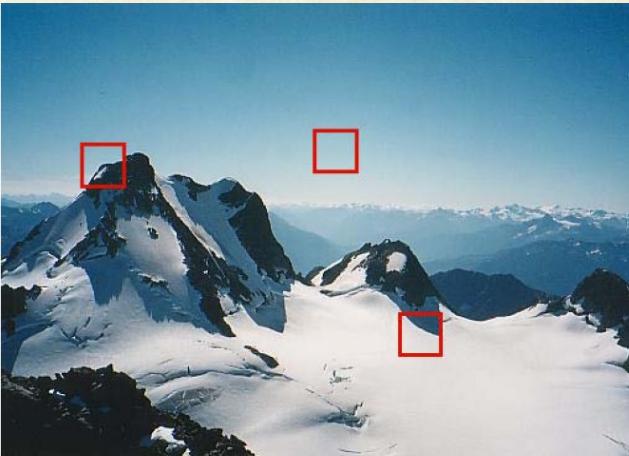
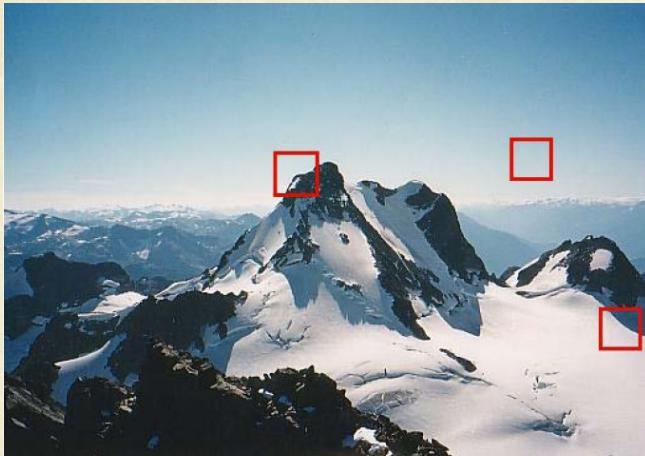
- Repeatable
- Efficient
- Invariant
- Localizing

Descriptor

- Discriminative
- Efficient
- Invariant
- Capture local geometry and appearance



Features



- Point/patch,
- Edge/curve
- Region
- Want Uniqueness
 - Look for image regions that are unusual
 - Lead to unambiguous matches in other images
 - How to define “unusual”?



Edges

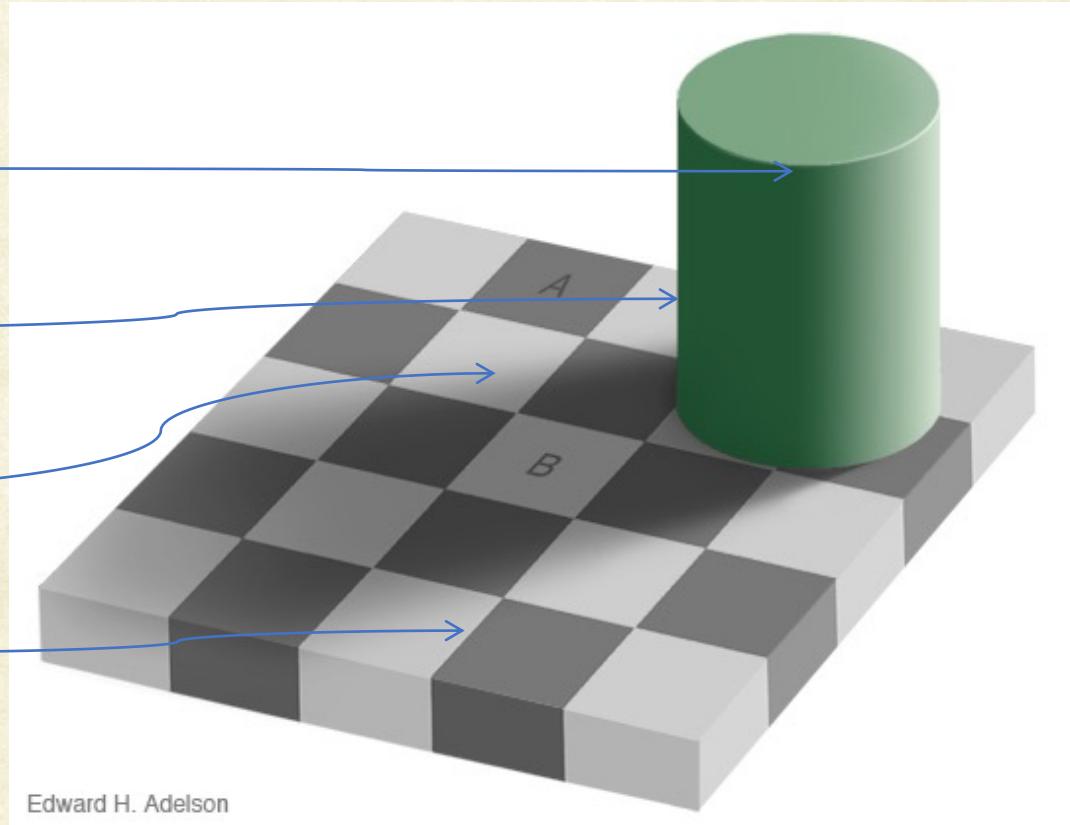
- Discontinuities in:

