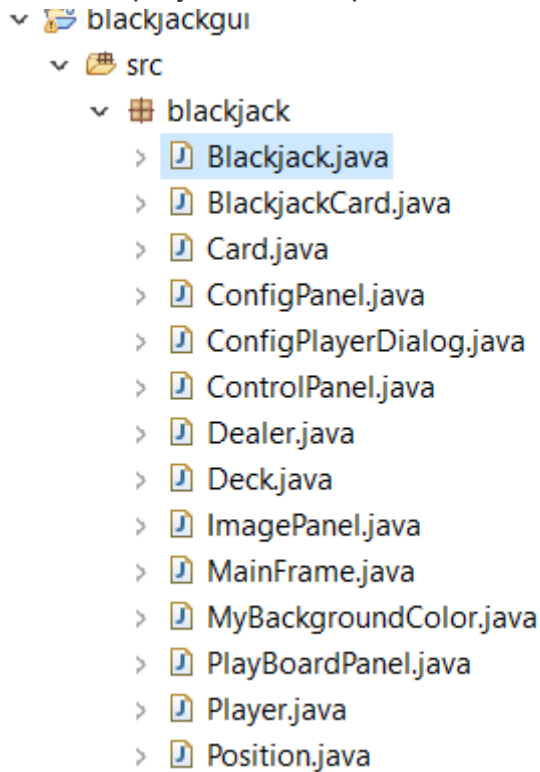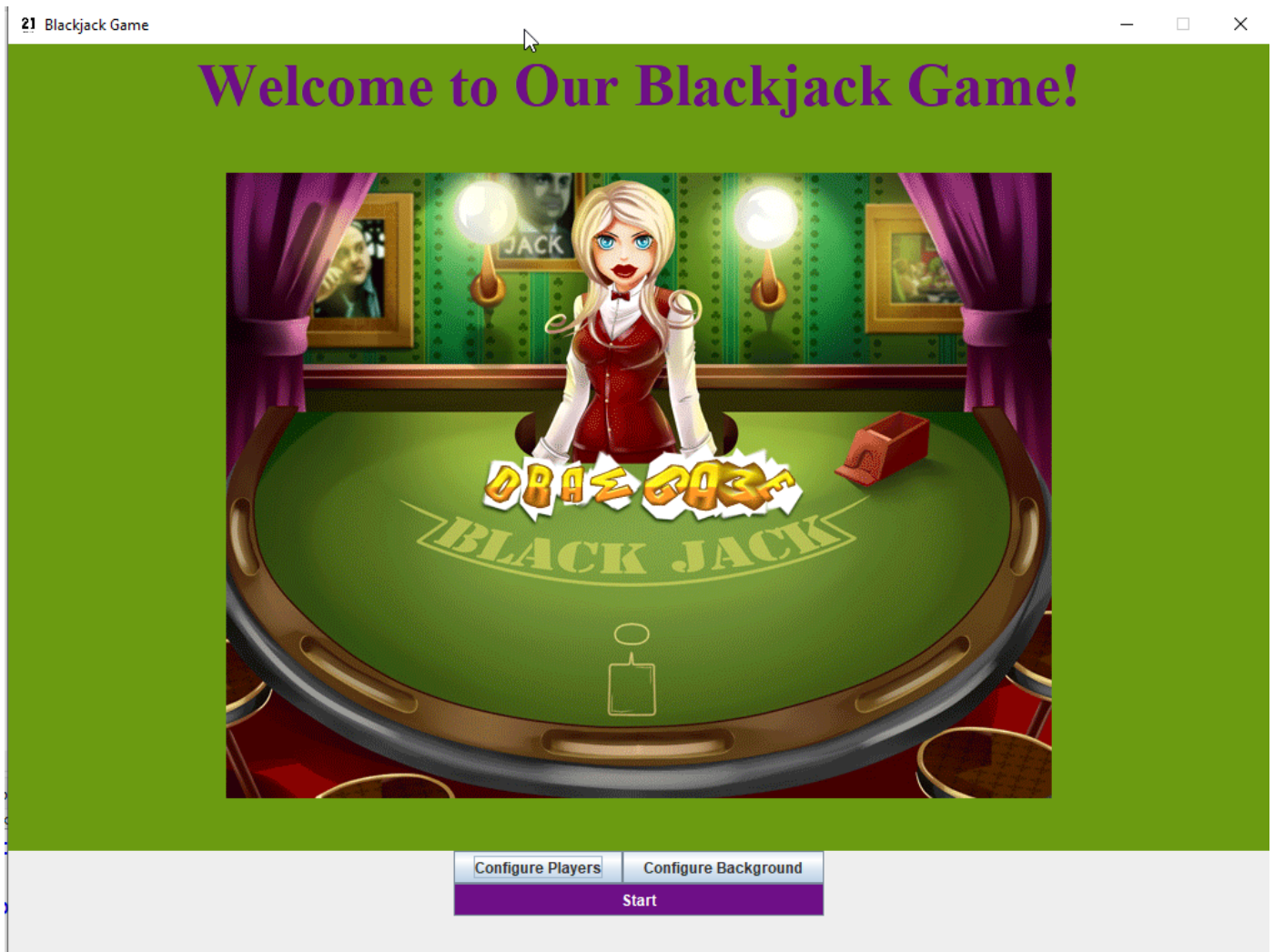# Blackjack Card Game Player's Guide

