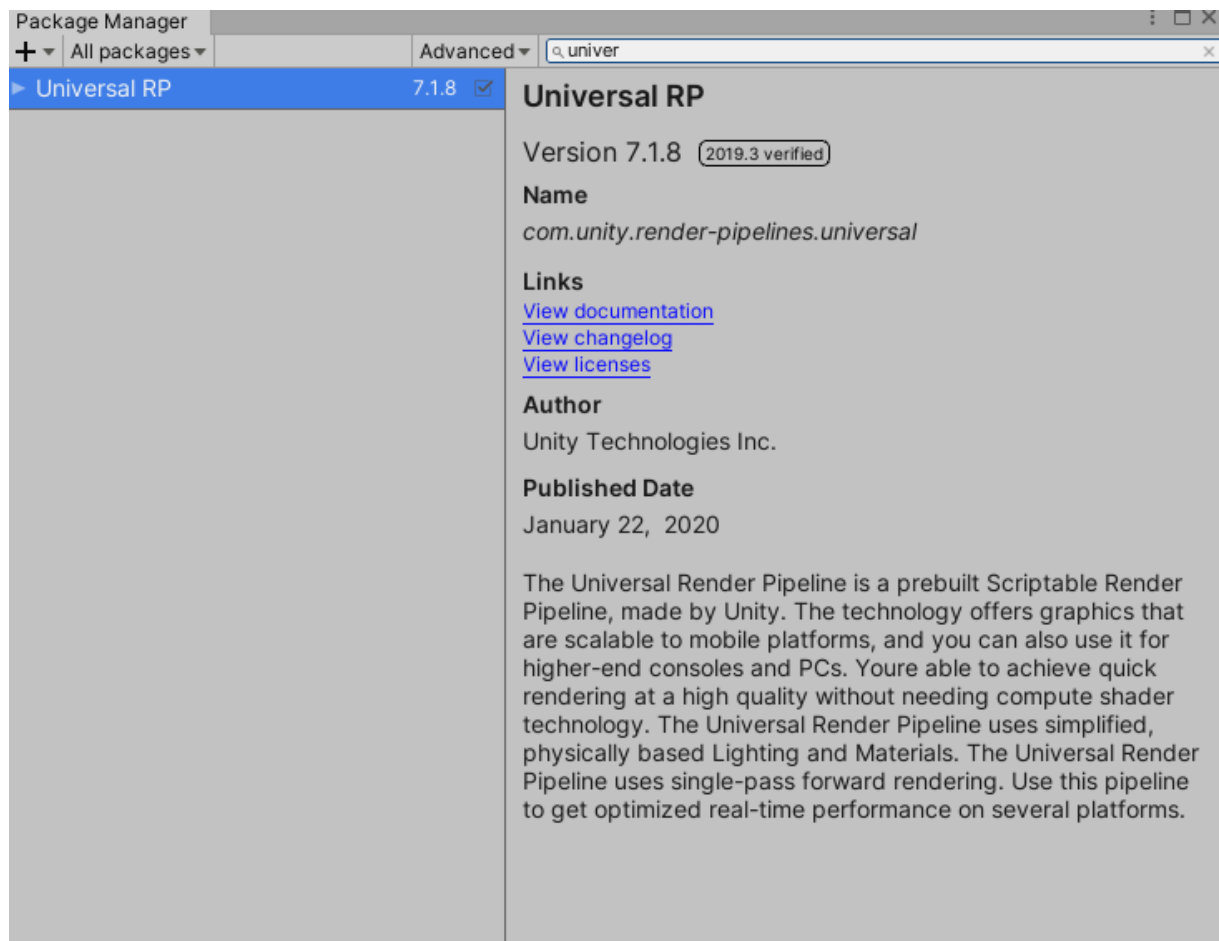
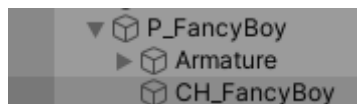


