

COMPUTER NETWORKS

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STUDY OF HEADER FILES WITH RESPECT TO SOCKET PROGRAMMING

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Aim:

Study of header files with respect to socket programming

Description:

• stdio.h

- Prominently referred to as standard input output library
- ➤ It defines three variable types size_t , FILE , fpos_t and several macros and various functions to preform input and output

unistd.h

- Provides access to the POSIX OS API
- Defines miscellaneous symbolic constants and types, and declares miscellaneous functions.
- Interface defined by unisted.h is typically made up of system call wrapper function such as fork, pipe.

String,h

- ➤ The header defines size_t variable, NULL macro and various functions for manipulating strings or arrays of characters.
- Operations such concatenation, tokenization and searching are made easy using this header

stdlib.h

- It is the standard library with ISO and ASNI standards
- ➤ It defines four variable types, several macros and various functions for performing general functions

sys/types.h

- > It defines a collection of typedef symbols and structures
- > The most commonly used derived type are clock_t and time_t

sys/socket.h

- > it contains socket definitions
- > the accept, bind, connect, gethostname, getpeername, getsockname, recvfrom, and sendto socket are most famous structures of this header.

netinet/in.h

- it contains definitions for the internet protocol family.
- > Getaddr(), getsourcefilter are some of the famous functions of this header.

netdb.h

- > It contains definitions for network database operations
- > Gethostbyaddr, getprotoent are some famous structures of this header

• time.h

- It defines four variable types, two macro and various functions for manipulating date and time.
- Tm_yday , tm_mday are some famous data types of time.h

sys/stat.h

- > It contains constructs that facilitate getting information about files attributes
- It defines the structure of the data returned by the functions fstat(), lstat(), and stat()

sys/ioctl.h

- > IOCTL is referred to as Input and Output Control.
- > It contains system I/O definitions and structures.

pcap.h

- > It is an application programming interface (API) for capturing network traffic.
- > It provides tools such as network monitors and network intrusion detection.

net/if_arp.h

- > arp address resolution protocol
- > used to dynamically map between internet protocol and ethernet addresses.

• Errno.h

- It defines macros for reporting and retrieving error conditions using the symbol errno.
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arpa/inet.h

- It contains definitions for internet operations
- Inet_addr and inet_ntoa are some macros of this header