

## **Agenda**

- Streams (Java)
- Reactive programming
- Symbols
- RxJava
- RxAndroid
- Useful recipes



#### Streams (Java)

- Collection API evolution
- Available since Java 8
- Declarative processing
- Provides tools for filtering, conversion, group and others

http://www.oracle.com/technetwork/pt/articles/java/streams-api-java-8-3410098-ptb.html



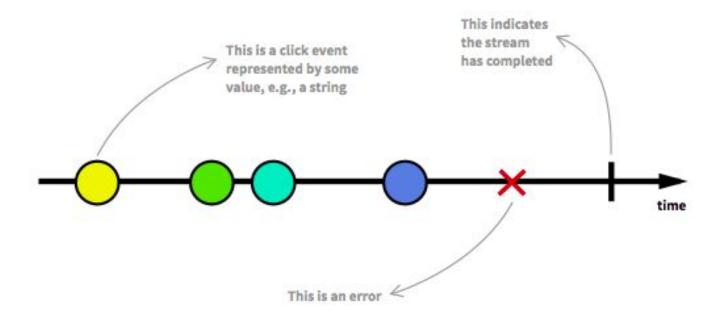
## **Reactive programming**

- Streams can be Synchronous or Asynchronous
- Adds new tools to iterate sequences
- You can have a Stream of any type
- Increases level of abstraction

http://reactivex.io/intro.html https://gist.github.com/staltz/868e7e9bc2a7b8c1f754



# **Symbols**





- Is the Java VM implementation for Reactive Extensions through the Observable class
- Allows to compose asynchronous code and event based data in a sequential pipeline
- Extends the Observable pattern while supporting all methods and actions from sequences
- Add operations that allows sequence merge in a declarative way
- Abstract the code needed to deal with Thread-Safe, synchronism and concurrency

https://gist.github.com/staltz/868e7e9bc2a7b8c1f754

https://github.com/ReactiveX/RxJava



#### **Cold vs Hot**

- Observables are lazy
- Observables can be Cold or Hot
- Cold observables have its data produced inside themselves
- Hot observables have its data produced outside

https://medium.com/@luukgruijs/understanding-hot-vs-cold-observables-62d04cf92e03



#### Main operations

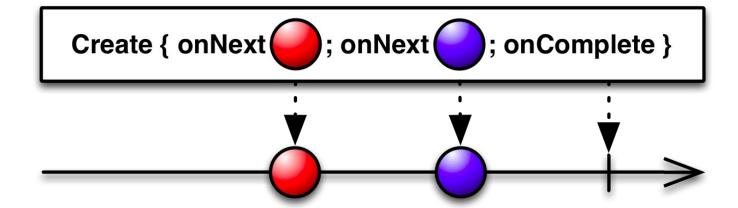
- Creation
- Transformation
- Filtering
- Combine / Merge
- Error Handling
- Threading



