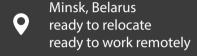
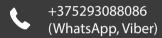


CONTACT ME







in linkedin.com/in/ rodion-vinnichuk-195aa7260

github.com/RodionWinniePooh

TECHNICAL SKILLS

Strong knowledge of: Unity 2D/3D, C#, JavaScript, C++

Tools: Unity, Spine 2D, Visual Studio, Google Play Console, Git, Google Cloud Platform, OpenGL, SOLID

LANGUAGES

ENGLISH - INTERMEDIATE (B1-B2) RUSSIAN - NATIVE BELARUSIAN - NATIVE

VINNICHUK RODION

UNITY DEVELOPER

SUMMARY

I have a solid understanding of C# programming and the Unity game engine. Through various game and web projects, I have developed a keen eye for game mechanics and design, and I am eager to apply these skills to real-world game development. I am a quick learner and enthusiastic team player, ready to contribute to the success of your team.



FREELANCE PROJECTS

TYPING RUN - KEYBOARD TRAINER

Designed, built, tested, and debugged a fully working game from scratch. https://play.google.com/store/apps/details?id=com.TypingRun.TypingRun *Unity 3D, C#, Adobe Illustrator, Adobe Photoshop*

SPACE DEFENDER - SPACE WAR GAME

It is 2D arcade space shooter designed, built, tested, and debugged a fully working game from scratch.

Unity 2D, C#, Adobe Illustrator, Spine 2D

VIVALDI KINGDOM - 2D PLATFORMER

In this 2D platformer, I performed such tasks as developing game mechanics, building levels, programming character movements and interactions, testing the game

Unity 2D, C#, Adobe Illustrator



EXPERIENCE

7 TOP (BELARUS, MINSK)

2020 - 2020

Full-Stack web developer on several projects with using external API (GCP, Yandex, VK)

PHP, JavaScript, jQuery, SQL, ModX, WordPress, Bootstrap, Git, HTML, CSS

BELTELECOM (BELARUS, MINSK)

2019 - 2019

Customer service, sales.



EDUCATION

BELARUSIAN STATE UNIVERSITY OF INFORMATICS AND RADIOELECTRONICS

2020 - 2024 (заочное платное обучение)

Information Technology Software

MINSK COLLEGE OF BUSINESS 2018 - 2020

Field of study: information technology software Specialization: Computer graphics

MINSK COLLEGE OF BUSINESS 2016 - 2018

Specialization: Computer operator (5th grade)

l agree to the processing of personal data provided in this document for realising the recruitment process pursuant to the Personal Data Protection Act of 10 May 2018 (Journal of Laws 2018, item 1000 and in agreement with Regulation (EU) 2016/679 of the European Parliament and of the Council of 27 April 2016 on the protection of natural persons with regard to the processing of personal data and on the free movement of such data, and repealing Directive 95/46/EC (General Data Protection Regulation).