

ELECTRONICS, INC.
1725 Diversey Parkway, Chicago, Illinois 60614
(312) 935-4600, Telex 25-4657
Toll Free Service Assistance (800) 621-6424 Illinois only (800) 572-1948

- The object of the game is to find the hidden treasure deep in the pyramid.
- Advance carefully either avoiding or destroying the nasties and pick up keys in the maze (ONE AT A TIME) and open the doors to hidden treasure. You can only pick up one key at a time. You must bring that key to the door at the end of the maze, then go back and pick up the next key until all keys are picked up. The number of keys per rack are indicated by the number of locks on the door at the end of the maze.
- While advancing through the maze, player may also pick up bonus treasure in various tunnels.
- Warp Zone: Player uses these passages to avoid nasties. Nasties do not pass through these zones.
- The player may move in four directions, but may only shoot left and right.
- The Flash Button may be used to destroy all nasties at once.
- Each stage is time controlled: The faster the stage is completed, the greater the bonus score. If the time runs out prior to finishing the stage, the player loses firing capability.

YOUR UNIT AS SHIPPED HAS THE DIP SWITCHES SET AS NOTED BY THE ASTERISK NOTATION ON THE PAGE LISTING DIP SWITCH SETTINGS. THE BONUS LEVEL, (WHERE THE PLAYER GAINS AN ADDITIONAL LIFE) **DIFFICULTY LEVEL** AND NUMBER OF FLASH BOMBS AVAILABLE ARE ADJUSTABLE VIA DIP SWITCH VARIATIONS.

DIP-1 SW SETTING

1. COIN-1 SW SETTING

SW	4	3	2	1	COIN	PLAY
*	OFF	OFF	OFF.	OFF.	1	1
			OFF	ON	1	2
			ON	OFF	1	3
			ON	ON	1	4
	OFF	ON	OFF	OFF	1	5
			OFF	ON	1	6
			ON	OFF	1	7
			ON	ON	2	1
	ON	OFF	OFF	OFF	2	3
			OFF	ON	2	5
			ON	OFF	3	1
			ON	ON	3	2
	ON	ON	OFF	OFF	3	4
			OFF	ON	4	1
			ON	OFF	4	3
			ON	ON	FREE	PLAY

DIP-2 SW SETTING

1. THE NUMBER OF PLAYER

SW	2	1	NUMBER	
*	OFF	OFF	3	
	ON	OFF	4	
	OFF	ON	5	
	ON	ON	2 5	6

2. SWITCH FOR CHANGE OF TABLE OR UPRIGHT

5W	3	TYPE	
	OFF	TABLE	using I/O for 1 or 2 player
*	ON	UPRIGHT	Using I/O for only 1 player

3. BONUS SET

SW	4	BONUS POINT
*	OFF	30,000
	ON	40,000

2. COIN-2 SW SETTING

sw	8	7	6	5	COIN	PLAY
*	OFF	OFF	OFF	OFF	1	1
			OFF	ON	1	2
			ON	OFF	1	3
			ON	ON	1	4
	OFF	ON	OFF	OFF	1	5
			OFF	ON	1	6
			ON	OFF	1	7
			ON	ON	2	1
	ON	OFF	OFF	OFF	2	3
			OFF	ON	2	5
			ON	OFF	3	1
			ON	ON	3	2
	ON	ON	OFF	OFF	3	4
			OFF	ON	4	1
			ON	OFF	4	3
			ON	ON	INVAL	LIDITY

