Rodrigo Pereira

Full Stack Developer 240-289-3463

Summary

I am a full stack developer with an affinity for the front end and UX. When I solve problems and build platforms I do so with people, their needs, their resources, and their growth potential in mind. I bring a diverse viewpoint to the table having shipped products as a developer, in QA, and from an administrative end as a small business owner for the past year and a half.

Skills

Development: Javascript, React, MongoDB, C#, HTML, CSS, Node, Express, Firebase **Testing and Management:** TestTrack, SpiraTeam, Jira, Rapise, Deja

Projects

- Curatr A full stack MERN application that allows users to create and share curated lists of video games using game data from the rawg.io api. Front end and back end deployed on Heroku. This was a team project where I took on the role of scrum master and developed on both the front and back ends.
- SameVibe A React app that suggests music similar to a user selected song using listening data collected by Last.FM and provides listening links. Deployed on <u>Heroku</u>.
- **JStrivia** A trivia game made with HTML, CSS, and pure vanilla Javascript using data from the Open Trivia api. Deployed on <u>GitHub Pages</u>.

Relevant Experience

Software Development Contract | Standard Jiu Jitsu | Rockville, MD

September 2020-January 2021

- Developed a progressive web app to serve as an online learning platform for a martial arts gym with almost 200 students using ReactJS, Express, and Firebase.
- Filmed and edited all instructional video content that would go on the app using Adobe Premiere.

General Assembly | Software Engineering Fellow | Remote

September 2020-December 2020

- Expanded knowledge of Full Stack software engineering with a MERN stack.
- Created solo and team open source projects using various technologies available on <u>GitHub</u>.
- Explored fundamental computer science concepts like data structures and algorithms.

Coding with Kids | Instructor | Austin, TX

January 2018 - March 2018

- Took 2 separate classrooms of dozens of children from ages 7-10 from little to no coding experience to their first interactive application in 3 months.
- Taught using the MIT Media Lab's Scratch platform.

Zenimax Media | QA Tester | Rockville, MD

September 2017 - December 2017

- Entered detailed, well researched bugs into a database using TestTrack and recorded logs of all processes being run during bug reproduction using Deja.
- Collaborated remotely with our team's main development studio in Texas as well as 2 other studios internationally.

Inflectra | Project Intern | Silver Spring, MD

February 2017 - April 2017

- Developed an open source add-in for Microsoft Excel to integrate with Inflectra's SpiraTeam ALM software using Javascript, OfficeJS, and FabricUI. The add-in is available on the Office 365 store.
- Documented the product for users and developers.
- Published and deployed the product onto the Microsoft Office add-in store.

Education

General Assembly | Remote
Software Engineering Immersive
American University | Washington, DC
General Studies
Montgomery College | Rockville, MD
Music Theory and Composition

September 2020 - December 2020

January 2014 - May 2014

August 2011 - May 2013