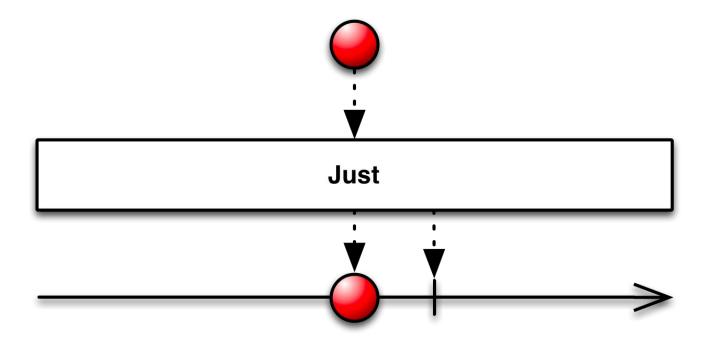
Main methods for creating an Observable

- Observable.create
- Observable.just
- Observable.from
- Observable.range

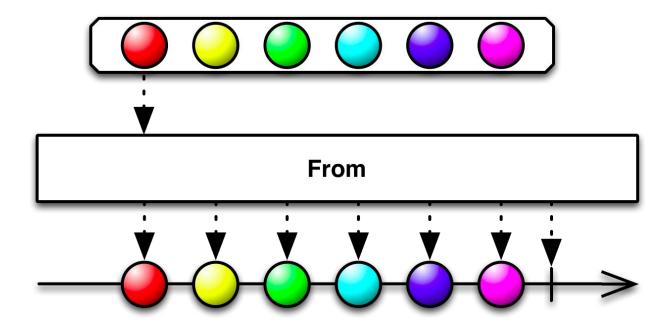




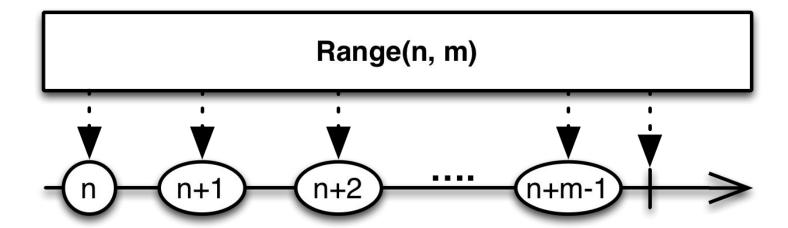










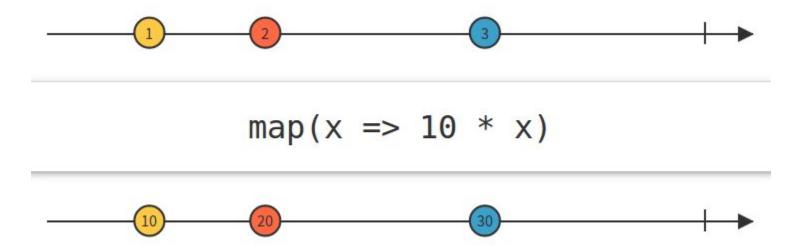




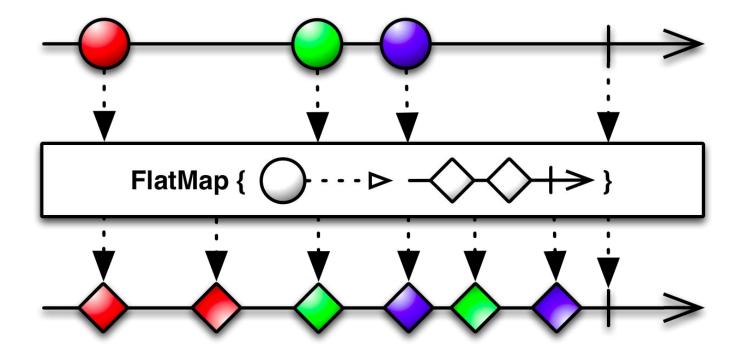
#### Main methods for transformation

- Map
- FlatMap







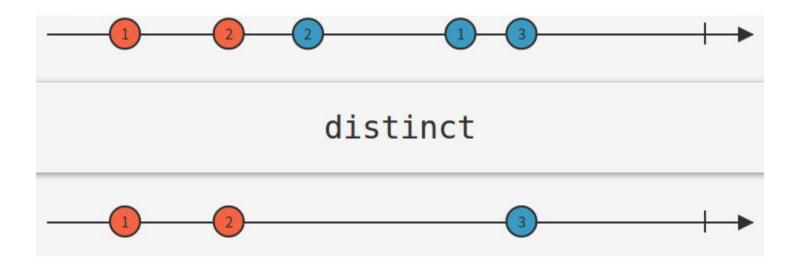




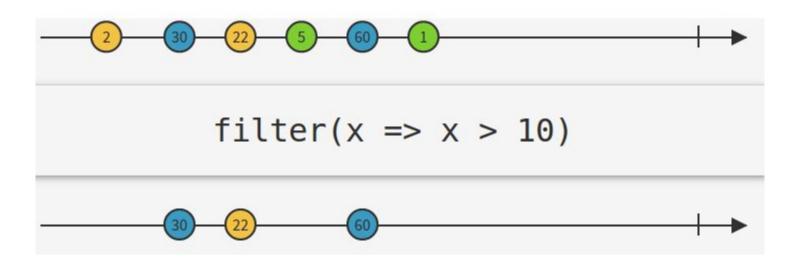
#### Main methods to filter

- Distinct
- Filter







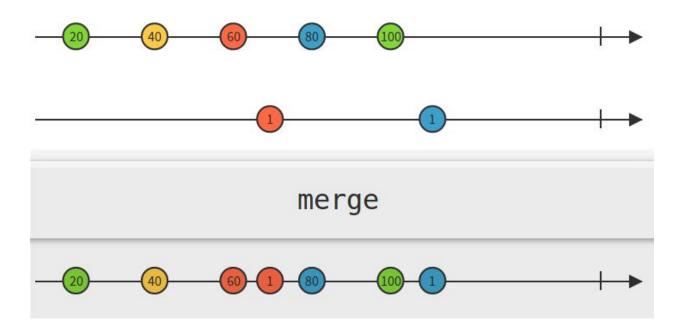




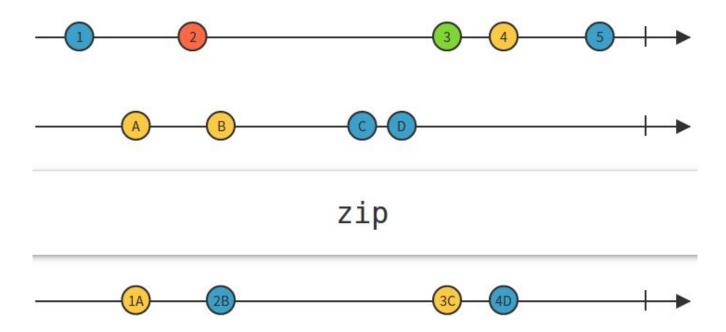
Main methods to combine Observables

- Merge
