

# Grafana k6

*a load testing tool for developers*

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# What is k6?

- An open-source load testing tool that makes performance testing easy and productive for engineering teams
- It is free, developer-centric, and extensible
- Developed by Grafana Lab and the community
- k6 is written in Go and has an embedding JavaScript runtime

# Key Features

- CLI tool with developer-friendly APIs
- Scripting in JavaScript ES2016/ES6, with support for local and remote modules
- Checks and Thresholds for goal-oriented, automation-friendly load testing

# Use Cases

- load testing
- performance testing
- *chaos and resilience testing*
- *performance and synthetic monitoring*

# Load Testing Manifesto

- Simple testing is better than no testing
- Load testing should be goal oriented
- Load testing by developers
- Developer experience is super important
- Load test in a pre-production environment

# What k6 does not

- Does not run natively in a browser
- Does not run in NodeJS

# Supported Environments

- MacOS
- Windows
- Docker
- Linux

```
// MacOS
```

```
brew install k6
```

```
// Windows
```

```
choco install k6
```

```
winget install k6
```

```
// Docker
```

```
docker pull grafana/k6
```

```
// Linux*
```



# Definitions

- VUs - virtual users
- options - configure test-run behavior, replaces CLI parameters
- stages - allows for ramping up/down the number of VUs
- metrics - measure how a system performs under test conditions
- checks - validate the boolean conditions in your test
- thresholds - pass/fail criteria that you define in your test metrics

# Test Lifecycle

- initialization (*required*) runs once per VU
- setup (*optional*)
- VU code (*required*) runs parallel as many times as you have VUs
- teardown (*optional*)

```
// the four lifecycle stages
```

```
// 1. init code
```

```
export function setup() {  
    // 2. setup code  
}
```

```
export default function (data) {  
    // 3. VU code  
}
```

```
export function teardown(data) {  
    // 4. teardown code  
}
```

```
// (script.js) a simple script
```

```
import http from 'k6/http';  
import { sleep } from 'k6';
```

```
export default function () {  
  http.get('https://test.k6.io');  
  sleep(1);  
}
```

```
// running the script from the command line
```

```
k6 run script.js
```

k6 run script.js



execution: local  
script: script.js  
output: -

scenarios: (100.00%) 1 scenario, 1 max VUs, 10m30s max duration (incl. graceful stop):  
\* default: 1 iterations for each of 1 VUs (maxDuration: 10m0s, gracefulStop: 30s)

data_received.....	: 17 kB	11 kB/s				
data_sent.....	: 438 B	280 B/s				
http_req_blocked.....	: avg=476.13ms	min=476.13ms	med=476.13ms	max=476.13ms	p(90)=476.13ms	p(95)=476.13ms
http_req_connecting.....	: avg=80.06ms	min=80.06ms	med=80.06ms	max=80.06ms	p(90)=80.06ms	p(95)=80.06ms
http_req_duration.....	: avg=83.19ms	min=83.19ms	med=83.19ms	max=83.19ms	p(90)=83.19ms	p(95)=83.19ms
{ expected_response:true }...	: avg=83.19ms	min=83.19ms	med=83.19ms	max=83.19ms	p(90)=83.19ms	p(95)=83.19ms
http_req_failed.....	: 0.00%	✓ 0	x 1			
http_req_receiving.....	: avg=236µs	min=236µs	med=236µs	max=236µs	p(90)=236µs	p(95)=236µs
http_req_sending.....	: avg=86µs	min=86µs	med=86µs	max=86µs	p(90)=86µs	p(95)=86µs
http_req_tls_handshaking.....	: avg=171.63ms	min=171.63ms	med=171.63ms	max=171.63ms	p(90)=171.63ms	p(95)=171.63ms
http_req_waiting.....	: avg=82.87ms	min=82.87ms	med=82.87ms	max=82.87ms	p(90)=82.87ms	p(95)=82.87ms
http_reqs.....	: 1	0.640281/s				
iteration_duration.....	: avg=1.56s	min=1.56s	med=1.56s	max=1.56s	p(90)=1.56s	p(95)=1.56s
iterations.....	: 1	0.640281/s				
vus.....	: 1	min=1	max=1			
vus_max.....	: 1	min=1	max=1			

running (00m01.6s), 0/1 VUs, 1 complete and 0 interrupted iterations

# Command Line Options

- `—vus` - the number of Virtual Users (VUs)
- `— duration` - how long to run the test
- `- e` - Temporarily set an environment variable

```
// running the script from the command line with some options
```

```
k6 run --vus 10 --duration 30s script.js
```