Start the Game

- After the project is in eclipse, run the black jack file in src folder
  - ∨ 📂 blackjackgui
    - ∨ 🗁 src
      - ∨ 🎛 blackjack
        - › 🗎 Blackjack.java
        - › 🗎 BlackjackCard.java
        - › 🗎 Card.java
        - › 🗎 ConfigPanel.java
        - › 🗎 ConfigPlayerDialog.java
        - › 🗎 ControlPanel.java
        - › 🗎 Dealer.java
        - › 🗎 Deck.java
        - › 🗎 ImagePanel.java
        - › 🗎 MainFrame.java
        - › 🗎 MyBackgroundColor.java
        - › 🗎 PlayBoardPanel.java
        - › 🗎 Player.java
        - › 🗎 Position.java

- the startup window will be shown as below

Configure Game

1. Configure player

- To configure player, click **Configure Players** button on the startup window, a popup dialog will be shown on the center location, enter player's name and select seat from dropdown list, click set button on the bottom of the popup window. There are 3 seats available for player to choose. By default, the application will assign player's name to "WEST", "SOUTH", and "EAST" respectively.

2. Configure background color

- To configure background color, click **Configure Background** button on startup window, there are three pre-defined can be selected.
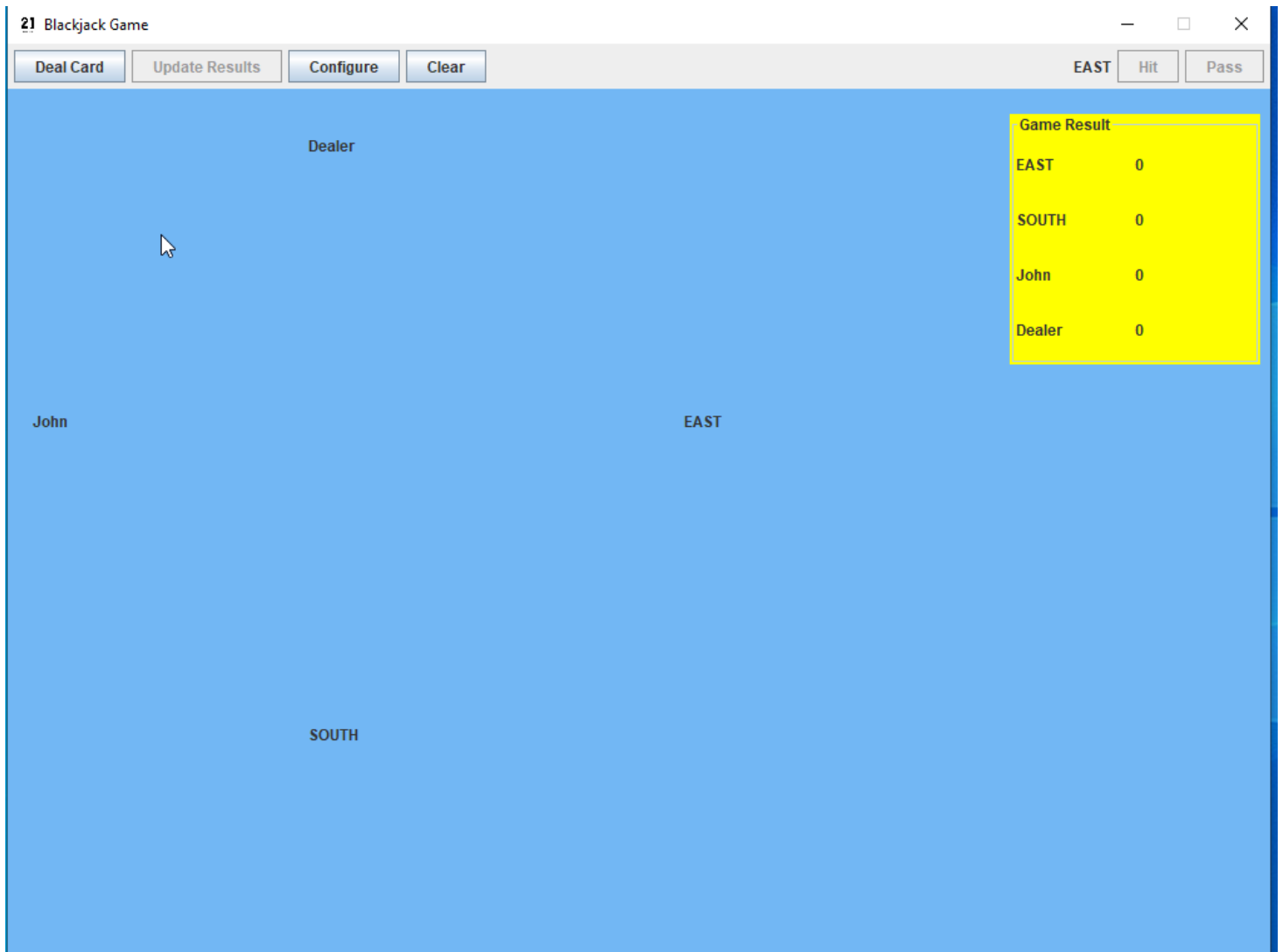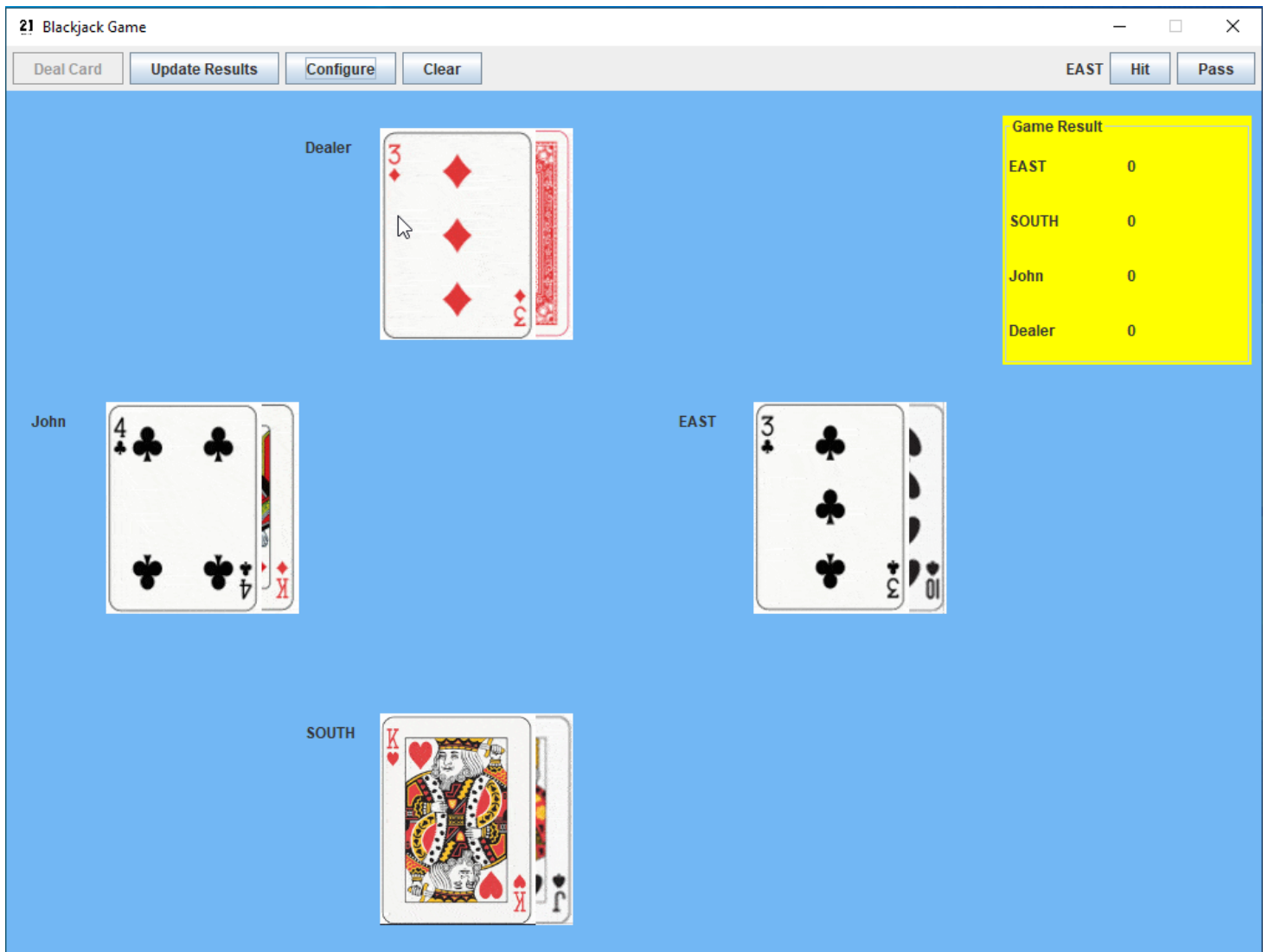
Play Game

