

# CSCI2100C

# Data Structures

## Tutorial 01 Introduction

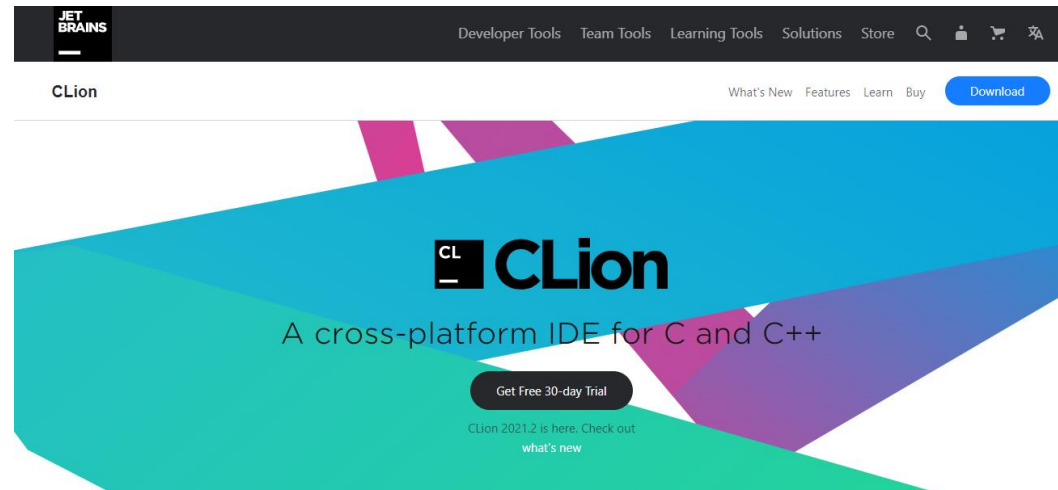
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# Outline

- Installation and Setup of JetBrains™ CLion
- Installation and Configuration of “gcc” development environment
- Your first C program with CLion.
- The compilation and execution of C program with CLion and command line.

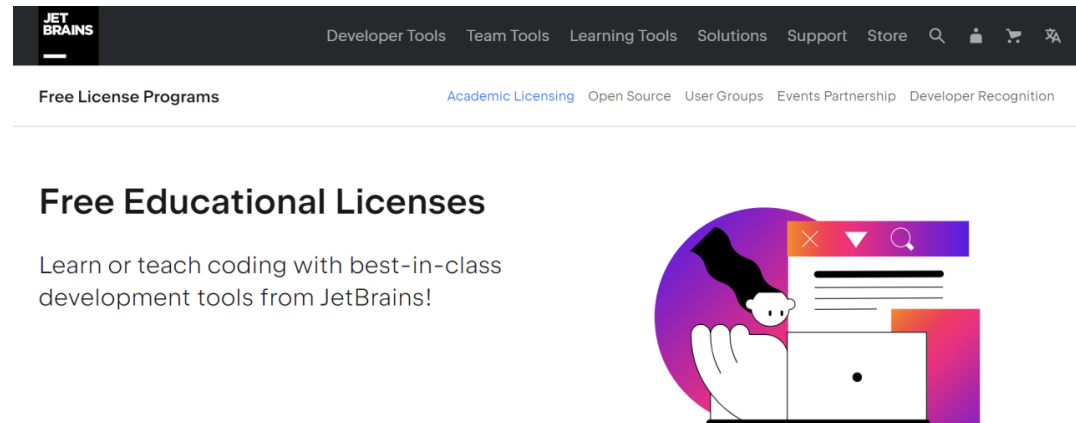
# Introduction of JetBrains CLion

- JetBrains™ CLion is a priced software, but university students can apply for a free education account.
- CLion is an IDE for C and C++ which supports **Windows**, **Linux** and **macOS**.



# Installation of JetBrains CLion

- Download: <https://www.jetbrains.com/clion/download/#section=windows>
- For Windows user: Microsoft Visual Studio is required in advance
- For Mac user: Xcode is required in advance.
- Educational License:  
<https://www.jetbrains.com/community/education/#students>



# Configuration of C Development Environment

- In this course, all your assignments will be compiled by “gcc” compiler.
  - Specific compiler version: gcc (x86\_64-posix-seh-rev0, Built by MinGW-W64 project) 8.1.0, on **Windows 10** or default gcc on **macOS** (depends on the TA take in charge).
- For **Windows** user, you should install *MinGW* (i.e., GNU GCC/G++ compiler and GDB debugger).
  - Website: <https://www.mingw-w64.org/downloads/#mingw-builds>
- For **macOS** user, gcc is automatically installed with Xcode.
- For **Linux** user, you should execute the following command:
  - `sudo apt-get install gcc g++ make`
- You are free to use any compiler, IDE, and operating system.  
Please make sure that your code is not platform specific.

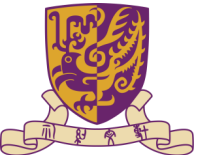
# Check whether GCC is successfully installed on your PC

