

1. Flow of Control:

The order in which statements are executed in a program.

2. Boolean Expression:

An expression that evaluates to either true or false.

3. if Statement:

Executes a block of code if a condition is true.

Example:

```
if (age > 18) {  
    System.out.println("Adult");  
}
```

4. if-else Statement:

Chooses one of two blocks based on a Boolean condition.

Example:

```
if (score >= 50) {  
    System.out.println("Pass");  
} else {  
    System.out.println("Fail");  
}
```

5. Nested if Statement:

An if statement placed inside another if or else clause to make further decisions.

6. Block Statement:

A group of statements enclosed in braces { } to form a single compound statement.

7. Relational Operator (==):

Tests if two values are equal.

8. Relational Operator (!=):

Tests if two values are not equal.

9. Relational Operator (<):

Tests if one value is less than another.

10. Relational Operator (>):

Tests if one value is greater than another.

11. Relational Operator (<=):

Tests if one value is less than or equal to another.

12. Relational Operator (>=):

Tests if one value is greater than or equal to another.

13. Logical NOT Operator (!):

Negates a boolean value. For example, !true yields false.

14. Logical AND Operator (&&):

Returns true only if both operands are true.

15. Logical OR Operator (||):

Returns true if at least one operand is true.

16. Short-circuit Evaluation:

Logical operators (&&, ||) stop evaluating as soon as the result is determined.

17. Truth Table:

A table listing all possible values of a Boolean expression based on every input combination.

18. if Statement Example:

```
if (age > 18) { System.out.println("Adult"); }
```

19. if-else Statement Example:

```
if (score >= 50) { System.out.println("Pass"); } else { System.out.println("Fail"); }
```

20. Ternary (Conditional) Operator:

A shorthand for if-else that returns a value.

Syntax: condition ? expression1 : expression2

21. Ternary Operator Example:

```
int max = (a > b) ? a : b;
```

22. switch Statement:

Selects a block of code to execute based on the value of an expression.

Example:

```
switch(day) {  
    case 1: System.out.println("Monday"); break;  
    default: System.out.println("Other day");  
}
```

23. switch Expression:

A variant of the switch statement that returns a value (newer Java versions).

24. do-while Loop:

A post-test loop that executes its body at least once before checking the condition.

Syntax:

```
do {  
    statements;  
} while (condition);
```

25. while Loop:

A pre-test loop that executes as long as the condition is true.

Syntax:

```
while (condition) {  
    statements;  
}
```

26. for Loop:

A loop that includes initialization, condition, and increment/decrement in one statement.

Syntax:

```
for (initialization; condition; increment) {  
    statements;  
}
```

27. for-each Loop:

A simplified loop for iterating over arrays or collections.

Syntax:

```
for (Type item : collection) {  
    statements;  
}
```

28. Infinite Loop:

A loop that never terminates because its condition always evaluates to true.

29. Sentinel Value:

A special value used to indicate the end of input within a loop.

30. Input Validation Loop:

A loop that continues to prompt the user until valid input is received.

Example:

```
do {  
    System.out.print("Enter a positive number: ");  
    input = scanner.nextInt();  
} while (input <= 0);
```

31. Nested Loops:

Loops inside loops, useful for multi-dimensional data processing.

Example (nested while):

```
int i = 1;  
while (i <= 3) {  
    int j = 1;  
    while (j <= 2) {  
        System.out.println(i + "," + j);  
        j++;  
    }  
    i++;  
}
```

32. Comparing Floating Point Numbers:

Due to precision issues, use a tolerance when comparing floats.

33. Tolerance in Floating Point Comparison:

A small value (e.g., 0.00001) used to determine if two floats are “close enough.”

Example:

```
if (Math.abs(f1 - f2) < 0.00001) { ... }
```

34. Comparing Characters:

Uses relational operators; characters are compared based on their Unicode values.

35. Unicode Ordering:

The natural order of characters in Java: digits come first, then uppercase letters, then lowercase letters.

36. Comparing Strings using equals():

Method to check if two strings are identical in content.

Example:

```
if (str1.equals(str2)) { ... }
```

37. Comparing Strings using compareTo():

Method to determine lexicographic order between strings.

Example:

```
int cmp = str1.compareTo(str2);  
if (cmp < 0) { ... }
```

38. Lexicographic Ordering:

Ordering based on dictionary sequence, which is affected by case and length.

