

Gunk Roach

CHARACTER NAME

Bard 3

CLASS & LEVEL

Stout Halfling

RACE

Custom Background

BACKGROUND

Gunk_Roach

PLAYER NAME

900

EXPERIENCE POINTS

STRENGTH

-1

8

DEXTERITY

+3

17

CONSTITUTION

+2

14

INTELLIGENCE

+0

10

WISDOM

+1

12

CHARISMA

+2

14

- ☐ -1 Strength
- ☒ +5 Dexterity
- ☐ +2 Constitution
- ☐ +0 Intelligence
- ☐ +1 Wisdom
- ☒ +4 Charisma

Saving Throw Modifiers

Advantage against being frightened
Advantage against poison

SAVING THROWS

- ☒ +5 Acrobatics DEX
- ☒ +3 Animal Handling WIS
- ☒ +1 Arcana INT
- ☒ +0 Athletics STR
- ☒ +3 Deception CHA
- ☒ +1 History INT
- ☒ +2 Insight WIS
- ☒ +3 Intimidation CHA
- ☒ +1 Investigation INT
- ☒ +3 Medicine WIS
- ☒ +1 Nature INT
- ☒ +3 Perception WIS
- ☒ +6 Performance CHA
- ☒ +6 Persuasion CHA
- ☒ +1 Religion INT
- ☒ +5 Sleight of Hand DEX
- ☒ +5 Stealth DEX
- ☒ +2 Survival WIS

SKILLS

+4

INITIATIVE

ARMOR

14

CLASS

Resistances - Poison

DEFENSES

INSPIRATION

+2

PROFICIENCY BONUS

ABILITY SAVE DC

25 ft. (Walking)

SPEED

Max HP

Current HP

Temp HP

24

--

HIT POINTS

Total

3d8

HIT DICE

SUCCESSSES

FAILURES

DEATH SAVES

=== ARMOR ===

Light Armor

=== WEAPONS ===

Crossbow, Hand, Longsword, Rapier, Shortsword, Simple Weapons

=== TOOLS ===

Bagpipes, Dice Set, Drum, Horn, Wargong

=== LANGUAGES ===

Common, Halfling

PROFICIENCIES & LANGUAGES

=== ACTIONS ===

Standard Actions

Attack, Cast a Spell, Dash, Disengage, Dodge, Help, Hide, Ready, Search, Use an Object, Opportunity Attack, Grapple, Shove, Improvise, Two-Weapon Fighting, Interact with an Object

=== BONUS ACTIONS ===

Bardic Inspiration • 2 / Long Rest

As a bonus action, a creature (other than yourself) within 60 ft. that can hear you gains an inspiration die (1d6). For 10 minutes, the creature can add it to one ability check, attack roll, or saving throw. This can be added after seeing the roll, but before knowing the outcome.

=== REACTIONS ===

Cutting Words

As a reaction when a creature (that's not immune to being charmed) you can see within 60 ft. makes an attack roll, ability check, or damage roll, you can expend one use of Bardic Inspiration, roll the die, and subtract the number from the creature's roll. You can do so after the roll but before knowing the result.

ACTIONS

13

PASSIVE WISDOM (PERCEPTION)

12

PASSIVE WISDOM (INSIGHT)

11

PASSIVE INTELLIGENCE (INVESTIGATION)

SENSES

NAME

HIT

DAMAGE/TYPE

NOTES

Rapier

+5

1d8+3 Piercing

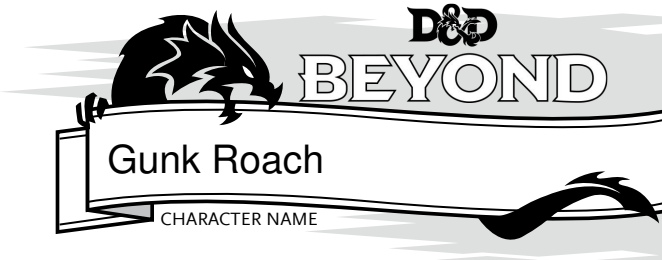
Martial, Finesse

Unarmed Strike

+1

0 Bludgeoning

WEAPON ATTACKS & CANTRIPS



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CHARACTER NAME

| | | | | |
|-----------|------------------|-----------------|----------|-----------------|
| Male | 68 | Small | 3 foot 1 | 91 |
| GENDER | AGE | SIZE | HEIGHT | WEIGHT |
| Neutral | Prince Philip Mc | Tan, usually co | Brown | White, long, ai |
| ALIGNMENT | FAITH | SKIN | EYES | HAIR |

=== Allies ===

Congo the Hungry
Hildoo

=== Organizations ===

Prince Philip Movement

I get bored easily. When am I going to get on with my destiny? Thinking is for other people. I prefer action.

PERSONALITY TRAITS

Freedom. Tyrants must not be allowed to oppress the people. (Chaotic)
Sincerity. There's no good in pretending to be something I'm not. (Neutral)

IDEALS

I love my farm and will die for it.

BONDS

I don't care about others, just my farm.

FLAWS

CHARACTER APPEARANCE

ALLIES & ORGANIZATIONS

CHARACTER BACKSTORY

ADDITIONAL NOTES

Bard

SPELLCASTING
CLASS

CHA

SPELLCASTING
ABILITY

12

SPELL SAVE DC

+4

SPELL ATTACK
BONUS

| PREP SPELL NAME | SOURCE | SAVE/ATK | TIME | RANGE | COMP | DURATION | PAGE REF | NOTES |
|--|--------------|----------|------|--------|------|---------------|----------|----------|
| === CANTRIPS === | (At Will) | | | | | | | |
| <input type="radio"/> Thunderclap | Bard | CON 12 | 1A | 5 ft. | S | Instantaneous | EE 168 | S |
| === 1st LEVEL === | 4 Slots OOOO | | | | | | | |
| <input type="radio"/> Cure Wounds | Bard | -- | 1A | Touch | V,S | Instantaneous | PHB 230 | V/S |
| === 2nd LEVEL === | 2 Slots OO | | | | | | | |
| <input type="radio"/> Blindness/Deafness | Bard | CON 12 | 1A | 30 ft. | V | 1 minute | PHB 219 | D: 1m, V |

SPELLS