- Zip







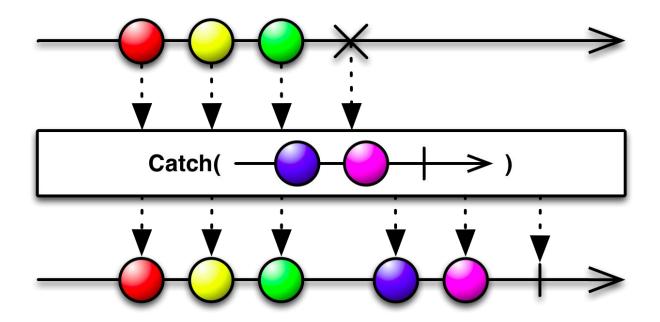




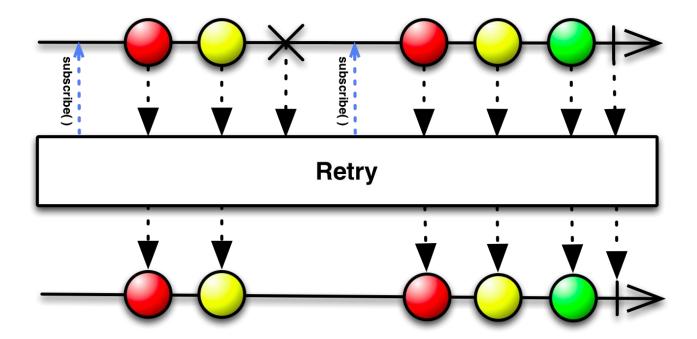
Main methods for Error Handling

- onErrorReturn (Catch)
- Retry







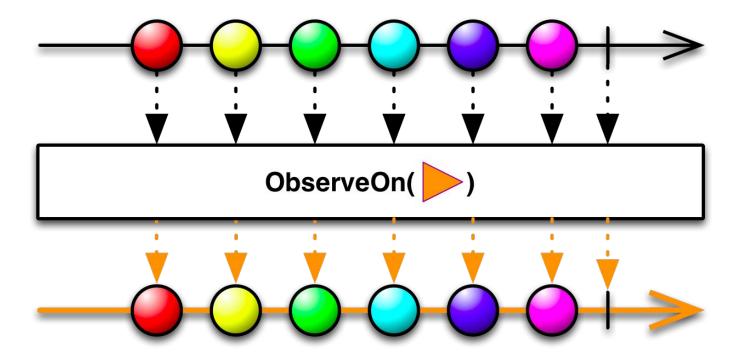




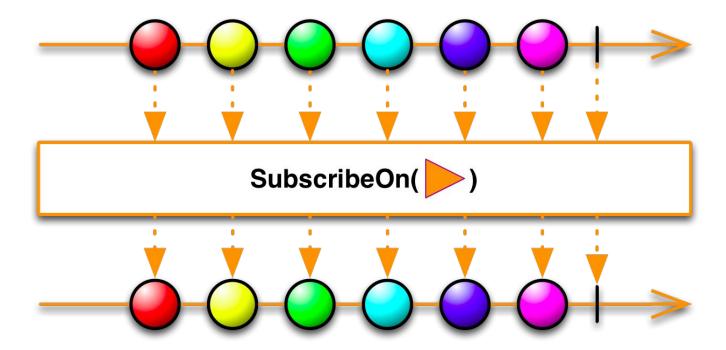
Main methods for Threading control

- ObserveOn
- SubscribeOn











#### **RxAndroid**

- AndroidSchedulers.mainThread
- Provide an alternative to AsyncTask
- Allow the developer to "Reactify" Android events



## **Useful recipes**

- Simplifying network access
- Multiple network call in sequence
- OnClickHandler
- Search field with keypress handling
- BroadcastReceiver com Rx
- Bluetooth communication