- Use command `gcc --version`
- I strongly recommend you install `g++` at the same time. `g++` is a C++ compiler.

```
Microsoft Windows [Version 10.0.19044.1415]
(c) Microsoft Corporation. All rights reserved.

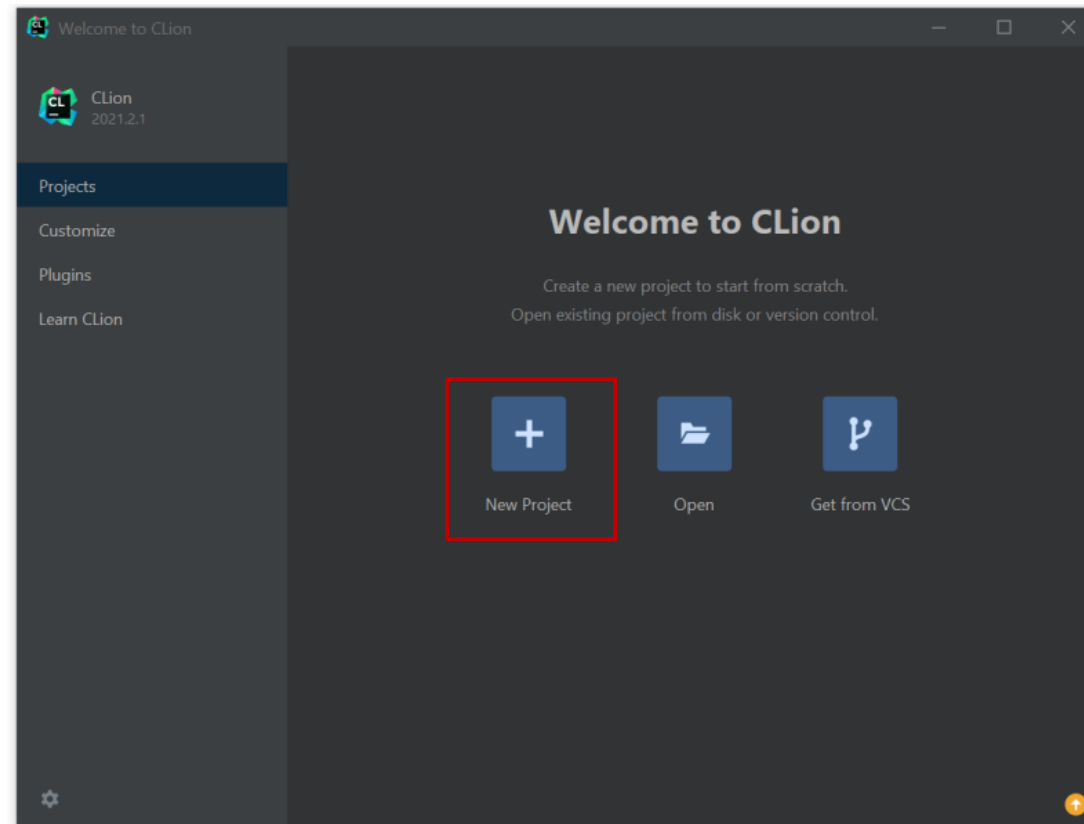
C:\Users\muzhi>gcc --version
gcc (x86_64-posix-seh-rev0, Built by MinGW-W64 project) 8.1.0
Copyright (C) 2018 Free Software Foundation, Inc.
This is free software; see the source for copying conditions. There is NO
warranty; not even for MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.

C:\Users\muzhi>g++ --version
g++ (x86_64-posix-seh-rev0, Built by MinGW-W64 project) 8.1.0
Copyright (C) 2018 Free Software Foundation, Inc.
This is free software; see the source for copying conditions. There is NO
warranty; not even for MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.
```



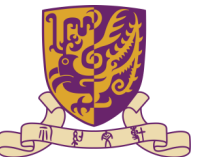
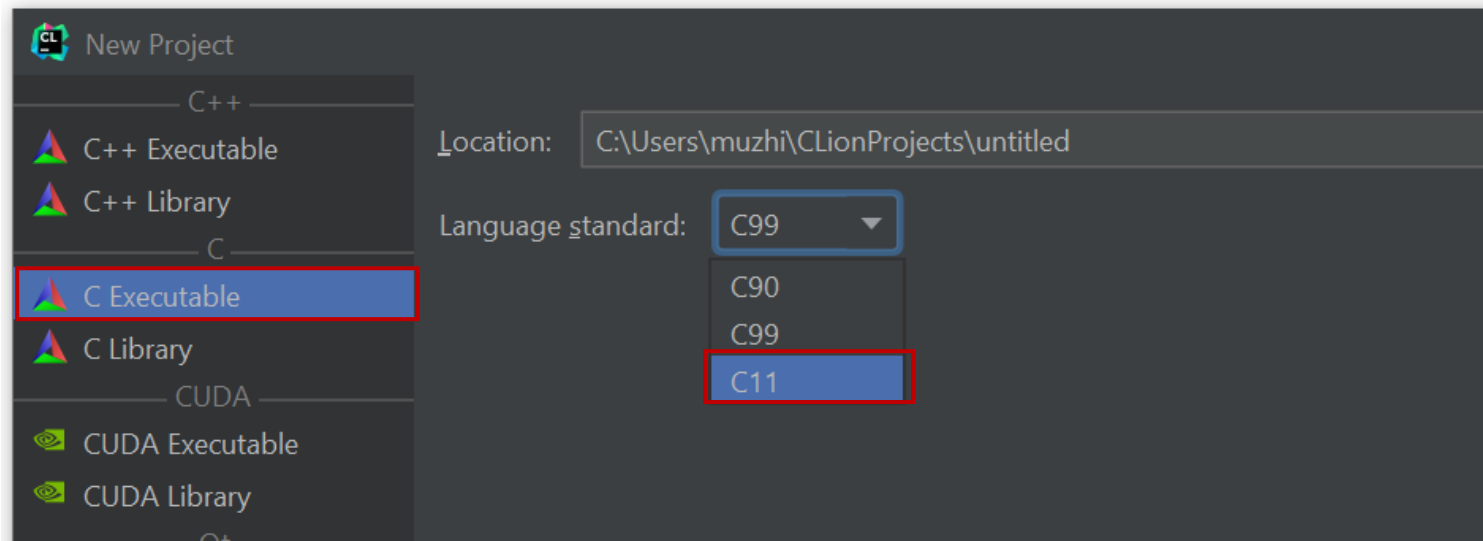
# Write Your First Program with CLion

- Press “New Project”.



