

Escaleta:

-Tutorial,

-Someone murders you

-Your old imaginary friend tells you that you are dead and that you have to run through your memories to find who killed you

-5

You are afraid about a monster in your closet and when your imaginary friend tells you to check it (through minigames) a bat scares you, and the house spirit comforts you and tells you that he will always be there for you.

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Time passes and you go through a "troubled" adolescence (nothing important, just typical fights with parents, not feeling like you belong somewhere) something makes you lock yourself in your room. Lucia is your mom, the minigames are about trying to reason with her, or finding your parent's love in a labyrinth.

-19

-Young adulthood

You are now a college student. You get drunk and you have to finish some work for the next day. The minigames represent you trying to do it, so they are very confusing. This is the perfect stage to introduce references to our classmates and teachers.

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-Adulthood (HAY QUE CAMBIARLO)

You inherit your childhood home when your parents die. To your dismay, when you arrive your imaginary friend is still there. The spirit of the house seems to be very sad, as if you were going to leave him. There's something mysterious in the ambience, the spirit's mood, the minigames....

-Moment of death

You see yourself standing on the balcony of your house. You know someone is going to push you and you are gonna die. You see that the spirit of the house is the one who is going to push you, you run towards him and through him bc he is intangible, pushing yourself down the roof. The spirit then tells you, as you fade, that he has done that to keep the time-space safe and free of paradoxes and that you have been killing yourself since the start of time.

Guion:

Part 0:

-You start in the house, a message tells

COMMAND

???: *snif* *snif* oh man... *snif* it doesn't get any better....

COMMAND

???: Ok... I'm ok... let's start.

COMMAND

???: Use the arrows to move

Use the arrows, you see the door of your house.

COMMAND

???: That in front of you is a door. You can go through it to enter a different room or a minigame. Room controls work all the same, minigame controls change for each game and will be explained when necessary. Also, there are some commands, to see all of them, just type 'help'.

COMMAND

???: Enter through the front door, and find the BALCONY

You reach the balcony.

COMMAND

???: Congratulations! You have successfully finished the tutorial and now it's time to...

Something pushes you 3

COMMAND

???: DIE. You are dead. So dead. Your heart stops beating and you stop breathing. Bad Luck.

COMMAND

???: Let me introduce myself... Well, actually, we have known each other for a long time, haven't we? I've been with you since you were a baby, don't you remember? Your old pal Simone!

COMMAND

Simone: You used to talk to me every night... but, you know, people get older and that's alright, I've been with someone else too, you know, but he left... they always leave. And it is always so sad... *snif* but I'm ok, you know... you get used to it.

COMMAND

Simone: So! Moving on! You see, you just died, actually you were MURDERED, by who you might ask, I am an intangible imaginary friend and we imaginary friends never take part in human messy stuff... don't look at me like that, it wasn't me! You wanna know who did it? Just go through your fading memories as a ghost until you get to your end, there will you find the answer.

PART 1:

The map changes to your room. The younger you is there/you control the younger you.

BLACK SCREEN:

COMMAND

Simone: here we are! Remember this? Of course you do. Your biggest fear, my dear. The monster in the closet from which your blanket won't protect you. Help yourself to find the courage to face it! Get out of your bed and go for it!

Load map

Short description of the space:

-This is your bedroom, you sleep here.

Long description of the space:

-This is your bedroom, the place in which you can refuge, there is a closet in the north, two doors to minigames on the east and west. There is also a bed, and a door to access the rest of the house, but it is locked.

("You sit at your bed crying, thinking the monster in your closet is going to eat you. Suddenly, someone appears...")

COMMAND

Old Simone: Don't cry my sweet child. You know there's no monster... Let's go check it out.

You are now free to move, 2 rooms (one for each minigame stand there)

MINIGAMES: Padel, Piedra papel o tijera

If you ask Simone what to do:

COMMAND

Old Simone: Just play the minigames and solve the puzzle, darling.