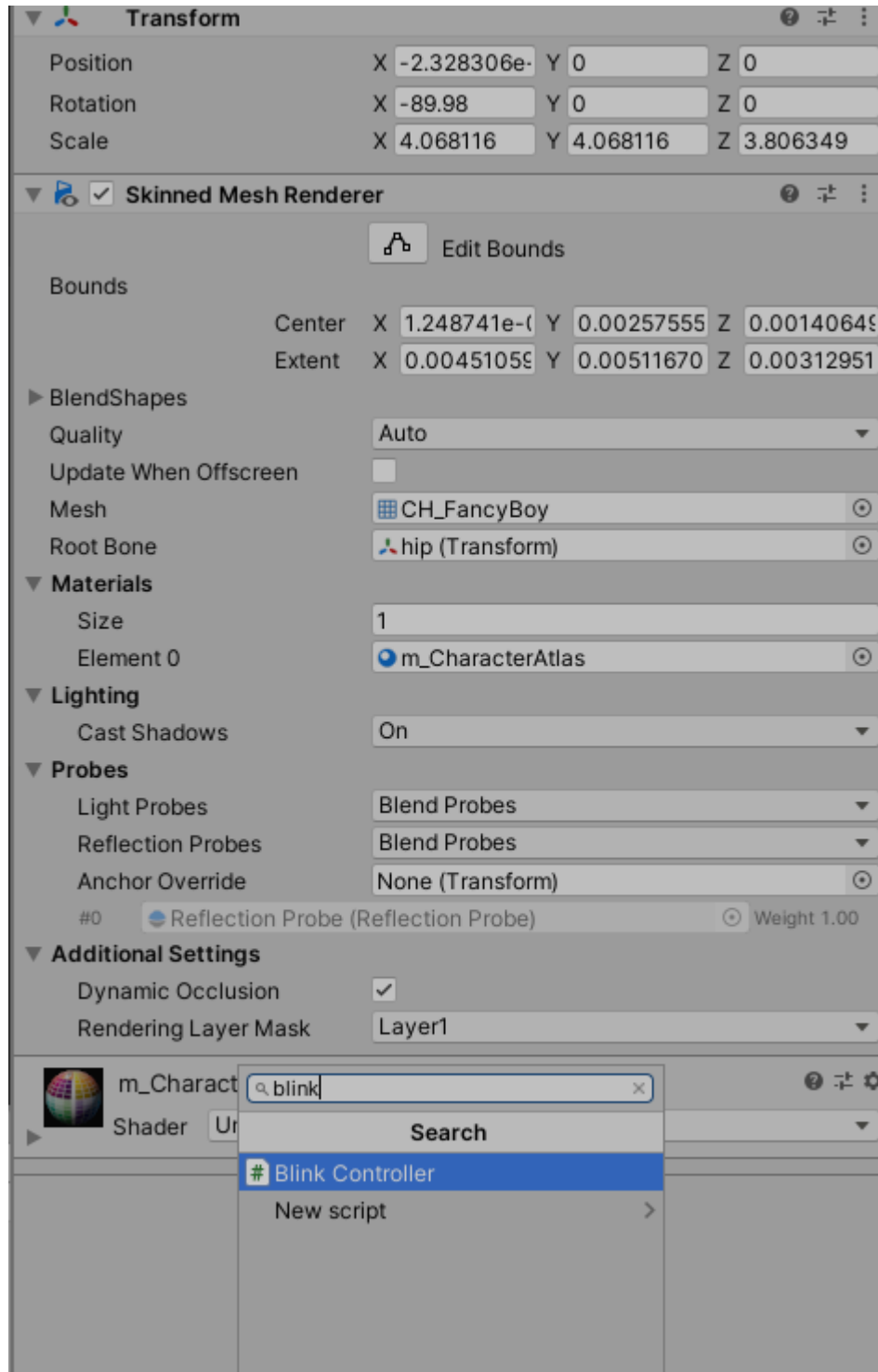
Please at first install Universal RP in the Package Manager