# Write Your First C Program with CLion

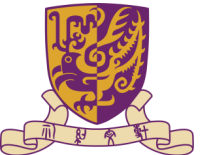
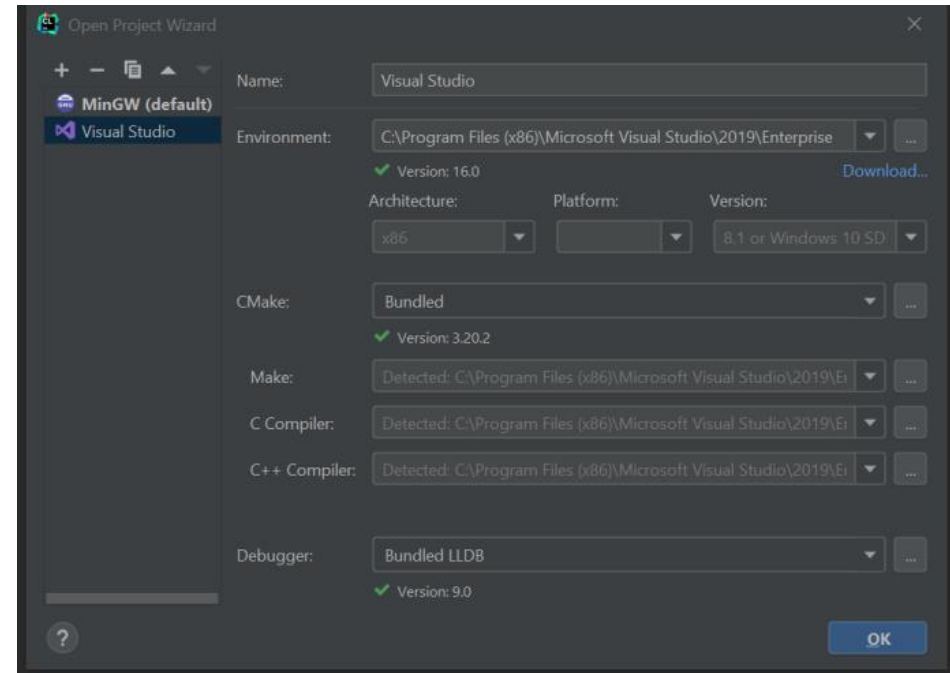
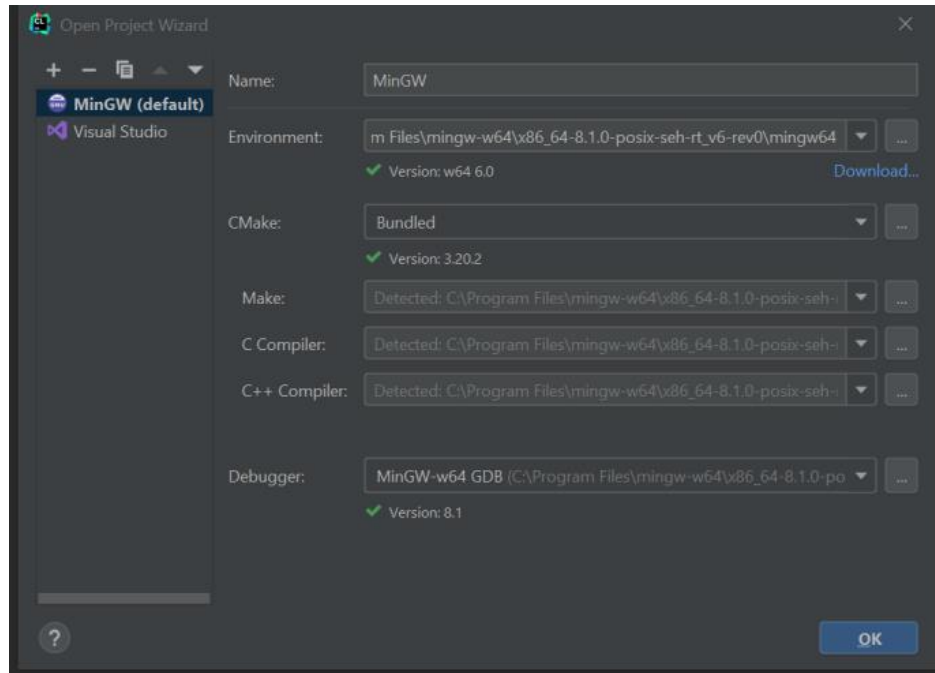
- Select “C Executable” on the left hand side.
- Use “C11” as the compiler standard.





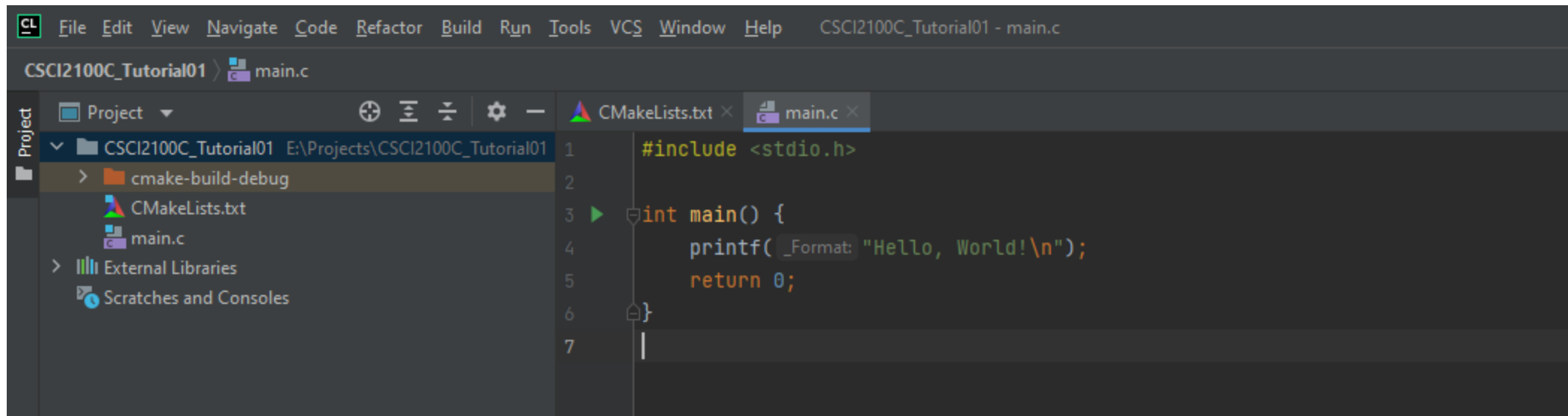
# Write Your First C Program with CLion

- Normally, if you have correctly installed GCC compiler, CLion will automatically configure the path of CMake, gcc and g++ for you.
- If you want, you can also use other development tools such as MSVC.



# Your First C Program with CLion

- In C, the header file for console input and output is `<stdio.h>`
- The main function should have a integer (`int`) return type.



The screenshot shows the CLion IDE interface. The top menu bar includes File, Edit, View, Navigate, Code, Refactor, Build, Run, Tools, VCS, Window, and Help. The title bar indicates the project is 'CSCI2100C\_Tutorial01 - main.c'. The left sidebar shows the project structure with 'CSCI2100C\_Tutorial01' expanded, revealing 'cmake-build-debug', 'CMakeLists.txt', and 'main.c'. The main editor window displays the code for 'main.c' with line numbers 1 through 7. The code is as follows:

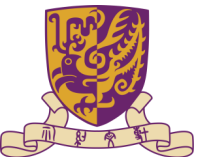
```
1 #include <stdio.h>
2
3 int main() {
4     printf(_Format: "Hello, World!\n");
5     return 0;
6 }
7
```



# Console Input and Output in C

- In C, we use `scanf` and `printf` function for console input and console output. (In C, we do not have “cin” and “cout” keyword).
- For example:
  - `printf("Hello World!\n");` outputs “Hello World!” to shell with a new line character.
  - `scanf` function receives user input from the user and save into the memory location of corresponding variable.

```
int a;  
scanf("%d", &a);    // scanf("%d", a) is incorrect
```



