# Hadoop Architecture and its Usage at Facebook

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#### Outline

- Introduction
- Architecture of Hadoop Distributed File System
- Hadoop Usage at Facebook





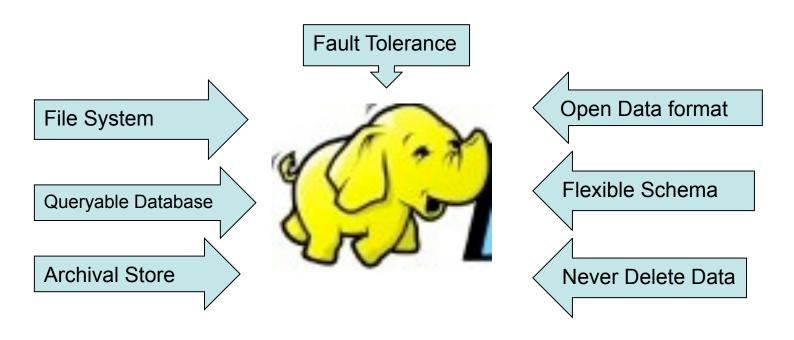
#### Who Am I?

- Hadoop FileSystem (HDFS) Project Lead
  - Core contributor since Hadoop's infancy
- Facebook (Hadoop, Hive, Scribe)
- Yahoo! (Hadoop in Yahoo Search)
- Veritas (San Point Direct, Veritas File System)
- IBM Transarc (Andrew File System)
- UW Computer Science Alumni (Condor Project)





#### A Confluence of Trends



HADOOP: A Massively Scalable Queryable Store and Archive





# Hadoop, Why?

- Need to process Multi Petabyte Datasets
- Data may not have strict schema
- Expensive to build reliability in each application.
- Nodes fail every day
  - Failure is expected, rather than exceptional.
  - The number of nodes in a cluster is not constant.
- Need common infrastructure
  - Efficient, reliable, Open Source Apache License





# Is Hadoop a Database?

- Hadoop triggered upheaval in Database Research
  - "A giant step backward in the programming paradigm", Dewitt et el
  - "DBMS performance outshines Hadoop" Stonebraker, Dewitt, SIGMOD 2009
- Parallel Databases
  - A few scales to low hundreds of nodes and about 5 PB
  - Primary design goal is "performance"
  - Requires homogeneous hardware
  - Anomalous behavior is not well tolerated:
    - A slow network can cause serious performance degradation
    - Most queries fail when one node fails
- Scalability and Fault Tolerance: Hadoop to the rescue!





# Hadoop History

- Dec 2004 Google GFS paper published
- July 2005 Nutch uses MapReduce
- Feb 2006 Starts as a Lucene subproject
- Apr 2007 Yahoo! on 1000-node cluster
- Jan 2008 An Apache Top Level Project
- Jul 2008 A 4000 node test cluster
- May 2009 Hadoop sorts Petabyte in 17 hours





# Who uses Hadoop?

- Amazon/A9
- Facebook
- Google
- IBM
- Joost
- Last.fm
- New York Times
- PowerSet
- Veoh
- Yahoo!





# What is Hadoop used for?

- Search
  - Yahoo, Amazon, Zvents
- Log processing
  - Facebook, Yahoo, ContextWeb. Joost, Last.fm
- Recommendation Systems
  - Facebook
- Data Warehouse
  - Facebook, AOL
- Video and Image Analysis
  - New York Times, Eyealike



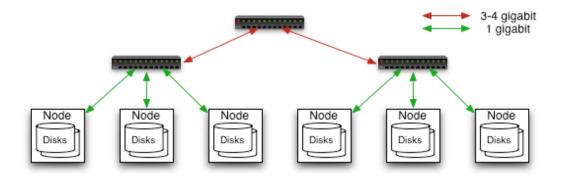
# Public Hadoop Clouds

- Hadoop Map-reduce on Amazon EC2
  - http://wiki.apache.org/hadoop/AmazonEC2
- IBM Blue Cloud
  - Partnering with Google to offer web-scale infrastructure
- Global Cloud Computing Testbed
  - Joint effort by Yahoo, HP and Intel
  - <a href="http://www.opencloudconsortium.org/testbed.html">http://www.opencloudconsortium.org/testbed.html</a>