- Surface Normal

- Depth

- Illumination

- Surface Color





Edge Detection: DoG

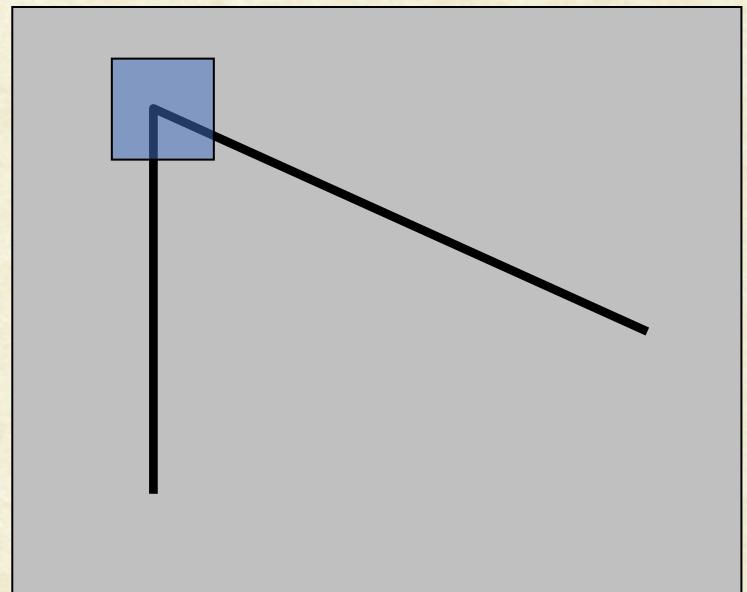
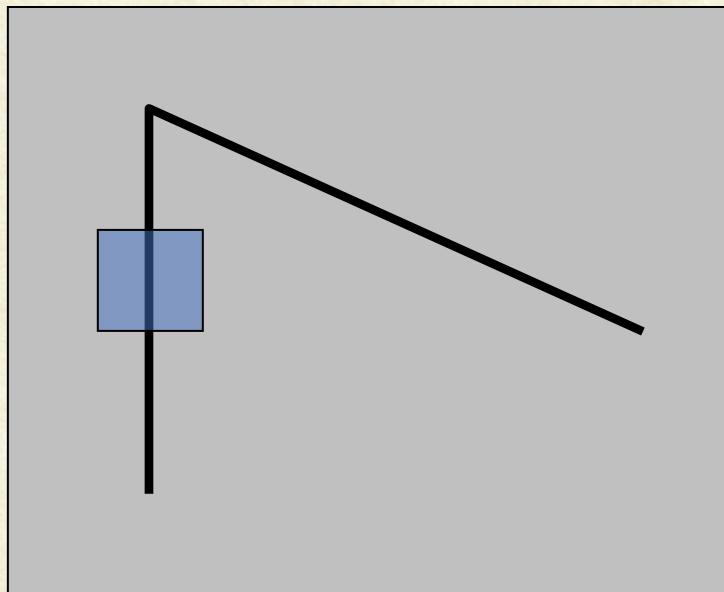
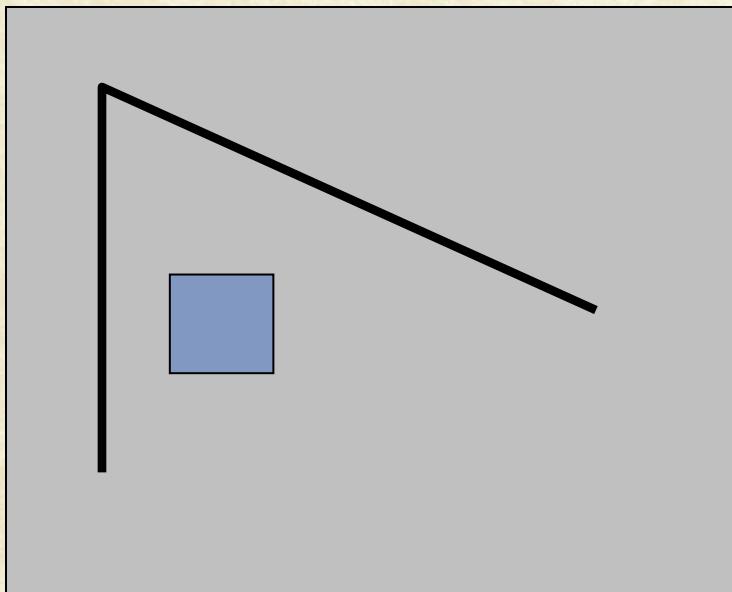




Local measures of uniqueness

Suppose we only consider a small window of pixels

- What decides whether a feature is a good or bad?

