Monitoring

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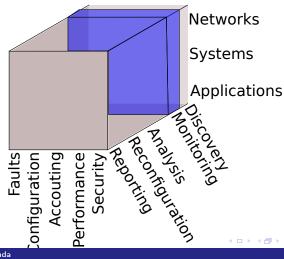
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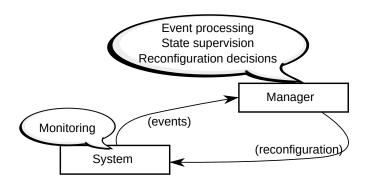
Data Storage

What to Monitor

Receiving Data

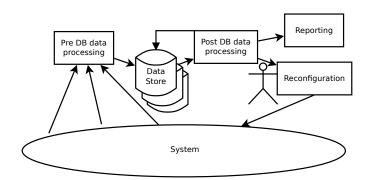


The Big Picture





Data Flow





Applications

- Logs
 - Count errors, accesses, etc.
- Proxies
 - Between the client and the server
- Fake requests
 - Withdraw/deposit money from a bank account
 - Request a web page
 - E.g. Site24x7 benchmark



Systems

- OS services
 - ps, who, uptime, free
- Logs
- Ping, IPMI, SNMP



```
Example (free)
```

```
$ free -h
       total used free shared buff/cache available
Mem:
       15Gi
             1.6Gi 8.1Gi
                         162Mi
                                     5.7Gi
                                                13Gi
      19Gi
                0B
                   19Gi
Swap:
$ free | awk 'NR==2 {print $4;}'
```

Networks

- SNMP
 - traps/queries
- Fake nodes
 - Routing protocols
- Traffic observation
 - IPFIX
 - Port mirroring
- Diagnostic tools
 - Ping
 - Traceroute



Data Received

Status

- on/off/on with problems
- Ping
- Website responded

Configuration settings

- Certificate expire date
- DHCP lease range
- Number of threads for HTTP requests



Data Received

Statistics

- Free memory
- Number of 404 errors
- Response time
- Watermarks

Errors

Problems the agent is aware of

- Unexpected website response
- Route in cycle



How to cope with the large amount of data?

- Ask what you need to know
 - But not less than that



Passive Agents

Monitoring framework queries the agent

Data flow regulated by monitoring framework

Pre-Processing

- Late discovery of problems
- Required to discover failed hardware/agent
- Requires 2 messages
- The authentication problem
 - Overhead for authenticating requester
 - Alternative is DoS vulnerability



Active Agent

Motivation

Agent spontaneously notify the monitoring framework

Pre-Processing

- E.g. SNMP traps
- Timely discovery of errors
- Can overload the monitoring framework
- Useless information/managed device resource consumption
- Risk of spontaneous synchronization
 - Random timers
 - Dynamic timers



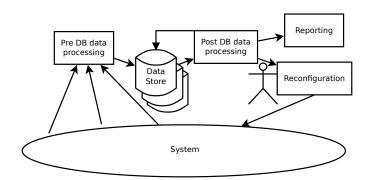
Data Storage

Where to Calculate Metrics?

Performance problems may emerge when determining the metrics is computationally intensive

- On the managed entity
 - Impact on the managed entity performance
- Outside the managed entity
 - Requires the transfer of the file
- Write the file outside the managed entity
 - e.g. Elastic cloud/Kibana





Why pre-processing?

- Data must make sense
- Errors can happen
- Facilitate storage and analysis



Pre DB processing

Motivation

Partition data in tokens

- Depends of the agent and data
 - SNMP
 - Apache log files
- Tokens
 - Timestamp
 - Device ID
 - Metric
 - Value



Validate tokens and logic

- CPU utilization > 100%?
- Timestamp is in the past?
- Device ID exists?
- End date > start date?



Correct tokens and logic

What if data is wrong?

- Discard
 - Mark as unknown
- Recover
 - Repeat the last known value
 - Or weight the average of the n previous readings
 - Repeat the query
- Consider as a problem

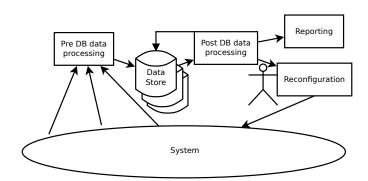


Harmonize data

Make sure that comparable metrics are comparable

- Temperature in ^oC
- Date format
- Power in W
- Time in ms





Coping with Large Amounts of Data

- As the volume of data increases
 - so does time to query it
 - so does space required to store it
- More may not be better



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Motivation

Compress data

- Compress repetitions
 - Up since Jan 5th 2016
 - Route unchanged since Feb 27th 2012
- Thresholding
 - Temperate lower than 60^oC except

Pre-Processing

- Mar 3rd, 22h37m (65^o),
- Mar 4th, 15h18m (67^o)
- Discard replications
 - Website served by 4 replicas. Average response time 750ms



Degrade data

 Historical data is important but precision becomes irrelevant

Interval	Data kept
Last 30 days	Every reading
30 <t<60 days<="" td=""><td>Hourly max, min, average</td></t<60>	Hourly max, min, average
60≤ t<180 days	Daily max, min, average
t≥180 days	Weekly max, min, average



Data Store

Typical load balancing approaches for databases

Pre-Processing

- Distribute the data by several database instances
- Read-Only replication
- Round Robin Databases (RRD)
 - Circular buffers applied to databases
 - Works well with data degradation
- Hierarchical databases
 - Raw data is subsumed at multiple levels to facilitate analysis
- Rolling databases
 - Round robin at the database level









Wrap Up

Large amounts of data come in your way

Pre-Processing

- Make sure that you get what you need
 - FCAPS (Not just Faults)
- Make sure that you don't overwhelm the infrastructure to get what you don't need
- Keep cleaning
 - so that you can retrieve it when needed



What's Next

Analysis, report and reconfiguration for FCAPS

