# Linear Algebra – MAT 2610

Section 1.3 (Vector Equations)

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A **row vector** is a matrix with one row, and a **column vector** is a matrix with one column. When we say **vector**, we will mean a column vector. Given a vector u, the  $i^{th}$  entry in the vector is denoted  $u_i$ 

$$u = \begin{bmatrix} 2 \\ -1 \\ 4 \end{bmatrix}, u_2 = -1$$
  $v = \begin{bmatrix} 2 & a & b & -4 \end{bmatrix}, v_3 = b$ 

In general, an upper-case letter is used to refer to a matrix, while a lower-case letter is used to refer to an individual element or a vector (although there are exceptions to this rule)

#### **Yector Addition**

Given two vectors u and v, their **sum** is the vector u + v obtained by adding corresponding entries of u and v. Note that both vectors must be the same size.

$$\begin{bmatrix} 3 \\ 4 \end{bmatrix} + \begin{bmatrix} 1 \\ -1 \end{bmatrix} = \begin{bmatrix} 3+1 \\ 4-1 \end{bmatrix} = \begin{bmatrix} 4 \\ 3 \end{bmatrix}$$

A **scalar** is a real number (or a variable representing a real number) A scalar multiple of a vector u refers to the vector obtained by multiplying every entry in u by the same constant

$$2\begin{bmatrix} 3 \\ 4 \end{bmatrix} = \begin{bmatrix} 6 \\ 8 \end{bmatrix}$$

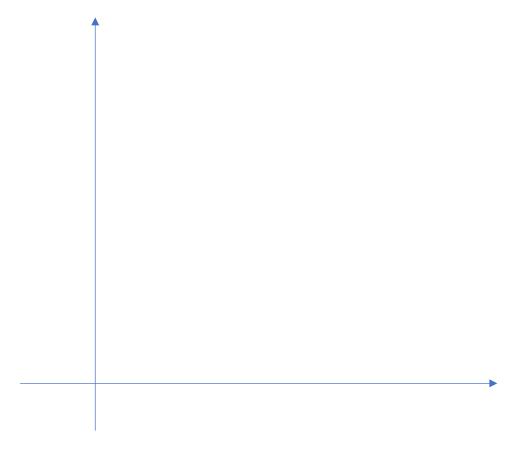
$$-3\begin{bmatrix} -2 \\ b-2c \end{bmatrix} = \begin{bmatrix} 6 \\ -3b+6c \end{bmatrix}$$

## Geometric Descriptions of $\mathbb{R}^2$

A vector in  $\mathbb{R}^2$  (such as  $\begin{bmatrix} 3 \\ 1 \end{bmatrix}$  for example) can be represented by a geometric point on the

We can represent vector addition graphically using arrows by the *parallelogram law*. To add non-zero vectors u and v, first form a parallelogram with the adjacent sides u and v. Then the sum u+v is the arrow along the diagonal of the parallelogram.

Example: Sketch the vectors  $u = \begin{bmatrix} 2 \\ 3 \end{bmatrix}$  and  $v = \begin{bmatrix} 4 \\ 1 \end{bmatrix}$ . Use the Parallelogram Law to sketch and calculate u + v.



#### Algebraic Properties of Vector Addition and Scalar Multiplication

Let u, v, w be vectors in  $\mathbb{R}^n$ , and let s and t be any scalars. Then

a) 
$$u + v = v + u$$
 (commutative law)

b) 
$$(u + v) + w = u + (v + w)$$
 (associative law)

c) 
$$u + 0 = u$$

d) 
$$u + (-u) = 0$$

$$e)$$
  $s(u+v) = su + sv$ 

$$f$$
)  $(s+t)u = su + tu$ 

$$g)$$
  $(st)u = s(tu)$ 

$$h)$$
  $1u = u$ 

### Linear Combinations

A linear combination of vectors  $u_1, u_2, ..., u_n$  is any sum of the form  $c_1u_1 + c_2u_2 + \cdots + c_nu_n$  where  $c_1, c_2, ..., c_n$  are scalars.

#### Examples:

If 
$$u = \begin{bmatrix} 2 \\ 3 \end{bmatrix}$$
 and  $v = \begin{bmatrix} 4 \\ 1 \end{bmatrix}$ , then  $3u - 2v = \begin{bmatrix} -2 \\ 7 \end{bmatrix}$  is a linear combination of  $u$  and  $v$ .

$$\begin{bmatrix}1\\3\end{bmatrix} \text{ is a linear combination of } \begin{bmatrix}1\\1\end{bmatrix} \text{ and } \begin{bmatrix}2\\3\end{bmatrix} \text{ since } \begin{bmatrix}1\\3\end{bmatrix} = -3 \begin{bmatrix}1\\1\end{bmatrix} + 2 \begin{bmatrix}2\\3\end{bmatrix}$$

## **Linear Combinations**

Example:

If 
$$u = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$
 and  $v = \begin{bmatrix} 4 \\ -1 \\ 2 \end{bmatrix}$ , determine if  $w = \begin{bmatrix} -2 \\ 5 \\ 4 \end{bmatrix}$  is a linear combination of  $u$  and  $v$ .

### Observation

A vector equation

$$c_1 u_1 + c_2 u_2 + \dots + c_n u_n = b$$

Has the same solution set as the linear syste whose augmented matrix is

$$\begin{bmatrix} u_1 & u_2 & \dots & u_n & b \end{bmatrix}$$

In particular, b can be generated by a linear combination of  $u_1, \ldots, u_n$  if and only if there exists a solution to the linear system corresponding to the matrix  $\begin{bmatrix} u_1 & u_2 & \dots & u_n & b \end{bmatrix}$ 

## Span

**Definition:** The **span** of a non-empty set of vectors  $\{u_1, u_2, ..., u_k\}$  is the set of all possible linear combinations of those vectors. We denote this as  $Span(\{u_1, u_2, ..., u_k\})$ 

Until now, we have been asking "can I build this specific vector from this other group of vectors". Now we are going to generalize this and ask "what are all the possible vectors that I can build from this group of vectors".

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