# **Commodity Hardware**



#### Typically in 2 level architecture

- Nodes are commodity PCs
- 30-40 nodes/rack
- Uplink from rack is 3-4 gigabit
- Rack-internal is 1 gigabit





#### Goals of HDFS

- Very Large Distributed File System
  - 10K nodes, 100 million files, 10 100 PB
- Assumes Commodity Hardware
  - Files are replicated to handle hardware failure
  - Detect failures and recovers from them
- Optimized for Batch Processing
  - Data locations exposed so that computations can move to where data resides
  - Provides very high aggregate bandwidth
- User Space, runs on heterogeneous OS





# facebook **HDFS Architecture** 2. blockid & locations Cluster Membership NameNode Secondary NameNode Client 3. Read/write data **DataNodes**

NameNode: Maps a file to a file-id and list of DataNodes DataNode: Maps a block-id to a physical location on disk SecondaryNameNode: Periodic merge of Transaction log



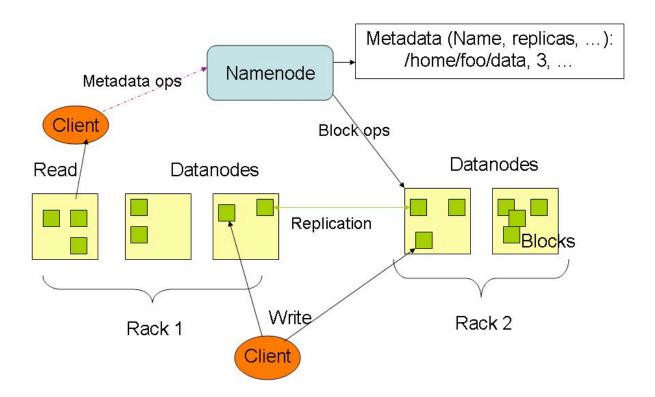
# Distributed File System

- Single Namespace for entire cluster
- Data Coherency
  - Write-once-read-many access model
  - Client can only append to existing files
- Files are broken up into blocks
  - Typically 128 MB block size
  - Each block replicated on multiple DataNodes
- Intelligent Client
  - Client can find location of blocks
  - Client accesses data directly from DataNode





## **HDFS Architecture**







#### NameNode Metadata

#### Meta-data in Memory

- The entire metadata is in main memory
- No demand paging of meta-data

#### Types of Metadata

- List of files
- List of Blocks for each file
- List of DataNodes for each block
- File attributes, e.g creation time, replication factor

#### A Transaction Log

- Records file creations, file deletions. etc





#### DataNode

#### A Block Server

- Stores data in the local file system (e.g. ext3)
- Stores meta-data of a block (e.g. CRC32)
- Serves data and meta-data to Clients
- Periodic validation of checksums

#### Block Report

- Periodically sends a report of all existing blocks to the NameNode

#### Facilitates Pipelining of Data

- Forwards data to other specified DataNodes





#### **Block Placement**

- Current Strategy
  - -- One replica on local node
  - -- Second replica on a remote rack
  - -- Third replica on same remote rack
  - -- Additional replicas are randomly placed
- Clients read from nearest replica
- Pluggable policy for placing block replicas
  - Co-locate datasets that are often used together
  - http://hadoopblog.blogspot.com/2009/09/hdfs-block-replica-placement-in-your.html





# **Data Pipelining**

- Client writes block to the first DataNode
- The first DataNode forwards the data to the next DataNode in the Pipeline, and so on
- When all replicas are written, the Client moves on to write the next block in file





#### NameNode Failure

- A Single Point of Failure
- Transaction Log stored in multiple directories
  - A directory on the local file system
  - A directory on a remote file system (NFS/CIFS)
- Need to develop a real HA solution
  - work in progress: BackupNode





#### Rebalancer

#### Goal: % disk full on DataNodes should be similar

- Usually run when new DataNodes are added
- Cluster is online when Rebalancer is active
- Rebalancer is throttled to avoid network congestion
- Command line tool

#### Disadvantages

- Does not rebalance based on access patterns or load
- No support for automatic handling of hotspots of data