4. DIFFICULTY OF THE GAME

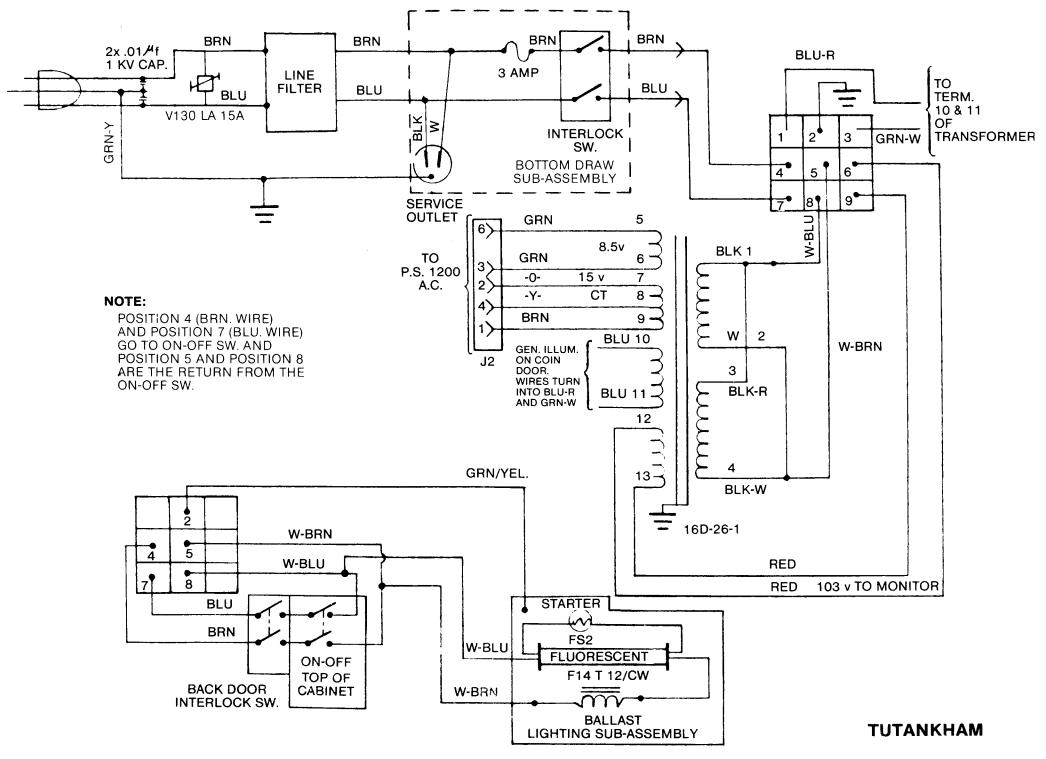
SW	6	5	DIFFICULTY
	OFF	OFF	1 (easy)
*	ON	OFF	2
	OFF	ON	3
	ON	ON	4 (difficult)