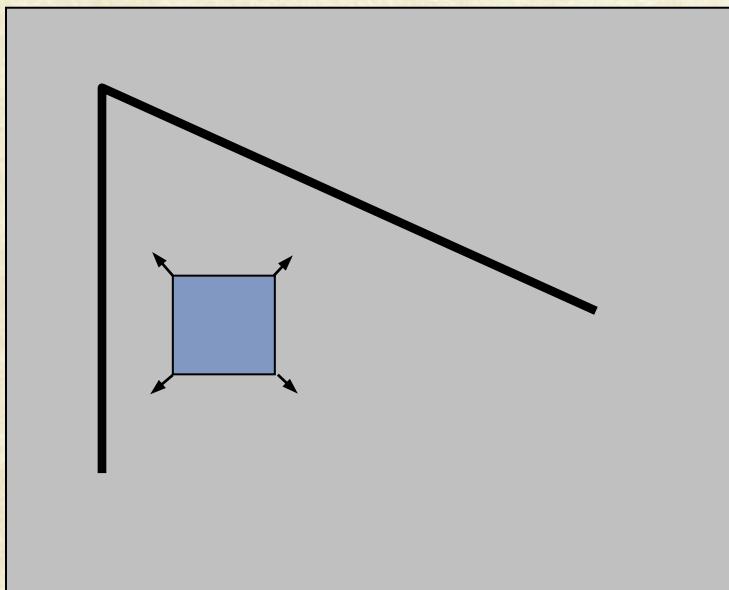




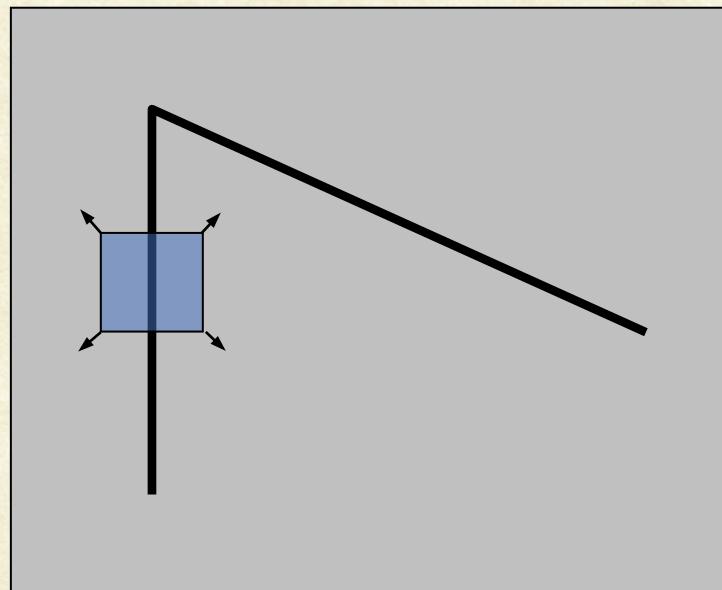
Feature Detection

Local measure of feature uniqueness

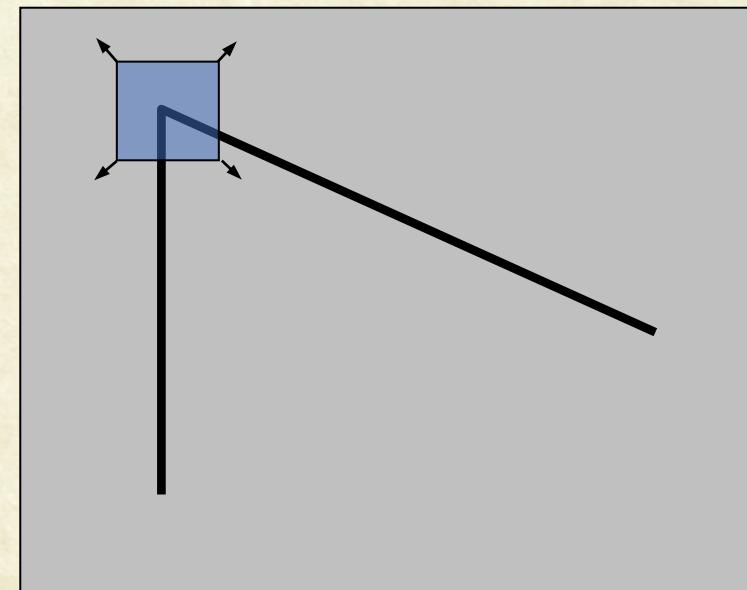
- How does the window change when you shift it?
- We need windows that exhibit a *big change when moved slightly in any direction*



“flat” region:
no change in all directions



“edge”:
no change along the edge
direction



“corner”:
significant change in all
directions

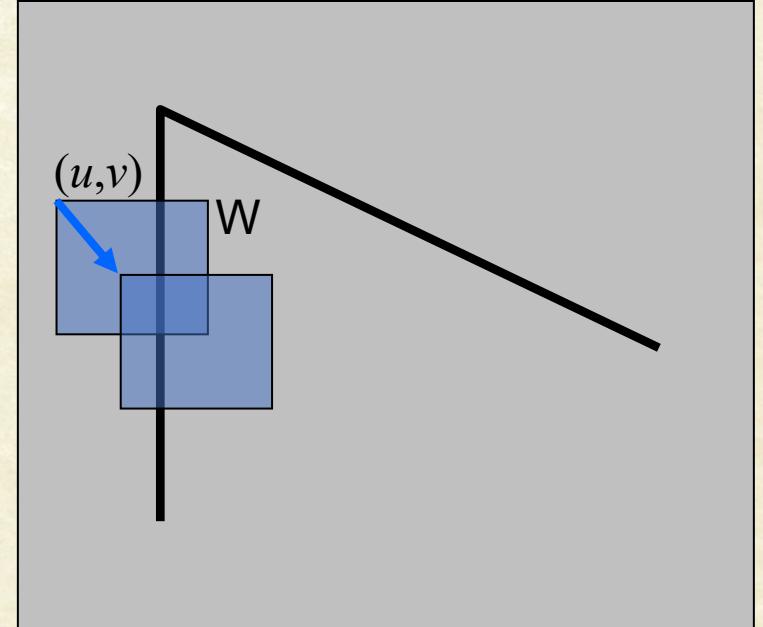


Feature Detection: The Math

Consider shifting the window W by (u, v)

- How do the pixels in W change?
- Compare each pixel before and after by summing up the squared differences
- This defines an SSD “error” of $E(u, v)$:

$$E(u, v) = \sum_{(x,y) \in W} [I(x + u, y + v) - I(x, y)]^2$$





Small Motion Assumption

Taylor Series expansion of I :

$$I(x + u, y + v) = I(x, y) + \frac{\partial I}{\partial x} u + \frac{\partial I}{\partial y} v + \text{higher order terms}$$

For small motion (u, v) , first order approximation is good:

$$\begin{aligned} i.e., \quad I(x + u, y + v) &\approx I(x, y) + \frac{\partial I}{\partial x} u + \frac{\partial I}{\partial y} v \\ &\approx I(x, y) + [I_x \quad I_y] \begin{bmatrix} u \\ v \end{bmatrix} \end{aligned}$$

$$\text{shorthand: } I_x = \frac{\partial I}{\partial x}$$

Plugging this into the formula on the previous slide...