# Hadoop Map/Reduce

- The Map-Reduce programming model
  - Distributed processing of large data sets
  - Pluggable user code runs in generic framework
- Common design pattern in data processing cat \* | grep | sort | unique -c | cat > file input | map | shuffle | reduce | output
- Natural for:
  - Log processing
  - Web search indexing
  - Ad-hoc queries





# Map/Reduce and Storage

- Clean API between Map/Reduce and HDFS
- Hadoop Map/Reduce and Storage Stacks
  - Typical installations store data in HDFS
  - Hadoop Map/Reduce can run on data in MySQL
  - Demonstrated to run on IBM GPFS
- External Schedulers and HDFS Storage
  - Condor Job Scheduler on HDFS
  - Dryad-style DAG Scheduler on HDFS





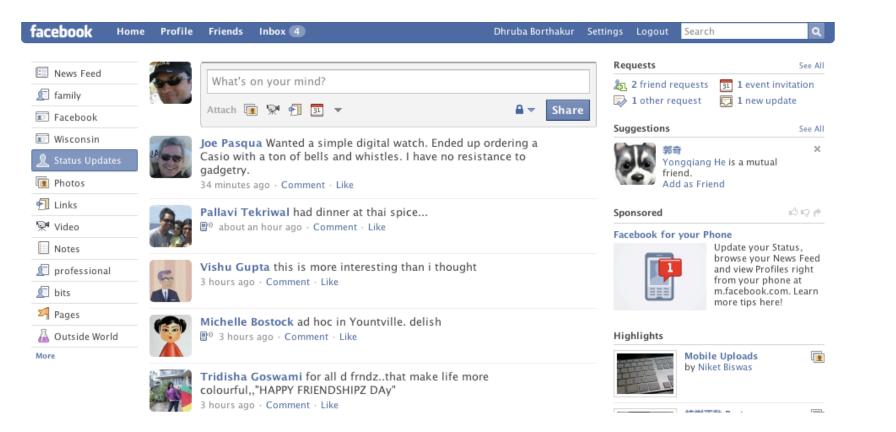
# Job Scheduling

- Current state of affairs with Hadoop Scheduler
  - Places computation close to data
  - FIFO and Fair Share scheduler
- Work in progress
  - Resource aware (cpu, memory, network)
  - Support for MPI workloads
  - Isolation of one job from another





# Hadoop @ Facebook







# Who generates this data?

#### Lots of data is generated on Facebook

- 300+ million active users
- 30 million users update their statuses at least once each day
- More than 1 billion photos uploaded each month
- More than 10 million videos uploaded each month
- More than 1 billion pieces of content (web links, news stories, blog posts, notes, photos, etc.) shared each week





# Data Usage

#### Statistics per day:

- 4 TB of compressed new data added per day
- 135TB of compressed data scanned per day
- 7500+ Hive jobs on production cluster per day
- 80K compute hours per day

#### Barrier to entry is significantly reduced:

- New engineers go though a Hive training session
- ~200 people/month run jobs on Hadoop/Hive
- Analysts (non-engineers) use Hadoop through Hive





#### Where is this data stored?

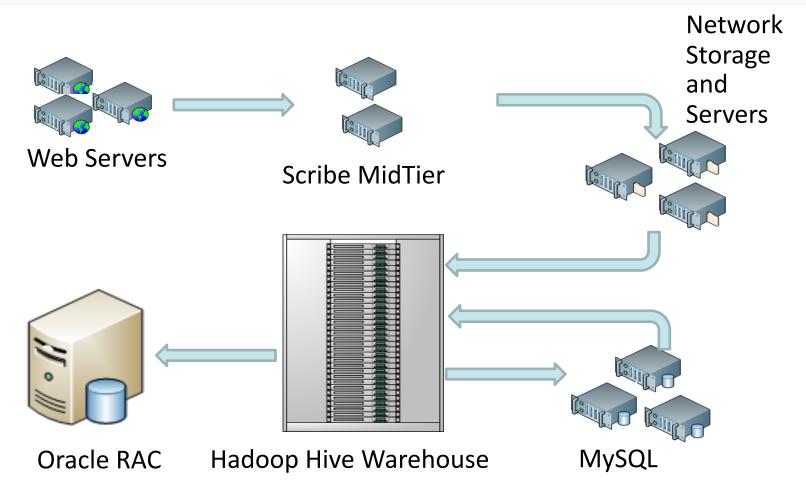
#### Hadoop/Hive Warehouse

- 4800 cores, 5.5 PetaBytes
- 12 TB per node
- Two level network topology
  - 1 Gbit/sec from node to rack switch
  - 4 Gbit/sec to top level rack switch