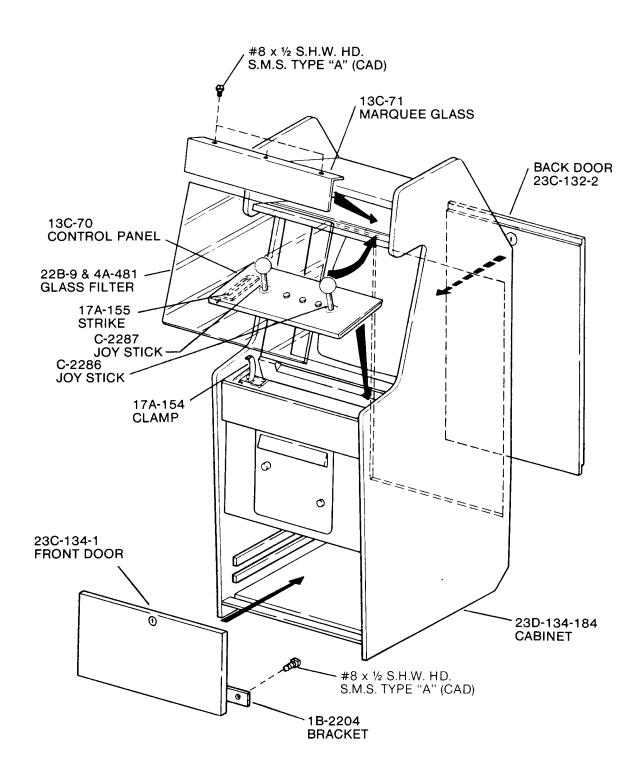
5. THE NUMBER OF FLASH BOMB

SW	7	THE NUMBER OF FLASH BOMB
*	OFF	1 BOMB PER LIFE
	ON	1 BOMB PER GAME
		EXTRA ROMB AT 30 000 DTS

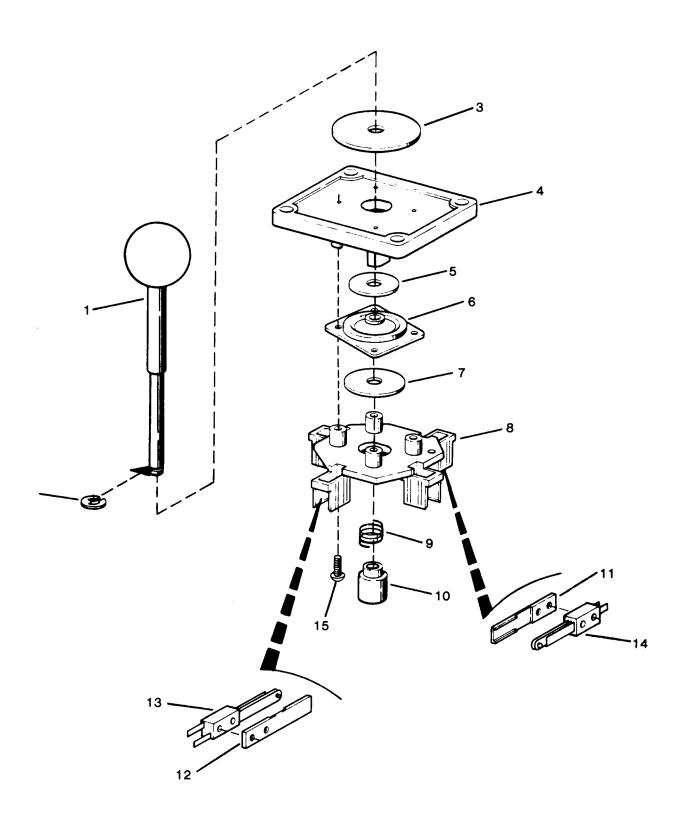
6. MUSIC IN ATTRACTIVE MODE

SW	8	MUSIC IN ATTRACTIVE MODE
	OFF	OFF
*	ON	ON





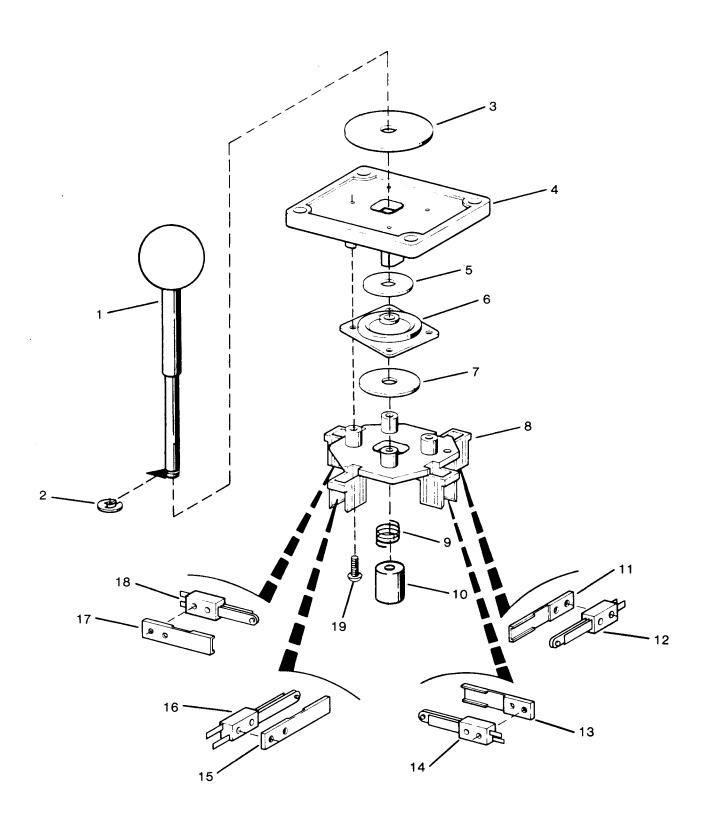
TUTANKHAM CABINET AND ASSOCIATED PARTS



JOY STICK ASSEMBLY C-2287 (2-WAY)