As you solve the puzzle near the wardrobe, it opens and a bat (represented by a pixel) goes through the room. You get scared (an exclamation sign appears over your head)

COMMAND

Old Simone: Shhh, relax my boy... It was just a bat, you don't have anything to worry, I'm here with you. And I'll stay forever...

When you end the scene:

BLACK SCREEN:

COMMAND

Simone: Wow, that was long ago, wasn't it? It was the first time we met. I mean, it's the most important moment in your life, since you met ME.

Part 2:

BLACK SCREEN:

-Short desc: Your bedroom.

-Long desc: Your bedroom, you are now older and it has been arranged differently. There are doors to the minigames, and a locked door to the rest of the house. You have locked it, so that you can be alone.

COMMAND

Simone: Wow! Ghost time travel man, I will never get tired of it. Pheeeew. Well well well, here we are. We are again in your room, but you can see that it is arranged differently. You are 15 now, and you are mad at your parents because of a variety of reasons. The problem is that you have locked yourself up in the room so that they leave you alone. But you will have to unlock sometime, put your thoughts in their place to... Oh, here she comes

COMMAND

Lucia (mom): *from behind the door* ILLO IRIPOIAH ZAL DE AHI CARAJÓ
(*politely* Would you please come out?)

COMMAND

Carlos (dad): *from behind the door* Choh niíiiiño abre la puerta ("Please open the door")

COMMAND

Lucia: PERO TE KIERE KALLAH (*politely* "You should lower your voice volume")

COMMAND

Simone: Your parents were a really strange couple... The only thing they had in common was that both talked weird.

Map loads:

COMMAND

Old Simone: Hey buddy. I know it can be difficult to understand, but if they act like this is not because they want to control you, but because they really love you, they do care. It's just... adults have their own problems that children can't understand. Believe me, they are far more sad than you are.

MINIGAMES: Laberinto (buscar el amor de tus padres en el laberinto de sus acciones y sus palabras)

Only three minigames this time, the fourth is after the puzzle.

As you solve the puzzle and open the door, you are pushed back while Lucia enters the room. You now have to face the fourth minigame, "QUE LUCIA NO TE PEGUE" (Rodrigo's idea).

When you finish the minigame:

BLACK SCREEN:

COMMAND

Simone: Wow, that was scary. Well, let's move on to the next important chapter of your life. This is my favourite: the night you got drunk before handing over the last project of Data Structures... Actually, if I remember correctly, your professor, was the most handsome, most intelligent and funniest man I've ever met. And I think we share names...

Part 3

BLACK SCREEN:

DISPLAY

PHONE RINGING

...

Map loads:

You are at the door, the phone ringing has an exclamation sign over it (it would be cool if each time you move, you also move to a random direction)

You reach the phone:

COMMAND

Rodrigo: Hey, you know we have to hand the project tomorrow, right? I've written 16546548979879872 lines of code, now you have to comment it. And remember, if we don't get an A+ I'm going to rip off your head. I'll still love you, tho!

4 minigames, based on confusion. After every minigame a classmate calls you, the phone rings and you can't get to any minigame before answering it.

1)

COMMAND

Andrés: Have you seen the hot girl in freshman year? Do you know her phone? I want to try to hit on her. Btw, the girl I was flirting with last week started to ignore me, another one to the black list...

The minigame Questions and Answers starts

2)

Villar: Hermanos, ha llegado la hora de los
POOORRRRRRRRRRRRRRRROSSSSSSSSSSSSS *shouts heard from
behind*

3)

4)

Rodrigo: Hey, I saw you committed the changes on git. By the way, the handing date is three months from now, but I wanted you to do it fast. Byeeee.

Simone: College was a crazy time... I remember that you puked on me once, but since you didn't see me... Well, onwards to the next memory.

Simone: The death of your parents really was a hard time for you. At least something good came out of it, remember? The day when you came back to the house where you used to live...., but this time you were not alone, were you?

You control the character and enter the house until you reach some point. At that point you stop controlling the character and another character comes towards you from the door and starts talking.