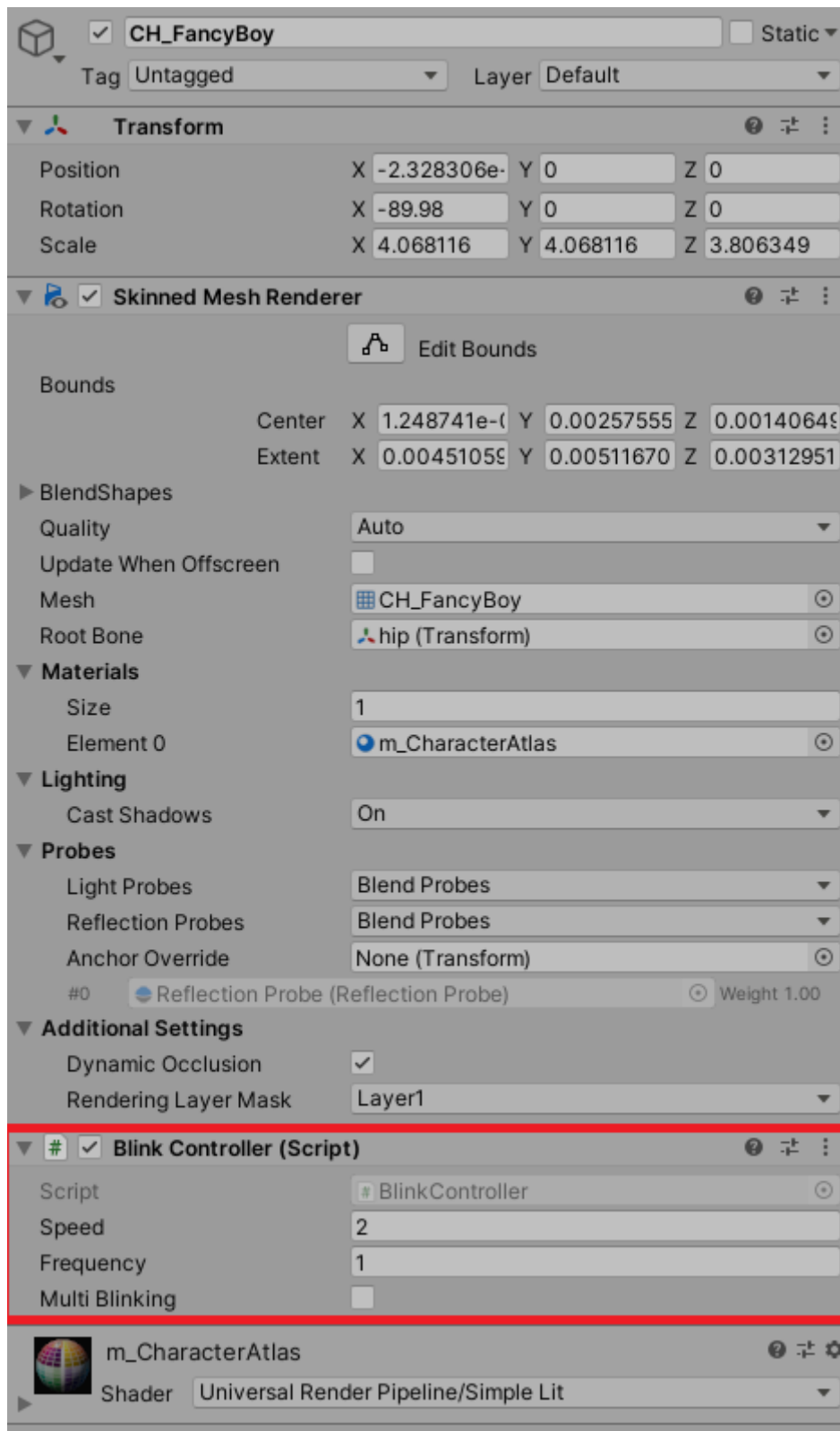
Blinking



In the hierarchy, select one of the character models and click on its second child.