ADDENDUM 23 PARTS LIST FOR JOY STICK ASSEMBLY C-2287 SECTION 1

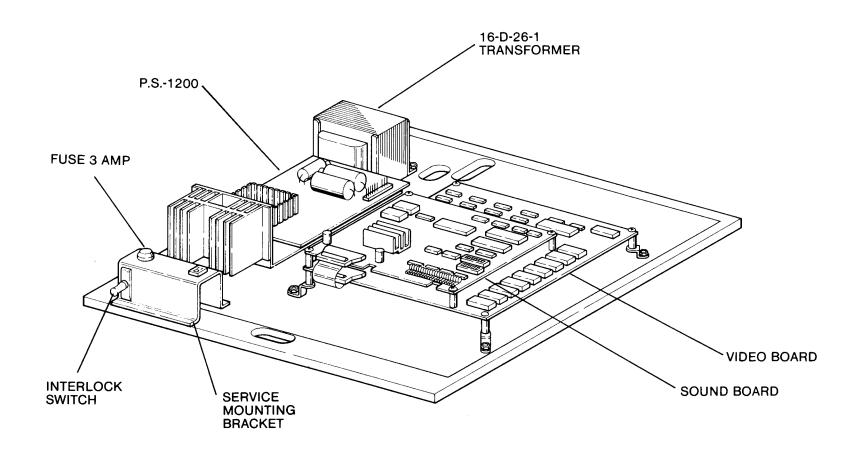
	SECTION	REFERENCE/	
STERN PART NO.	DESCRIPTION	DESIGNATION	
4A-457	Top Button	1	
17A-104-37	Retaining Ring	2	
3A-214	Washer	3	
4A-492	Top Plate	4	
3A-215	Washer	5	
4A-456	Diaphram	6	
3A-216	Washer	7	
4A-493	Switch Mounting Plate	8	
5A-190	Spring	9	
4A-453	Switch Actuator	10	
4A-449	Plastic Guard Actuator	11, 12	
8A-325-1	Moulded Switch	13, 14	
31A-844	#6 x 1 Phil. R.H. SEMS	15	



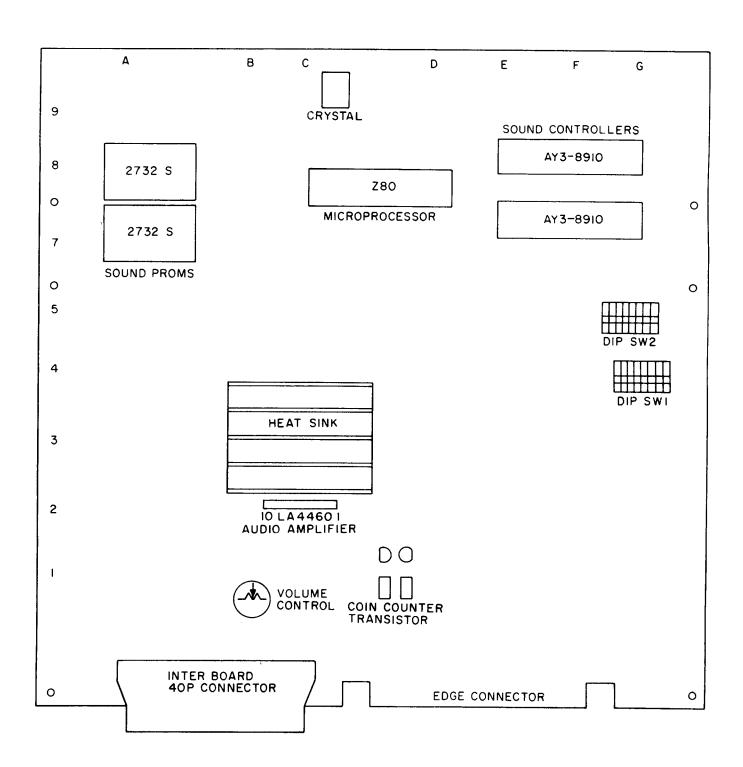
JOY STICK ASSEMBLY C-2286 (4-WAY)

