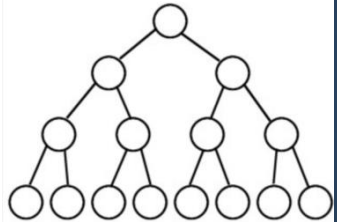


# BST BALANCE AND HEIGHT

Advantages of keeping a BST balance

Search=  $O(\text{height})$



# Learning Objectives

- Understand what the height of a node is.
- State the AVL property.
- Show that trees satisfying the AVL property have low depth.

# Outline

1 Basic Idea

2 Analysis

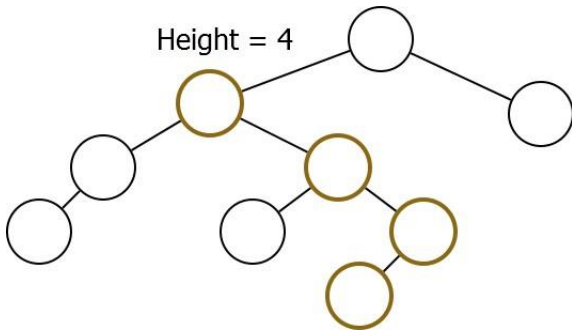
# Balance

- Want to maintain balance.
- Need a way to measure balance.

# Height

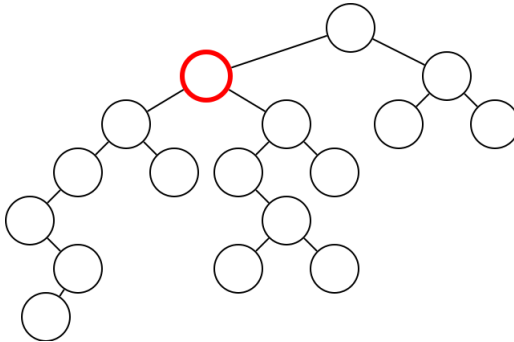
## Definition

The **height** of a node is the maximum depth



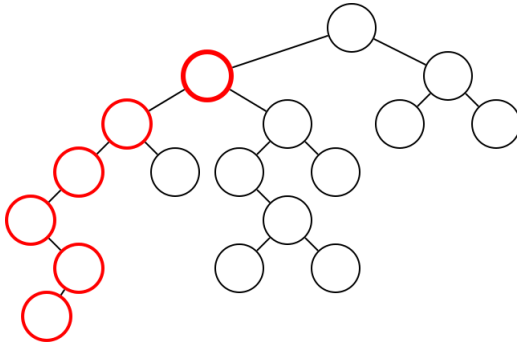
# Problem

What is the height of the selected node?



# Problem

What is the height of the selected node?



# Recursive Definition

$N.$ Height equals

1 if  $N$  is a leaf,

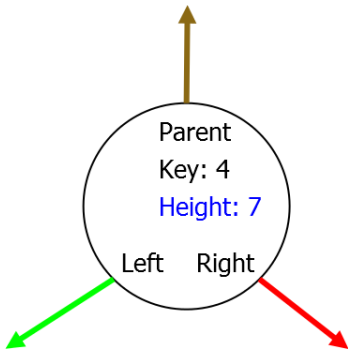
$1 + \max(N.\text{Left}.\text{Height}, N.\text{Right}.\text{Height})$

otherwise.



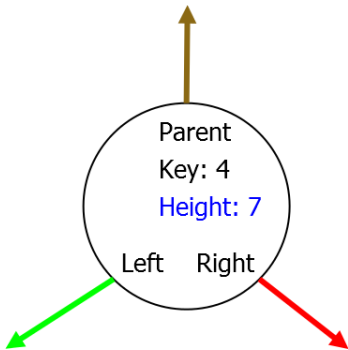
# Field

Add height field to nodes.



# Field

Add height field to nodes.



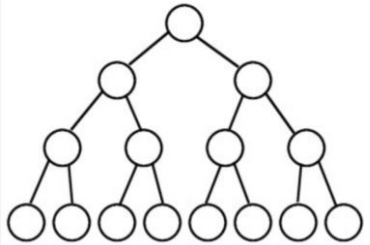
(Note: We'll have to work to ensure that this is kept up to date)

# Balance

- Height is a rough measure of subtree size.
- Want size of subtrees roughly the same.
- Force heights to be roughly the same.

Why?

What is this  
telling me about  
Time of operations?



# AVL Property

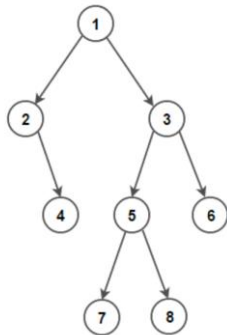
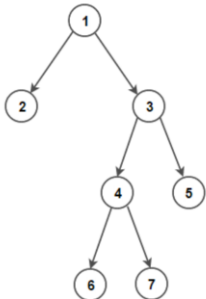
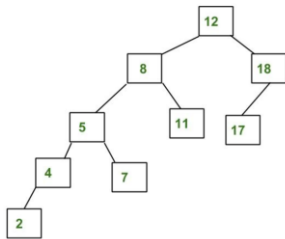
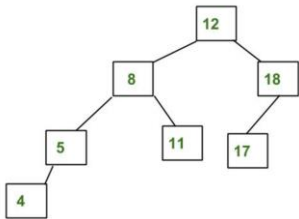
AVL trees maintain the following property:

For all nodes  $N$ ,

$$|N.\text{Left.Height} - N.\text{Right.Height}| \leq 1$$

We claim that this ensures balance.

# Check here



# Conclusion

## AVL Property

If you can maintain the AVL property, you can perform operations in  $O(\log(n))$  time.