# CSCI 3150 Introduction to Operating Systems

# **Assignment Two**

**Deadline: 23:59, October 29, 2022** 

**Total Marks: 100** 

#### **Question One (50 marks)**

Suppose that there is a file with SFS and we have read the contents of its inode and related data blocks into the memory as shown in Figure 1.

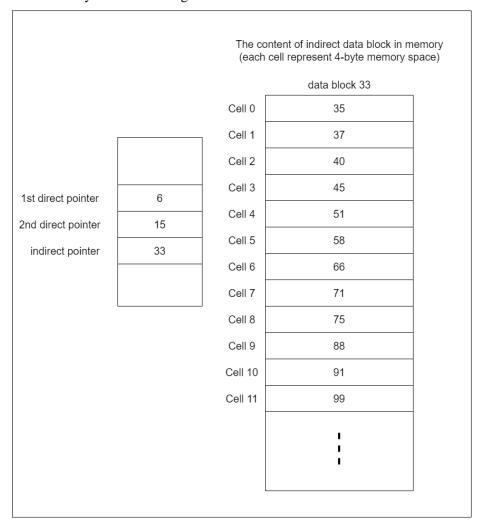


Fig.1 A file in SFS. The contents of *inode* and *indirect\_blk* are shown.

Here, each cell represents a 4-byte memory space and the decimal number inside is the unsigned integer stored correspondingly.

#### **Answer the following questions:**

- (a) What is the biggest size we can have for a file with SFS? (10 marks)
- (b) Provide data block numbers in sequence that will be read from the disk (only data blocks that contain file data) when *read\_t* (*inum*, *offset*, *buff*, *count*) is called in a user program, where *inum* is the corresponding inode number for the above inode, and buff

is a pointer that points to a user-defined buffer. (40 marks)

	read_t (inum, offset, buff, count)	The data block numbers in
		sequence that will be read
		from (only list the data
		blocks that contain file data)
Example 1	read_t(inum, 133, buff, 400);	6
Example 2	read_t(inum, 133, buff, 6000);	6,15
(i)	read_t(inum, 7000, buff, 10000);	
(ii)	read_t(inum, 12000, buff, 26000);	
(iii)	read_t(inum, 10000, buff, 36000);	
(iv)	read_t(inum, 1000, buff, 31000);	

# Question Two (50 marks)

In SFS, there exist the files with the hierarchy shown in Figure 2.

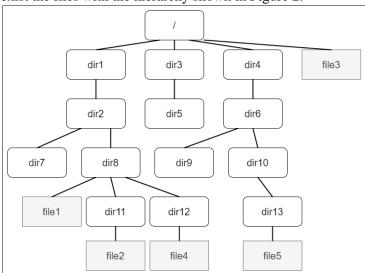


Fig.2 Directory hierarchy.

Here, "/" is the root directory; "dir1", "dir2", "dir3", "dir4", "dir5", "dir6", "dir7", "dir8", "dir9", "dir10", "dir11", "dir12" and "dir13" are directory file; "file1", "file2", "file3", "file4", "file5" are regular file.

Suppose we have known that the inode numbers of "/", "dir1", "dir2", "dir3", "dir4", "dir5", "dir6", "dir7", "dir8", "dir9", "dir10", "dir11", "dir12", "dir13", "file1", "file2", "file3", "file4" and "file5" are 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17 and 18, respectively.

Moreover, each directory file only occupies one data block (4 KB for one data block), and the data block numbers allocated to "/", "dir1", "dir2", "dir3", "dir4", "dir5", "dir6", "dir7", "dir8", "dir9", "dir10", "dir11", "dir12" and "dir13" are 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13 respectively.

## **Answer the following questions:**

(a) Suppose that each directory entry in a directory file is defined by the following structure:

```
typedef struct dir_mapping
{
          char f_name[20]; /* The file name of the file */
          int i_number; /* The inode number of the file*/
}DIR_NODE;
```

Each directory file should at least contain two mapping items, "." and "..", for itself and its parent directory, respectively (the parent of the root directory is itself). **Give the contents of data blocks 0, 1, 5, 8 and 10, respectively.** (30 marks)

(For each data block, use the following format to list one map:

```
f_name i_number
```

For example, if "dir12" and "12" are stored in a data block (as the file name and inode correspondingly), then show them as follows:

```
dir12 12
```

Note that the mappings for "." and ".." needs to be displayed as well in a data block.)

(b) Suppose a user provides the following absolute path:

## /dir1/dir2/dir8/file1

Show the sequence of the inode numbers and data block numbers we need to pass in order to obtain the inode number of **file1** (starting from the root directory). (20 marks)

What to submit – A pdf that contains your answers.