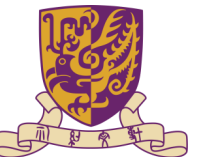
# Cstring

- In C, we do not have a data type called “string”.
- In contrast, we use character arrays to store strings.
- A `cstring` is an **array of type `char`**, which is terminated by the **end-of-string sentinel** (or null character) `'\0'`.
- Anything after `'\0'` is not a part of the string.
- A char-array of length `n` can store at most `n-1` characters.
- For example:

```
char str[20]="Hello World";
```



This character array may store a string with maximum length of 19



# Receiving CString Input from Console

- There are two ways to initialize a CString.
- “%s” is the placeholder for string.

```
char str[100];  
scanf("%s", str);  
// or using dynamic array  
char* str2 = (char *) malloc(100 * sizeof(char));  
// Note: the line of code above is equal to char* str2 = new char[100]; in C++.  
scanf("%s", str2);  
// Different from int, there's no '&' before variable name  
// since str or str2 already stores a memory address  
free(str2); // Equals to delete str2; in C++
```



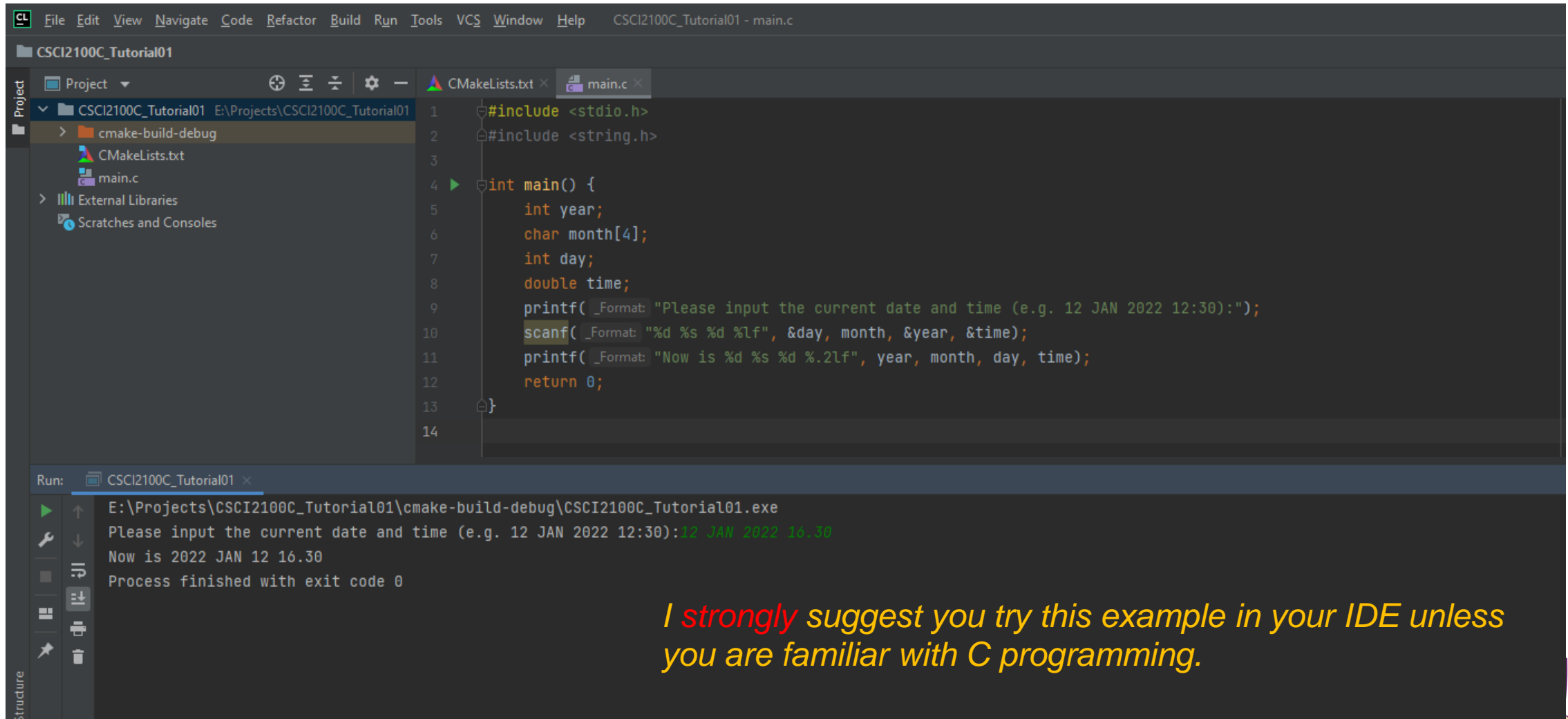
# The Following Approach may result in Exception(s).

- **Initialize** / **copy** a string to some memory location **without space allocation** is an undefined behaviour.
- The following program does not have any compilation error.
  - Even in some specific case, one may “luckily” find that the program can run without any error.
  - However, the normal operation of the program is not guaranteed...
- Programmers should always avoid “undefined behaviour” in his/her code.

```
char str[5];  
scanf("%s", str); // The user inputted a string longer than 4.  
// or using dynamic array  
char* str2; // No memory allocation  
scanf("%s", str2);
```



# Console Input and Output in C



The screenshot shows an IDE with a project named 'CSCI2100C\_Tutorial01'. The main.c file contains the following C code:

```
1 #include <stdio.h>
2 #include <string.h>
3
4 int main() {
5     int year;
6     char month[4];
7     int day;
8     double time;
9     printf( _Format: "Please input the current date and time (e.g. 12 JAN 2022 12:30):");
10    scanf( _Format: "%d %s %d %lf", &day, month, &year, &time);
11    printf( _Format: "Now is %d %s %d %.2lf", year, month, day, time);
12    return 0;
13 }
```

The Run window shows the execution of the program:

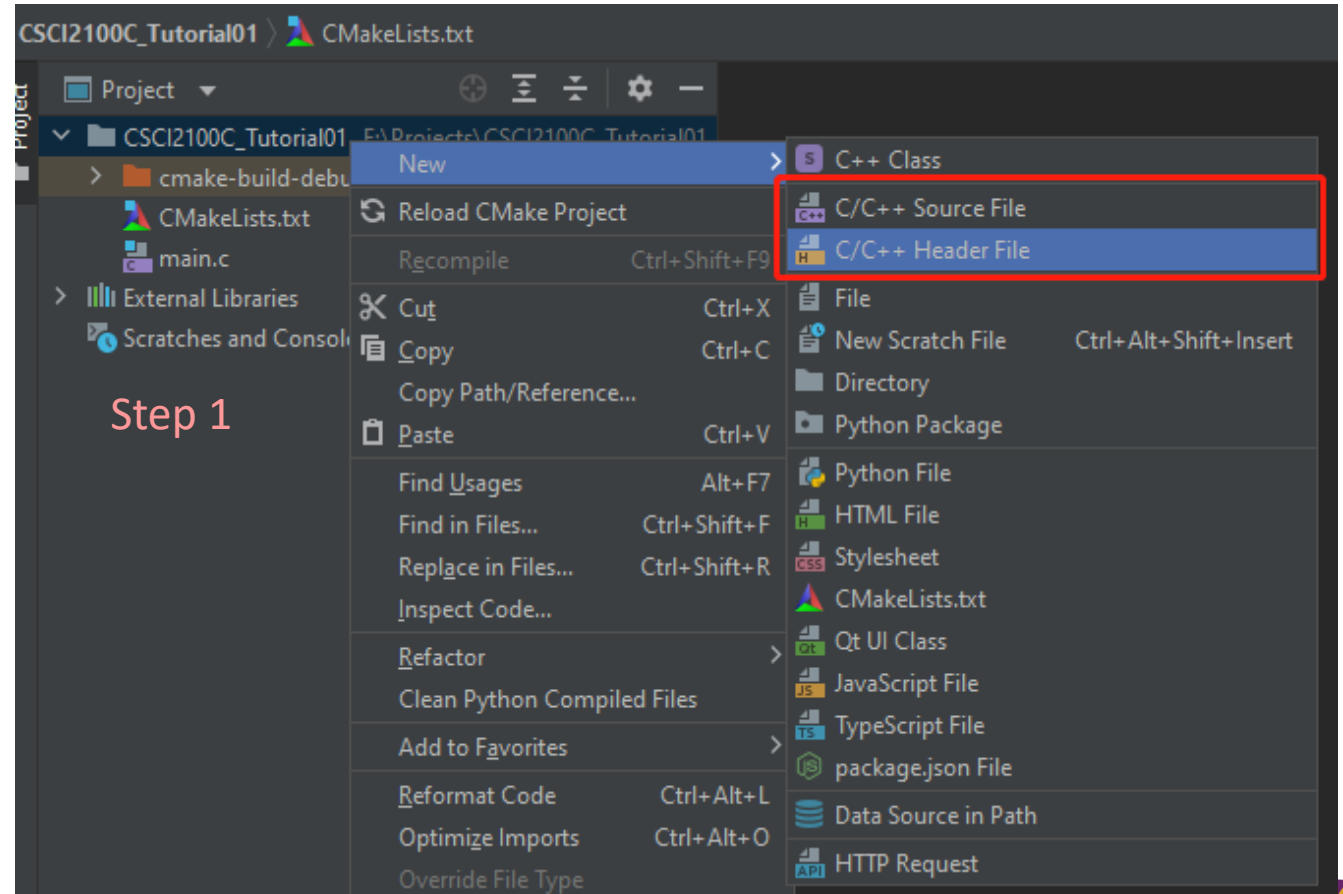
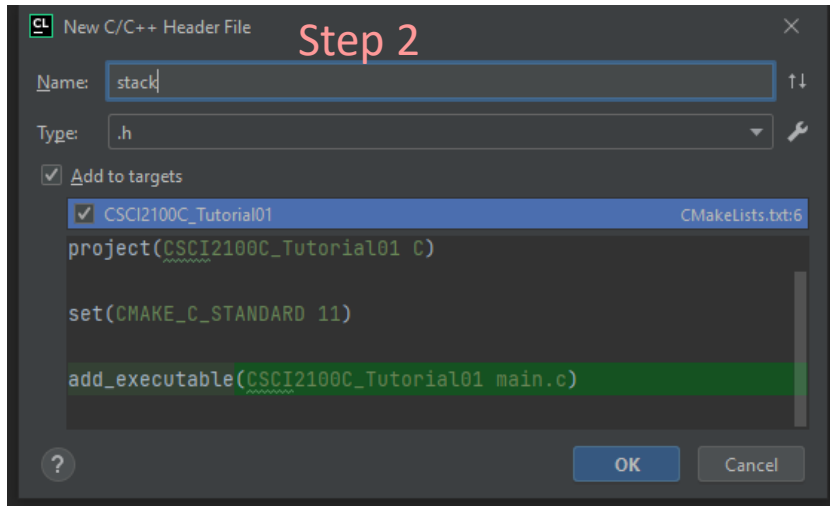
```
Run: CSCI2100C_Tutorial01
E:\Projects\CSCI2100C_Tutorial01\cmake-build-debug\CSCI2100C_Tutorial01.exe
Please input the current date and time (e.g. 12 JAN 2022 12:30):12 JAN 2022 16.30
Now is 2022 JAN 12 16.30
Process finished with exit code 0
```

*I strongly suggest you try this example in your IDE unless you are familiar with C programming.*



# Header Files and Source Code Files

- How to create a new header / source code file in Clion.
- Right Click -> New -> C/C++ Source (Header) File