Feature Detection: The Math

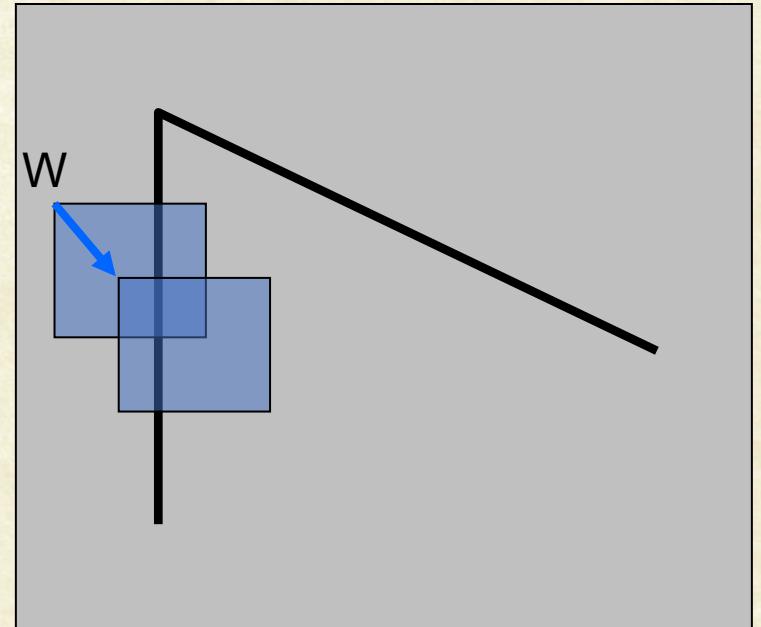
SSD “error” of $E(u, v)$:

$$E(u, v) = \sum_{(x,y) \in W} [I(x + u, y + v) - I(x, y)]^2$$

$$\approx \sum_{(x,y) \in W} \left[I(x, y) + [I_x \quad I_y] \begin{bmatrix} u \\ v \end{bmatrix} - I(x, y) \right]^2$$

$$\approx \sum_{(x,y) \in W} \left[[I_x \quad I_y] \begin{bmatrix} u \\ v \end{bmatrix} \right]^2$$

Note: $A^2 = A'A$

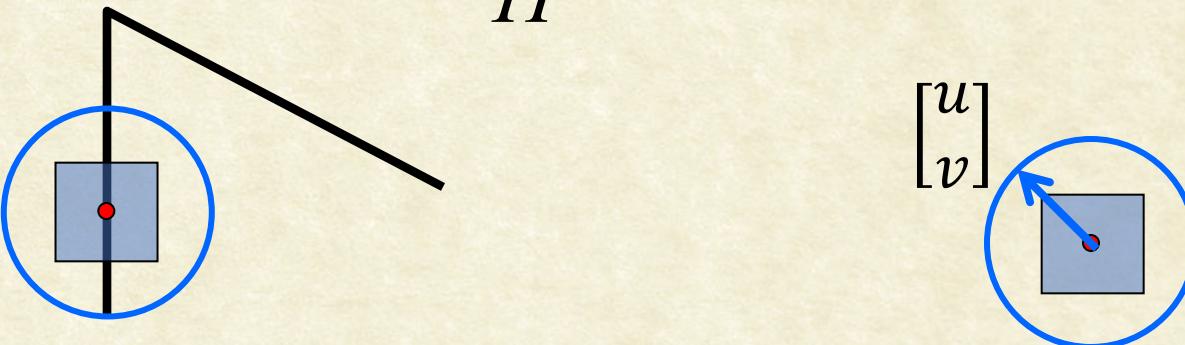




Feature Detection: The Math

This can be rewritten as:

$$E(u, v) = \sum_{(x,y) \in W} [u \quad v] \underbrace{\begin{bmatrix} I_x^2 & I_x I_y \\ I_y I_x & I_y^2 \end{bmatrix}}_H [u \quad v]$$



For the example above

- You can move the center of the gray window to anywhere on the blue unit circle
- Which directions will result in the largest and smallest E values?
- We can find these directions by looking at the eigenvectors of H



Feature Detection: The Math

$$E(u, v) = \sum_{(x,y) \in W} [u \quad v] \underbrace{\begin{bmatrix} I_x^2 & I_x I_y \\ I_y I_x & I_y^2 \end{bmatrix}}_H [u \quad v]$$



Eigenvalues and eigenvectors of H define shifts with the smallest and largest change (E value):

- x_+ = direction of largest increase in E .
- λ_+ = amount of increase in direction x_+
- x_- = direction of smallest increase in E .
- λ_- = amount of increase in direction x_+

$$\begin{aligned} Hx_+ &= \lambda_+ x_+ \\ Hx_- &= \lambda_- x_- \end{aligned}$$



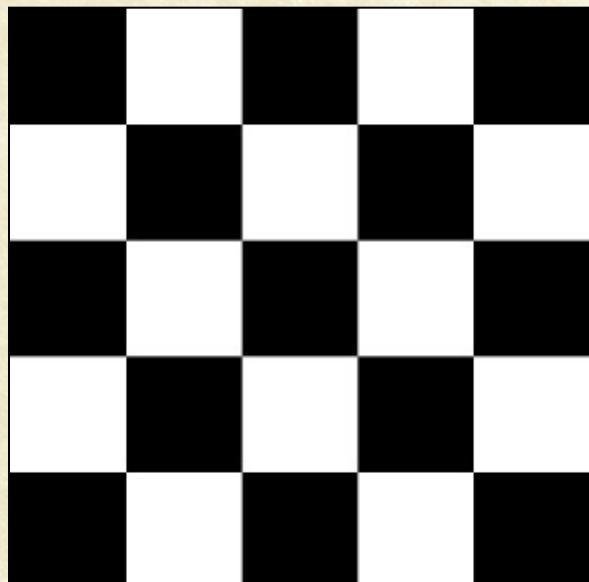
Feature Detection: The Math

How are λ_+ , x_+ , λ_- , and x_- relevant for feature detection?