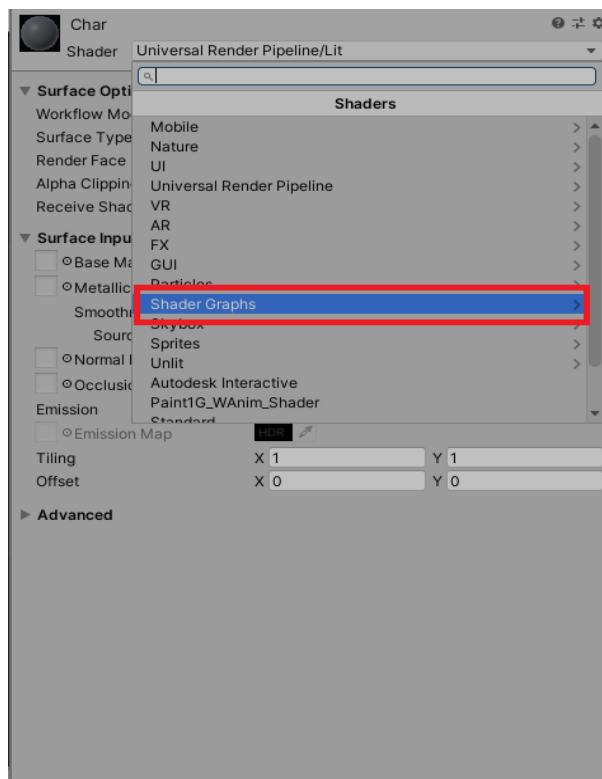
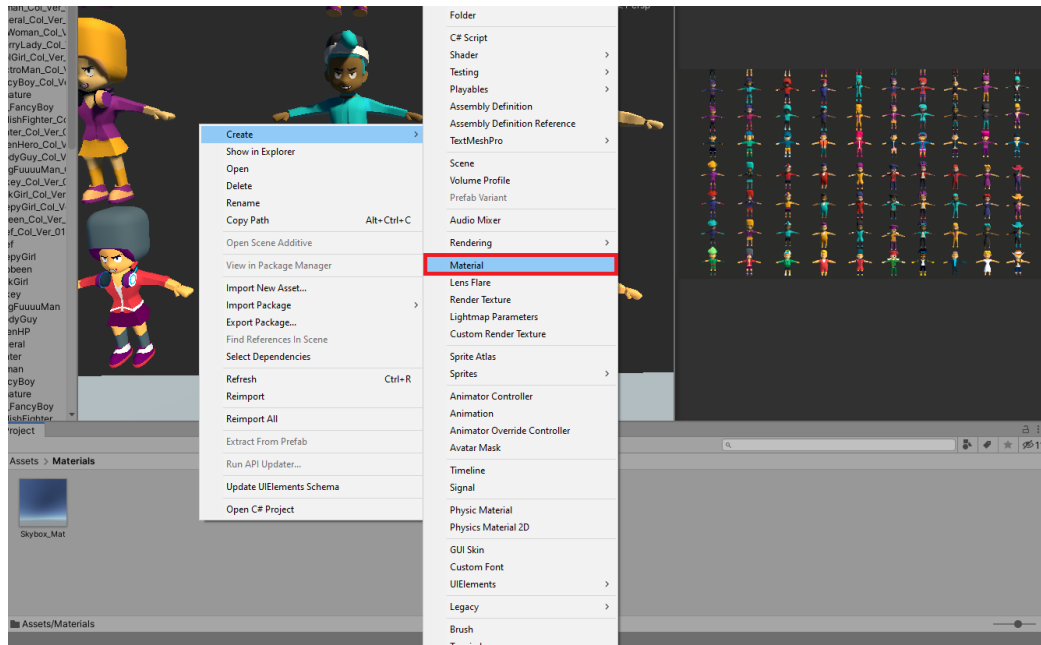