1. To start game, click **Start** button on startup window, the main play board window will show up;
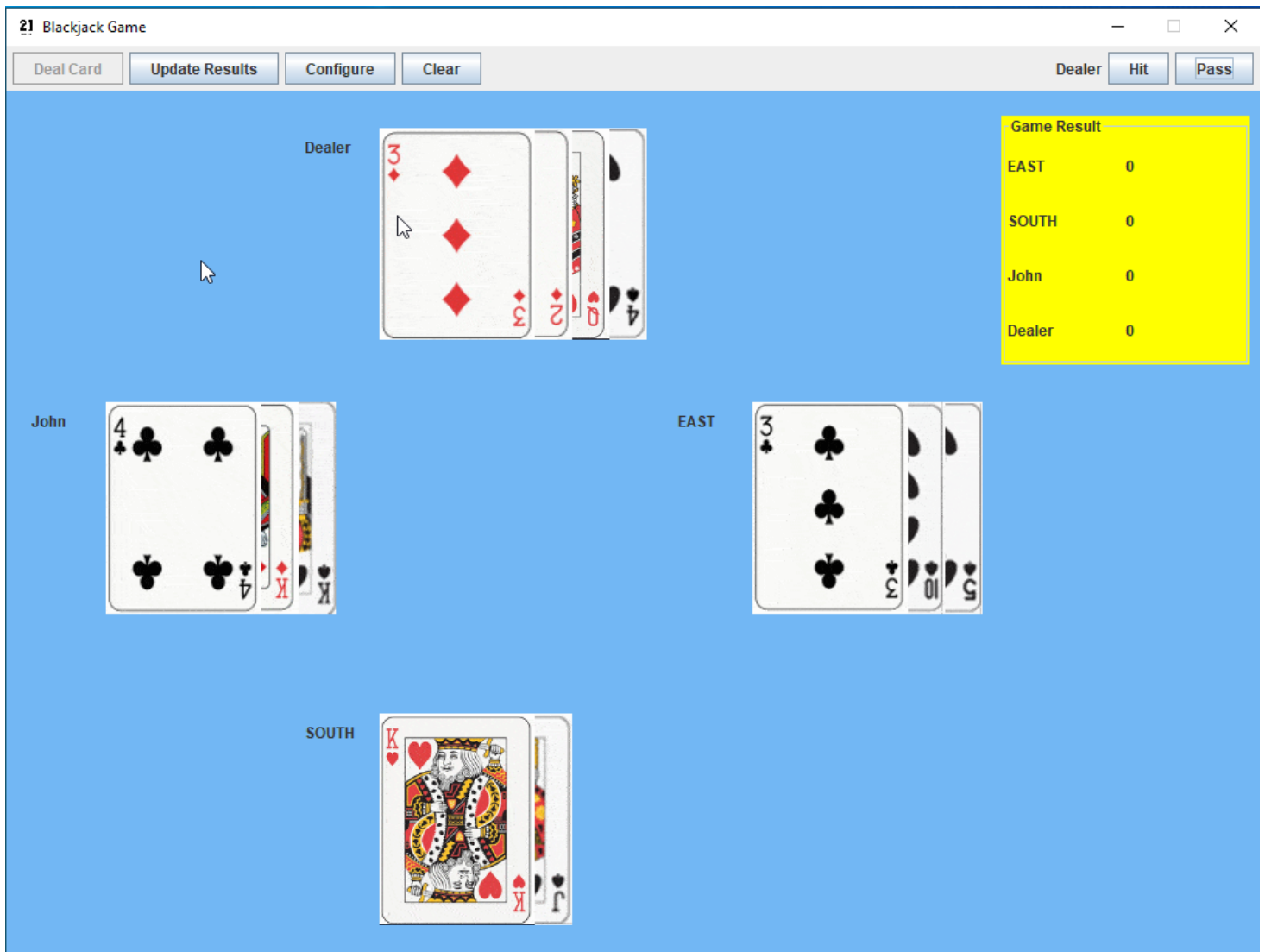
2. Deal 2 cards to each player clockwise by click **Deal Card** button on control panel;
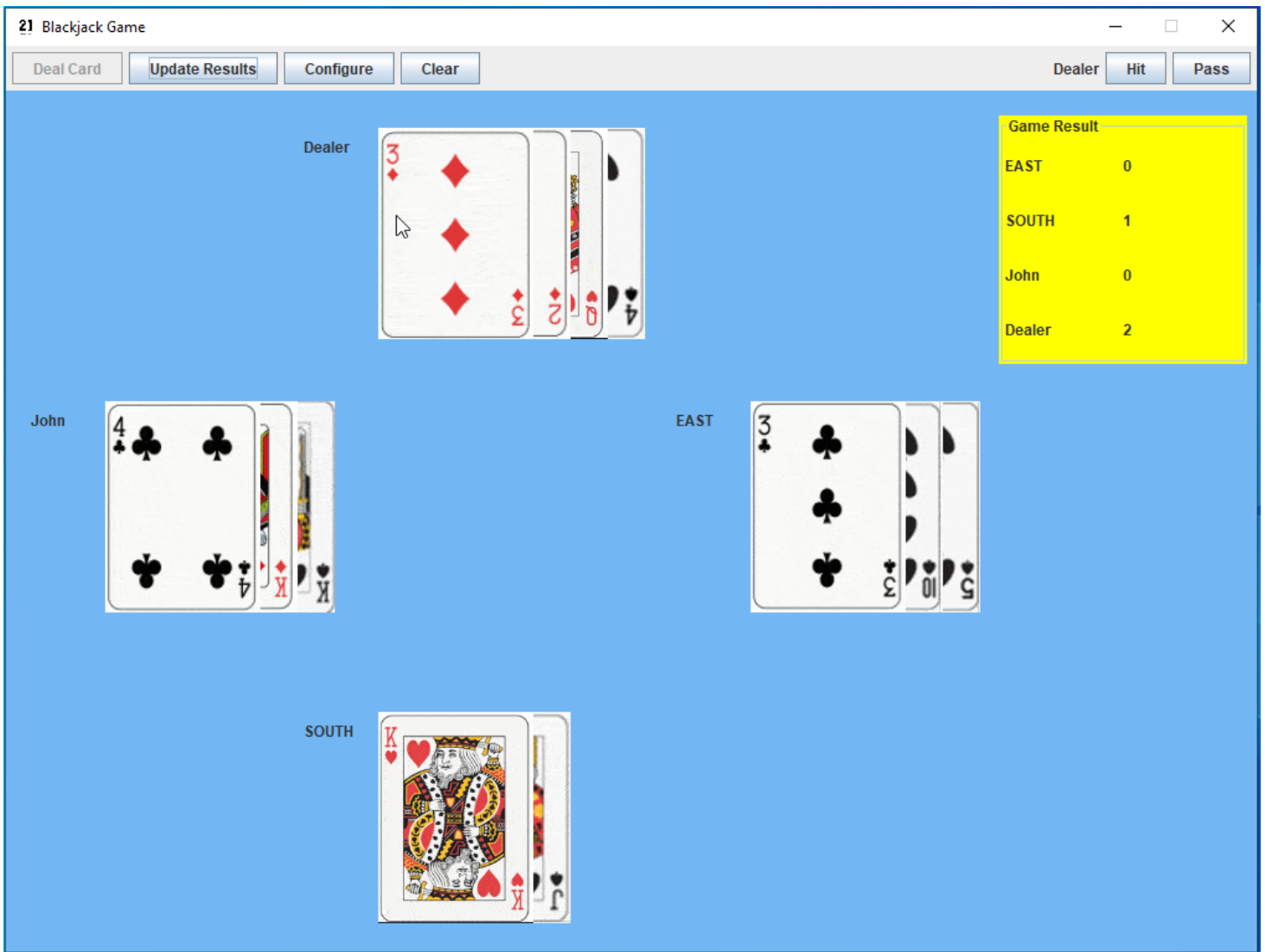
3. Start from east player by click **hit** button or **pass** button. if click hit, additional card will be added to that player till every player include dealer all passed.

4. Click **Update Result** button, the Game Result will be updated in Game Result window on top-right conor;

5. To Start another round, click **Clear** button in control panel. Repeat from step 2 above.
6. To end the game, click x on top-right of the main window or clock the Exit button