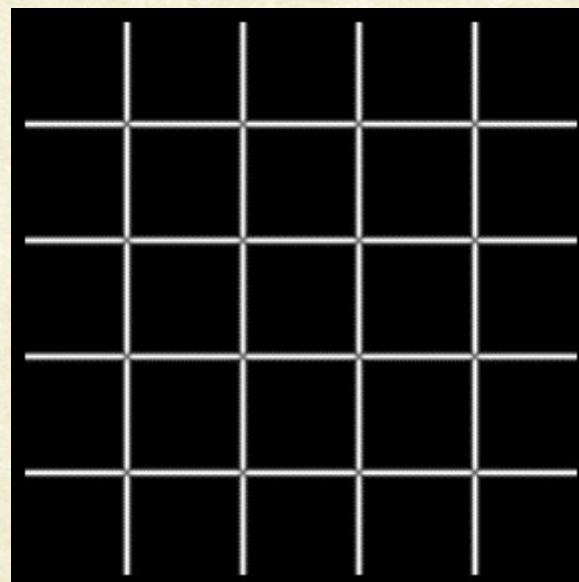
- What is our feature scoring function?

Want $E(u, v)$ to be *large* for small shifts in *all* directions

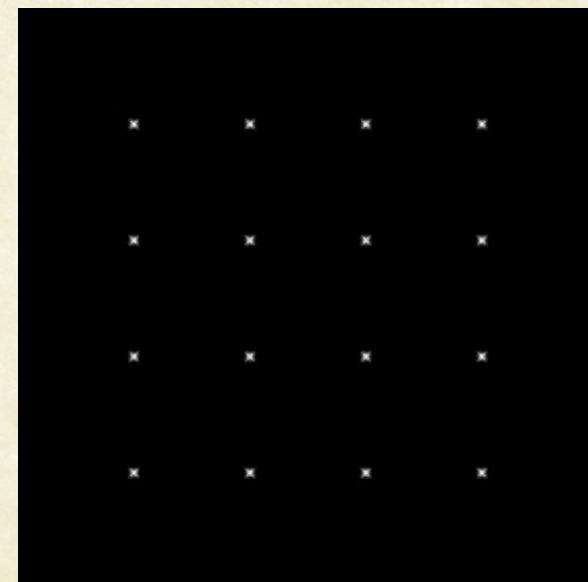
- the *minimum* of $E(u, v)$ should be large, over all unit vectors $[u \ v]$
- this minimum is given by the smaller eigenvalue (λ_-) of H