> k6 run --vus 10 --duration 30s script.js



execution: local  
script: script.js  
output: -

scenarios: (100.00%) 1 scenario, 10 max VUs, 1m0s max duration (incl. graceful stop):  
\* default: 10 looping VUs for 30s (gracefulStop: 30s)

data_received.....	3.3 MB	106 kB/s				
data_sent.....	31 kB	993 B/s				
http_req_blocked.....	avg=8.04ms	min=1µs	med=8µs	max=232.28ms	p(90)=19µs	p(95)=24.04µs
http_req_connecting.....	avg=3.17ms	min=0s	med=0s	max=91.28ms	p(90)=0s	p(95)=0s
http_req_duration.....	avg=91.13ms	min=75.44ms	med=84.1ms	max=167.56ms	p(90)=98.05ms	p(95)=157.82ms
{ expected_response:true }...	avg=91.13ms	min=75.44ms	med=84.1ms	max=167.56ms	p(90)=98.05ms	p(95)=157.82ms
http_req_failed.....	0.00%	✓ 0	x 280			
http_req_receiving.....	avg=7.44ms	min=19µs	med=100µs	max=84.81ms	p(90)=1.38ms	p(95)=76.08ms
http_req_sending.....	avg=35.64µs	min=6µs	med=28.5µs	max=528µs	p(90)=67.1µs	p(95)=75.09µs
http_req_tls_handshaking.....	avg=3.65ms	min=0s	med=0s	max=110.57ms	p(90)=0s	p(95)=0s
http_req_waiting.....	avg=83.65ms	min=75.22ms	med=83.08ms	max=129.9ms	p(90)=88.58ms	p(95)=90.18ms
http_reqs.....	280	9.019212/s				
iteration_duration.....	avg=1.1s	min=1.07s	med=1.08s	max=1.31s	p(90)=1.15s	p(95)=1.16s
iterations.....	280	9.019212/s				
vus.....	1	min=1	max=10			
vus_max.....	10	min=10	max=10			

running (0m31.0s), 00/10 VUs, 280 complete and 0 interrupted iterations  
default ✓ [=====] 10 VUs 30s

// (script2.js) a script with the CLI options embedded

```
import http from 'k6/http';  
import { sleep } from 'k6';
```

```
export const options = {  
  vus: 10,  
  duration: '30s',  
}
```

```
export default function () {  
  http.get('https://test.k6.io');  
  sleep(1);  
}
```

```
// the four lifecycle stages
```

```
// 1. init code
```

```
export function setup() {  
    // 2. setup code  
}
```

```
export default function (data) {  
    // 3. VU code  
}
```

```
export function teardown(data) {  
    // 4. teardown code  
}
```

# Checks

- You can validate boolean conditions with *check*
- Import check from the k6 module
- You can test one or more conditions
- Each test consists of a string and a function
- The string names the test
- And the function tests it
- A failed check DOES NOT end the run

**check demo**

# Thresholds

- Thresholds are pass/fail criteria you define
- If the test results don't meet your criteria, the test fails
- Keep in mind that thresholds are based on the entire test run

**threshold demo**

# Environment Variables

- k6 supports environment variables
- This allows us to run the same script in different environments (duh)
- basic format is: `${__ENV.<Variable name>}`
- example: `${__ENV.HOSTNAME}`



**environment demo**

# Future Directions

- Creating our goals
- Integrating into our BFF pipeline
- Seeing if we can use the GitHub Action

# Things for Web Teams

- k6 has a browser module
- It is still considered experimental
- It includes lots of essential browser metrics like:
  - browser\_dom\_content\_loaded
  - browser\_first\_paint
  - browser\_loaded
  - etc.

# URLs

- <https://k6.io/docs/>
- <https://k6.io/our-beliefs/>
- <https://github.com/marketplace/actions/k6-load-test>
- <https://github.com/grafana/k6-action>
- <https://k6.io/docs/using-k6-browser/overview/>
- <https://web.dev/vitals/#core-web-vitals>
- <https://k6.io/docs/javascript-api/k6-http/response/>

# Summary

- Grafana k6 is an easy-to-use load-testing tool
- It integrates readily into your CI/CD pipeline
- It uses JavaScript for scripting
- And is written in high performance Go for speed