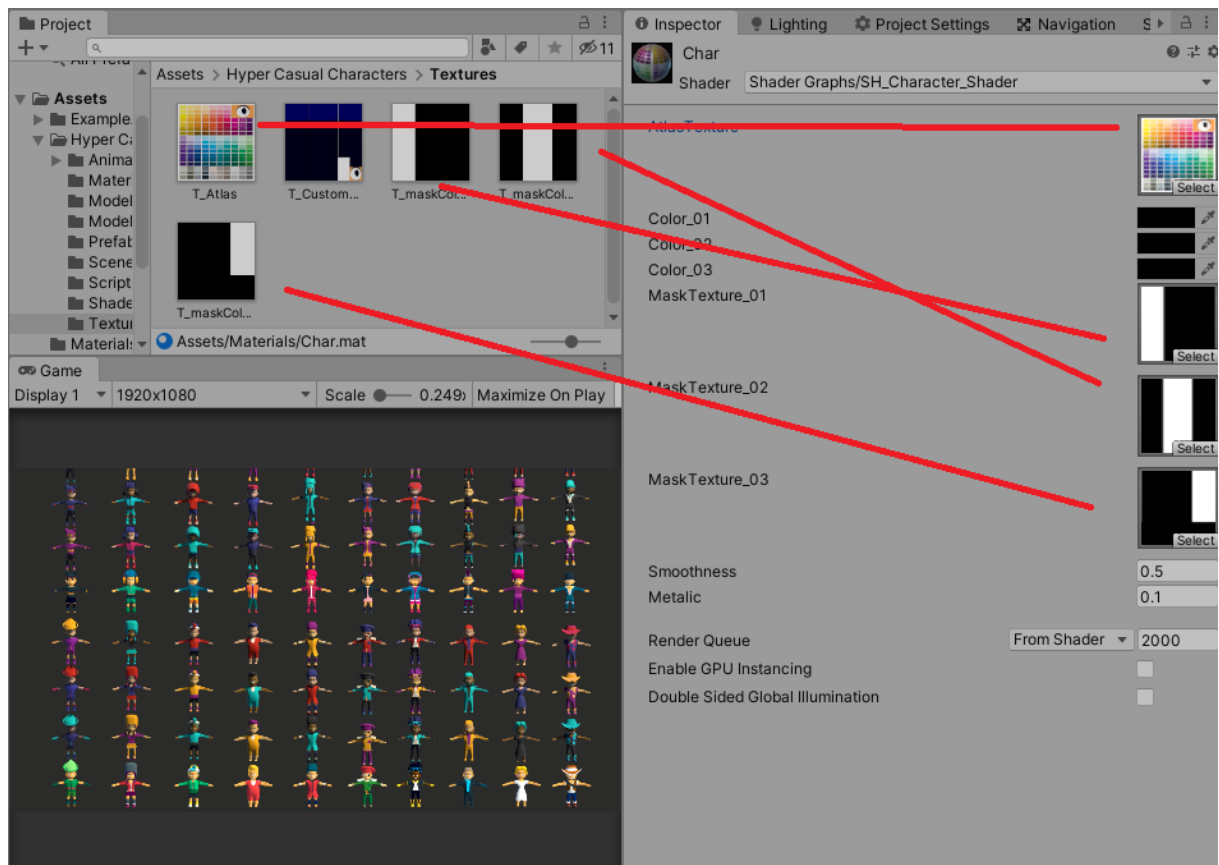
Then click on 'Add component' and enter the Blink Controller



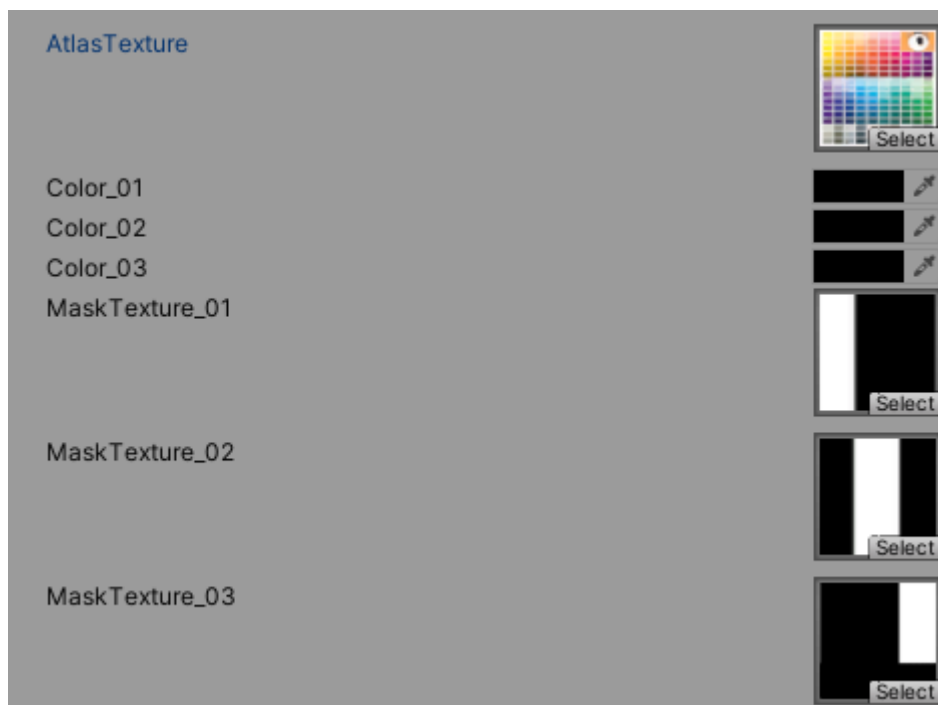
After adding the script, the character will blink.