I



λ_+



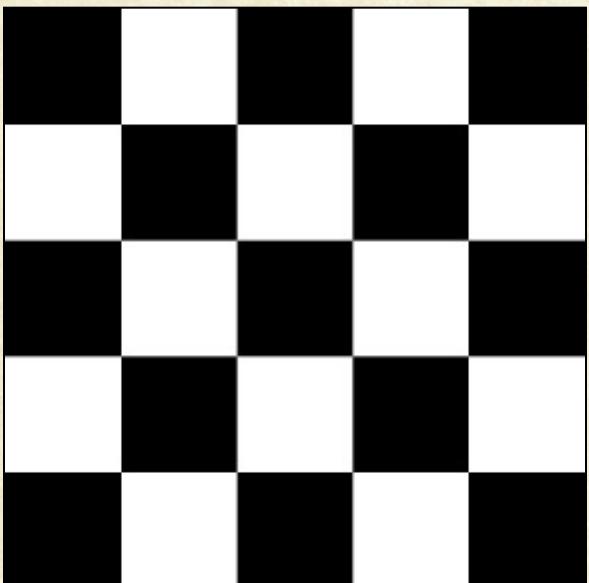
λ_-



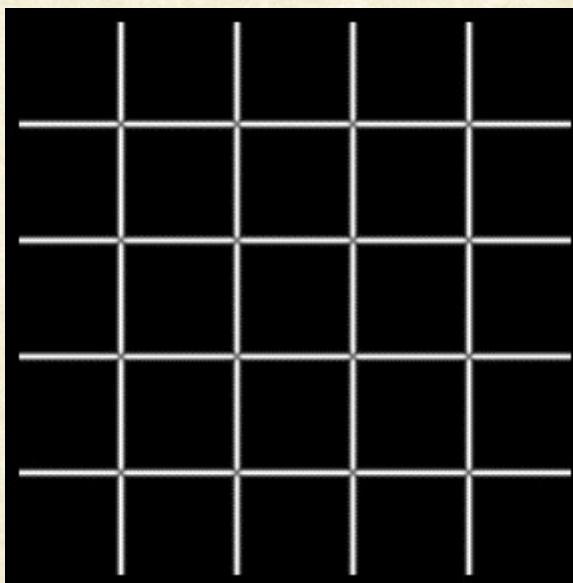
Feature Detection: Summary

Here is what you do

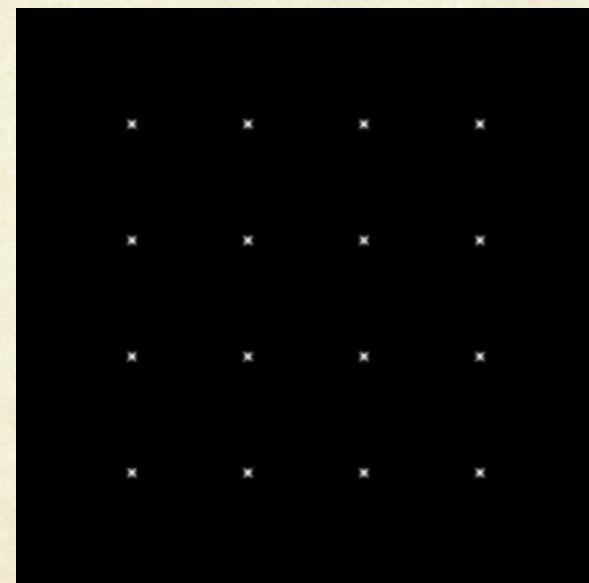
- Compute the gradient at each point in the image
- Create the H matrix from the entries in the gradient
- Compute the eigenvalues.
- Find points with large response ($\lambda_- > \text{threshold}$)
- Choose those points where λ_- is a local maximum as features



I



λ_+



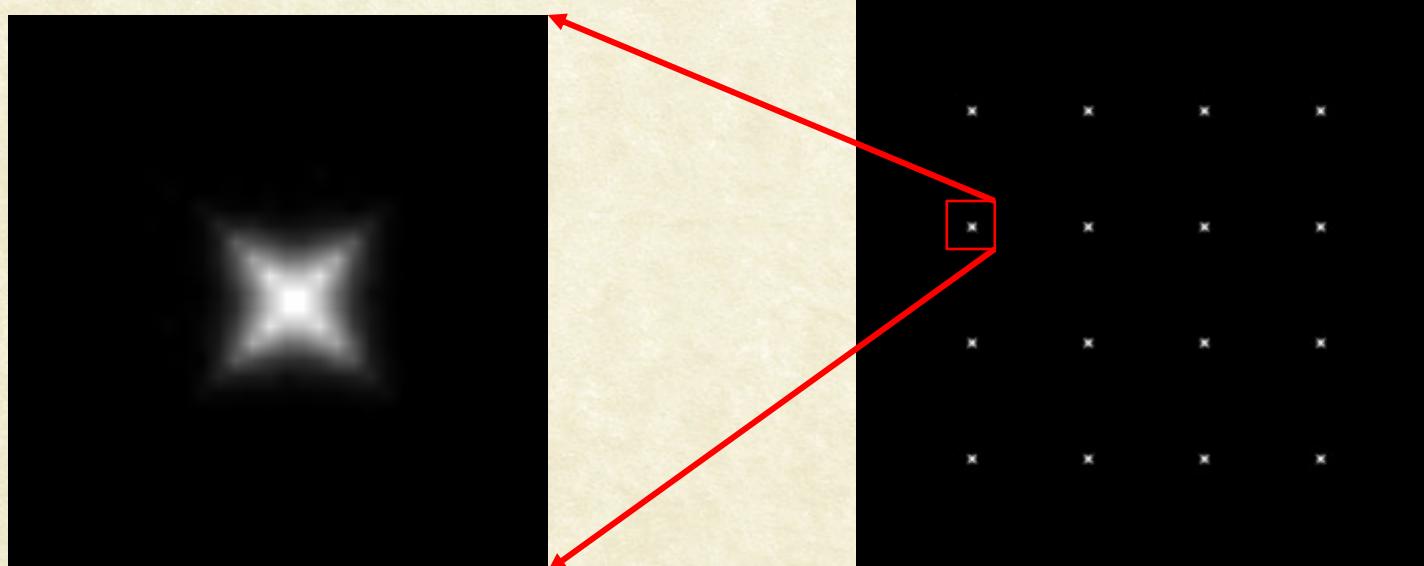
λ_-



Feature Detection: Summary

Here is what you do

- Compute the gradient at each point in the image
- Create the H matrix from the entries in the gradient
- Compute the eigenvalues.
- Find points with large response ($\lambda_- > \text{threshold}$)
- Choose those points where λ_- is a local maximum as features



$$\lambda_-$$



The Harris operator

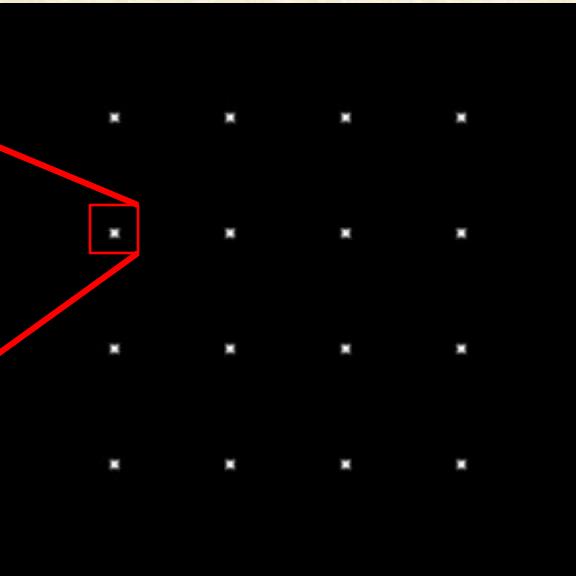
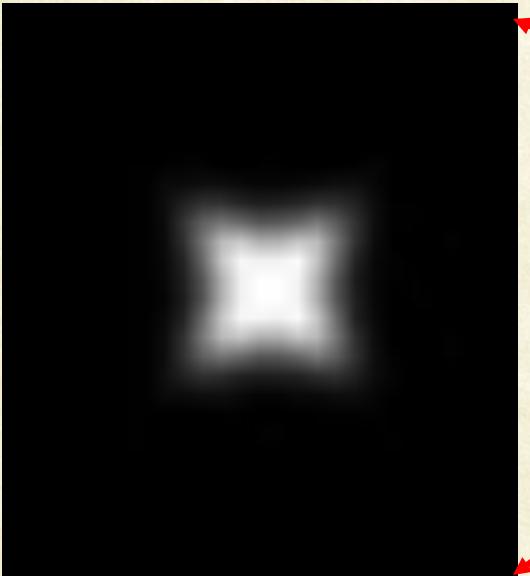
$\lambda_{_}$ is a variant of the “Harris operator” for feature detection

$$f = \frac{\lambda_1 \lambda_2}{\lambda_1 + \lambda_2} = \frac{\text{determinant}(H)}{\text{trace}(H)}$$