# Example: stack.h

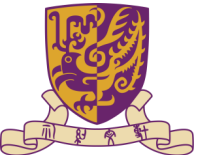
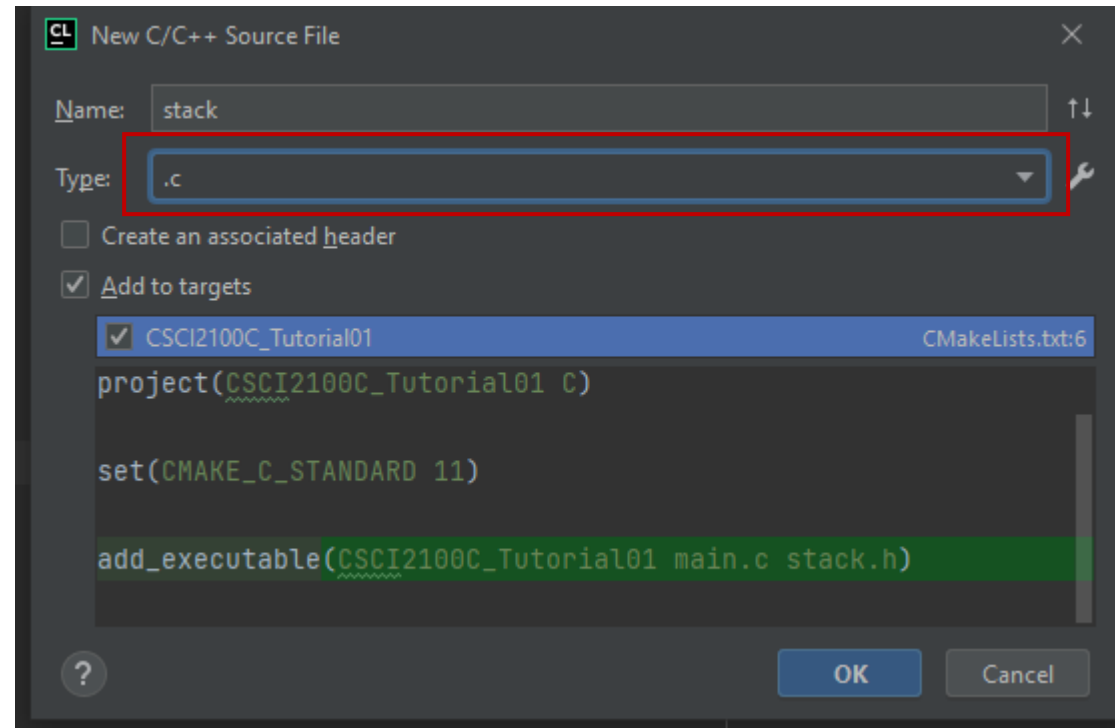
- Function templates should be placed in the header file(s).

```
stack.h x
1  //
2  // Created by muzhi on 8/1/2022.
3  //
4
5  #ifndef CSCI2100C_TUTORIAL01_STACK_H
6  #define CSCI2100C_TUTORIAL01_STACK_H
7
8  typedef struct stackCDT *stackADT;
9  typedef int stackElementT;
10 stackADT EmptyStack(void);
11 void Push(stackADT stack, stackElementT element);
12 stackElementT Pop(stackADT stack);
13 int StackDepth(stackADT stack);
14 int StackIsEmpty(stackADT stack);
15
16 #endif //CSCI2100C_TUTORIAL01_STACK_H
17
```

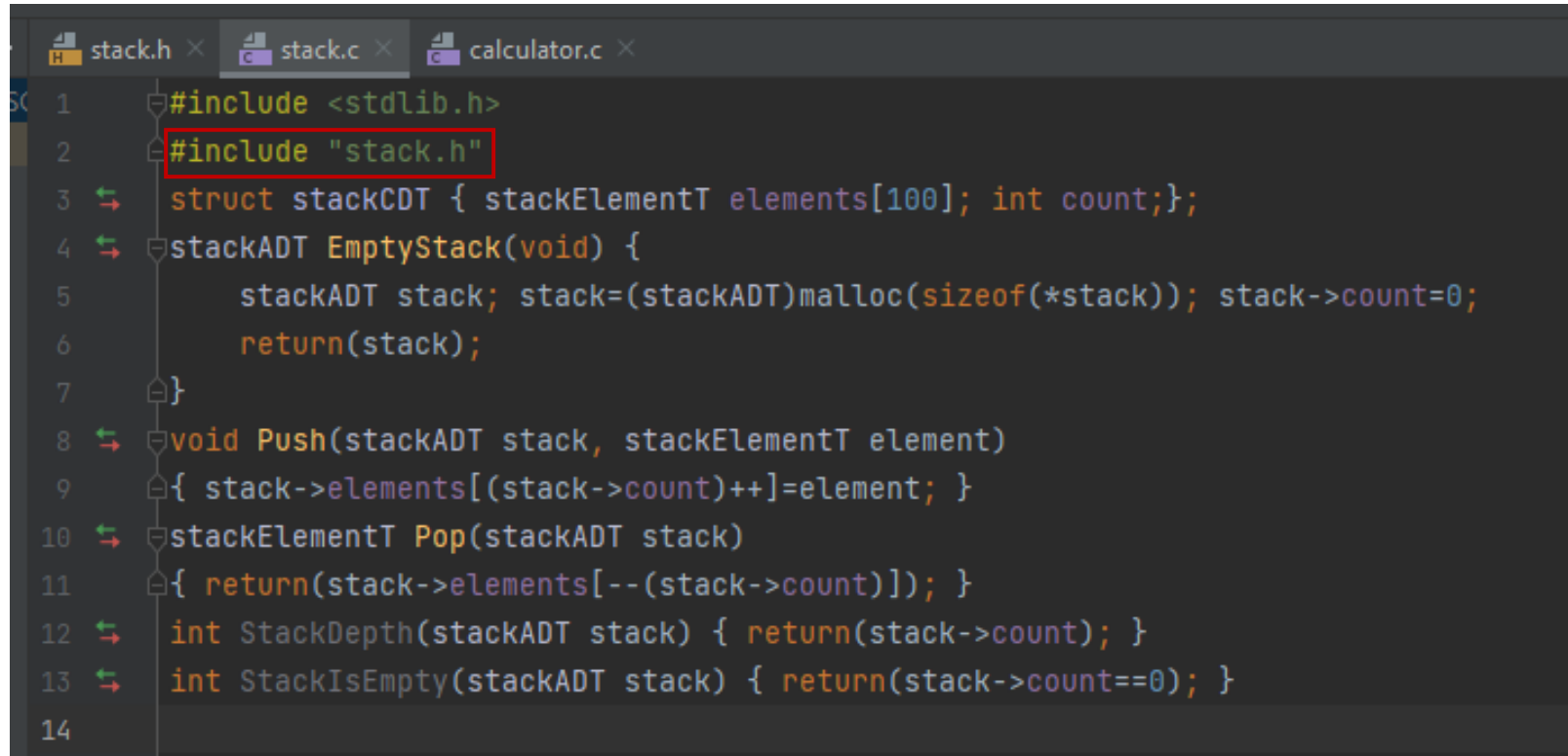


# Example: stack.c

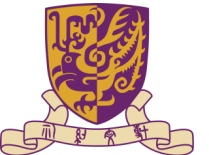
- Remember to choose “.c” as the file type.



