

```
1 using System;
2 using System.Collections.Generic;
3 using System.Linq;
4 using System.Text;
5 using System.Threading.Tasks;
6
7 public class Registro {
8     private int key;
9     private String value;
10    private Registro proximo;
11
12    public Registro() {
13        this.proximo = null;
14    }
15
16    public Registro(int key, String value) {
17        this.key = key;
18        this.value = value;
19        this.proximo = null;
20    }
21
22    public void setKey(int key) {
23        this.key = key;
24    }
25
26    public void setValue(String value) {
27        this.value = value;
28    }
29
30    public void setProximo(Registro proximo) {
31        this.proximo = proximo;
32    }
33
34    public int getKey() {
35        return this.key;
36    }
37
38    public String getValue() {
39        return this.value;
40    }
41
42    public Registro getProximo() {
43        return this.proximo;
44    }
45
46    public int hashCode() {
47        return key % 100;
48    }
49 }
50
```