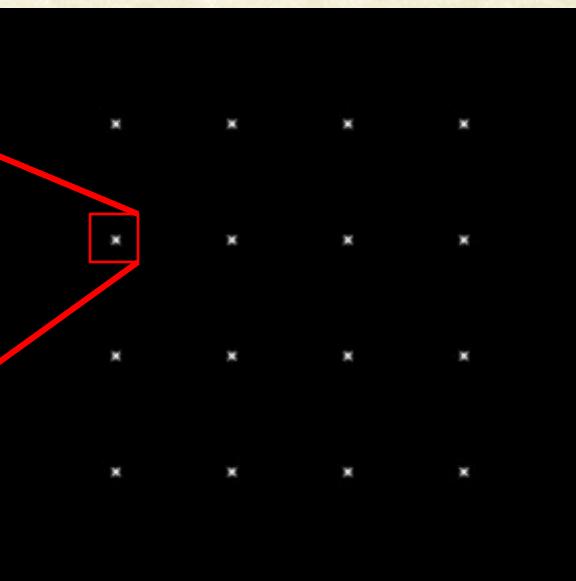
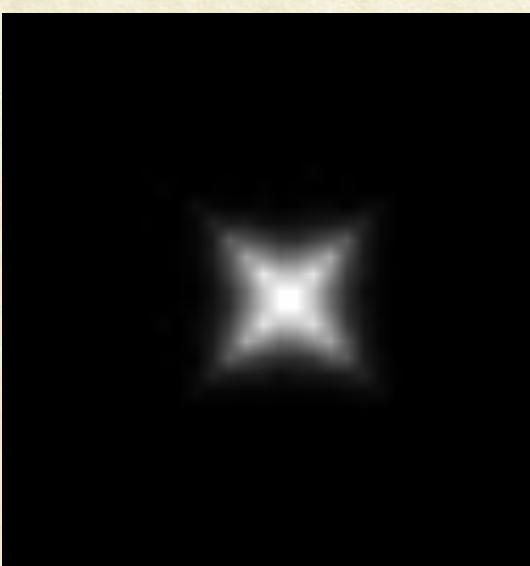
- The *trace* is the sum of the diagonals, i.e., $\text{trace}(H) = h_{11} + h_{22}$
- Very similar to $\lambda_{_}$ but less expensive (no square root)
- Called the “Harris Corner Detector” or “Harris Operator”
- Lots of other detectors, this is one of the most popular