- The implementation of functions should be placed in a separate .c source code file.
- The source code file stack.c should include the header file we have created before.



```
1  #include <stdlib.h>
2  #include "stack.h"
3  struct stackCDT { stackElementT elements[100]; int count;};
4  stackADT EmptyStack(void) {
5      stackADT stack; stack=(stackADT)malloc(sizeof(*stack)); stack->count=0;
6      return(stack);
7  }
8  void Push(stackADT stack, stackElementT element)
9  { stack->elements[(stack->count)++]=element; }
10 stackElementT Pop(stackADT stack)
11 { return(stack->elements[--(stack->count)]); }
12 int StackDepth(stackADT stack) { return(stack->count); }
13 int StackIsEmpty(stackADT stack) { return(stack->count==0); }
14
```



# Example: calculator.c

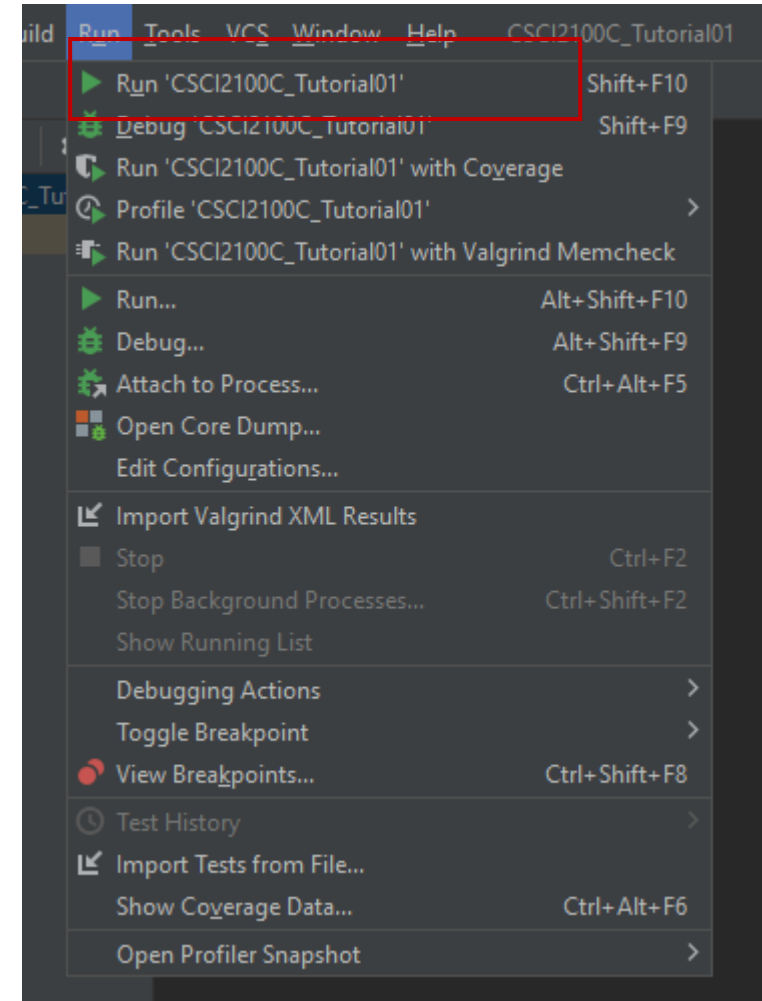
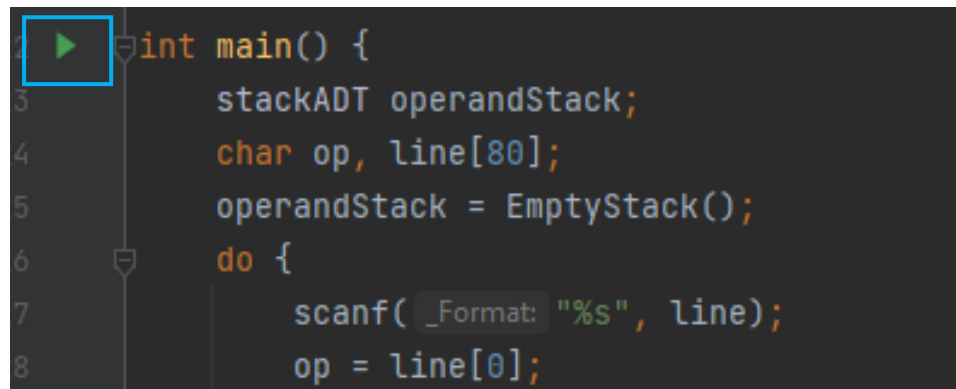
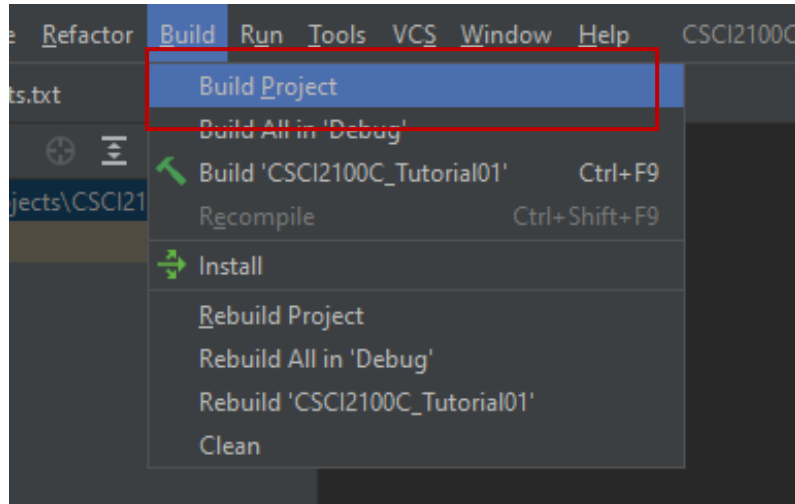
- Let's build a calculator based on the abstract data type stack.
- The calculator.c is not aware of the implementation of data structure stack.

```
1  * File: calculator.c
2
3  */
4  #include <stdio.h>
5  #include <stdlib.h>
6  #include "stack.h"
7
8  static void ApplyOperator(char op, stackADT operandStack)
9  {
10     stackElementT lhs, rhs, result;
11     rhs = Pop(operandStack);
12     lhs = Pop(operandStack);
13     switch (op) {
14         case '+': result = lhs + rhs; break;
15         case '-': result = lhs - rhs; break;
16         case '*': result = lhs * rhs; break;
17         case '/': result = lhs / rhs; break;
18     }
19     Push(operandStack, result);
20 }
```

```
int main() {
    stackADT operandStack;
    char op, line[80];
    operandStack = EmptyStack();
    do {
        scanf(_Format: "%s", line);
        op = line[0];
        switch (op) {
            case '+': case '-': case '*': case '/':
                ApplyOperator(op, operandStack); break;
            case '=':
                printf(_Format: "%d\n", Pop(operandStack)); break;
            default:
                Push(operandStack, atoi(line));
        }
    } while (op != '=');
    return 0;
}
```