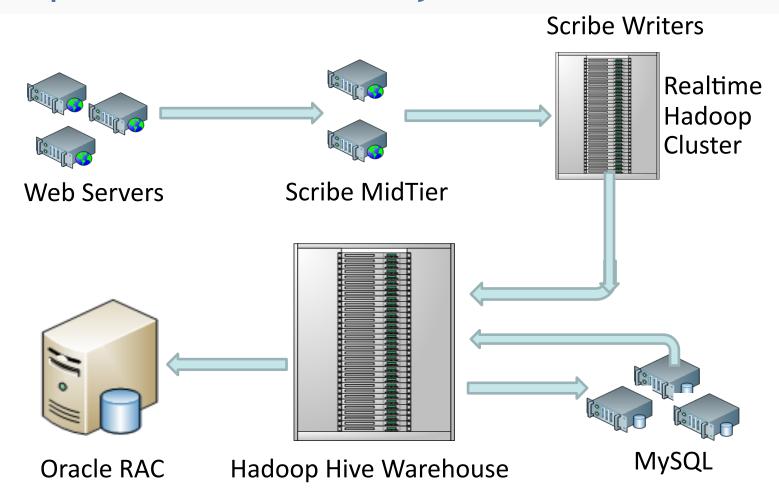
# Data Flow into Hadoop Cloud







# Hadoop Scribe: Avoid Costly Filers

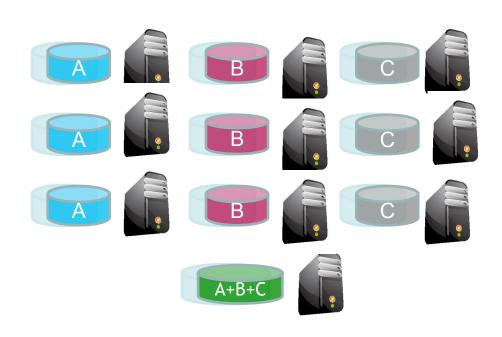


http://hadoopblog.blogspot.com/2009/06/hdfs-scribe-integration.html



#### **HDFS Raid**

- Start the same: triplicate every data block
- Background encoding
  - Combine third replica of blocks from a single file to create parity block
  - Remove third replica
  - Apache Hadoop 0.22 release
- DiskReduce from CMU
  - Garth Gibson research



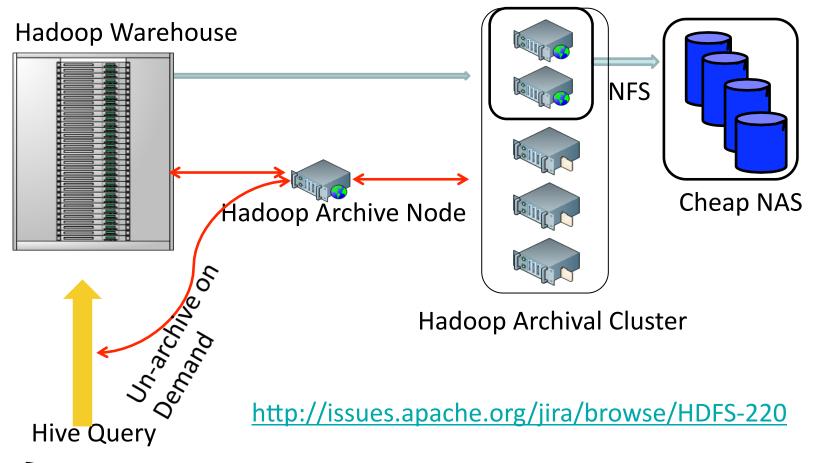
A file with three blocks A, B and C

http://hadoopblog.blogspot.com/2009/08/hdfs-and-erasure-codes-hdfs-raid.html





# Archival: Move old data to cheap storage







# Dynamic-size MapReduce Clusters

- Why multiple compute clouds in Facebook?
  - Users unaware of resources needed by job
  - Absence of flexible Job Isolation techniques
  - Provide adequate SLAs for jobs
- Dynamically move nodes between clusters
  - Based on load and configured policies
  - Apache Jira MAPREDUCE-1044