The Harris operator



Harris
operator



λ_-

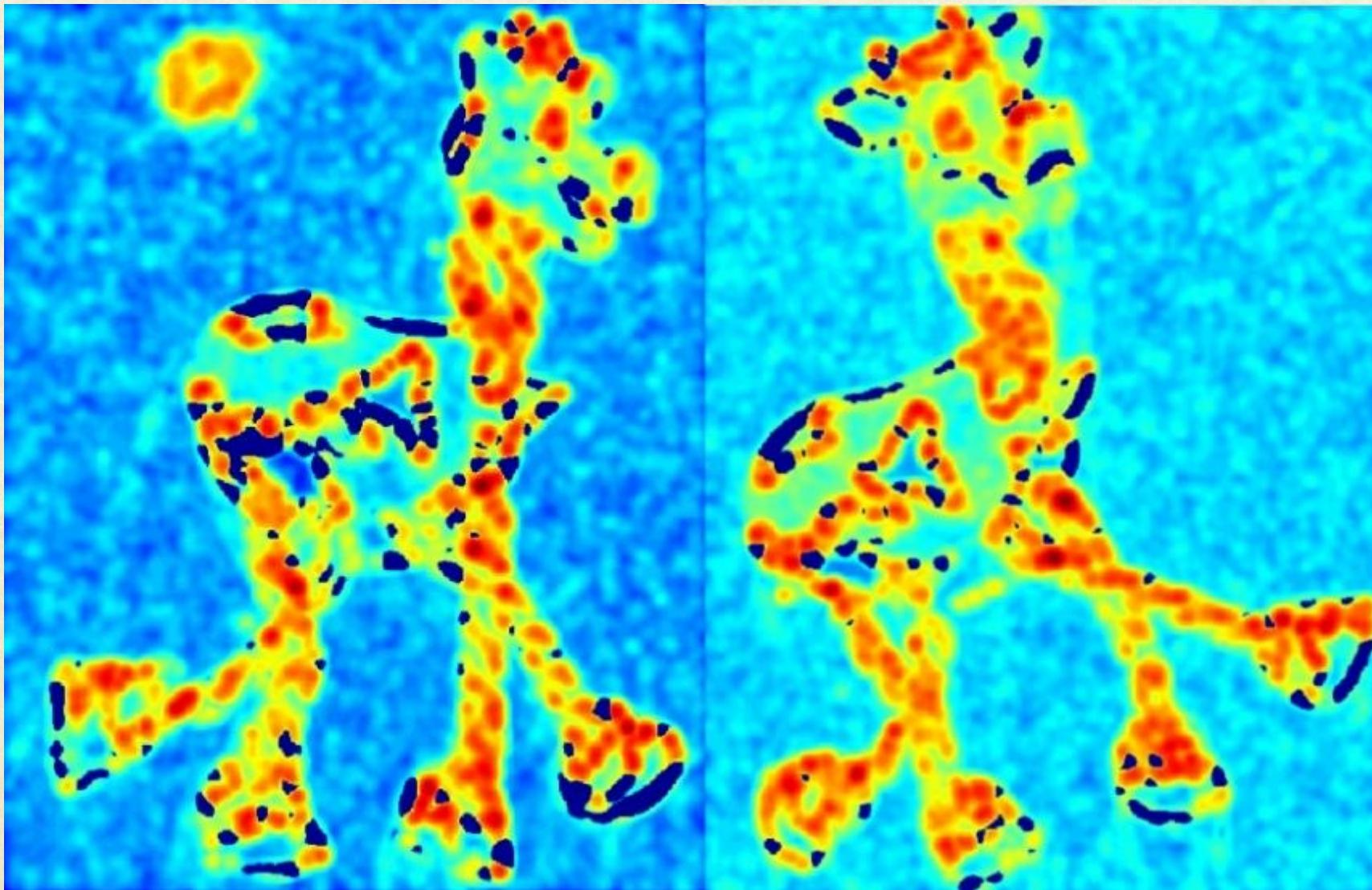


Harris detector example





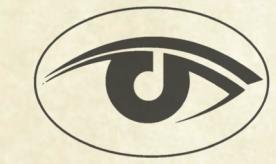
f value (red high, blue low)



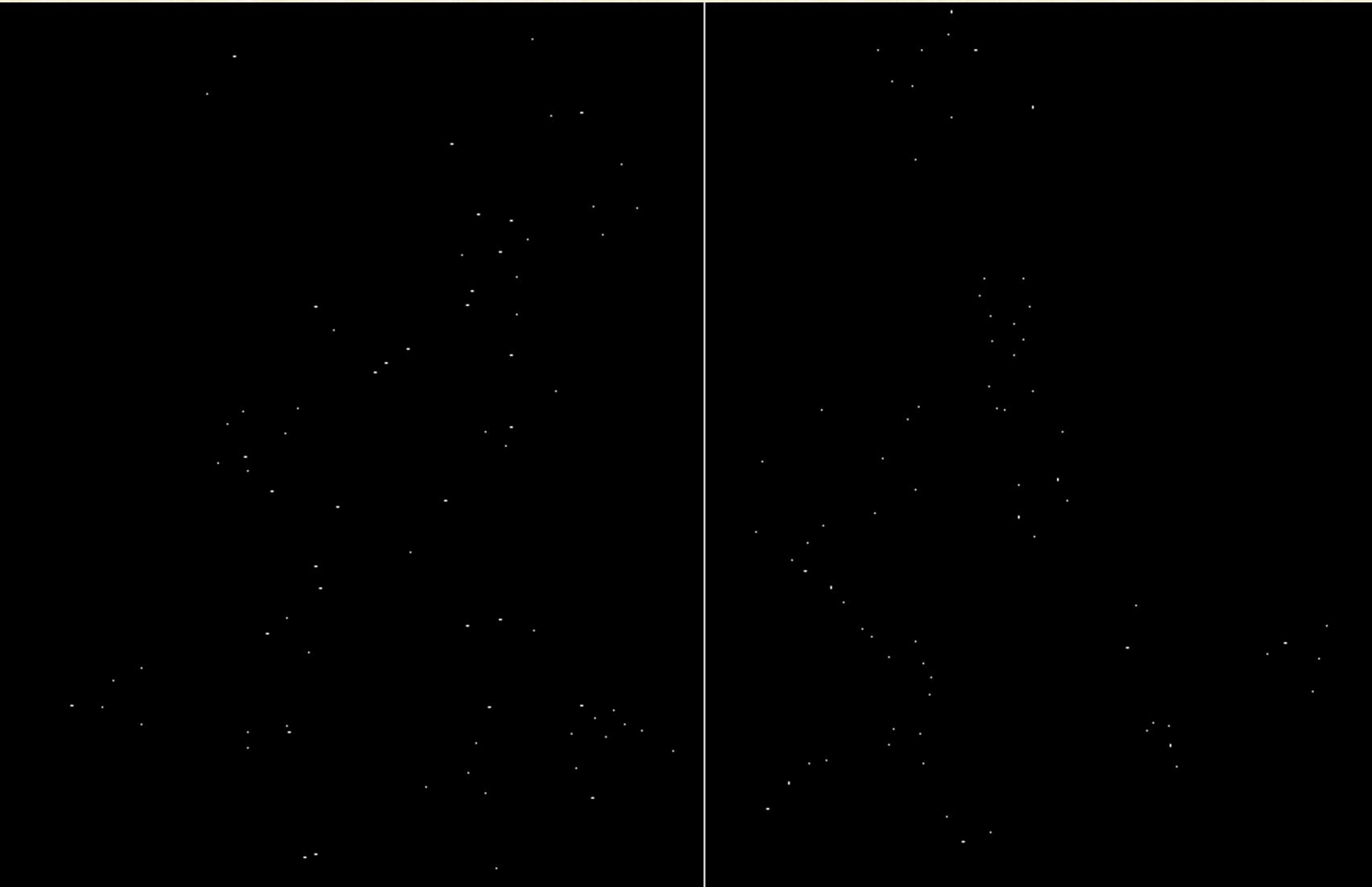


Threshold ($f > \text{value}$)





Find local maxima of f





Harris features (in red)



The tops of the horns are detected in both images



Thank You