# The Compilation and Execution of C program with CLion



# The Compilation of C program with gcc using Command Line

- Use gcc command: gcc [filename1 filename2 ...] -o output.exe

**gcc** calculator.c stack.c -o calculator.exe

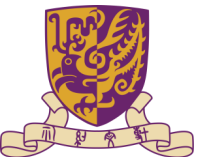
```
E:\Projects\CSCI2100C_Tutorial01>dir
Volume in drive E is SSD
Volume Serial Number is 1000000000

Directory of E:\Projects\CSCI2100C_Tutorial01

08/01/2022  23:23    <DIR>          .
08/01/2022  23:23    <DIR>          ..
08/01/2022  23:23    <DIR>          .idea
08/01/2022  23:18             1,012 calculator.c
08/01/2022  23:20    <DIR>          cmake-build-debug
08/01/2022  23:06             162 CMakeLists.txt
08/01/2022  23:23             533 stack.c
08/01/2022  22:54             410 stack.h
               4 File(s)              2,117 bytes
               4 Dir(s)  21,542,256,640 bytes free

E:\Projects\CSCI2100C_Tutorial01>gcc calculator.c stack.c -o calculator.exe
E:\Projects\CSCI2100C_Tutorial01>
```

If you are using macOS, the extension of executable file will be different.



# The Compilation of C program with MSVC using Developer Command Line

- Use cl command: `cl /EHsc filename1 filename2 ...`

`cl /EHsc calculator.c stack.c`

```
E:\Projects\CSCI2100C_Tutorial01>cl /EHsc calculator.c stack.c
Microsoft (R) C/C++ Optimizing Compiler Version 19.29.30138 for x86
Copyright (C) Microsoft Corporation. All rights reserved.

calculator.c
stack.c
Generating Code...
Microsoft (R) Incremental Linker Version 14.29.30138.0
Copyright (C) Microsoft Corporation. All rights reserved.

/out:calculator.exe
calculator.obj
stack.obj

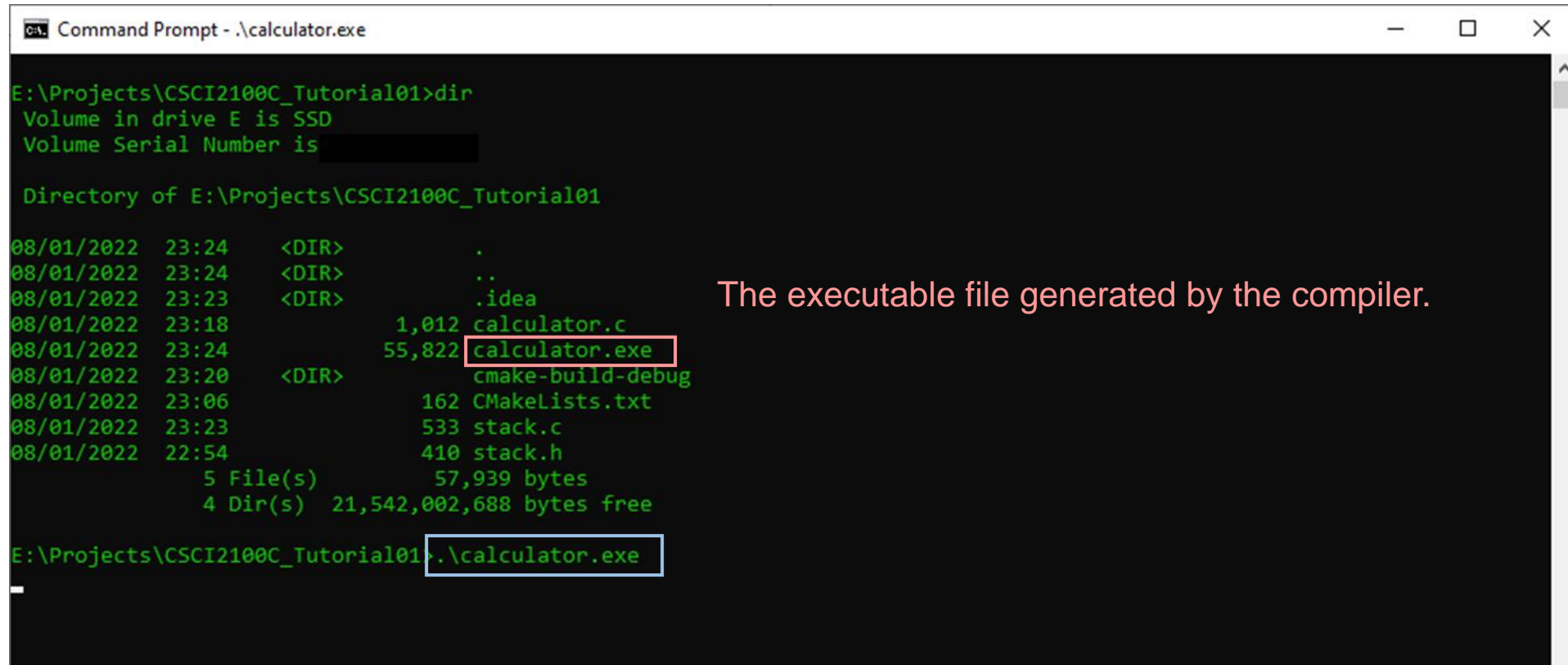
E:\Projects\CSCI2100C_Tutorial01>_
```

Note: We will use GCC to compile your assignment solutions.



# The Execution of C program with Command Line

- Use command: `.\[executable.exe]`



```
C:\> Command Prompt - .\calculator.exe

E:\Projects\CSCI2100C_Tutorial01>dir
Volume in drive E is SSD
Volume Serial Number is ██████████

Directory of E:\Projects\CSCI2100C_Tutorial01

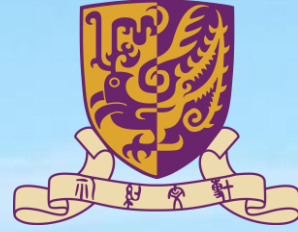
08/01/2022  23:24    <DIR>        .
08/01/2022  23:24    <DIR>        ..
08/01/2022  23:23    <DIR>        .idea
08/01/2022  23:18             1,012 calculator.c
08/01/2022  23:24             55,822 calculator.exe
08/01/2022  23:20    <DIR>        cmake-build-debug
08/01/2022  23:06             162 CMakeLists.txt
08/01/2022  23:23             533 stack.c
08/01/2022  22:54             410 stack.h
                    5 File(s)          57,939 bytes
                    4 Dir(s)  21,542,002,688 bytes free

E:\Projects\CSCI2100C_Tutorial01> .\calculator.exe
```

The executable file generated by the compiler.







# The Chinese University of Hong Kong

Q & A