ADDENDUM 23 PARTS LIST FOR JOY STICK ASSEMBLY C-2286 SECTION 1

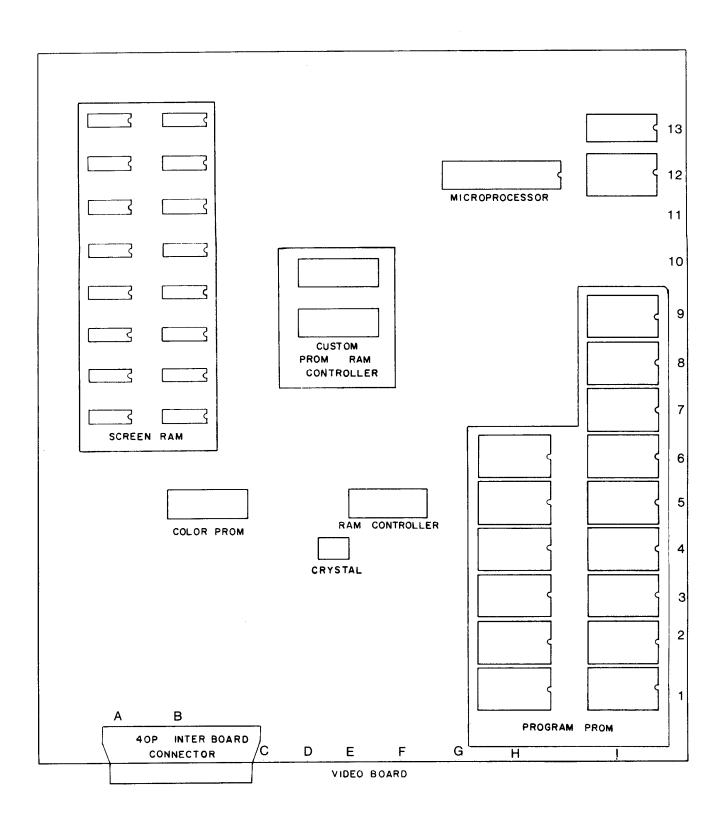
STERN PART NO.	DESCRIPTION	REFERENCE/ DESIGNATION
4A-457	Top Button	1
17A-104-37	Retaining Ring	2
3A-214	Washer	3
4A-458	Top Plate	4
3A-215	Washer	5
4A-456	Diaphram	6
3A-216	Washer	7
4A-459	Switch Mounting Plate	8
5A-190	Spring	9
4A-460	Switch Actuator	10
4A-449	Plastic Guard Actuator	11, 13, 15, 17
8A-325-1	Moulded Switch	12, 14, 16, 18
31A-844	#6 x 1 Phil. R.H. SEMS	19



COMPONENT BOARD



SOUND BOARD



VIDEO BOARD

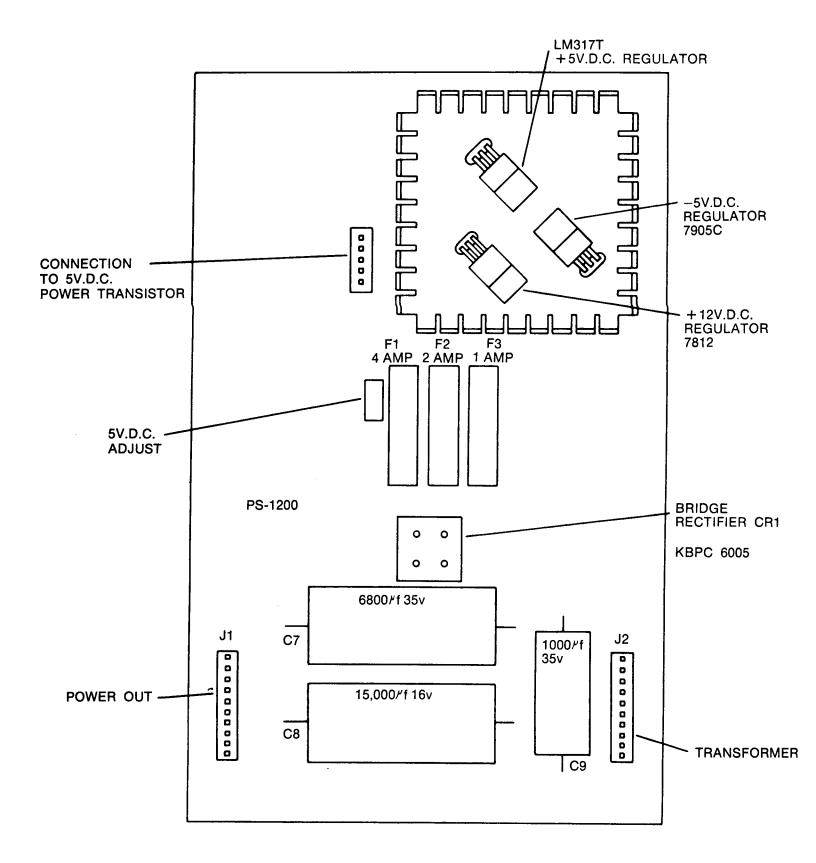


FIGURE 4. POWER SUPPLY BOARD PS-1200

