## Submission

| ID      | DATE       | PROBLEM            | STATUS            | CPU LANG   |
|---------|------------|--------------------|-------------------|------------|
|         | TEST CASES |                    |                   |            |
| 8201516 | 15:18:56   | Collatz Conjecture | <b>✓</b> Accepted | 0.02 s C++ |
|         |            |                    |                   |            |

Submission contains 1 file: download zip archive

| FILENAME    | FILESIZE   | SHA-1 SUM                                |          |
|-------------|------------|--|----------|
| collatz.cpp | 1270 bytes | 7518b020058a8670d9dd8d07ee37ca51c3fcb405 | download |

Edit and resubmit this submission.

## collatz.cpp

```
1 #include<bits/stdc++.h>
 3 #define INF 999999
 4 #define ll long long
6 using namespace std;
8 int main(){
10
       int n1, n2;
            e (cin>>n1>>n2 && n1!=0 && n2!=0) {
            11 \text{ n1pasos} = 0;
13
```

```
17
            secuencia[nIT] = n1pasos;
18
            while(true) {
19
20
                if(nIT == 1){
21
22
                     break;
23
                }
24
25
                n1pasos++;
                if(nIT \% 2 == 0)
26
27
                    nIT /= 2;
28
29
                else
30
                    nIT = nIT * 3 + 1;
31
32
                secuencia[nIT] = n1pasos;
33
34
35
            11 \text{ nIT2} = n2;
            while (true) {
36
37
                if (secuencia.find(nIT2) != secuencia.end()) {
38
39
                    11 countNum1 = secuencia[nIT2];
40
                    11 countNum2 = n2pasos;
41
                    cout<<n1<<" needs "<<countNum1<<<" steps, "<<n2<<" needs "<<countNum2<<" steps, ";</pre>
42
                    cout<<"they meet at "<<nIT2<<endl;</pre>
43
                    break;
44
45
46
                }
47
                if (nIT2 % 2 == 0) {
48
49
                    nIT2 /= 2;
50
                }
                else {
51
                    nIT2 = nIT2 * 3 + 1;
52
53
54
                n2pasos++;
      Help
55
56
57
        return 0;
```

11 n2pasos = 0;

11 nIT = n1;

unordered\_map<11, 11> secuencia;

14

15

16