39. Comparing Objects:

By default, equals() compares object references, but it can be overridden to compare object content.

40. Assignment Operator (=) vs Equality Operator (==):

'=' assigns a value, while '==' checks if two values are equal.

41. Indentation Importance:

Proper indentation is essential for code readability, though it does not affect how Java executes the code.

42. Boolean Literal: true

The literal representing a true value.

43. Boolean Literal: false

The literal representing a false value.

44. Operator Precedence:

Defines the order in which operators are evaluated (arithmetic > relational > logical).

45. Compound Conditions:

Combining multiple expressions using logical operators (&&, ||, !).

46. Code Sample Using &&:

```
if (x > 0 && y > 0) { System.out.println("Both positive"); }
```

47. Code Sample Using ||:

```
if (x < 0 || y < 0) { System.out.println("At least one negative"); }
```

48. Code Sample: Nested Conditions:

```
if (a > b) {  
    if (a > c) { System.out.println("a is largest"); }  
}
```

49. Code Sample: while Loop Counting:

```
int count = 1;  
while (count <= 10) {  
    System.out.println(count);  
    count++;  
}
```

50. Code Sample: do-while Loop Counting:

```
int count = 1;  
do {  
    System.out.println(count);  
    count++;  
} while (count <= 10);
```

51. Code Sample: for Loop Iteration:

```
for (int i = 0; i < 10; i++) {  
    System.out.println(i);  
}
```

52. Code Sample: for-each Loop Iteration:

```
for (String item : items) {  
    System.out.println(item);  
}
```

53. Code Sample: Ternary Operator Usage:

```
String result = (score >= 60) ? "Pass" : "Fail";
```

54. Code Sample: switch Statement:

```
switch(day) {  
    case 1: System.out.println("Monday"); break;  
    case 2: System.out.println("Tuesday"); break;  
    default: System.out.println("Other day");  
}
```

55. Flowchart for if Statement:

A conceptual diagram that shows the decision process in an if statement.

56. Decision Making in Java:

Using conditionals (if, if-else, switch) to control program flow.

57. Conditional Statements Overview:

Statements that let you choose which code to execute based on conditions.

58. Repetition Statements Overview:

Loops that allow code to be executed repeatedly.

59. Loop Control Statements:

Keywords like break and continue (not detailed here) that alter loop behavior.

60. Pre-test Loop:

A loop (while, for) that tests its condition before executing the loop body.

61. Post-test Loop:

A loop (do-while) that tests its condition after executing the loop body.

62. Increment Operator (++):

Increases a variable's value by one.

Example: a++;

63. Decrement Operator (--):

Decreases a variable's value by one.

Example: a--;

64. Code Sample: Increment Operator:

```
int a = 5;  
a++; // a becomes 6
```

65. Code Sample: Decrement Operator:

```
int a = 5;  
a--; // a becomes 4
```

66. Infinite Loop Problem:

Occurs when a loop's condition is never false, causing non-termination.

67. Debugging Loop Termination:

The process of ensuring that loop conditions will eventually evaluate to false.

68. Calculating Loop Iterations:

Determining how many times a loop will execute, especially in nested loops.

69. Code Sample: Nested while Loops:

```
int i = 1;  
while (i <= 3) {  
    int j = 1;  
    while (j <= 2) {
```

```

        System.out.println(i + "," + j);
        j++;
    }
    i++;
}

```

70. Code Sample: Nested for Loops:

```

for (int i = 1; i <= 3; i++) {
    for (int j = 1; j <= 2; j++) {
        System.out.println(i + "," + j);
    }
}

```

71. Using Logical Operators in Conditions:

Combining multiple conditions with &&, ||, and !.

72. Code Sample: if with && and ||:

```

if ((x > 0 && y > 0) || z == 0) {
    System.out.println("Condition met");
}

```

73. Code Sample: Input Validation using while:

```

Scanner sc = new Scanner(System.in);
int input;
do {
    System.out.print("Enter a positive number: ");
    input = sc.nextInt();
} while (input <= 0);

```

74. Short-Circuit Behavior Example:

In the expression `if (false && someMethod())`, `someMethod()` is never called.

75. Code Sample: Avoiding Division by Zero:

```

if (count != 0 && total / count > MAX) {
    System.out.println("Safe division");
}

```

76. Comparing Data and Data Types:

Understanding that comparisons differ based on data types (int, float, char, String, etc.).

77. Code Sample: Comparing Two Numbers:

```

if (a < b) {
    System.out.println("a is less than b");
}

```

78. Code Sample: Comparing Characters:

```

if (ch1 < ch2) {
    System.out.println(ch1 + " comes before " + ch2);
}

```

79. Code Sample: Using equals() for Strings:

```

if (str1.equals(str2)) {
    System.out.println("Strings are equal");
}

```

80. Code Sample: Using compareTo() for Strings:

```
int cmp = str1.compareTo(str2);
if (cmp < 0) {
    System.out.println(str1 + " comes before " + str2);
}
```

81. Importance of Tolerance for Floats:

Always use a tolerance value when comparing floating-point numbers.

82. Code Sample: Floating Point Comparison:

```
if (Math.abs(f1 - f2) < 0.00001) {
    System.out.println("Floats are essentially equal");
}
```

83. for-each Loop in Arrays:

Using for-each to iterate over array elements.

Example:

```
for (int num : numbers) {
    System.out.println(num);
}
```

84. Iterator Interface Overview:

An object that allows sequential access to elements in a collection.

85. Difference Between Pre-test and Post-test Loops:

Pre-test loops check the condition before executing the loop; post-test loops execute the body first.

86. Use of Parentheses in Complex Boolean Expressions:

Parentheses help clarify the order of evaluation in compound conditions.

87. Code Sample: if with Parentheses:

```
if ((a > b) && (c < d)) {
    System.out.println("Condition met");
}
```

88. Use of Curly Braces for Block Statements:

Always use { } to group multiple statements, especially in conditionals and loops.

89. Code Sample: Block Statement Example:

```
if (x > y) {
    System.out.println("x is greater");
    x--;
} else {
    System.out.println("y is greater or equal");
}
```

90. Nested if-else Complexities:

Understanding how else clauses pair with the nearest unmatched if.

91. Matching else Clause to Nearest if:

A rule in Java where an else is associated with the closest preceding if that has not been paired with an else.

92. Common Pitfalls in Nested if Statements:

Errors such as misaligned braces that lead to unexpected behavior.

93. Code Sample: Nested if Statement (MinOfThree):

```
    if (num1 < num2) {  
        if (num1 < num3) {  
            min = num1;  
        } else {  
            min = num3;  
        }  
    } else {  
        if (num2 < num3) {  
            min = num2;  
        } else {  
            min = num3;  
        }  
    }  
}
```

94. Self-Review Question: What is Flow of Control?

It is the sequence in which statements are executed in a program.

95. Self-Review Question: What is a Truth Table?

A chart that displays the output of a Boolean expression for every possible input combination.

96. Self-Review Question: How Do Logical Operators Work?

They combine Boolean values: && returns true if both are true, || returns true if at least one is true, and ! negates a Boolean.

97. Self-Review Question: Difference Between while and do-while Loops?

A while loop tests its condition before executing (and might not run at all), whereas a do-while loop executes its body at least once before checking the condition.

98. Self-Review Question: Write a Code Fragment to Count Occurrences of a Value.

Example:

```
int count = 0;  
for (int i = 0; i < array.length; i++) {  
    if (array[i] == target) {  
        count++;  
    }  
}  
System.out.println(count);
```

99. Use of break Statement (Loop Control):

Terminates the loop immediately when executed.

100. Use of continue Statement (Loop Control):

Skips the remaining statements in the loop body and continues with the next iteration.

101. Code Sample: Using break in a Loop:

```
for (int i = 0; i < 10; i++) {  
    if (i == 5) break;  
    System.out.println(i);  
}
```

102. Code Sample: Using continue in a Loop:

```
for (int i = 0; i < 10; i++) {  
    if (i % 2 == 0) continue;  
}
```



```
System.out.println(i);
```

```
}
```

103. Repetition Statement Overview:

A loop allows a program to execute a block of code repeatedly based on a condition.

104. Code Sample: Counting Using a for Loop with Custom Increment:

```
for (int num = 100; num > 0; num -= 5) {
```

```
    System.out.println(num);
```

```
}
```

105. Importance of Testing Loop Conditions:

Ensure that the loop's condition will eventually become false to avoid infinite loops.

106.