Variables: Speed - the speed at which the character blinks, Frequency - the frequency with which the character blinks, Multi Blinking - Whether the character should blink more than once





Next add above texture to the material



choose the colors you want in Color_01-03

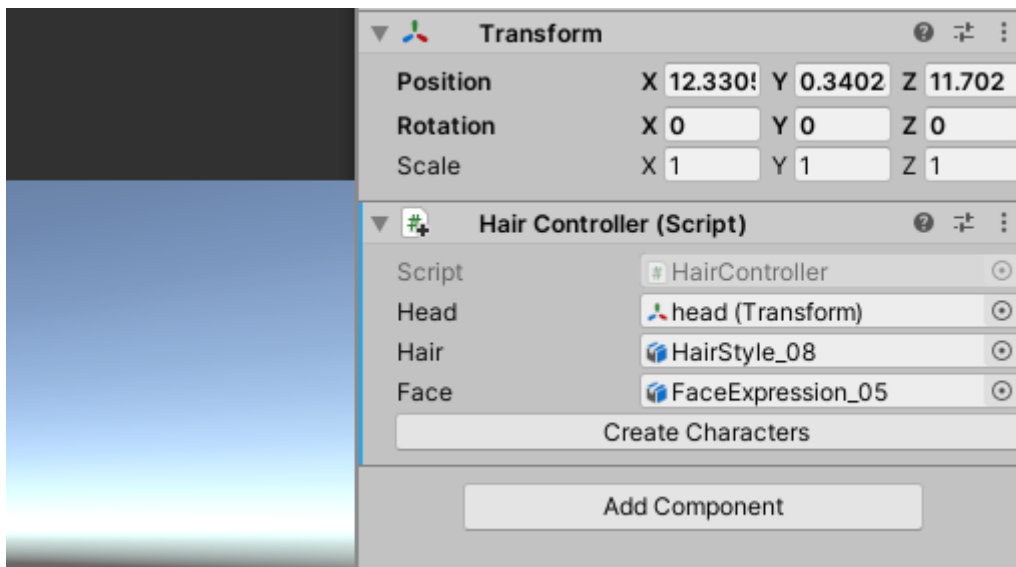
Modular characters

-Assign bone head from inspector

-Assign hair

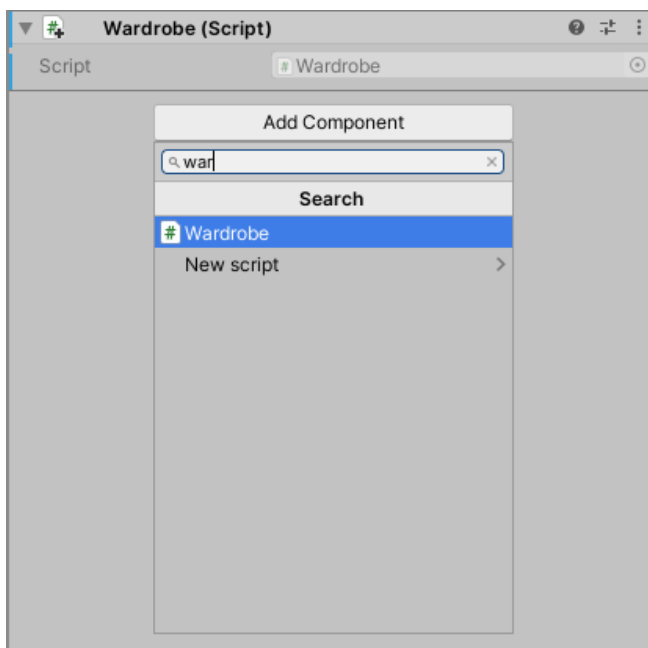
-Assign Face

-Click 'Create Character'



Modular Characters

Add Wardrobe script to head model



Assign Main body and modular parts to lists