Luisa: HEEEEYYYY HOOOONEEEEYYY I'M HEEREEEE DID YOU MISS
MEEEEEEEEEEE.... What? What is wrong with you? The fact that your parents died yesterday
doesn't give you the right to be rude man.... like omg

DISPLAY

Simone: *sigh* I really don't know what did you see in that sociopath

COMMAND

Luisa: by the way, I checked your phone and some bitch called 'Movistar' was calling you. If you ever talk to her again I will f*** KILL YOOOUUUU OOK??? hahahha just kidding heheh

Minigames:

-Counting Points:

COMMAND

Luisa: Heeeyyy honey.... I'm going to hang out with this guy Victor.... Can you please count the dots on the wall for me plase? Love youuu byeeeee..

The minigame starts.

-Calculo rapido:

COMMAND

Luisa: Heeeyyyyyy, I was just wondering... can you please make math while I date this guuy Emilio... He is from the new job and.. you know nothing serious just friendship. Byyyeee.

-Ajedrez

COMMAND

Luisa: Honeeeeeeeey, I'm going to get some drinks with my friend Nacho, you know, just a fried hahaha, can you solve some chess problems while I'm out, I need them for my classes. Love youuuuuuuuu

Riddle

DISPLAY

Hey honey... I mean I do love you and all but I don't think we can be together...

COMMAND

Luisa: Are you breaking up with me?! YOU?! Please Please babe I love you please please don't leave me please

DISPLAY

Leave now, I don't want you here anymore.

COMMAND

Luisa: CAUTION! CAUTION! THIS IS THE BIGGEST MISTAKE IN YOUR LIFE!

Simone: That was the best decision of your life.

Luisa: I HATE YOU! I WILL KILL YOU WITH MY OWN HANDS!!!!

Luisa leaves.

BLACK SCREEN:

COMMAND

Simone: Well, let's move on to the next chapter, YOUR DEATH...

Part 5:

BLACK SCREEN:

COMMAND

Simone: Here we are, the moment of your death. Let's see what happened...

MAP LOADS:

Old you are standing next to the balcony, looking at the views, at that moment Old Simone appears behind old you and gets closer

COMMAND

Old Simone: Have you ever had a belief so strong that you would be willing to end the lives of the people you love for it? I don't think you will ever understand what I'm about to do, but destiny can't be avoided, so be it.

DISPLAY

SIMONE IS GOING TO KILL YOU! STOP HIM!

You run manually towards him, (if you take more than 2 seconds game over appears and you restart the scene), but when you are going to catch him, you go through him and and push your old self down the roof, killing him/you.

Simone and Old Simone fuse

COMMAND

Simone: I'm sorry kid, but this had to happen... Yes, I knew everything since the beginning, but I can't do anything to stop it.

Simone: I'm atemporal (and intangible, I told you), there was no old me, going through your life again is the hardest moment for me, but I have to remember myself why do I do this.

Simone: You are the most important person in my life, you know? *snif* It's hard for me too... Having to go through this since the beginning of times in order to avoid time paradoxes...

Simone: Nobody knows how it started, but you have been killing yourself since the creation of the world. Now it's time to say goodbye my darling. I hope you are okay wherever you go...

BLACK SCREEN:

CREDITS

Riddles:

1) What
flies
without
wings?

Simone's Clue: Although It is not something physical, we all can feel it pass. I'm trying this to rhyme, just give me a bit more... mind?

A: Time

2) Tear one off
and scratch my head
what was red is black instead.

Simone's Clue: Little and powerful, I could burn your house if you light me.

A: Match

3) Voiceless it cries,
Wingless flutters,
Toothless bites,
Mouthless mutters.

Simone's Clue: With no lungs it blows, the leaves of the trees and the burning coal. If you are not careful enough, it might also blow your soul.

A: Wind

4) Who makes it, has no need of it.
Who buys it, has no use for it.
Who uses it can neither see nor feel it.
What is it?

Simone's Clue: If everything goes right, need it not, you might. What we all run from can't be avoided. The final prison cell to the eternal night.

A: Coffin

COSAS QUE DECIR: