

View MainMenu

Scenario: View MainMenu

Trigger: Starting the app

Precondition: None

Basic Path: The user starts the application. When the app launches, a menu with 6 pressable buttons are shown and an actionbar in the top of the screen is shown.

Status on completion: The MainMenu activity should be started and the database should be launched.

Scenario: View History

Trigger: Pressing the HistoryButton

Precondition: The MainMenu is active

Basic Path: When the user is in the MainMenu activity and presses the History button, the History activity should be shown.

Status on completion: The History view is active and all the previous training passes are shown.

Scenario: View Exercises

Trigger: Pressing the ExerciseButton

Precondition: The MainMenu is active.

Basic Path: When the user is in the MainMenu activity and presses the ExerciseButton, the Exercise activity should be shown.

Status on completion: The Exercise activity is active and all exercises should be shown in a list.

Scenario: Add new Exercise

Trigger: Pressing the New ExerciseButton

Precondition: The Exercise activity is active.

Basic Path: The user presses the New ExerciseButton and a dialog is shown. The user should be able to fill in the name of the new exercise. And then choose between an Add and Cancel button.

Exceptional Path: If the user leaves the textfield for exercisename empty, an error message is shown and the user can fill in a name again.

If the user presses the cancel button, the Exercise activity should be shown again.

Status on completion: The add exercise activity should be shown, and the name for the exercise that the user typed in should be shown in the actionbar.

Scenario: Create new workout

Trigger: The user chooses to create a new workout

Precondition: The user has selected "Workouts" from main menu

Basic path: The user selects a name for the workout and then adds the desired exercises to the workout (see next step)

Exceptional path: The user does not input a name, instead he/she does not create a new workout.

Scenario: Add exercise to a workout

Trigger: The user presses in the new exercise name popup

Precondition: The user has created a new exercise and given a name for it

Basic path: When the user has entered the name for the new workout, a list is presented with available exercises. The user selects whatever exercises should be included in the workout and then save it.

Scenario: Add exercise while doing a workout

Trigger: While performing a workout, the user selects to add/remove exercises.

Precondition: The user is performing a workout

Basic path: When performing a workout, the user selects to add/remove exercises from this workout. Then the same list from (xx.xx above) is presented.

Scenario: Register dynamic exercise result during workout

Trigger: Pressing the exercise name

Precondition: The user is performing a workout

Basic path: The user selects number of reps and the weight, then press "Finish set" and repeats this for every set that has been made.

Scenario: Register static exercise result during workout

Trigger: Pressing the exercise name

Precondition: The user is performing a workout

Basic path: The user either input the time for the exercise, or press "Start" at the beginning of the exercise and stop at the end to measure the time, then press "Finish set" and repeats this for every set that has been made.

Scenario: Register cardio exercise result during workout

Trigger: Pressing the exercise name

Precondition: The user is performing a workout

Basic path: The user inputs the distance and the time for the exercise, either manually or by pressing "Start" at the beginning of the exercise and stop at the end to measure the time, then press "Finish set" and repeats this for every cardio exercise that has been made.

Scenario: Removing a workout from the database

Trigger: Longpressing the workout

Basic path: The user make longpress on the workout name, then selects delete from the pop up menu.