Vibration Monitoring

Product Catalog

Ver1.0





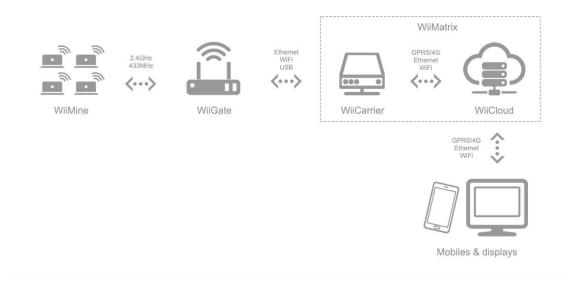
Revision

Rev	Date	Description	Author
1.0	2017.05.02	Initial Version.	Peter Li



1. System Architecture

WiiMesh is an implement of Wireless Sensor Network. It includes WiiMine, WiiGate, WiiCarrier, WiiCloud, and user terminals:



System architecture of WiiMesh

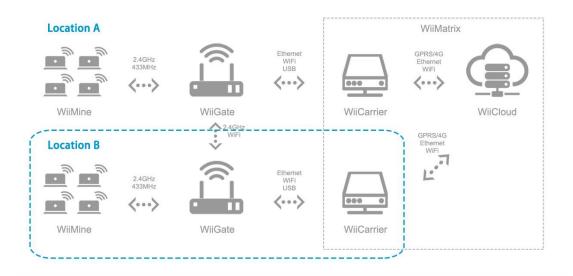
Responsibilities of each role are listed below:

- WiiMine Wireless sensor, acquiring vibration data;
- WiiGate Wireless Gateway, transmitting data;
- WiiCarrier Local Server, pre-processing data on the site;
- WiiCloud Cloud datacenter, processing data in the cloud;
- WiiMatrix Processing system, supporting many algorithms;

Every component in the network works efficiently, flexibly and robustly.

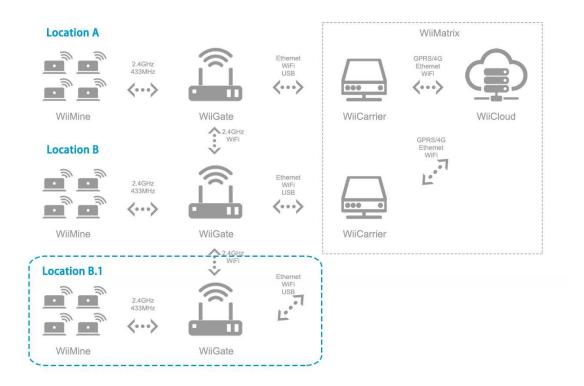


To expend signal coverage, the system has two derived architectures:



Expand signal coverage No.1

From Location A to Location B. (Network for long distance separated)



Expand signal coverage No.2

From Location B to Location B.1. (Network for nearby area)



2. Data Acquisition



<u>WiiMine – Sensor</u>

Item	Parameter
Sensor Type	MEMS
Sensors	Accelerometer/Temperature/Humidity
Accelerometer Resolution	3-axis @0.1mg
Monitoring Target	0.25-180,000 RPM Rotating machine
Wireless Connectivity	2.4G Hz/BLE/Wi-Fi/4G
Battery Life	18m @upload per minute, 5y @upload every 2 hour.
Weight	58g
Installation	Sticking/Screwing
Water-Proof	IP65
Working temperature	-20°C - +75°C



3. Data Transmission



WiiGate – Wireless Gateway

Item	Parameter
Network Protocol	TCP/IP, DHCP, ARP, RARP, TCP, UDP
RF Distance with sensor	BLE:0.5m-15m 433MHz: 30m-1000m
RF antenna	2.4GHz, 433MHz
Power Source	Commercial: 12V/0.5A DC Industrial: 48V/0.1A DC/ PoE IEEE 802.3AF
Security	AES 128 bit
Processing resources	32bit ARM Cortex-M4 4MB RAM; 2MB Flash;
Ethernet	Adaptive 10/100Mbps
Wi-Fi	802.11 b/g/n
Sub-G	433MHz ISM
Bluetooth	V4.2, BLE
Working temperature	-20°C - +75°C



4. Data Processing

(1) WiiCarrier – Local Server



<u>WiiCarrier – Local Server</u>

Item	Parameter
CPU	Intel Celeron N2807, 1.58GHz Dual Core.
RAM	2GB, DDR3L-1333MHz
Video	Integrated Intel® HD Graphics, 2048 x 1280 @60Hz, VGA/HDMI
Audio	Realtek ALC662-VD0, 1 x MIC-IN, 1 x AUDIO OUT
Connectivity	Realtek 8111F Gigabit Ethernet, Wi-Fi, Bluetooth, 2G/3G/4G
USB	1 x USB 3.0, 3 x USB 2.0
Interface	1 x full-size Mini-PCIe with mSATA support 1 x full/half-size Mini-PCIe
Operating system	Linux, Windows 7, Windows 10
Power Source	5V 3A DC
Dimension	116 x 106 x 30 mm
Working temperature	0°C - +65°C

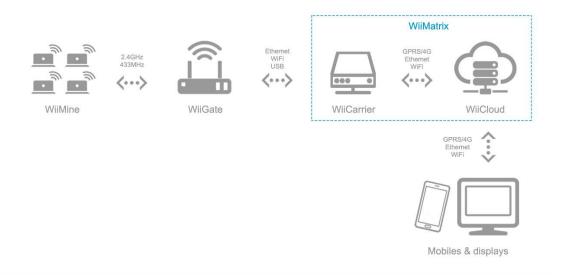


(2) WiiCloud – Cloud Server

WiiCloud, deployed on Baidu Cloud and AWS Cloud.

(3) WiiMatrix – Processing System

WiiMatrix runs on the WiiCarrier and WiiCloud:



WiiMatrix – Processing System

Functionalities of WiiMatrix include:

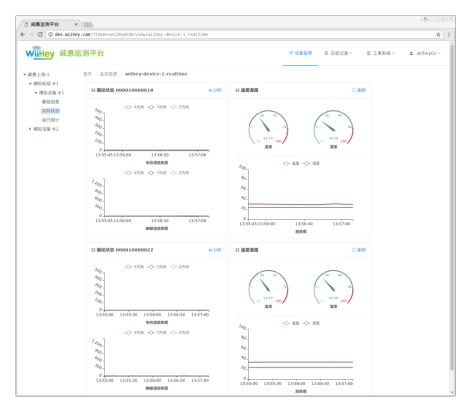
- Distributed computing.
- Big data processing/Data mining.
- Machine Learning/Pattern recognizing.
- Data transforming, FFT, Wavelet, etc.
- Alarm & notification.
- Web console management.



5. Data Display

(1) Web Console

Please refer to http://dev.wiihey.com



WiiHey Web Console

(2) Wechat App



WiiHey on WeChat



6. Accessories



Plane Antenna 2.4GHz 14dBi



Grid Antenna 2.4GHz 24dBi



Solar Power Outdoor Power



Industrial Tablet Support 3G/4G Telecom

Accessories