# Resource Aware Scheduling (Fair Share Scheduler)

- We use the Hadoop Fair Share Scheduler
  - Scheduler unaware of memory needed by job
- Memory and CPU aware scheduling
  - RealTime gathering of CPU and memory usage
  - Scheduler analyzes memory consumption in realtime
  - Scheduler fair-shares memory usage among jobs
  - Slot-less scheduling of tasks (in future)
  - Apache Jira MAPREDUCE-961





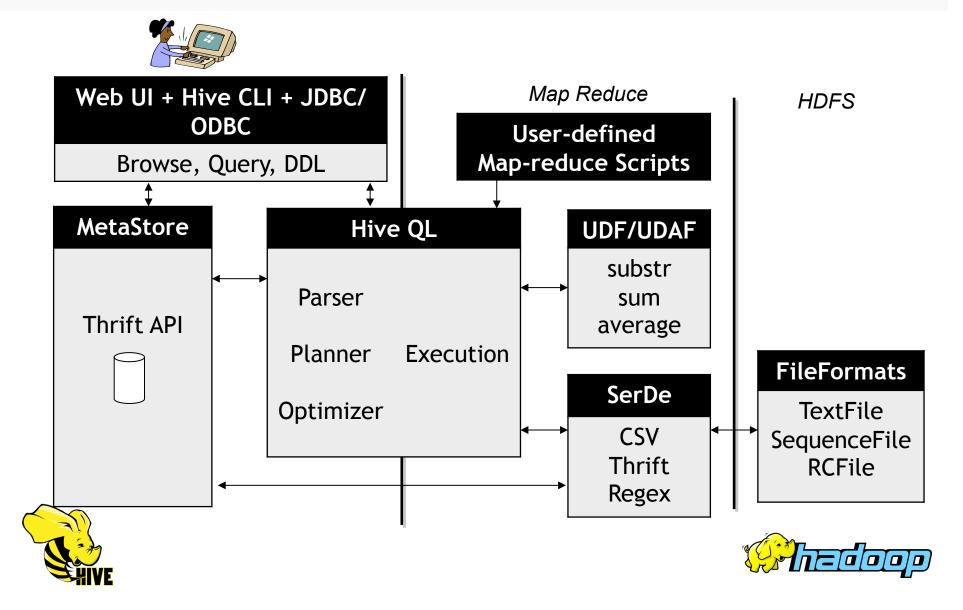
#### Hive - Data Warehouse

- Efficient SQL to Map-Reduce Compiler
- Mar 2008: Started at Facebook
- May 2009: Release 0.3.0 available
- Now: Preparing for release 0.4.0
- Countable for 95%+ of Hadoop jobs @ Facebook
- Used by ~200 engineers and business analysts at Facebook every month





#### **Hive Architecture**



#### File Formats

#### TextFile:

- Easy for other applications to write/read
- Gzip text files are not splittable
- SequenceFile:
  - Only hadoop can read it
  - Support splittable compression
- RCFile: Block-based columnar storage
  - Use SequenceFile block format
  - Columnar storage inside a block
  - 25% smaller compressed size
  - On-par or better query performance depending on the query





#### SerDe

- Serialization/Deserialization
- Row Format
  - CSV (LazySimpleSerDe)
  - Thrift (ThriftSerDe)
  - Regex (RegexSerDe)
  - Hive Binary Format (LazyBinarySerDe)
- LazySimpleSerDe and LazyBinarySerDe
  - Deserialize the field when needed
  - Reuse objects across different rows
  - Text and Binary format





#### **Useful Links**

- HDFS Design:
  - http://hadoop.apache.org/core/docs/current/hdfs\_design.html
- Hadoop API:
  - <a href="http://hadoop.apache.org/core/docs/current/api/">http://hadoop.apache.org/core/docs/current/api/</a>
- My Hadoop Blog:
  - http://hadoopblog.blogspot.com/



